

Group timetable - LCC_NA (wk starting 28/08/2023)

	Monday 28/08/2023	Tuesday 29/08/2023	Wednesday 30/08/2023	Thursday 31/08/2023	Friday 01/09/2023	Saturday 02/09/2023	Sunday 03/09/2023
08:00	Summer Bank Holiday - UAL CLosed 08:00-22:00 **Public Holiday** Summer Bank Holiday - UAL CLosed						
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Group timetable - LCC_NA (wk starting 25/09/2023)

	Monday 25/09/2023	Tuesday 26/09/2023	Wednesday 27/09/2023	Thursday 28/09/2023	Friday 29/09/2023	Saturday 30/09/2023	Sunday 01/10/2023
08:00							
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10:00				BAA3 Y03 3D FMP Summer Holiday Presentations Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); Yr 3) DPS: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M104; Staff: ROE,San	BAA3 Y03 VFX FMP Summer Holiday Presentations Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie		
11:00			BA Animation Y03 IP3 Introduction Lecture (Online), 11:00-13:00 Event too large - resources not printed				
12:00					BA Animation Y03 AA Lecture, 12:00-13:00 Event too large - resources not printed		
13:00						IP3 GP 01 ONLINE Supervised studio or Workshop (Online), 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); Staff: PETREY,Grant	
14:00	ONLINE BAA3 VFX 3DCA Year Briefing Supervised studio or Workshop (Online), 14:00-15:30 Event too large - resources not printed	ONLINE BAA3 AA - Animation Arts Induction Supervised studio or Workshop (Online), 14:00-18:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: DOHERTY,Darren; HILTON, Stuart; TAN,Su-Lynn					
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Group timetable - LCC_NA (wk starting 02/10/2023)

	Monday 02/10/2023	Tuesday 03/10/2023	Wednesday 04/10/2023	Thursday 05/10/2023	Friday 06/10/2023	Saturday 07/10/2023	Sunday 08/10/2023
08:00							
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10:00	BAA3 VFX 3DCA FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M308	BAA3 VFX 3DCA FMP Creative Practice Group A Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_T1405; Staff: HANKIN, Jane	BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M104; Staff: MCGREGOR, Andrew; ROE, Sam	BAA3 Y03 VFX FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310	IP3 GP 01 Seminar, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation 3 IP3_GP_1; Room: EC_T1404; Staff: PETREY, Grant		
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14:00	BAA3 VFX FMP Supervised studio or workshop, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310						
14:00					BAA3 3D & VFX - Unlocking Creativity 1 Lecture, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_T1402; Staff: NAGY, Ziad		
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16:00		BAA3 AA Group A & B Supervised studio or workshop, 16:00-17:00 Event too large - resources not printed					
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Group timetable - LCC_NA (wk starting 23/10/2023)

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08:00							
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10:00	BAA3 VFX 3DCA FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M308			BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (Full Time) Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M104; Staff: MCGREGOR, Andrew, ROE, Sam	BAA3 Y03 VFX FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310		
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14:00	BAA3 VFX FMP Supervised studio or workshop, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310	ONLINE: Industry Lecture - Lighting and cinematography for games and film Staff: Xavier Peris Lecture (Online), 14:00-15:00 Event too large - resources not printed					
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Group timetable - LCC_NA (wk starting 06/11/2023)

	Monday 06/11/2023	Tuesday 07/11/2023	Wednesday 08/11/2023	Thursday 09/11/2023	Friday 10/11/2023	Saturday 11/11/2023	Sunday 12/11/2023
08:00							
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10:00	BAA3 Intro to CAVFX Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310A; Staff: KOEKKOEK, Kevin		Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A;Pod	BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M10A; Staff: MCGREGOR, Andrew; ROE, Sam	BAA3 Y03 VFX FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room : EC_M310	IP3 GP 01 ONLINE Supervised studio or Workshop (Online), 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation 3 IP3_GP_1; Staff: PETREY, Grant	
11:00							
11:00					BA Animation - Year 3 Lecture, 11:00-14:00 Event too large - resources not printed		
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14:00	BAA3 VFX FMP Supervised studio or workshop, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room : EC_M310		Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A;Pod				
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17:00		ONLINE: Industry Led Workshop Lecture - Substance Designer material building masterclasses - Staff: Susan Opsian Lecture (Online), 17:00-19:00 Event too large - resources not printed					
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Group timetable - LCC_NA (wk starting 13/11/2023)

	Monday 13/11/2023	Tuesday 14/11/2023	Wednesday 15/11/2023	Thursday 16/11/2023	Friday 17/11/2023	Saturday 18/11/2023	Sunday 19/11/2023
08:00							
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10:00	<p>BAA3 Intro to CA/VFX Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (Full Time) Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310B; Staff: KOERKOEK, Kevin</p>	<p>IONLINE: Industry Lecture - A Look at Living World Design with Espen Sogun from Guerrilla Games - fits side format Lecture (Online), 10:00-11:00 Event too large - resources not printed</p>	<p>Students Learning Assistant Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310B</p>	<p>BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M10B; Staff: MCGREGOR, Andrew; ROE, Sam</p>	<p>BAA3 Y03 VFX FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310</p>	<p>IP3 GP 01 ONLINE Supervised studio or Workshop (Online), 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation 3 IP3_GP_1:Staff: PETREY, Grant</p>	
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14:00	<p>BAA3 VFX FMP Supervised studio or workshop, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310</p>		<p>Students Learning Assistant Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310B</p>				
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Group timetable - LCC_NA (wk starting 20/11/2023)

	Monday 20/11/2023	Tuesday 21/11/2023	Wednesday 22/11/2023	Thursday 23/11/2023	Friday 24/11/2023	Saturday 25/11/2023	Sunday 26/11/2023
08:00							
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10:00	BAA3 Intro to CA/VFX Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M309; Staff: KOERKOEK, Kevin		Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod		IP3 GP 01 Seminar, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation 3 IP3_GP_1; Room: EC_T1404; Staff: PETREY, Grant		
11:00							
11:00				BA Animation 3 - Visual Effects & 3D Computer Animation Pathways Supervised studio or workshop, 11:00-13:00 Event too large - resources not printed			
12:00							
12:00		Industry Workshop with Jay Santos from Anything world Lecture, 12:00-13:00 Event too large - resources not printed					
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14:00	BAA3 VFX FMP Supervised studio or workshop, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310	The changing face, and future of, games and gaming Seminar, 14:30-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 1); LCC_BA (Hons) Games Art (FT Yr 2); Room: EC_TG02; Lecture Theatre C (LTC); Staff: CASELEY, Roy; HANKIN, Jane; POTEMSKA, Alina; RISINO, Luca With Ciaran Brennan from 4J Studios	Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
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17:00		ONLINE: Industry Led Workshop Lecture - Substance Designer material building masterclass - Staff: Stefan Oprisan Lecture (Online), 17:00-19:00 Event too large - resources not printed					
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Group timetable - LCC_NA (wk starting 25/12/2023)

	Monday 25/12/2023	Tuesday 26/12/2023	Wednesday 27/12/2023	Thursday 28/12/2023	Friday 29/12/2023	Saturday 30/12/2023	Sunday 31/12/2023
08:00	Christmas Day - UAL Closed 08:00-22:00 **Public Holiday** Christmas Day - UAL Closed	Boxing Day - UAL Closed 08:00-22:00 **Public Holiday** Boxing Day - UAL Closed					
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Group timetable - LCC_NA (wk starting 01/01/2024)

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08:00	New Year's Day - UAL CLosed 08:00-22:00 **Public Holiday** New Year's Day - UAL CLosed							
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Group timetable - LCC_NA (wk starting 29/01/2024)

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10:00	BAA3 VFX 3DCA FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Room: EC_M306		Students Learning Assistant Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A;Pod	BAAA3 IP3 Cds_01 Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts 2, CDS_01; LCC_BA (Hons) Animation: Game Arts (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (Full Time) Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_T1404; Staff: DE SELINCOURT, Chris	BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M1104; Staff: MCGREGOR, Andrew, ROE, Sam	BAA3 Y03 VFX FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Room: EC_M310	IP3 GP 01 ONLINE Supervised studio or Workshop (Online), 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation 3 IP3_GP_1; Staff: PETREY, Grant
11:00							
12:00							
13:00							
14:00	BAA3 VFX FMP Supervised studio or workshop, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (Full Time) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Room: EC_M310		Students Learning Assistant Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A;Pod				
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Group timetable - LCC_NA (wk starting 26/02/2024)

	Monday 26/02/2024	Tuesday 27/02/2024	Wednesday 28/02/2024	Thursday 29/02/2024	Friday 01/03/2024	Saturday 02/03/2024	Sunday 03/03/2024
08:00							
09:00							
10:00							
10:00	BAA3 VFX & 3D - FMP (Houdini) .Scheduled Activity, 10:00-13:00 <i>Event too large - resources not printed</i>	BAA3 AA Animation Collaboration Character Development .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));LCC_ MA Screenwriting (FT Yr 1) Room: EC_M1506;Cinema Room; Staff: TAN,Su-Lynn	BAA3 AA PF Graduation Show Project .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation (Full Time)); Room: EC_M310A: Pod	BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M104; Staff: MCGREGOR,Andrew; ROE,Sam	BAA3 VFX - FMP Supervised studio or workshop, 10: 00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_ M310; Staff: VINE,Billie	BAA3 AA FMP E2 Interim 3 Edited Animatic with completed shots Supervised studio or workshop, 10:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_ BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_ BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_ T1402; Staff: DOHERTY, Darren; HILTON,Stuart; TAN, Su-Lynn	
11:00							
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14:00			Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A: Pod	BAA3 Game Arts FMP Supervised studio or workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: LESLIE,Michael; RISINO, Luca			
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Group timetable - LCC_NA (wk starting 25/03/2024)

	Monday 25/03/2024	Tuesday 26/03/2024	Wednesday 27/03/2024	Thursday 28/03/2024	Friday 29/03/2024	Saturday 30/03/2024	Sunday 31/03/2024	
08:00					Good Friday - UAL Closed 08:00-22:00 **Public Holiday** Good Friday - UAL CLosed			
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Group timetable - LCC_NA (wk starting 01/04/2024)

	Monday 01/04/2024	Tuesday 02/04/2024	Wednesday 03/04/2024	Thursday 04/04/2024	Friday 05/04/2024	Saturday 06/04/2024	Sunday 07/04/2024
08:00	Easter Monday - UAL CLosed 08:00-22:00 **Public Holiday** Easter Monday - UAL CLosed						
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21:00							
22:00							

Group timetable - LCC_NA (wk starting 08/04/2024)

	Monday 08/04/2024	Tuesday 09/04/2024	Wednesday 10/04/2024	Thursday 11/04/2024	Friday 12/04/2024	Saturday 13/04/2024	Sunday 14/04/2024	
08:00								
09:00								
10:00								
10:00	BAA3 VFX & 3D - FMP (Houdini) Scheduled Activity, 10:00-13:00 <i>Event too large - resources not printed</i>	BAA3 AA FMP: Editing Workshop 6 Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel	Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A; Pod	BAA3 Y03 3D FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M104; Staff: MCGREGOR, Andrew; ROE, Sam	BAA3 VFX - FMP Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	BAA3 AA FMP: Compositing 4 Supervised studio or workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: BREWERTON, Hannah	BAA3 AA FMP: Toon Boom 5 tutorials Feedback and Tutorial, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: TAN, Su-Lynn	
11:00								
12:00								
13:00								
14:00		ONLINE BAA3 AA FMP: Working with Sound 4 Supervised studio or Workshop (Online), 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARLOWE, Jessica	Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A; Pod	BAA3 AA PF Graduation Show Project TBC .Scheduled Activity, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; EC_M302A; Staff: DOHERTY, Darren	BAA3 Game Arts FMP Supervised studio or workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: LESLIE, Michael; RISINO, Luca	BAA3 AA Animation Collaboration - TV Series Interim 2 Presentation Seminar, 14:00-19:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)) LCC_MA Screenwriting (FT Yr 1) Room: EC_T806; Staff: MARSHALL, Kelly; TAN, Su-Lynn	BAA3 GA - FMP .Scheduled Activity, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time))) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: FAUNTLEROY BRAND, Joshua	
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Group timetable - LCC_NA (wk starting 29/04/2024)

	Monday 29/04/2024	Tuesday 30/04/2024	Wednesday 01/05/2024	Thursday 02/05/2024	Friday 03/05/2024	Saturday 04/05/2024	Sunday 05/05/2024
08:00							
09:00							
10:00							
10:00	<p>BAA3 VFX & 3D - FMP (Houdini) .Scheduled Activity, 10:00-13:00</p> <p>Groups: LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT (BA (Hons) Animation: 3D Computer Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Visual Effects (FT (BA (Hons) Animation: Visual Effects (Full Time)) Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M311; Staff: BROWNE, Simon</p>		<p>Students Learning Assistant .Scheduled Activity, 10:00-13:00</p> <p>Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod</p>				
11:00							
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14:00							
14:00			<p>Students Learning Assistant .Other, 14:00-17:00</p> <p>Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod</p>		<p>BAA3 GA - FMP .Scheduled Activity, 14:00-17:00</p> <p>Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time))) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: FAUNTLEROY BRAND, Joshua</p>		
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Group timetable - LCC_NA (wk starting 06/05/2024)

	Monday 06/05/2024	Tuesday 07/05/2024	Wednesday 08/05/2024	Thursday 09/05/2024	Friday 10/05/2024	Saturday 11/05/2024	Sunday 12/05/2024
08:00	Early May Bank Holiday - UAL Closed 08:00-22:00 **Public Holiday (May Day)** Early May Bank Holiday - UAL Closed						
09:00				PF Hand In Hand-in, 09:00-15:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))			
10:00		BAA3 AA PF Fit to Submit Tutorial Feedback and Tutorial, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: DOHERTY, Darren; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	Students Learning Assistant Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A; Pod				
11:00							
12:00							
13:00							
14:00							
15:00		BAA3 AA PF Fit to Submit Tutorial Feedback and Tutorial, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time))) Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; EC_M302A; Staff: DOHERTY, Darren; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	Students Learning Assistant Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A; Pod				
16:00							
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20:00							
21:00							
22:00							

Group timetable - LCC_NA (wk starting 13/05/2024)

	Monday 13/05/2024	Tuesday 14/05/2024	Wednesday 15/05/2024	Thursday 16/05/2024	Friday 17/05/2024	Saturday 18/05/2024	Sunday 19/05/2024
08:00							
09:00							
10:00			Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
11:00							
12:00							
13:00							
14:00			Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
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21:00							
22:00							

Group timetable - LCC_NA (wk starting 20/05/2024)

	Monday 20/05/2024	Tuesday 21/05/2024	Wednesday 22/05/2024	Thursday 23/05/2024	Friday 24/05/2024	Saturday 25/05/2024	Sunday 26/05/2024	
08:00								
09:00								
10:00			Students Learning Assistant Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod					
11:00								
12:00								
13:00								
14:00			Students Learning Assistant Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod	Professional Futures Lecture, 14:00-19:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_MA Screenwriting (FT Yr 1) Room: EC_WG10:Lecture Theatre A (LTA); Staff: MARSHALL,Kelly; TAN,Su-Lynn Pitching session.				
15:00								
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Group timetable - LCC_NA (wk starting 27/05/2024)

	Monday 27/05/2024	Tuesday 28/05/2024	Wednesday 29/05/2024	Thursday 30/05/2024	Friday 31/05/2024	Saturday 01/06/2024	Sunday 02/06/2024	
08:00	Spring Bank Holiday - UAL Closed 08:00-22:00 **Public Holiday** Spring Bank Holiday - UAL_Closed							
09:00								
09:00								
10:00								
10:00				Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
11:00								
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14:00								
14:00				Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
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Group timetable - LCC_NA (wk starting 03/06/2024)

	Monday 03/06/2024	Tuesday 04/06/2024	Wednesday 05/06/2024	Thursday 06/06/2024	Friday 07/06/2024	Saturday 08/06/2024	Sunday 09/06/2024
08:00							
09:00							
10:00			Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
11:00							
12:00							
13:00							
14:00			Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
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Group timetable - LCC_NA (wk starting 10/06/2024)

	Monday 10/06/2024	Tuesday 11/06/2024	Wednesday 12/06/2024	Thursday 13/06/2024	Friday 14/06/2024	Saturday 15/06/2024	Sunday 16/06/2024
08:00							
09:00							
10:00			Students Learning Assistant .Scheduled Activity, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
11:00							
12:00							
13:00							
14:00			Students Learning Assistant .Other, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Room: EC_M310A:Pod				
15:00							
16:00							
17:00					UG Showcase Private View - Pre-celebration Room Booking, 17:00-18:00 Event too large - resources not printed		
18:00							
19:00					UG Showcase Private View Room Booking, 18:00-21:00 Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time))) DPS: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Experimental (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Games Design (FT Yr 3); LCC_BA (Hons) Games Design (FT Yr 3) DPS; LCC_BA (Hons) Virtual Reality (FT Yr 3); Room: EC_T1C01-01:Upper Street Gallery		
20:00							
21:00							
21:00							
22:00							

Group timetable - LCC_NA (wk starting 17/06/2024)

	Monday 17/06/2024	Tuesday 18/06/2024	Wednesday 19/06/2024	Thursday 20/06/2024	Friday 21/06/2024	Saturday 22/06/2024	Sunday 23/06/2024
08:00							
09:00							
10:00							
10:00			Graduate Futures Room Booking, 10:00-17:30				
11:00			Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time))) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Experimental (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Games Design (FT Yr 3) LCC_BA (Hons) Games Design (FT Yr 3) DPS LCC_BA (Hons) Virtual Reality (FT Yr 3) LCC_MA 3D Computer Animation (FT Yr 1) LCC_MA Animation (FT Yr 1) LCC_MA Animation (FT Yr 1); LCC_MA Games Design (FT Yr 1); LCC_MA Virtual Reality (FT Yr 1) LCC_MA Visual Effects (FT Yr 1) Room: EC_T1C01-01:Upper Street Gallery				
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18:00			Graduate Futures Industry Reception Room Booking, 17:30-21:00				
18:00			Groups: LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation (FT (BA (Hons) Animation (Full Time))) DPS; LCC_BA (Hons) Animation (FT Yr 3) LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Experimental (Full Time)); LCC_BA (Hons) Animation (with Apple Development) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Games Design (FT Yr 3) DPS; LCC_BA (Hons) Virtual Reality (FT Yr 3); LCC_MA 3D Computer Animation (FT Yr 1); LCC_MA Animation (FT Yr 1); LCC_MA Animation (FT Yr 1); LCC_MA Games Design (FT Yr 1); LCC_MA Virtual Reality (FT Yr 1); LCC_MA Visual Effects (FT Yr 1); Room: EC_T1C01-01:Upper Street Gallery				
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21:00							
22:00							

Group timetable - LCC_NA (wk starting 08/07/2024)

	Monday 08/07/2024	Tuesday 09/07/2024	Wednesday 10/07/2024	Thursday 11/07/2024	Friday 12/07/2024	Saturday 13/07/2024	Sunday 14/07/2024
08:00							
09:00							
09:00							
10:00							
10:00				ONLINE Animation Collaboration Lecture (Online), 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT BA (Hons) Animation (Full Time)) Yr 3 DPS; LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT BA (Hons) Animation: Animation Arts (Full Time)) Yr 3 DPS; LCC_MA Screenwriting (FT Yr 1) Staff: MARSHALL,Kelly; TAN,Su-Lynn	Animation Collaboration - TV Series Industry Pitch Lecture, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT BA (Hons) Animation: Animation Arts (Full Time)) Yr 3 DPS; LCC_BA (Hons) Animation: Animation Arts (Full Time); LCC_MA Screenwriting (FT Yr 1) Rooms: EC_T301; EC_T303-01; EC_T303-02; EC_T304-01; EC_T304-02 Staff: MARSHALL,Kelly; TAN,Su-Lynn		
11:00							
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14:00				ONLINE Animation Collaboration Lecture (Online), 14:00-19:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT BA (Hons) Animation: Animation Arts (Full Time)) Yr 3 DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_MA Screenwriting (FT Yr 1) Staff: MARSHALL,Kelly; TAN,Su-Lynn	Animation Collaboration - TV Series Industry Pitch Lecture, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT BA (Hons) Animation: Animation Arts (Full Time)) Yr 3 DPS; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_MA Screenwriting (FT Yr 1) Rooms: EC_T301; EC_T303-01; EC_T303-02; EC_T304-01; EC_T304-02 Staff: MARSHALL,Kelly; TAN,Su-Lynn		
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