

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 29/08/2022)

	Monday 29/08/2022	Tuesday 30/08/2022	Wednesday 31/08/2022	Thursday 01/09/2022	Friday 02/09/2022	Saturday 03/09/2022	Sunday 04/09/2022
08:00	Late Summer Bank Holiday - UAL Closed 08:00-22:00						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 19/09/2022)

	Monday 19/09/2022	Tuesday 20/09/2022	Wednesday 21/09/2022	Thursday 22/09/2022	Friday 23/09/2022	Saturday 24/09/2022	Sunday 25/09/2022
08:00	Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the State Funeral of Queen Elizabeth II						
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Group timetable - LCC BA (Hons) Animation (FT Yr 3) (wk starting 26/09/2022)

	Monday 26/09/2022	Tuesday 27/09/2022	Wed 28/09/2022	Thursday 29/09/2022	Friday 30/09/2022	Sat 01/10/2022	Sunday 02/10/2022
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10:00	Animation Arts 3 Z Other: Workshop, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_T1402; Staff: TAN,Su-Lynn	ALL PATHWAYS Welcome Back! FMP E1 Induction Year intro. Online Lecture, 10:00-13:00 <i>Event too large - resources not printed</i>	LA GpA Summer holiday project - presentations Z Other: Presentation, 10:00-13:00 <i>Event too large - resources not printed</i>	LA GpB Summer holiday project - presentations Z Other: Presentation, 10:00-13:00 <i>Event too large - resources not printed</i>	Submit E1 workshop choices by 5pm on Moodle 09:00-17:00 Groups: LCC_BA (Hons) Animation (FT BA (Hons) Animation (Yr 3) DPS; LCC_BA (Hons) Animation (FT Yr 3)		
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14:00	SDCA Briefing Project Briefing, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons)) Animation: 3D Computer Animation (Full Time)); Room: EC_M304; Staff: ROE, Sam	VFX Briefing Project Briefing, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)) Animation: Visual Effects (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M304					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 03/10/2022)

	Monday 03/10/2022	Tuesday 04/10/2022	Wednesday 05/10/2022	Thursday 06/10/2022	Friday 07/10/2022	Sat 08/10/2022	Sunday 09/10/2022												
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10:00	AA GpA FMP E1 Planning Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M302; Staff: HILTON, Stuart	AA GpB FMP E1 Planning Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M304; Staff: DOHERTY, Darren	Artificial Imagination Technical Workshop, 10:00- 13:00 Event too large - resources not printed	Game Arts Supervised Studio or Workshop Time, 10:00-13: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); Room: EC, M104	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13: 00 Groups: LCC_BA (Hons) Animation: Animation: Game Arts 3, NMAirs, Gp1; LCC_BA (Hons) Animation: Game Arts 3, NMAirs, Gp1; Room: EC, T1403; Staff: MAIRS, Nigel	Online Digital Dioramas Online Technical Workshop, 10:00- 13:00 Event too large - resources not printed	Online Life Drawing Online Supervised Studio or Workshop Time, 11:00-13:00 Event too large - resources not printed	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Game Arts 3, TF_Gp1; Room: EC, M304; Staff: FARTAN, Teodora	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: CCW Short Courses; LCC_BA (Hons) Animation: Animation Arts 3, CDeS_Gp1; LCC_BA (Hons) Animation: Game Arts 3, CDeS_Gp1; Room: EC, T1407; Staff: DE SELINCOURT, Chris	AA GpA FMP E1 Planning Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M302; Staff: TAN, Su-Lynn	AA GpB FMP E1 Planning Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M302A; Staff: HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation 3, 3DCA_CH_Gp1; LCC_BA (Hons) Animation: Visual Effects 3, CH_Gp1; Room: EC, T805; Staff: HOLDSWORTH, Claire	Location Shooting Technical Workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time); Room: EC, M301; Play Room: Staff: TYLER, Oliver	Gp 3 Informed Practice 3 (Gp3) Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation 3, 3DCA_DMG_Gp3; Room: EC, T1105; Staff: MCGOWAN, David	Informed Practice 3 (Gp2) Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, CDeS_Gp2; Room: EC, T1403; Staff: DE SELINCOURT, Chris	Informed Practice 3 CH (Gp2) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation 3, 3DCA_CH_Gp2; LCC_BA (Hons) Animation: Visual Effects 3, CH_Gp2; Room: EC, T1404; Staff: HOLDSWORTH, Claire	Gp 3 Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3, GP_Gp1; LCC_BA (Hons) Animation: Visual Effects 3, GP_Gp1; Room: EC, T1407; Staff: PETREY, Grant		
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14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (Full Time); Room: EC, M308; Staff: ROE, Sam	VFX Studio Access Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (Full Time); Room: EC, M304	Game Arts Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); Room: EC, M104	Informed Practice 3 (Gp2) Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, NMAirs, Gp2; LCC_BA (Hons) Animation: Game Arts 3, NMAirs, Gp2; Room: EC, T1106; Staff: MAIRS, Nigel	Online Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Creative Practice Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, T1405; Staff: HANKIN, Jane	Vignette Abstracts Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, W231; Apple Mags; Staff: HIRT, Ben	Online Informed Practice 3 NP (Gp1) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3, NP_Gp1; Staff: PLOWMAN, Nicola	GA GpA Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); Room: EC, M302; Staff: RISINO, Luca	GA GpB Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); Room: EC, M302A	Location Shooting Technical Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time); Room: EC, M301; Play Room: Staff: TYLER, Oliver	Informed Practice 3 (Gps 1&2) Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG_Gp1; LCC_BA (Hons) Animation: Animation Arts 3, DMG_Gp2; LCC_BA (Hons) Animation: Animation Arts 3, DMG_Gp2; LCC_BA (Hons) Animation: Game Arts 3, DMG_Gp1; Room: EC, T1405; Staff: MCGOWAN, David	Points of Entelechy Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M302A; Staff: RADEV, Mario	Reinterpretin g Compositions Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M308; Staff: MARTIN, Kelvin	Story Worlds Technical Workshop, 14:00-17:00 Event too large - resources not printed				
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 10/10/2022)

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10:00	Animation Arts Hold Room Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M302A	FMP E1 Workshop 1 Frankenstein lives Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M304; Staff: TAN, Su-Lynn	Artificial Imagination Technical Workshop, 10:00-13:00 Event too large - resources not printed	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, NMairs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp1; Staff: MAIRS, Nigel	5 obstructions Group A - Pt1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, T1401; Staff: SAUL, Daniel	ONLINE Digital Dioramas Online Technical Workshop, 10:00-13:00 Event too large - resources not printed	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 11:00-13:00 Event too large - resources not printed	5 Obstructions Technical Workshop, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M301; Play Room: Staff: SAUL, Daniel	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Rooms: EC, M302A; Staff: MAY, Steven	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, CDES, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, CDES, Gp1; Staff: DE SELINCOURT, Chris	ONLINE CDES Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp3; Staff: MCGOWAN, David	ONLINE CDES Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts 3, CDES, Gp2; Staff: DE SELINCOURT, Chris	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp2; LCC_BA (Hons) Animation: Visual Effects 3, CH, Gp2; Staff: HOLDSWORTH, Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, GP, Gp1; LCC_BA (Hons) Animation: Visual Effects 3, GP, Gp1; Staff: PETREY, Grant
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14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M302A; Staff: ROE, Sam	VFX Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M304	Creative Practice Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M301; Play Room: Staff: HANKIN, Jane	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp2; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp2; Staff: MAIRS, Nigel	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Vignette Abstractions Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, W231; Apple Macs; Staff: HIRT, Ben	Creative Storyboarding Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M301; Play Room: Staff: SAUL, Daniel	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M302A; Staff: PLOWMAN, Nicola	GAits GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M302A	GAits GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M302A	ONLINE DMG Gp 2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp2; LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp2; Staff: MCGOWAN, David	Points of Entelechy Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M302A; Staff: RADEV, Mario	Reinterpretin g Compositions Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M308; Staff: MARTIN, Kelvin	Story Worlds Technical Workshop, 14:00-17:00 Event too large - resources not printed	
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 17/10/2022)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 24/10/2022)

	Monday 24/10/2022	Tuesday 25/10/2022	Wednesday 26/10/2022	Thursday 27/10/2022	Friday 28/10/2022	Sat 29/10/2022	Sunday 30/10/2022							
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10:00	AA FMP E1 Interim Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1402; Staff: DOHERTY, Darren; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	Artificial Imagination Technical Workshop, 10:00-13:00 <i>Event too large - resources not printed</i> Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_T1403; Staff: MAIRS, Nigel	5 Obstructions Technical Workshop, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_M301; Play Room; Staff: SAUL, Daniel	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: CCW Short Courses; LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp1; LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp3; Room: EC_T1407; Staff: DE SELINCOURT, Chris	Informed Practice CH (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1405; Staff: HOLDSWORTH, Claire	Informed Practice 3 (Gp2) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_3DCA_CH_Gp1; LCC_BA (Hons) Animation: Animation Arts 3_3DCA_CH_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_3DCA_CH_Gp3; Room: EC_T1105; Staff: MCGOWAN, David	Informed Practice 3 (Gp3) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_3DCA_CH_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_3DCA_CH_Gp3; Room: EC_T1404; Staff: PETREY, Grant						
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14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: ROE, Sam	AA FMP E1 Interim Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_TG11; Lecture Theatre B (LTB); Staff: DOHERTY, Darren	All Pathways: What My Ear See's Technical Workshop, 14:00-17:00 <i>Event too large - resources not printed</i> Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_M301; Play Room; Staff: HANKIN, Jane	Creative Practice Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_W231; Apple Macs; Staff: HIRT, Ben	Informed Practice 3 NP (Gp1) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3_NP_Gp1; Room: EC_T1407; Staff: PLOWMAN, Nicola	VFX 3DCA Virtual Production Supervised Studio or Workshop Time, 14:00-17:00 <i>Event too large - resources not printed</i> GAarts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: RISINO, Luca	GAarts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	Informed Practice 3 (Gps 1&2) Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_DMCG_Gp1; LCC_BA (Hons) Animation: Animation Arts 3_DMCG_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_DMCG_Gp3; Room: EC_T1405; Staff: MCGOWAN, David	Points of Entelechy Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_M302A; Staff: RADEV, Mario	Reinterpretin g Compositions Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_M308; Staff: MARTIN, Kelvin	3DCA FMP Z Other: Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Animation Arts 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE, Sam	Story Worlds Technical Workshop, 14:00-17:00 <i>Event too large - resources not printed</i> Group: LCC_BA (Hons) Animation: Animation Arts 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Animation Arts 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE, Sam		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 31/10/2022)

	Monday 31/10/2022	Tuesday 01/11/2022	Wednesday 02/11/2022		Thursday 03/11/2022				Friday 04/11/2022				Sat 05/11/2022	Sunday 06/11/2022					
08:00																			
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10:00	AA GpA Personal Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M302; Staff: HILTON, Stuart; TAN, Su-Lynn	AA GpB Personal Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M304; Staff: DOHERTY, Darren; SAUL, Daniel	Game Arts Supervised Studio or Workshop Time, 10:00-13: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA_NMairs_ Gp1; LCC_BA (Hons) Animation: Animation Arts 3_ NMairs_Gp1; LCC_BA (Hons) Animation: Game Arts 3_ NMairs_Gp1; Staff: MAIRS, Nigel	5 obstructions Group A - Pt1 Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation (FT Yr 3); Ro om: EC_ M301; Play Room: Staff: SAUL, Daniel	ONLINE Digital Dioramas Online Technical Workshop, 10:00- 13:00 Event too large - resources not printed	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 11:00-13:00 Event too large - resources not printed	5 Obstructions Technical Workshop, 10: 00-13:00 Group: LCC_ BA (Hons) Animation (FT Yr 3); Ro om: EC_ M301; Play Room: Staff: SAUL, Daniel	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Rooms: EC, M302; EC, M302A; Staff: TAN, Su-Lynn	AArts Gps A&B Toon Boom 2 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Rooms: EC, M302; EC, M302A; Staff: TAN, Su-Lynn	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_ CDes_Gp1; LCC_ BA (Hons) Animation: Game Arts 3 CDes_Gp1; Staff: DE SELINCOURT, Chris	ONLINE CDes Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_ CDes_Gp1; LCC_ BA (Hons) Animation: Game Arts 3 CDes_Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_ DMG_Gp1; LCC_ BA (Hons) Animation: Game Arts 3 DMG_Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3_ CDes_Gp2; Staff: DE SELINCOURT, Chris	ONLINE CDes Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3_ CDes_Gp2; Staff: DE SELINCOURT, Chris	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3 3DCA_CH_ GP2; LCC_BA (Hons) Animation: Visual Effects 3_ CH_GP2; Staff: HOLDSWORTH, Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3, GP Gp1; LCC_BA (Hons) Animation: Visual Effects 3_ GP_GP1; Staff: PETREY, Grant		
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14:00																			
14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC, M308; Staff: ROE, Sam	All Pathways: What My Ear See's Technical Workshop, 14:00- 17:00 Event too large - resources not printed	Creative Practice Technical Workshop, 14: 00-17:00 Group: LCC_ BA (Hons) Animation (FT Yr 3); Ro om: EC_ M301; Play Room: Staff: HANKIN, Jane	Game Arts Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_ NMairs_Gp2; LCC_ BA (Hons) Animation: Game Arts 3, NMairs_Gp2; Staff: MAIRS, Nigel	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Vignette Abstractions Technical Workshop, 14:00- 17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, W231; Apple Macs; Staff: HIRT, Ben	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3_ NP_Gp1; Staff: PLOWMAN, Nicola	VFX 3DCA Virtual Production Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	GArts GpA Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M302; Staff: RISINO, Luca	GArts GpB Supervised Studio or Workshop Time, 14:00-17: 00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M302A	ONLINE DMG Gp 2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_ DMG_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_ DMG_Gp2; Staff: MCGOWAN, David	Points of Entelechy Technical Workshop, 14: 00-17:00 Group: LCC_ BA (Hons) Animation (FT Yr 3); Ro om: EC_ M302A; Staff: RADEV, Mario	Reinterpretin g Compositions Technical Workshop, 14: 00-17:00 Group: LCC_ BA (Hons) Animation (FT Yr 3); Ro om: EC_ M308; Staff: MARTIN, Kelvin	Story Worlds Technical Workshop, 14:00-17:00 Event too large - resources not printed				
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 07/11/2022)

	Monday 07/11/2022	Tuesday 08/11/2022	Wednesday 09/11/2022			Thursday 10/11/2022			Friday 11/11/2022			Sat 12/11/2022	Sunday 13/11/2022				
08:00																	
09:00																	
10:00	AA GpA Fit to Submit Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M302; Staff: HILTON, Stuart; TAN, Su-Lynn	AA GpB Fit to Submit Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M304; Staff: DOHERTY, Darren; SAUL, Daniel	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, NMairs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp1; LCC_BA (Hons) Animation: Game Arts 3, NMairs, Gp1; Staff: MAIRS, Nigel	5 obstructions Group A - Pt1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, T1405; Staff: SAUL, Daniel	ONLINE Digital Dioramas Online Technical Workshop, 10:00-13:00 Event too large - resources not printed	ONLINE Academic Support (Academic reading and writing, evaluating sources) Z Other: Inductions, 10:00-12:00 Event too large - resources not printed	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 11:00-13:00 Event too large - resources not printed	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, TF, Gp1; Staff: FARTAN, Teodora	ONLINE AArts Gps A&B Animation Skills 3 Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MAY, Steven	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation Arts 3, CDes, Gp1; LCC_BA (Hons) Animation: Game Arts 3, CDes, Gp1; Staff: DE SELINCOURT, Chris	ONLINE CDes Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation Arts 3, CDes, Gp1; LCC_BA (Hons) Animation: Game Arts 3, CDes, Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp 1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp1; LCC_BA (Hons) Animation: Game Arts 3, DMG, Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, CDes, Gp2; Staff: DE SELINCOURT, Chris	ONLINE CDes Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, CH, Gp2; LCC_BA (Hons) Animation: Visual Effects 3, CH, Gp2; Staff: HOLDSWORTH, Claire	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, CH, Gp1; LCC_BA (Hons) Animation: Visual Effects 3, GP, Gp1; Staff: PETREY, Grant	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3, GP, Gp1; LCC_BA (Hons) Animation: Visual Effects 3, GP, Gp1; Staff: PETREY, Grant
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14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M306; Staff: ROE, Sam	All Pathways: What My Eye Sees Technical Workshop, 14:00-17:00 Event too large - resources not printed	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp2; LCC_BA (Hons) Animation: Game Arts 3, NMairs, Gp2; Staff: MAIRS, Nigel	Vignette Abstractions Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, W231; Apple Macs; Staff: HIRT, Ben	Life Drawing Z Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2) LCC_BA (Hons) Animation (FT Yr 3); Room: EC, T1101; Staff: HILTON, Stuart	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3, NP, Gp1; Staff: PLOWMAN, Nicola	VFX 3DCA Virtual Production Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M311	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M302A	VFX Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC, M310; Staff: VINE, Billie	ONLINE DMG Gp 2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation Arts 3, DMG, Gp2; LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp2; Staff: MCGOWAN, David	Points of Entelechy Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M302A; Staff: RADEV, Mario	Reinterpretin g Compositions Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC, M308; Staff: MARTIN, Kelvin	Story Worlds Technical Workshop, 14:00-17:00 Event too large - resources not printed	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M308; Staff: RISINO, Luca	
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 14/11/2022)

	Monday 14/11/2022	Tuesday 15/11/2022		Wednesday 16/11/2022			Thursday 17/11/2022				Friday 18/11/2022				Sat 19/11/2022	Sun 20/11/2022										
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10:00	AA GpA FMP E1 Final Presentations Z Other: Presentation, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time)) Room: EC_M302A; Staff: HILTON, Stuart; TAN, Su-Lynn	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA_NMairs_Gp1; LCC_BA (Hons) Animation: Animation Arts 3_NMairs_Gp1; LCC_BA (Hons) Animation: Game Arts 3_NMairs_Gp1; Room: EC_T1403; Staff: MAIRS, Nigel	ONLINE Digital Dioramas Online Technical Workshop, 10:00-13:00 Event too large - resources not printed	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 11:00-13:00 Event too large - resources not printed	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3_TF_Gp1; Room: EC_M304; Staff: FARTAN, Teodora	AArts GpA Personal Tutorials, 10:00-13:00 Event too large - resources not printed	AArts GpB Personal Tutorials, 10:00-13:00 Event too large - resources not printed	Informed Practice 3 CH (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp1; LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp1; Room: EC_T1407; Staff: DE SELINCOURT, Chris	Summative Assessment FMP E1 3PM 10:00-15:00 Event too large - resources not printed		Informed Practice 3 (Gp2) Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp2; Room: EC_T1401; Staff: DE SELINCOURT, Chris	Informed Practice 3 (Gp3) Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Informed Practice 3 CH (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp1; LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp1; Room: EC_T1407; Staff: DE SELINCOURT, Chris	Informed Practice 3 CH (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp1; LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp1; Room: EC_T1407; Staff: DE SELINCOURT, Chris	Informed Practice 3 (Gp1) Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp1; LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp1; Room: EC_T1407; Staff: DE SELINCOURT, Chris										
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14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	AA GpB FMP E1 Final Presentations Z Other: Presentation, 14:00-17:00 Event too large - resources not printed	All Pathways: What My Ear Sees Technical Workshop, 14:00-17:00 Event too large - resources not printed	Creative Practice Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_M301; Play Room; Staff: HANKIN, Jane	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	Informed Practice 3 (Gp2) Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_NMairs_Gp2; LCC_BA (Hons) Animation: Game Arts 3_NMairs_Gp2; Room: EC_T1106; Staff: MAIRS, Nigel	Life Drawing Z Other: Workshop, 14:00-16:00 Event too large - resources not printed	ONLINE Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Vignette Abstraction s Technical Workshop, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_W231; Apple Macs Staff: HIRT, Ben	MIDA Guest Speaker Z Other: Visiting Practitioner Talk, 14:00-17:00 Event too large - resources not printed	Informed Practice 3 NP (Gp1) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3_NP_Gp1; Room: EC_T1407; Staff: PLOWMAN, Nicola	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: RISINO, Luca	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	VFX Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	Informed Practice 3 (Gps 1&2) Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	ONLINE: FMP Support Briefing Session Online Project Briefing, 14:00-17:00 Event too large - resources not printed	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	Motion Capture Class Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Rooms: EC_M308; EC_W108; Staff: FAUNTLEROY BRAND, Joshua; RISINO, Luca							
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 21/11/2022)

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10:00	AA (GpA & GpB) FMP E2 Briefing Project Briefing, 10:00-13:30 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_TG02; Lecture Theatre C (LTC);Staff: HILTON,Stuart; TAN,Su-Lynn	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3; 3DCA_NMAirs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3; NMAirs, Gp1; LCC_BA (Hons) Animation: Game Arts 3; NMAirs, Gp1; Staff: MAIRS,Nigel	Story construction FMP tutorials with Klaus Fried (please sign up) Other Unit Tutorials, 10:00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M301;Play Room; Staff: FRIED,Klaus	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3_TF_Gp1; Staff: FARTAN,Teodora	VFX and 3DCA E1 presentations Z Other: Presentation, 10:00-13:00 Event too large - resources not printed	A&Ts Gps A&B Toon Boom 3 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Rooms: EC_M302; EC_M302A; Staff: TAN,Su-Lynn	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3; CD&S_Gp1; LCC_BA (Hons) Animation: Game Arts 3; CD&S_Gp1; Staff: DE SELINCOURT,Chris	ONLINE CD&S Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3; CD&S_Gp1; LCC_BA (Hons) Animation: Game Arts 3; DMG_Gp1; LCC_BA (Hons) Animation: Game Arts 3; DMG_Gp1; Staff: MCGOWAN,David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARLOWE,Jessica	A&Bs Working with Sound 1 Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARLOWE,Jessica	ONLINE CD&S Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts 3; CD&S_Gp2; Staff: DE SELINCOURT,Chris	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3; 3DCA_CH_GP2; LCC_BA (Hons) Animation: Game Arts 3; GP1; LCC_BA (Hons) Animation: Visual Effects 3; CH_GP2; Staff: HOLDSWORTH,Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3; GP1; LCC_BA (Hons) Animation: Visual Effects 3; GP_GP1; Staff: PETREY,Grant		
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14:00	3DCA Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M308; Staff: ROE,Sam	VFX Studio Access Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M304	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3; NMAirs, Gp2; LCC_BA (Hons) Animation: Game Arts 3; NMAirs, Gp2; Staff: MAIRS,Nigel	Life Drawing Z Other: Workshop 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON,Stuart	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3_NP_Gp1; Staff: PLOWMAN,Nicola	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: RISINO,Luca	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	ONLINE DMG Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3; DMG_Gp2; LCC_BA (Hons) Animation: Animation Arts 3; DMG_Gp2; Staff: MCGOWAN,David	VFX and 3DCA E1 presentations Z Other: Presentation, 14:00-18:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_WG10;Lecture Theatre A (LTA); Staff: VINE,Billie	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 28/11/2022)

	Monday 28/11/2022	Tuesday 29/11/2022	Wed 30/11/2022	Thursday 01/12/2022	Friday 02/12/2022	Sat 03/12/2022	Sunday 04/12/2022											
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10:00	AA GpA&B Acting for Animation Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Room: EC_T1402	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 SDCA, NMairs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp1; LCC_BA (Hons) Animation: Game Arts 3, NMairs, Gp1; Staff: MAIRS,Nigel	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, TF_ Gp1; Staff: FARTAN,Teodora	A&B Gps A&B Storyboarding SBP 1 Supervised Studio or Workshop Time, 10: 00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; EC_ M302A; Staff: YACHE, Fernando	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA, CH, Gp1; LCC_BA (Hons) Animation: Visual Effects 3, CH, GP1; Staff: HOLDSWORTH, Claire	ONLINE CDeS Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, CDeS, Gp1; LCC_ BA (Hons) Animation: Game Arts 3, CDeS, Gp1; Staff: DE SELINCOURT, Chris	ONLINE DMG Gp 1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG_Gp1; LCC_BA (Hons) Animation: Game Arts 3, DMG_ Gp1; Staff: MCGOWAN,David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: 3DCA, DMG, Gp3; Staff: MCGOWAN, David	A&B Working with Sound 2 Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staf f: MARLOWE, Jessica	ONLINE CDeS Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, CDeS, Gp2; Staff: DE SELINCOURT, Chris	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 SDCA, CH, GP2; LCC_BA (Hons) Animation: Visual Effects 3, CH, GP2; Staff: HOLDSWORTH, Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3, GP_ Gp1; LCC_BA (Hons) Animation: Visual Effects 3, GP, GP1; Staff: PETREY,Grant					
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14:00	AA & 3DCA Working with Sound Supervised Studio or Workshop Time, 14: 00-17:00 Event too large - resources not printed	ONLINE: working with sound workshop Online Seminar, 14: 00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_ BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARLOWE, Jessica	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp2; LCC_ BA (Hons) Animation: Game Arts 3, NMairs, Gp2; Staff: MAIRS,Nigel	Life Drawing Z Other: Workshop 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON,Stuart	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3, NP, Gp1; Staff: PLOWMAN,Nicola	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M302; Staff: RISINO, Luca	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M302A	VFX Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC, M310; Staff: VINE,Billie	ONLINE DMG Gp 2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp2; LCC_ BA (Hons) Animation: Animation Arts 3, DMG, Gp2; Staff: MCGOWAN,David	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14: 00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14: 00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 05/12/2022)

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10:00	AA GpA Project Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC, M302A; Staff: HILTON, Stuart; TAN, Su-Lynn	AA GpB Project Tutorials Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC, M304; Staff: DOHERTY, Darren; SAUL, Daniel	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, NMairs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp1; LCC_BA (Hons) Animation: Game Arts (Full Time); Staff: MAIRS, Nigel	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, TF_ Gp1; Staff: FARTAN, Teodora	AArts Gps A&B Storyboarding SBP 2 Supervised Studio or Workshop Time, 10: 00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC, M302; EC_ M302A; Staff: YACHE, Fernando	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, CH, Gp1; LCC_BA (Hons) Animation: Visual Effects 3, CH, Gp1; Staff: HOLDSWORTH, Claire	ONLINE CDeS Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, CDeS, Gp1; LCC_ BA (Hons) Animation: Game Arts 3, CDeS, Gp1; Staff: DE SELINCOURT, Chris	ONLINE DMG Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp1; LCC_ BA (Hons) Animation: Game Arts 3, DMG, Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3, Gp3; Staff: MCGOWAN, David	A&B Working with Sound 3 Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARLOWE, Jessica	ONLINE CDes Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA, CH, GP2; LCC_BA (Hons) Animation: Visual Effects 3, CH, GP2; Staff: HOLDSWORTH, Claire	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA, CH, GP2; LCC_BA (Hons) Animation: Visual Effects 3, CH, GP2; Staff: HOLDSWORTH, Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3, GP_ Gp1; LCC_BA (Hons) Animation: Visual Effects 3, GP GP1; Staff: PETREY, Grant	
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14:00	AA & 3DCA Studio Access Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC, M308; Staff: STEPHENS, Florian	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Animation: Game Arts (Full Time); Room: EC, M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp2; LCC_ BA (Hons) Animation: Game Arts 3, NMairs, Gp2; Staff: MAIRS, Nigel	Life Drawing Z Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC, T1101; Staff: HILTON, Stuart	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3, NP, Gp1; Staff: PLOWMAN, Nicola	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M302; Staff: RISINO, Luca	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC, M302A	ONLINE DMG Gp 2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3, DMG, Gp2; LCC_ BA (Hons) Animation: Animation Arts 3, DMG, Gp2; Staff: MCGOWAN, David	Presentations Supervised Studio or Workshop Time, 14:00- 18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC, M310; EC, M311; Staff: ROE, Sam, VINE, Billie	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	
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18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Event too large - resources not printed													
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 26/12/2022)

	Monday 26/12/2022	Tuesday 27/12/2022	Wednesday 28/12/2022	Thursday 29/12/2022	Friday 30/12/2022	Saturday 31/12/2022	Sunday 01/01/2023
08:00	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**	Public Holiday Christmas Day 08:00-22:00 **Public Holiday**					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 02/01/2023)

	Monday 02/01/2023	Tuesday 03/01/2023	Wednesday 04/01/2023	Thursday 05/01/2023	Friday 06/01/2023	Saturday 07/01/2023	Sunday 08/01/2023
08:00	Public Holiday - New Year's Day 08:00-22:00						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 09/01/2023)

	Monday 09/01/2023		Tuesday 10/01/2023	Wed 11/01/2023	Thursday 12/01/2023						Friday 13/01/2023					Sat 14/01/2023	Sunday 15/01/2023		
08:00																			
09:00																			
09:00																			
10:00																			
10:00	AA GpA Project Tutorials: Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M302; Staff: HILTON, Stuart; TAN, Su-Lynn	AA GpB Project Tutorials: Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M304; Staff: DOHERTY, Darren; SAUL, Daniel	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104		FMP E2 Interim 1 Lecture, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_WG10; Lecture Theatre A (LTA); Staff: HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn; YACHE, Fernando	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA_CH_Gp1; LCC_BA (Hons) Animation: Game Arts 3_TF_Gp1; Staff: FARTAN, Teodora	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA_CH_Gp1; LCC_BA (Hons) Animation: Visual Effects 3_CH_Gp1; Staff: HOLDSWORTH, Claire	ONLINE CDeS Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_CDeS_Gp1; LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp1; Staff: DE SELINCOURT, Chris	ONLINE DMG Gp 1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_DMG_Gp1; LCC_BA (Hons) Animation: Game Arts 3_DMG_Gp1; Staff: MCGOWAN, David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA_DM_Gp3; Staff: MCGOWAN, David	ONLINE CDeS Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp2; Staff: DE SELINCOURT, Chris	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3DCA_CH_Gp2; LCC_BA (Hons) Animation: Visual Effects 3_CH_Gp2; Staff: HOLDSWORTH, Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3_GP_Gp1; LCC_BA (Hons) Animation: Visual Effects 3_GP_Gp1; Staff: PETREY, Grant						
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14:00	AA & 3DCA Studio Access Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M308; Staff: TYLER, Oliver	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_NMairs_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_NMairs_Gp2; Staff: MAIRS, Nigel		ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3_NP_Gp1; Staff: PLOWMAN, Nicola	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: ROE, Sam	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: FAUNTEROY BRAND, Joshua	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	VFX Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	ONLINE DMG Gp 2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_DM_Gp2; LCC_BA (Hons) Animation: Animation Arts 3_DM_Gp2; Staff: MCGOWAN, David	Environmental Storytelling Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M309; Staff: GRATTAROLA, Maddalena	ONLINE FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 16/01/2023)

	Monday 16/01/2023	Tuesday 17/01/2023	Wed 18/01/2023	Thursday 19/01/2023						Friday 20/01/2023						Sat 21/01/2023	Sunday 22/01/2023
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10:00	Room Available for independent Study Z Other: Independent Study, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	ONLINE NM INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, NMairs, Gp1; LCC_BA (Hons) Animation: Animation Arts 3, NMairs, Gp1; LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	ONLINE TF Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3_TF_Gp1; Staff: FARTAN,Teodora	AArts GpAB Storyboarding 3 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: YACHE, Fernando	ONLINE CH Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, CH, Gp1; LCC_BA (Hons) Animation: Visual Effects 3_CH_Gp1; Staff: HOLDSWORTH, Claire	ONLINE CDeS Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_CDeS, Gp1; LCC_BA (Hons) Animation: Game Arts 3_CDeS_Gp1; Staff: DE SELINCOURT, Chris	ONLINE DMG Gp 1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_DMG_Gp1; Staff: MCGOWAN,David	ONLINE DMG Gp3 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation 3 3DCA, DMG, Gp3; Staff: MCGOWAN, David	ONLINE CDeS Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts 3_CDeS, Gp2; Staff: DE SELINCOURT, Chris	ONLINE CH Gp2 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 3 3DCA, CH, Gp2; LCC_BA (Hons) Animation: Visual Effects 3_CH_Gp2; Staff: HOLDSWORTH, Claire	ONLINE GP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: Game Arts 3_GP_Gp1; LCC_BA (Hons) Animation: Visual Effects 3_GP_GP1 Staff: PETREY,Grant					
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14:00	AA & 3DCA Studio Access Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M304; Staff: MARLOWE, Jessica	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M104	ONLINE NM (Gp2) INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 3_NMairs, Gp2; LCC_BA (Hons) Animation: Game Arts (Full Time); Room: EC_M104	ONLINE Life Drawing Z Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Staff: HILTON,Stuart	ONLINE NP Gp1 INFORMED PRACTICE 3 - ONLINE TUTORIALS - SEE PERSONAL TUTORIAL SCHEDULE Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 3_NP_Gp1; Staff: PLOWMAN,Nicola	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: ROE,Sam	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: FAUNTEROY BRAND,Joshua	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	VFX Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 23/01/2023)

	Monday 23/01/2023		Tuesday 24/01/2023		Wed 25/01/2023	Thursday 26/01/2023				Friday 27/01/2023					Saturday 28/01/2023	Sunday 29/01/2023
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10:00	Animation Arts Hold Room Supervised Studio or Workshop Time, 10:00-13:00	AA GpB Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104			AArts Gps A&B Animation Skills 4 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); ooms: EC_M302; EC_M302A Staff: MAY,Steven										
11:00	Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M302A															
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14:00	AA & 3DCA Studio Access Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: TYLER, Oliver	Acting for Animation Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1401	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON,Stuart	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M308; Staff: ROE,Sam	GArts GpA Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: FAUNTLEROY BRAND,Joshua	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	VFX Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff : VINE,Billie	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 30/01/2023)

	Monday 30/01/2023	Tuesday 31/01/2023	Wednesday 01/02/2023	Thursday 02/02/2023	Friday 03/02/2023	Saturday 04/02/2023	Sunday 05/02/2023				
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10:00	Animation Arts Hold Room Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A	AA GpB Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304	Game Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	Life Drawing Z Other: Workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2) LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON, Stuart	FMP E2 Formative Presentation Lecture, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_WG10; Lecture Theatre A (LTA); Staff: TAN, Su-Lynn	Formal FMP Presentations Supervised Studio or Workshop Time, 10:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))					
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14:00	AA & 3DCA Studio Access Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: TYLER, Oliver	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2) LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON, Stuart	GArts GpB Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302A	ONLINE FMP Support Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	FMP Support Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 06/02/2023)

	Monday 06/02/2023	Tuesday 07/02/2023	Wednesday 08/02/2023	Thursday 09/02/2023	Friday 10/02/2023				Saturday 11/02/2023	Sunday 12/02/2023
08:00										
09:00					UAL Games Conference 09:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 1); LCC_BA (Hons) Games Design (FT Yr 2) LCC_BA (Hons) Games Design (FT Yr 3) LCC_BA (Hons) Games Design (FT DPS; Rooms: EC_TG02; Lecture Theatre C (LTC); EC_TG11; Lecture Theatre B (LTB); Staff: KACZMAREK, Thom; RISINO, Luca					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 13/02/2023)

	Monday 13/02/2023	Tuesday 14/02/2023	Wednesday 15/02/2023	Thursday 16/02/2023	Friday 17/02/2023	Sat 18/02/2023	Sunday 19/02/2023
08:00							
09:00							
10:00			Animation Arts Professional Futures Project Choices by 3pm via Moodle				
10:00	ONLINE All Pathways - Professional Futures Launch Online Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Group A Animation Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A	ONLINE All Pathways - PF - Enterprise & Employability 1 Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M302A	09:00-15:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	Group B Animation Arts Personal Tutorials Z Other: Pastoral Tutorials, 10:00-18:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: HILTON, Stuart; SAUL, Daniel		
11:00							
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14:00	3DCA Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: ROE Sam	ONLINE VFX & 3D - Professional Futures Launch Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	Animation Arts - TVS Project Pitch Supervised Studio or Workshop Time, 09:00-11:00 Event too large - resources not printed	ONLINE Life Drawing Z Other: Workshop Time, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Staff: HILTON, Stuart	3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M311; Staff: ROE Sam	FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	ONLINE FMP Support 3D/2D Online Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 20/02/2023)

	Monday 20/02/2023			Tuesday 21/02/2023			Wednesday 22/02/2023			Thursday 23/02/2023			Friday 24/02/2023			Sat 25/02/2023	Sunday 26/02/2023
08:00																	
09:00																	
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10:00	ONLINE All Pathways - Professional Futures Online Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	ONLINE Group A Working with Sound 5 Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARLOWE, Jessica	Professional Futures unit RAM workshop 1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_W232; Apple Macs; Staff: RADEV, Mario	ONLINE All Pathways - PF - Enterprise & Employability 1 Online Supervised Studio or Workshop Time, 10:00-12:00 Event too large - resources not printed	(A&B) BA Animation Arts Toon Boom 3 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Rooms: EC_M302; EC_M302A; Staff: TAN, Su-Lynn												
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12:00																	
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14:00	3DCA Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M308; Staff: ROE, Sam	VFX Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M304; Staff: VINE, Billie	ONLINE All Pathways - Professional Futures - Andy Wyatt Industry Talk Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Group A Acting for Animation 4 Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_T101; Staff: PHILLIPS, Christophe	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104; Staff: FAUNTLEROY BRAND, Joshua	ONLINE Life Drawing Z Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Staff: HILTON, Stuart	FMP Compositing Workshop 1 of 2 Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_W231; Apple Macs; Staff: HIRT, Ben	VFX Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE, Sam	Game Arts Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: LESLIE, Michael	BA Animation Arts Professional Futures: TV Series Kelly's talk - Series, Formats Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T304-01; EC_T304-02; Staff: MARSHALL, Kelly	FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	ONLINE FMP Support 3D/2D Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Project Support 2D Animation Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	Project Support - Digital/VFX/3D Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	Project Support Digital/VFX/3D Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 27/02/2023)

	Monday 27/02/2023	Tuesday 28/02/2023	Wednesday 01/03/2023	Thursday 02/03/2023	Friday 03/03/2023						Saturday 04/03/2023	Sunday 05/03/2023			
08:00															
09:00															
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10:00	<div>Group A Animation Arts - Professional Futures:TV Series Character Development Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) DPSRoom: EC_M302A</div>	<div>Professional Futures unit RAM workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_W232;Apple Macs; Staff: RADEV,Mario</div>	<div>ONLINE All Pathways - PF - Enterprise & Employability 1 Online Supervised Studio or Workshop Time, 10:00-12:00 Event too large - resources not printed</div>	<div>Animation Skills 5 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Rooms: EC_M302; EC_M302A</div>											
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14:00	<div>3DCA Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M306; Staff: ROE, Sam</div>	<div>VFX Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (Full Time); Room: EC_M304; Staff: VINE,Billie</div>	<div>Group B Animation Arts Personal/ Project Tutorials Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104; Staff: FAUNTEROY BRAND,Joshua</div>	<div>Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M310; Staff: HIRT, Ben</div>	<div>ONLINE Life Drawing 2 Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Staff: HILTON,Stuart</div>	<div>FMP Compositing Workshop Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_W231;Apple Macs; Staff: HIRT, Ben</div>	<div>VFX Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie</div>	<div>3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE, Sam</div>	<div>Game Arts Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (Full Time); Rooms: EC_M302; EC_M302A; Staff: LESLIE,Michael</div>	<div>FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed</div>	<div>ONLINE FMP Support 3D/2D Online Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed</div>	<div>Project Support 2D Animation Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed</div>	<div>Project Support - Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed</div>	<div>Project Support Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed</div>	<div>Guest Lecture: Dom Davenport & Paul Franklin- Created Academy Lecture, 14:00-17:00 Event too large - resources not printed</div>
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18:00		<div>Same Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00 Event too large - resources not printed</div>													
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 06/03/2023)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 13/03/2023)

	Monday 13/03/2023	Tuesday 14/03/2023	Wed 15/03/2023	Thursday 16/03/2023				Friday 17/03/2023					Saturday 18/03/2023	Sunday 19/03/2023		
08:00																
09:00																
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10:00																
10:00	ONLINE Professional Futures Industry Skills 1 Online Lecture, 10:00-13:00	Group A Animation Arts Personal/Project Tutorials Other Unit Tutorials, 10 00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo ms: EC_T1001; EC_ T1005; EC_T1007; Sta ff: DOHERTY,Darren; HILTON,Stuart; TAN, Su-Lynn		Animation Skills 5 Supervised Studio or Workshop Time, 10: 00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo ms: EC_M302A; EC_ M304; Staff: MAY, Steven	Game Arts Pathway Showcase Meeting Z Other: Meeting, 12:00-14:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Roo m: EC_M309; Staff: LESLIE,Michael											
11:00	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff : BARSZCZ,Izzy															
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14:00	All Pathways - TBD initial review Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	Group B Animation Arts Personal/Project Tutorials Other Unit Tutorials, 14 00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M301; Play Room: Staff: DOHERTY,Darren; HILTON,Stuart; TAN, Su-Lynn	Animation Arts - PF & PP Industry Talk - Romaine Wach - Anime Lecture, 14:00-17:00 Event too large - resources not printed	Game Arts Supervised Studio or Workshop Time, 14: 00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M104; Staff: FAUTLEROY BRAND,Joshua	Life Drawing Z Other: Workshop, 14:00- 17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_ BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON,Stuart	VFX Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time); Room: EC_ M310; Staff: VINE,Billie	3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_ M311; Staff: ROE, Sam	Game Arts Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104D; Staff : LESLIE,Michael	ONLINE: Animation Arts: Professional Futures - TVS Interim 1 Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn	FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00- 17:00 Event too large - resources not printed	ONLINE FMP Support 3D/ 2D Online Supervised Studio or Workshop Time, 14:00- 18:00 Event too large - resources not printed	Project Support 2D Animation Supervised Studio or Workshop Time, 14:00- 18:00 Event too large - resources not printed	Project Support - Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00- 18:00 Event too large - resources not printed	Project Support Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00- 18:00 Event too large - resources not printed		
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18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Event too large - resources not printed			Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)) : LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));LCC_BA (Hons) Games Art (FT Yr 1)Room: EC_ M308; Staff: FAUTLEROY BRAND,Joshua											
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 03/04/2023)

	Monday 03/04/2023	Tuesday 04/04/2023	Wednesday 05/04/2023	Thursday 06/04/2023	Friday 07/04/2023	Saturday 08/04/2023	Sunday 09/04/2023
08:00					Public Holiday (Good Friday) 08:00-22:00		
09:00					**Public Holiday (Good Friday)** Good Friday		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 10/04/2023)

	Monday 10/04/2023	Tuesday 11/04/2023	Wednesday 12/04/2023	Thursday 13/04/2023				Friday 14/04/2023					Saturday 15/04/2023	Sunday 16/04/2023
08:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday													
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09:00														
10:00														
10:00			Professional Futures unit RAM workshop 3 Supervised Studio or Workshop Time, 10:00-13:00	Life Drawing Z Other: Workshop 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_W231; Apple Macs; Staff: RADEV,Mario	ONLINE Guest Lecture VFX Journalist: Ian Falles: The evolution of compositing Online Lecture, 10:00-11:00 Event too large - resources not printed	Animation Skills 6 Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Rooms: EC_ M302; EC_M302A								
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14:00	Game Arts Supervised Studio or Workshop Time, 14:00- 17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104;Staff : FAUNTLEROY BRAND,Joshua	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 3) Room: EC_T1101; Staff: HILTON,Stuart Stuarrt Hilton	VFX Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_ M311; Staff: ROE, Sam	Game Arts Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ M302; Staff: LESLIE,Michael	Animation Arts: Professional Futures - TVS Interim 2 Supervised Studio or Workshop Time, 14:00- 17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_TG02;Lecture Theatre C (LTC); Staff: MARSHALL,Kelly, TAN, Su-Lynn	FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00-17: 00 Event too large - resources not printed	ONLINE FMP Support 3D/ 2D Online Supervised Studio or Workshop Time, 14:00-18: 00 Event too large - resources not printed	Project Support 2D Animation Supervised Studio or Workshop Time, 14:00-18: 00 Event too large - resources not printed	Project Support - Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00-18: 00 Event too large - resources not printed	Project Support Digital/VFX/ 3D Supervised Studio or Workshop Time, 14:00-18: 00 Event too large - resources not printed			
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18:00	Game Nights (extra- curricular optional activity) Z Other: Workshop, 18:00- 21:00 Event too large - resources not printed			Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1) Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua										
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 17/04/2023)

	Monday 17/04/2023			Tuesday 18/04/2023		Wed 19/04/2023	Thursday 20/04/2023			Friday 21/04/2023					Saturday 22/04/2023	Sunday 23/04/2023
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10:00	ONLINE Professional Futures Industry Skills 1 Online Lecture, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A Staff: BARSZCZ, Izzy	Group B Animation Arts Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A				ONSITE Guest Lecture - VFX Journalist: Ian Fables: The evolution of animation Lecture, 10:00-11:00 Event too large - resources not printed	Group A BA Animation Arts - FMP E2 Interim 4 Presentations - Edited Animatic Crits or Other Formative Assessment, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_WG10; Lecture Theatre A (LTA); Staff: DOHERTY, Darren; HILTON, Stuart; TAN, Su-Lynn									
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14:00	VFX Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M304; Staff: VINE, Billie	3DCA Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	Group A Animation Arts - Working with Sound Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: MARLOWE, Jessica	Professional Futures - Industry Talk - Strange Beast Lecture, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Room: EC_TG02; Lecture Theatre C (LTC); Staff: HILTON, Stuart	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104; Staff: FAUNTEROY BRAND, Joshua											
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 24/04/2023)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 01/05/2023)

	Monday 01/05/2023	Tuesday 02/05/2023	Wednesday 03/05/2023	Thursday 04/05/2023				Friday 05/05/2023					Saturday 06/05/2023	Sunday 07/05/2023
08:00	<div>Public Holiday (May Day) 08:00-22:00</div> <div>**Public Holiday (May Day)** May Day</div>													
09:00														
09:00														
10:00														
10:00		<div>FMP E2 Final Presentations Crits or Other Formative Assessment 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) ; Room: EC_TG02;Lecture Theatre C (LTC); Staff: HILTON,Stuart; TAN,Su- Lynn</div>			<div>ONLINE Guest Lecture - VFX Journalist: Ian Falles: The evolution of virtual production Online Lecture, 10:00-11: 00</div>	<div>(B) Animation Arts Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M302</div>	<div>(A) Animation Arts Supervised Studio or Workshop Time 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) ; Room: EC_M302A</div>							
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14:00		<div>FMP E2 Final Presentations Crits or Other Formative Assessment, 13:30-15:00</div> <div>Event too large - resources not printed</div>	<div>Game Arts Supervised Studio or Workshop Time, 14: 00-17:00</div> <div>Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104; Staff: FAUNTLEROY BRAND,Joshua</div>	<div>ONLINE Professional Futures Industry Skills 1 Fit to Submit Online Other Unit Tutorials, 14:00- 17:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff : BARSZCZ,Izzy</div>	<div>Life Drawing Z Other: Workshop, 14:00- 17:00</div> <div>Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_ BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON,Stuart Stuart Hilton</div>	<div>VFX Supervised Studio or Workshop Time, 14:00-18:00</div> <div>Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time); Room: EC_ M310; Staff: VINE,Billie</div>	<div>3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00</div> <div>Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_ M311; Staff: ROE, Sam</div>	<div>Game Arts Supervised Studio or Workshop Time, 14:00-18:00</div> <div>Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; Staff: LESLIE,Michael</div>	<div>FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00- 17:00</div> <div>Event too large - resources not printed</div>	<div>ONLINE FMP Support 3D/ 2D Online Supervised Studio or Workshop Time, 14:00- 18:00</div> <div>Event too large - resources not printed</div>	<div>Project Support 2D Animation Supervised Studio or Workshop Time, 14:00- 18:00</div> <div>Event too large - resources not printed</div>	<div>Project Support - Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00- 18:00</div> <div>Event too large - resources not printed</div>	<div>Project Support Digital/ VFX/3D Supervised Studio or Workshop Time, 14:00- 18:00</div> <div>Event too large - resources not printed</div>	
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17:00		<div>RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00</div> <div>Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart</div>	<div>RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00</div> <div>Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart</div>	<div>RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00</div> <div>Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart</div>	<div>Game Arts Support Z Other: Workshop, 18:00-21:00</div> <div>Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_ BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1) Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua</div>			<div>RAM project testing/rehearsal Z Other: Workshop, 17:00- 20:00</div> <div>Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303: Stop Motion/Light box; Staff: HILTON,Stuart</div>	<div>RAM project testing/rehearsal Z Other: Workshop, 17:00- 20:00</div> <div>Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303: Stop Motion/Light box; Staff: HILTON,Stuart</div>					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 08/05/2023)

	Monday 08/05/2023	Tuesday 09/05/2023	Wed 10/05/2023	Thursday 11/05/2023	Friday 12/05/2023	Saturday 13/05/2023	Sunday 14/05/2023
08:00	Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the coronation of King Charles III						
09:00							
09:00			Professional Futures Summative Assessment 3pm Via Moodle Z Other: Hand-in, 09:00-15:00				
10:00			Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	ONLINE Guest Lecture - VFX Journalist Ian Falles: Ian Falles: The evolution of CG Online Lecture, 10:00-11:00 Event too large - resources not printed	(A) BA Animation Arts Y03A FMP E2 FIT to Submit Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: HILTON, Stuart; TAN, Su-Lynn		
11:00					(A) BA Animation Arts Y03A FMP E2 FIT to Submit Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: HILTON, Stuart; TAN, Su-Lynn		
12:00							
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14:00	Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104; Staff: FAUNTLEROY BRAND, Joshua			VFX Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	FMP Support Stop Motion Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	ONLINE FMP Support 3D/2D Online Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	Project Support 2D Animation Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed
15:00				3DCA FMP Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE, Sam	Game Arts Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M302; EC_M302A; Staff: LESLIE, Michael	Project Support 3D Animation Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	Project Support Digital/VFX/3D Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed
16:00							
16:00							
17:00							
17:00		RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301; Play Room; EC_M303; Stop Motion/Light box; Staff: HILTON, Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301; Play Room; EC_M303; Stop Motion/Light box; Staff: HILTON, Stuart	Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 1) Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301; Play Room; EC_M303; Stop Motion/Light box; Staff: HILTON, Stuart		
18:00	Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Event too large - resources not printed						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 15/05/2023)

	Monday 15/05/2023	Tuesday 16/05/2023	Wednesday 17/05/2023	Thursday 18/05/2023	Friday 19/05/2023	Saturday 20/05/2023	Sunday 21/05/2023
08:00							
09:00							
09:00				FMP Element 2 Summative Assessment via Moodle by 3pm Z Other: Hand-in, 09:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 3)			
10:00					ONLINE Guest Lecture - VFX Journalist: Ian Folles: The evolution of practical effects Online Lecture, 10:00-11:00 Event too large - resources not printed		
10:00	Group A Animation Arts Fit to Submit Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Room: m: EC_M302A;Staff: DOHERTY, Darren; HILTON,Stuart; TAN,Su- Lynn	Group B Animation Arts Fit to Submit Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Room: m: EC_M302A;Staff: DOHERTY, Darren; HILTON,Stuart; TAN,Su- Lynn					
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14:00	VFX Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Room: EC_ M304;Staff: VINE,Billie		Game Arts Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M104;Staff: FAUNTLEROY BRAND,Joshua				
15:00							
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17:00	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_ M301;Play Room; EC_M303; Stop Motion/Light box;Staff: HILTON,Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_ M301;Play Room; EC_M303; Stop Motion/Light box;Staff: HILTON,Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_ M301;Play Room; EC_M303; Stop Motion/Light box;Staff: HILTON,Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_ M301;Play Room; EC_M303; Stop Motion/Light box;Staff: HILTON,Stuart		RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_ M301;Play Room; EC_M303;Stop Motion/Light box;Staff: HILTON, Stuart	
18:00					Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1) : Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 22/05/2023)

	Monday 22/05/2023	Tuesday 23/05/2023	Wednesday 24/05/2023	Thursday 25/05/2023	Friday 26/05/2023	Saturday 27/05/2023	Sunday 28/05/2023
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17:00	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart		RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart		RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart	
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Event too large - resources not printed					
18:00				Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS: LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 29/05/2023)

	Monday 29/05/2023	Tuesday 30/05/2023	Wednesday 31/05/2023	Thursday 01/06/2023	Friday 02/06/2023	Saturday 03/06/2023	Sunday 04/06/2023
08:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday (Spring Bank Holiday) ** Spring Holiday						
09:00							
10:00							
11:00				ONLINE Animation Arts: TVS pitch practice online Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARSHALL, Kelly; TAN, Su-Lyn			
12:00							
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15:00							
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17:00							
18:00	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON, Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON, Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON, Stuart	Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS: LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room: EC_M303:Stop Motion/Light box; Staff: HILTON, Stuart		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 05/06/2023)

	Monday 05/06/2023	Tuesday 06/06/2023	Wednesday 07/06/2023	Thursday 08/06/2023	Friday 09/06/2023	Saturday 10/06/2023	Sunday 11/06/2023
08:00							
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10:00							
10:00			BA Animation Show Install Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)	BA Animation Show Install Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)	BA Animation Show Install Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)		
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17:00							
17:00	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart		RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart	RAM project testing/rehearsal Z Other: Workshop, 17:00-20:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box; Staff: HILTON,Stuart		
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Event too large - resources not printed		Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1) ; Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 12/06/2023)

	Monday 12/06/2023	Tuesday 13/06/2023	Wednesday 14/06/2023	Thursday 15/06/2023	Friday 16/06/2023	Saturday 17/06/2023	Sunday 18/06/2023
08:00							
09:00							
10:00							
10:00	BA Animation Show Install Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)	BA Animation Show LIVE - Show Preview Event Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)	BA Animation Show LIVE Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)	ONLINE Animation Arts: TVS pitch practice online Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARSHALL, Kelly; TAN, Su-Lynn	BA Animation Show LIVE Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)	ONLINE Animation Arts: TVS pitch practice online Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARSHALL, Kelly; TAN, Su-Lynn	BA Animation Show LIVE Z Other: Exhibition/Show, 10:00-18:00 Group: LCC_BA (Hons) Animation (FT Yr 3)
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18:00				Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS: LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1) Room: EC_M308 Staff: FAUNTLEROY BRAND, Joshua			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 19/06/2023)

	Monday 19/06/2023	Tuesday 20/06/2023	Wednesday 21/06/2023	Thursday 22/06/2023	Friday 23/06/2023	Saturday 24/06/2023	Sunday 25/06/2023
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18:00		Game Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00 Event too large - resources not printed					
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