

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 29/08/2022)

	Monday 29/08/2022	Tuesday 30/08/2022	Wednesday 31/08/2022	Thursday 01/09/2022	Friday 02/09/2022	Saturday 03/09/2022	Sunday 04/09/2022
08:00	Late Summer Bank Holiday - UAL Closed 08:00-22:00						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 19/09/2022)

	Monday 19/09/2022	Tuesday 20/09/2022	Wednesday 21/09/2022	Thursday 22/09/2022	Friday 23/09/2022	Saturday 24/09/2022	Sunday 25/09/2022
08:00	Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the State Funeral of Queen Elizabeth II						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 26/09/2022)

	Monday 26/09/2022	Tuesday 27/09/2022	Wednesday 28/09/2022	Thursday 29/09/2022	Friday 30/09/2022	Saturday 01/10/2022	Sunday 02/10/2022
08:00							
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10:00					3DCA Summer Project Review Supervised Studio or Workshop Time, 09:30-13:00		
11:00	VFX Welcome Back Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie		(A) Summer Project Feedback Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY, Darren	(B) Summer Project Feedback Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel	(C) Summer Project Feedback Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HILTON, Stuart	(D) Summer Project Feedback Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: TAN, Su-Lynn	VFX Summer Project Review Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie
12:00		WELCOME BACK! INDUCTION - Principles of Animation Arts Briefing Z Other: Inductions, 12:00-13:30 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_TG02; Lecture Theatre C (LTC); Staff: DOHERTY, Darren; EALES, Chris; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn					
13:00							
14:00							
14:00	Informed Practice 2 Lecture, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_TG11; Lecture Theatre B (LTCB); Staff: DE SEINCOURT, Chris	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	Welcome Back! Z Other: Inductions, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: IVANOVA, Sonya; ROE, Sam		Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert		
15:00			WELCOME BACK! INDUCTION Principles of Animation Arts Briefing Z Other: Inductions, 15:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_TG02; Lecture Theatre C (LTC); Staff: DOHERTY, Darren; EALES, Chris; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	ONLINE: DPS Preparation for Industry - Introducing DPS - DPS Alumni stories Online Lecture, 15:00-16:30 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Film and Screen Studies (FT Yr 2); LCC_BA (Hons) Film and Television (FT Yr 2); LCC_BA (Hons) Film Practice (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Sound Arts (FT Yr 2); Staff: KONTOVA, Evd MIRIAM, Maliha https://moodle.arts.ac.uk/course/view.php?id=37154&section=3			
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 03/10/2022)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 10/10/2022)

	Monday 10/10/2022				Tuesday 11/10/2022		Wednesday 12/10/2022			Thursday 13/10/2022		Friday 14/10/2022	Saturday 15/10/2022	Sunday 16/10/2022
08:00														
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10:00							3DCA & VFX GpA Shooting Techniques/Induction Technical Workshop, 09:30-13:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time));Room: EC_M304; Staff: HALL,Tom							
10:00	ONLINE: Guest Speaker Programme - see IP2 schedule Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation 2_IP_TF_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_DMGP_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))				VFX Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie						Toolkits: Please see personal schedule Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed			
11:00														
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12:00						Cancer NHS Client Briefing Project Briefing, 12:00-14:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_TG11 Lecture Theatre B (LTB); Staff: DOHERTY,Darren; EALES,Chris; HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn								
13:00														
13:00														
14:00							Alternative Client Brief Project Briefing, 13:30-16:00							
14:00	ONLINE Informed Practice 2 (CDS) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_CDS_01; LCC_BA (Hons) Animation 2_IP_JH_01; LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; Staff: DE SELINCOURT,Chris	ONLINE Informed Practice 2 (NP) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_NP_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007; Staff: PLOWMAN,Nicola	ONLINE Informed Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_TF_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007; Staff: FARTAN,Teodora	ONLINE Informed Practice 2 (DMG) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_DMGP_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; Staff: MCGOWAN,David	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY,Robert	3DCA Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: IVANOVA,Sonya	Group: LCC_BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_WG10Lecture Theatre A (LTA); Staff: DOHERTY,Darren; HILTON,Stuart; TAN,Su-Lynn	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed		Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY,Robert	3DCA & VFX Storyboarding & Visual Development Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M311; Staff: MARTIN,Kelvin	ONLINE Informed Practice 2 GP (GP1) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_Stud Abroad BA (Hons) Animation (FT Yr 2) Staff: PETREY,Grant		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 17/10/2022)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 24/10/2022)

	Monday 24/10/2022					Tuesday 25/10/2022		Wednesday 26/10/2022					Thursday 27/10/2022	Friday 28/10/2022	Sat 29/10/2022	Sunday 30/10/2022
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10:00	<div>ONLINE: Guest Speaker Programme - see IP2 schedule</div> <div>Online Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation 2_IP_TP_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_DMG_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))</div>					<div>Cancer NHS Client Interim Lecture, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1402; Staff: DOHERTY, Darren; EALES, Chris; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn</div>	<div>VFX Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie</div>	<div>(A) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: MAY, Steven</div>	<div>(B) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: MAY, Steven</div>	<div>BA2 AFX 1 – Group C&D & AT Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; EC_M308; Staff: KANELLOS, Manos</div>	<div>VFX FORMATIVE SUBMISSION: 3PM submit to moodle</div> <div>Z Other: Hand-In, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))</div>	<div>DPS Preparation for industry – Trip to JAL's Creative Opportunities Job Fair CSM External Visits, 12:00-15:00</div> <div>Event too large - resources not printed</div>	<div>3DCA Supervised Studio or Workshop Time, 09:30-13:00</div> <div>Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: IVANOVA, Sonya</div>	<div>VFX Test Shoot Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_W108; Staff: VINE, Billie</div>	<div>Tools: Please see personal schedule</div> <div>Supervised Studio or Workshop Time, 10:00-13:00</div> <div>Event too large - resources not printed</div>	
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13:00						<div>Alternative Client Interim 1 Lecture, 13:00-16:30</div> <div>Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_WG10; Lecture Theatre A (LTA); Staff: EALES, Chris; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn</div>										
14:00	<div>Informed Practice 2 (CDS) Z Other: Independent Study, 14:00-17:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007</div>	<div>Informed Practice 2 (DMG) Z Other: Independent Study, 14:00-17:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_DM_01; LCC_BA (Hons) Animation: Animation Arts 2_DM_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007</div>	<div>Informed Practice 2 (JH) Z Other: Independent Study, 14:00-17:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_JH_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007</div>	<div>Informed Practice 2 (NP) Z Other: Independent Study, 14:00-17:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_NP_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007</div>	<div>Informed Practice 2 (TF) Z Other: Independent Study, 14:00-17:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_TF_01; LCC_BA (Hons) Animation: Animation Arts 2_TF_01; Rooms: EC_T1001; EC_T1004; RD; EC_T1005; EC_T1007</div>	<div>Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30</div> <div>Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert</div>	<div>3DCA Supervised Studio or Workshop Time, 14:00-18:00</div> <div>Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: ROE, Sam</div>	<div>ONLINE: Life Drawing</div> <div>Online Supervised Studio or Workshop Time, 14:00-16:00</div> <div>Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))</div>				<div>Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30</div> <div>Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert</div>	<div>Informed Practice 2 (GP) Supervised Studio or Workshop Time, 14:00-17:00</div> <div>Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); LCC Study Abroad BA (Hons) Animation: Visual Effects (FT Yr 2); Room: EC_T1402; Staff: PETREY, Grant</div>			
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17:00						<div>Creative Tech Lab Induction</div>										
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18:00						<div>Game Nights (extra-curricular optional activity)</div> <div>Z Other: Workshop, 18:00-21:00</div> <div>Event too large - resources not printed</div>										
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 31/10/2022)

	Monday 31/10/2022					Tuesday 01/11/2022					Wednesday 02/11/2022	Thursday 03/11/2022	Friday 04/11/2022					Sat 05/11/2022	Sun 06/11/2022
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 07/11/2022)

	Monday 07/11/2022					Tuesday 08/11/2022					Wednesday 09/11/2022					Thursday 10/11/2022					Friday 11/11/2022					Sat 12/11/2022	Sun 13/11/2022	
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10:00	ONLINE: Guest Speaker Programme - see IP2 schedule Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation 2_IP_TF_01; LCC_BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_DM_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))					(A) Personal / Project Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY, Darren	(B) Personal / Project Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel; TAN, Su-Lynn	(C) Personal / Project Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HANKIN, Jane; Stuart	(D) Personal / Project Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES, Chris; TAN, Su-Lynn	VFX Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Visual Effects (Full Time); Room: EC_M310; Staff: VINE, Billie	(A) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Arts (FT Yr 2) (BA (Hons) Animation: Animation: Arts (Full Time)); Room: EC_M302; Staff: MAY, Steven	(B) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Arts (FT Yr 2) (BA (Hons) Animation: Animation: Arts (Full Time)); Room: EC_M302A; Staff: MAY, Steven	(C) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Arts (FT Yr 2) (BA (Hons) Animation: Animation: Arts (Full Time)); Room: EC_M304; Staff: YACHE, Fernando	(D) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: BREWERTON, Hannah	3DCA Supervised Studio or Workshop Time, 09:30-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: IVANOVA, Sonya	VFX Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Toolkits: Please see personal schedule Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed						
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14:00	ONLINE Informed Practice 2 (DMG) Online Seminar, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 2_DM_01; Staff: MCGOWAN, David	ONLINE Informed Practice 2 (CDS) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_IP_JH_01; LCC_BA (Hons) Animation: Animation Arts 2_IP_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; Staff: DE SELINCOURT, Chris	ONLINE Informed Practice 2 (JH) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; Room: EC_T1001; Staff: HANKIN, Jane	ONLINE Informed Practice 2 (NP) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_NP_01; Room: EC_T1005; Staff: PLOWMAN, Nicola	ONLINE Informed Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_TF_01; LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1004; Staff: FASTAN, Teodora	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert					3DCA Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302					Life Drawing 2 Other: Workshop, 14:00-18:00 Event too large - resources not printed	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	ONLINE: DPS Preparation for Industry - Exploring your world of opportunities Online Lecture, 15:00-16:30 Event too large - resources not printed	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert					ONLINE Informed Practice 2 GP (GP1) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: Visual Effects (Full Time); LCC_B				

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 14/11/2022)

	Monday 14/11/2022					Tuesday 15/11/2022					Wednesday 16/11/2022					Thursday 17/11/2022					Friday 18/11/2022					Sat 19/11/2022	Sun 20/11/2022
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10:00	ONLINE: Guest Speaker Programme - see IP2 schedule Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation: 2_IP_TF_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_DM_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))					(A) Creative Writing Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302 Staff: DOHERTY, Darren	(B) Creative Writing Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A Staff: DOHERTY, Darren	(C) Creative Writing Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304 Staff: HANKIN, Jane	(D) Creative Writing Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308 Staff: SAUL, Daniel	VFX Keying Workflows Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310 Staff: VINE, Billie	(C) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302 Staff: MAY, Steven	(D) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A Staff: MAY, Steven	(A) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304 Staff: YACHE, Fernando	(B) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304 Staff: BREWERTON, Hannah	VFX FORMATIVE SUBMISSION N: 3PM submit to moodle Z Other: Hand-in, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310 Staff: IVANOVA, Sonya	VFX Greenscreen Shoot Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310 Staff: VINE, Billie	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Toolkits: Please see personal schedule Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed					
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14:00	Informed Practice 2 (CDS) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; Room: EC_T1001; EC_T1004-RD; EC_T1005; EC_T1007	Informed Practice 2 (DMG) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_DM_01; LCC_BA (Hons) Animation: Animation Arts 2_DM_01; Room: EC_T1001; EC_T1004-RD; EC_T1005; EC_T1007	Informed Practice 2 (JH) Z Other: Independent Study, 14:00-17:00 Event too large - resources not printed	Informed Practice 2 (NP) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_NP_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; Room: EC_T1001; EC_T1004-RD; EC_T1005; EC_T1007	Informed Practice 2 (TF) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_TF_01; LCC_BA (Hons) Animation: Animation Arts 2_FT_Yr_2 (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_T1002	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304 Staff: RAMSAY, Robert	3DCA Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302	Life Drawing Z Other: Workshop, 14:00-16:00 Event too large - resources not printed	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	MIDA Guest Speaker Z Other: Visiting Practitioner Talk, 14:00-17:00 Event too large - resources not printed																	
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 21/11/2022)

	Monday 21/11/2022	Tuesday 22/11/2022	Wednesday 23/11/2022	Thursday 24/11/2022	Friday 25/11/2022	Sat 26/11/2022	Sun 27/11/2022
08:00							
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10:00				3DCA Supervised Studio or Workshop Time, 09:30- 13:00			
11:00		(A) Personal / Project Tutorials Other Unit Tutorials, 10: 00-13:00	(B) Personal / Project Tutorials Other Unit Tutorials, 10: 00-13:00	(C) Personal / Project Tutorials Other Unit Tutorials, 10: 00-13:00	(D) Personal / Project Tutorials Other Unit Tutorials, 10: 00-13:00		
11:00		Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M302; Staff: DOHERTY, Darren	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M302A; Staff: SAUL, Daniel; TAN, Su-Lynn	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M308; Staff: EALES, Chris; TAN, Su-Lynn	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M302A; Staff: TAN,Su Lynn	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M308; Staff: MAIRS,Nigel	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M308; Staff: MAIRS,Nigel
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14:00	Informed Practice 2 (DMG) Seminar, 14: 00-17:00	Informed Practice 2 (NP) Seminar, 14: 00-17:00	Informed Practice 2 (CDS) Seminar, 14:00- 17:00	Informed Practice 2 (TF) Seminar, 14: 00-17:00	Informed Practice 2 (JH) Seminar, 14: 00-17:00	Principles of Game Arts Supervised Studio or Workshop Time, 14:00- 17:30	3DCA Supervised Studio or Workshop Time, 14:00-18:00
15:00	Group: LCC_ BA (Hons) Animation: Animation Arts 2, DMG, 01; Rooms: EC_T1001; EC_T1004; RD; EC: T1005; EC: T1007; Staff: MCGOWAN, David	Group: LCC_ BA (Hons) Animation: Animation Arts 2, NP, 01; Rooms: EC_T1001; EC_T1004; RD; EC: T1005; EC: T1007; Staff: PLOWMAN, Nicola	Group: LCC_ BA (Hons) Animation: Animation Arts 2, CDS, 01; Rooms: EC_T1001; EC_T1004; RD; EC: T1005; EC: T1007; Staff: DE SELINCOURT, Chris	Group: LCC_ BA (Hons) Animation: Animation Arts 2, TF, 01; Rooms: EC_T1001; EC_T1004; RD; EC: T1005; EC: T1007; Staff: FARTAN, Teodora	Group: LCC_ BA (Hons) Animation: Animation Arts 2, JH, 01; Rooms: EC_T1001; EC_T1004; RD; EC: T1005; EC: T1007; Staff: HANKIN, Jane	Principles of Game Arts Supervised Studio or Workshop Time, 14:00- 17:30	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time));Room: EC_M302
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 28/11/2022)

	Monday 28/11/2022					Tuesday 29/11/2022		Wednesday 30/11/2022					Thursday 01/12/2022		Friday 02/12/2022					Sat 03/12/2022	Sun 04/12/2022		
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10:00	ONLINE: Guest Speaker Programme - see IP2 schedule Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation 2_IP_TF_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts 2_CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_DM_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; LCC_BA (Hons) Animation: Animation Arts 2_NP_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))					VFX Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	Gp C Project Tutorials, 10:00-12:00 Other Unit Tutorials, 10:00-12:00 Event too large - resources not printed	Gp D Project Tutorials, 10:00-12:00 Other Unit Tutorials, 10:00-12:00 Event too large - resources not printed		(C) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: YACHE Fernando	(D) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: BREWERTO N-Hannah	VFX FORMATIVE SUBMISSION: 3PM submit to moodle Z Other: Hand-in, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))			3DCA Supervised Studio or Workshop Time, 09:30-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: IVANOVA, Sonya	VFX Critique Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	Tool Kit 4 - More CGA Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Toolkits: Please see personal schedule Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	
11:00								A&B) Cancer NHS Client Interim 2 Lecture, 11:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: YACHE Fernando															
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14:00	ONLINE Informed Practice 2 (DMG) Online Seminar, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 2_DM_01; Staff: MCGOWAN David	ONLINE Informed Practice 2 (CDS) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_IP_JH_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; Room: EC_T1004; Staff: HANKIN, Jane	ONLINE Informed Practice 2 (JH) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons) Animation: Animation Arts 2_JH_B_01; Room: EC_T1004; Staff: HANKIN, Jane	ONLINE Informed Practice 2 (NP) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2_NP_01; Room: EC_T1004; Staff: PLOWMAN, Nicola	ONLINE Informed Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1004; Staff: FASTAN, Teodora	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	3DCA Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302	Life Drawing Z Other: Workshop, 14:00-18:00 Event too large - resources not printed	ONLINE: Life Drawing Supervised Studio or Workshop Time, 14:00-18:00 Event too large - resources not printed	(B) Sound Workshop (Tutor Online) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: MARLOWE, Jessica	(A) Sound Workshop (Tutor Online) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M309; Staff: MARLOWE, Jessica	ONLINE: DPS Preparation for Industry - Pathways into Film and TV - Industry panel session Online Lecture, 15:00-16:30	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	ONLINE Informed Practice 2 GP (GP1) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_Study Abroad BA (Hons) Animation (FT Yr 2) Staff: PETREY, Grant									
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 05/12/2022)

	Monday 05/12/2022	Tuesday 06/12/2022	Wednesday 07/12/2022	Thursday 08/12/2022	Friday 09/12/2022	Sat 10/12/2022	Sun 11/12/2022
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14:00	ONLINE Informed Practice 2 (DMG) Online Seminar, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts 2 (Full Time); Staff: MCGOWAN, David	ONLINE Informed Practice 2 (JH) Online Seminar, 14:00-17:00 Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2 (Full Time); Staff: SELINCOURT, Chris	ONLINE Informed Practice 2 (NP) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2 (Full Time); Staff: HANKIN, Jane	ONLINE Informed Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: Animation Arts 2 (Full Time); Staff: PLOWMAN, Nicola	ONLINE Informed Practice 2 (GP1) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_GP_01; LCC_BA (Hons) Animation: Computer Animation (FT Yr 2) (BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_Study Abroad BA (Hons) Animation (FT Yr 2); Staff: PETREY, Grant		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 26/12/2022)

	Monday 26/12/2022	Tuesday 27/12/2022	Wednesday 28/12/2022	Thursday 29/12/2022	Friday 30/12/2022	Saturday 31/12/2022	Sunday 01/01/2023
08:00	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**	Public Holiday Christmas Day 08:00-22:00 **Public Holiday**					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 02/01/2023)

	Monday 02/01/2023	Tuesday 03/01/2023	Wednesday 04/01/2023	Thursday 05/01/2023	Friday 06/01/2023	Saturday 07/01/2023	Sunday 08/01/2023
08:00	Public Holiday - New Year's Day 08:00-22:00						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 09/01/2023)

	Mon 09/01/2023	Tuesday 10/01/2023					Wednesday 11/01/2023			Thursday 12/01/2023	Friday 13/01/2023					Sat 14/01/2023	Sunday 15/01/2023
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10:00		(A) Toon Boom 4 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: TAN,Su-Lynn	(B) Toon Boom 4 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: TAN,Su-Lynn	(C) Toon Boom 4 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: MAIRS,Nigel	(D) Toon Boom 4 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: MAIRS,Nigel	VFX Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	Group C & AT - Acting for Animation 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M104	IP2 Submission By 2PM Z Other: Hand-in, 10:00-15:00 Event too large - resources not printed		3DCA Supervised Studio or Workshop Time, 09:30-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: IVANOVA,Sonya	VFX Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	Tool Kit 4 - More 3DCA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Toolkits: Please use personal schedule Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed
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14:00	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY,Robert	3DCA Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: ROE,Sam					ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed		(A) Sound Workshop 2 (Tutor Online) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302	(B) Sound Workshop 2 (Tutor Online) Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: MARLOWE,Jessica	Group D & AT - Acting for Animation 2 Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_T1402	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY,Robert					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 16/01/2023)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 23/01/2023)

	Monday 23/01/2023	Tuesday 24/01/2023					Wednesday 25/01/2023				Thursday 26/01/2023	Friday 27/01/2023	Saturday 28/01/2023	Sunday 29/01/2023
08:00														
09:00														
09:00											Principles of Game Arts Summative Assessment - Hand in by 3pm Z Other: Hand-in, 09:00-15:00			
10:00		(A) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY,Darren	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL,Daniel	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HILTON,Stuart; TAN,Su-Lynn	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES,Chris	VFX Fit to Submit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	(A) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY,Darren	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: TAN,Su-Lynn	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HILTON,Stuart	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES,Chris	Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time))	By 3PM Summative Assessment Principles of Z Other: Hand-in, 10:00-15:00		
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14:00		3DCA Fit to Submit Tutorials, 14:00-17:00 Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: IVANOVA,Sonya; ROE,Sam	Principles of Game Arts Fit to Submit Tutorials, 14:00-17:00 Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY,Robert				ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3) Room: EC_T1101; Staff: HILTON,Stuart						
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 30/01/2023)

	Monday 30/01/2023	Tuesday 31/01/2023			Wednesday 01/02/2023			Thursday 02/02/2023	Friday 03/02/2023	Saturday 04/02/2023	Sunday 05/02/2023
08:00											
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10:00											
10:00		(D) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00-13:00	(C) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00-13:00	(A&B) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00-13:00	(A) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00-13:00	(B) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00-13:00	(C&D) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00-13:00	Life Drawing Z Other: Workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON, Stuart	NHS Client Deadline by 4PM Z Other: Hand-in, 10:00-16:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time))		
11:00	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M301; Play Room; Staff: EALES, Chris	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M303; Stop Motion/Light box; Staff: EALES, Chris	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; EC_M302A; Staff: RADEV, Mario	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M301; Play Room; Staff: EALES, Chris	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M303; Stop Motion/Light box; Staff: EALES, Chris	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; EC_M302A; Staff: RADEV, Mario					
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14:00				Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2) LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON, Stuart							
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 06/02/2023)

	Monday 06/02/2023	Tuesday 07/02/2023	Wednesday 08/02/2023	Thursday 09/02/2023	Friday 10/02/2023	Saturday 11/02/2023	Sunday 12/02/2023
08:00							
09:00							
09:00					UAL Games Conference 09:00-18:00		
10:00	Activities Week (Exploratory Workshops Z Other: Workshop, 09:30-18:00				Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons)		
10:00	Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons)				Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time))LCC_ BA (Hons) Games Design (FT Yr 1)LCC_ BA (Hons) Games Design (FT Yr 2)LCC_ BA (Hons) Games Design (FT Yr 3)LCC_ BA (Hons) Games Design (FT) DPSRoom		
11:00	Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: EALES,Chris; RADEV,Mario				s: EC_TG02:Lecture Theatre C (LTC); EC_ TG11:Lecture Theatre B (LTB)Staff: KACZMAREK,Thom; RISINO,Luca		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 13/02/2023)

	Monday 13/02/2023	Tuesday 14/02/2023					Wednesday 15/02/2023					Thursday 16/02/2023		Friday 17/02/2023					Sat 18/02/2023	Sunday 19/02/2023
08:00																				
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10:00																				
10:00	ONLINE Professional Practice Launch 3D and Visual Effects Online Project Briefing, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE,Billie	(C) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M301; Play Room: Staff: EALES,Chris	(A) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: RADEV, Mario	(B) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: RADEV, Mario	(D) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M303; Stop Motion/ Light box: Staff: EALES,Chris	Exploratory Practice - Altered States Briefing Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	(A) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M301; Play Room: Staff: EALES,Chris	(C) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: RADEV, Mario	(D) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: RADEV, Mario	(B) Exploratory Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M303; Stop Motion/ Light box: Staff: EALES,Chris	Exploratory Practice - Altered States Briefing Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310; Staff: VINE,Billie	Exploratory Practice - Altered States Briefing Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310; Staff: VINE,Billie	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed			
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15:00	ONLINE Professional Practice Launch Online Project Briefing, 15:00-16:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time));Room: EC_M304;Staff: RAMSAY,Robert	ONLINE Life Drawing Z Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2);LCC_BA (Hons) Animation (FT Yr 3) Staff: HILTON,Stuart					Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time));Room: EC_M304; Staff: RAMSAY,Robert		Exploratory Practice - Intro to Story Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_T806;Staff: FRIED,Klaus										
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 20/02/2023)

	Monday 20/02/2023	Tuesday 21/02/2023				Wednesday 22/02/2023				Thursday 23/02/2023		Friday 24/02/2023					Sat 25/02/2023	Sunday 26/02/2023
08:00																		
09:00																		
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10:00	ONLINE PROFESSIONAL PRACTICES: All Pathway - Enterprise and Employability 1 Online Lecture, 10:00-13:00 Event too large - resources not printed	(A) Personal Project Research & Development 2 DD Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY, Darren	(B) Personal Project Research & Development 2 DD Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel	(C) Personal Project Research & Development 2 DD Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HILTON, Stuart	(D) Personal Project Research & Development 2 DD Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES, Chris	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310; Staff: VINE, Billie	(A) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: TAN, Su-Lynn	(B) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: TAN, Su-Lynn	(C) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304	(D) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308	Exploratory Practice - HDR1 Shoot Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M311; Staff: ROE, Sam	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310; Staff: ROE, Sam; VINE, Billie	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	
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14:00	DPS session - for DPS students only 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2)	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	ONLINE Life Drawing Z Other: Workshop, 14:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3) Staff: HILTON, Stuart				Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert		Intro to Story to The Frame Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M102A; Staff: FRIED, Klaus									
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 27/02/2023)

	Monday 27/02/2023		Tuesday 28/02/2023					Wednesday 01/03/2023			Thursday 02/03/2023		Friday 03/03/2023		Sat 04/03/2023	Sunday 05/03/2023					
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10:00	DPS Workshop Z Other: Workshop, 10:00-12:00 Room: EC, T806; Staff: KONTOVA, Evi; MIRIAM, Maliha	ONLINE PP: All Pathway - Enterprise and Employability 2 Online Lecture, 10: 00-13:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M310; Staff: ROE,Sam	(B) Creative Writing 1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel	(C) Creative Writing 1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: BARSZCZ,Izzy	(D) Creative Writing 1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES, Chris	(A) Creative Writing 1 - DD Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1101; Staff: DOHERTY, Darren	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Bille	(C) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: TAN,Su-Lynn	(A) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304	(B) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308	(D) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; EC_M309; Staff: TAN,Su-Lynn	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M308; Staff: ROE,Sam	Exploratory Practice - Idea Review Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
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14:00	DPS Workshop Z Other: Workshop, 14:00-16:00 Room: EC, T806; Staff: KONTOVA, Evi; MIRIAM, Maliha	ONLINE PP: All Pathway - Andy Wyatt Industry Talk Online Lecture, 14: 00-16:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert																		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 06/03/2023)

	Monday 06/03/2023		Tuesday 07/03/2023		Wednesday 08/03/2023		Thursday 09/03/2023		Friday 10/03/2023		Sat 11/03/2023	Sunday 12/03/2023							
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10:00	DPS Workshop ONLINE Seminar, 10:00-12:00 Staff: KONTOVA, Evi; MIRIAM, Maliha	ONLINE PP: All Pathway - Enterprise and Employability 3 Online Lecture, 10:00-13:00 Event too large - resources not printed	(B) Creative Writing 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_M302A; Staff: SAUL, Daniel	(C) Creative Writing 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_M304; Staff: BARSZCZ, Izzy	(D) Creative Writing 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_M308; Staff: EALES, Chris	(A) Creative Writing 2 - DD Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Animation: Visual Effects (Full Time); Rooms: EC_M310; Staff: DOHERTY, Darren	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Animation: Visual Effects (Full Time); Rooms: EC_M310; Staff: VINE, Billie	(A&D) Exploratory Practice Interim 1 - Theme and Concept Crits or Other Formative Assessment, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_M308; Staff: DOHERTY, Darren; EALES, Chris; TAN, Su-Lynn	(B&C) Exploratory Practice Interim 1 - Theme and Concept Crits or Other Formative Assessment, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_T1402; Staff: HILTON, Stuart; SAUL, Daniel	Life Drawing Z Other: Workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 1): LCC_BA (Hons) Animation (FT Yr 2): LCC_BA (Hons) Animation (FT Yr 3): Room: EC_T1107; Staff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation: Animation (FT Yr 2) (BA (Hons)) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Animation: 3D Computer Animation (Full Time); Rooms: EC_M308; Staff: ROE, Sam	Exploratory Practice - Storyboard Review Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Animation: Visual Effects (Full Time); Rooms: EC_M310; Staff: VINE, Billie	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
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12:00								ONLINE Josh Parks: Industry talk Join via teams invite Online Lecture, 12:00-13:00											
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14:00	DPS session - for DPS students only 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2)	ONLINE PP: All Pathway - Chris Grottick Industry Talk & Brief Online Lecture, 14:00-16:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Animation: Animation: 3D Computer Animation (Full Time); Rooms: EC_M304; Staff: RAMSAY, Robert	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Animation: Game Arts (Full Time); Rooms: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Animation: Game Arts (Full Time); Rooms: EC_M301; Play Room: EC_M310; Staff: HO, Herman	ONLINE: Woodland Heritage Interim 1 Online Seminar, 14:00-15:30 Group: LCC_BA (Hons) Animation (FT Yr 2); Staff: DOHERTY, Darren	ONLINE Animation Arts - PP & PP Industry Talk - Reka Busci Online Lecture, 16:00-17:30 Event too large - resources not printed	(A&D) Exploratory Practice Interim 1 - Theme and Concept Crits or Other Formative Assessment, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_T1101; Staff: DOHERTY, Darren; EALES, Chris; TAN, Su-Lynn	(B&C) Exploratory Practice Interim 1 - Theme and Concept Crits or Other Formative Assessment, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Rooms: EC_T803; Staff: HILTON, Stuart; SAUL, Daniel	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1): LCC_BA (Hons) Animation (FT Yr 2): LCC_BA (Hons) Animation (FT Yr 3): Room: EC_T1101; Staff: HILTON, Stuart Stuart Hilton	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Animation: Game Arts (Full Time); Rooms: EC_M304; Staff: RAMSAY, Robert	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Rooms: EC_W231; Apple Macs; Staff: CADIMA MENDES LEAL Mariana; CADIMA MENDES LEAL Mariana	ONLINE: RBGE Interim 1 Online Seminar, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Staff: HILTON, Stuart	Academic Support - Research Project Part 1 Seminar, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Rooms: EC_T1403					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 13/03/2023)

	Monday 13/03/2023		Tuesday 14/03/2023				Wednesday 15/03/2023		Thursday 16/03/2023			Friday 17/03/2023	Saturday 18/03/2023	Sunday 19/03/2023
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10:00	DPS Workshop ONLINE Online Seminar, 10:00-12:00 Staff: KONTOVA,Evi; MIRIAM,Maliha		(A) Personal Project Tutorials - DD Z Other: Pastoral Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M301; Play Room; Staff: DOHERTY,Darren	(B) Personal Project Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M302A; Staff: SAUL,Daniel	(C) Storyboarding/ SBP 1of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M304; Staff: BARSZCZ,Izzy	(D) Storyboarding/ SBP 1of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M308; Staff: BREWERTON, Hannah	Exploratory Practice - Invisibility Idea Review Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	(D) Personal Project Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M302A; Staff: DOHERTY,Darren	(C) Personal Project Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M310A; Pod; Staff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M308; Staff: ROE, Sam	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie	ONLINE PROFESSIONAL PRACTICES: All Pathway - Chris Grottick Presentations Online Crits or Other Formative Assessment, 10:00-13:00 Event too large - resources not printed	Room Access Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	
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14:00	DPS session - for DPS students only 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2)	Professional Practices Guest Speaker Lecture, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_TG11;Lecture Theatre B (LTB)	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2); Rooms: EC_M301; Play Room; EC_M310; Staff: HO,Herman	Exploratory Practice Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE, Sam	Animation Arts - PF & PP Industry Talk - Romaine Wach - Animate Lecture, 14:00-17:00 Groups: LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Animation Arts (Full Time) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Animation Arts (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) DPS ; Room: EC_TG02;Lecture Theatre C (LTC)	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3) Room: EC_T1101; Staff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_W231; Apple Macs; Staff: CADIMA MENDES LEAL, Mariana; CADIMA MENDES LEAL, Mariana	Academic Support Research Project Part 1 Seminar, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_T1401; Staff: MACDONALD, Sarah				
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18:00			Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Games Design (FT Yr 1); LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr 3); LCC_BA (Hons) Virtual Reality (FT Yr 1); LCC_BA (Hons) Virtual Reality (FT Yr 2); LCC_BA (Hons) Virtual Reality (FT Yr 3); LCC_MA 3D Computer Animation (FT Yr 1); LCC_MA 3D Computer Animation (FT Yr 1) (2021/22); LCC_MA Games Design (FT Yr 1); LCC_MA Games Design (FT Yr 1) (2021/22); LCC_MA Virtual Reality (FT Yr 1); LCC_MA Virtual Reality (FT Yr 1) (2021/22); Rooms: EC_M104; EC_M301; Play Room; EC_M304; EC_M308; EC_M310; Staff: KACZMAREK, Thom Abhimanyu Chattopadhyay											
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 03/04/2023)

	Monday 03/04/2023	Tuesday 04/04/2023	Wednesday 05/04/2023	Thursday 06/04/2023	Friday 07/04/2023	Saturday 08/04/2023	Sunday 09/04/2023
08:00					Public Holiday (Good Friday) 08:00-22:00		
09:00					**Public Holiday (Good Friday)** Good Friday		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 10/04/2023)

	Mon 10/04/2023	Tuesday 11/04/2023				Wednesday 12/04/2023				Thursday 13/04/2023		Friday 14/04/2023					Sat 15/04/2023	Sunday 16/04/2023
08:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday																	
09:00																		
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10:00		(D) Personal Project Research & Development 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: EALES, Chris	(C) Personal Project Research & Development 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302A Staff: HILTON, Stuart	(A) Storyboarding/ SBP 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: BARSZCZ,lzy	(B) Storyboarding/ SBP 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: BARSZCZ,lzy	(A) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: MAY, Steven	(B) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M302A Staff: MAY, Steven	(C) Storyboarding/ SBP 2 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: BARSZCZ,lzy	(D) Storyboarding/ SBP 2 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: BREWERTON, Hannah	Life Drawing Z Other: Workshop, 10:00-13:00 Groups: LCC_ BA (Hons) Animation (FT Yr 1); LCC_ BA (Hons) Animation (FT Yr 2); LCC_ BA (Hons) Animation (FT Yr 3); Room: EC_T1107; Staff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M308; Staff: ROE,Sam	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	ONLINE Guest Lecture VFx Journalist Ian Fables: The evolution of compositing	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed
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14:00		Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: ROE,Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Games Design (FT Yr 2) Rooms: EC_M303;Stop Motion/Light box; EC_M310;Staff: HO, Herman	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_ BA (Hons) Animation (FT Yr 1) LCC_ BA (Hons) Animation (FT Yr 2); LCC_ BA (Hons) Animation (FT Yr 3) Room: EC_T1101; Staff: HILTON, Stuart Stuart Hilton						Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_ BA (Hons) Animation (FT Yr 2); Room: EC_W231; Apple Macs; Staff: CADIMA MENDES LEAL, Mariana; CADIMA MENDES LEAL, Mariana	DPS session - for DPS students only 14:00-15:00 Group: LCC_ BA (Hons) Animation (FT Yr 2)					
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18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCC_ BA (Hons) Animation (FT Yr 1); LCC_ BA (Hons) Animation (FT Yr 2); LCC_ BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)) Animation (Full Time)); LCC_ BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)) Animation: 3D Computer Animation (Full Time)); LCC_ BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)) Animation: Visual Effects (Full Time)); LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons)) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Animation: Game Arts (Full Time)); LCC_ BA (Hons) Animation: Game Arts (Full Time); LCC_ MA 3D Computer Animation (FT Yr 1) (2021/22); LCC_ MA Games Design (FT Yr 1); LCC_ MA Games Design (FT Yr 1) (2021/22); LCC_ MA Virtual Reality (FT Yr 1); LCC_ MA Virtual Reality (FT Yr 1) (2021/22); Rooms: EC_M104; EC_M430; Play Room; EC_M304; EC_M308; EC_M310; Staff: KACZYNSKIE, Thom																
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 17/04/2023)

	Monday 17/04/2023				Tuesday 18/04/2023				Wednesday 19/04/2023				Thursday 20/04/2023				Friday 21/04/2023				Sat 22/04/2023	Sun 23/04/2023
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10:00	Group A Thesis Prep Intro Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1005; Staff: DE SELINCOURT, Chris	Group B Thesis Prep Intro Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1005; Staff: DE SELINCOURT, Chris	Group A Thesis Prep Intro Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts (Full Time); Room: EC_T1402; Staff: DE SELINCOURT, Chris	(D) Personal Project Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: EALES, Chris	(B) Storyboarding 2 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: BREWERTON, Hannah	(A) Storyboarding 2 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_M304; Staff: BARSZCZ, Izzy	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (Full Time); Room: EC_M310; Staff: VINE, Billie	(B&C) Exploratory Practice Interim 2 - Theme and Concept Crits or Other Formative Assessment, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_ML606; Staff: HILTON, Stuart; SAUL, Daniel	(A&D) Exploratory Practice Interim 2 - Theme and Concept Crits or Other Formative Assessment, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1104; Staff: DOHERTY, Darren; EALES, Chris; TAN, Su-Lynn	Group A Thesis Prep Intro Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Room: EC_M308; Staff: ROE, Sam	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (Full Time); Room: EC_M310; Staff: VINE, Billie	ONSITE Guest Lecture - VFX Journalist: Ian Falles: The evolution of animation Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed				
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14:00	Group C Thesis Prep Intro Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T806; Staff: DE SELINCOURT, Chris	Group D Thesis Prep Intro Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T808; Staff: DE SELINCOURT, Chris	SDCA Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	Group B Thesis Prep Intro Seminar, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Room: EC_T1407; Staff: DE SELINCOURT, Chris	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: ROE, Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (Full Time); Room: EC_M310A; Pod: Stuart	(C) Personal Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M310A; Pod: Stuart	(D) Acting for Animation Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1001; Staff: PHILIPPS, Christophe	(A&B) Personal Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1106; Staff: DOHERTY, Darren; SAUL, Daniel; Su-Lynn	(B&C) Exploratory Practice Interim 2 - Theme and Concept Crits or Other Formative Assessment, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (Full Time); Room: EC_ML606; Staff: HILTON, Stuart; SAUL, Daniel	(A&D) Exploratory Practice Interim 2 - Theme and Concept Crits or Other Formative Assessment, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1104; Staff: DOHERTY, Darren; EALES, Chris; TAN, Su-Lynn	Group B Thesis Prep Intro Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: RAMSAY, Robert	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_W231; Apple Macs Staff: CADIMA MENDES LEAL, Mariana; CADIMA MENDES LEAL, Mariana	DPS session - for DPS students only 14:00-15:00 Event too large - resources not printed	Academic Support - Research Project Part 2 Seminar, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_T1401; Staff: MACDONALD, Sarah					
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 24/04/2023)

	Mon 24/04/2023	Tuesday 25/04/2023					Wednesday 26/04/2023					Thursday 27/04/2023					Friday 28/04/2023					Sat 29/04/2023	Sun 30/04/2023
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10:00		(A) Acting for Animation Supervised Studio or Workshop Time, 10:00-13:00	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))Room: EC_M310; Staff: VINE,Billie					(A) Toon Boon 6 Supervised Studio or Workshop Time, 10:00-13:00	(B) Toon Boon 6 Supervised Studio or Workshop Time, 10:00-13:00	(C) Animation Skills 4 Supervised Studio or Workshop Time, 10:00-13:00	(D) Animation Skills 4 Supervised Studio or Workshop Time, 10:00-13:00	Life Drawing Z Other: Workshop, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1104; Staff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30	(D) Acting for Animation Supervised Studio or Workshop Time, 10:00-13:00	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00		Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
11:00		Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1104; Staff: PHILIPPS, Christophe						Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: TAN,Su-Lynn	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: TAN,Su-Lynn	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: MAY,Steven	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: MAY,Steven		Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: ROE,Sam	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1101; Staff: PHILIPPS, Christophe									
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14:00	SDCA Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00	Workshop Supervised Studio or Workshop Time, 14:00-18:00	ONLINE (C&D) Sound Workshop 1 Online Supervised Studio or Workshop Time, 14:00-17:00	(B) Acting for Animation Supervised Studio or Workshop Time, 14:00-17:00	Diversity & Representation in Gaming Lecture, 15:30-18:00 Event too large - resources not printed	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON, Stuart	DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)					Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00	ONLINE: RBGE work in progress review Online Supervised Studio or Workshop Time, 14:00-16:00	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00-17:00	(C) Acting for Animation Supervised Studio or Workshop Time, 14:00-17:00	Academic Support - Research Project Part 2 Seminar, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2)Room: EC_T1401; Staff: MACDONALD,Sarah					
15:00		Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: ROE,Sam	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	Groups: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M303; Stop Motion/ Light box; Staff: HO, Herman	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARLOWE, Jessica	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1101; Staff: PHILIPPS, Christophe							Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2); Staff: HILTON,Stuart	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1403; Staff: CADIMA MENDES LEAL,Mariana	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1402; Staff: PHILIPPS, Christophe								
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18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); 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LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); 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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 01/05/2023)

	Monday 01/05/2023	Tuesday 02/05/2023	Wednesday 03/05/2023	Thursday 04/05/2023	Friday 05/05/2023	Sat 06/05/2023	Sunday 07/05/2023
08:00	Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May Day						
09:00							
10:00							
10:00	(C) Toon Boom 6 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: TAN, Su-Lynn	(D) Toon Boom 6 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302A; Staff: TAN, Su-Lynn	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Animation: Visual Effects (Full Time); Room: EC_M310; Staff: VINE, Billie	(A) Animation Skills 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: MAY, Steven	(B) Animation Skills 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302A; Staff: MAY, Steven	(C) Compositing AFX Workshop Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: SAUL, Daniel	(D) Compositing AFX Workshop Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M308; Staff: BREWERTON, Hannah
11:00				Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Room: EC_M310; Staff: VINE, Billie	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Room: EC_M310; Staff: VINE, Billie	ONLINE Guest Lecture - VFX Journalist: Ian Falles The evolution of Virtual production Online Lecture, 10:00-11:00	Tool Kit 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed
12:00					Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More 3D Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed
13:00							
13:00							
14:00	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: ROE, Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M303; Staff: MARLOWE, Jessica	Life Drawing Z Other: Workshop, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); Room: EC_T1101; Staff: HILTON, Stuart	DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Game Arts (Full Time); Room: EC_M304; Staff: RAMSAY, Robert	Academic Support - Research Project Part 2 Seminar, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_T1401; Staff: MACDONALD, Sarah
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 08/05/2023)

	Monday 08/05/2023	Tuesday 09/05/2023	Wednesday 10/05/2023				Thursday 11/05/2023				Friday 12/05/2023	Saturday 13/05/2023	Sunday 14/05/2023
08:00	Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the coronation of King Charles III												
09:00													
09:00													
10:00													
10:00		(C) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M304; Sta ff: BARSZCZ,Izzy	(B) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M308; Sta ff: SAUL,Daniel	(A & D) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo ms: EC_M302; EC_M302A; Staff : BREWERTON, Hannah	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M302; Sta ff: MAY,Steven	(D) Animation Skills 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M302A; St aff: MAY,Steven	(A) CCompositing (AFX) workshop Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M304; Sta ff: BREWERTON, Hannah	(B) Compositing (AFX) workshop Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M308; Sta ff: SAUL,Daniel	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M308; Staff: ROE,Sam	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_ M310; Staff: VINE,Billie	<div>ONLINE Guest Lecture - VFX Journalist Ian Faires: Ian Faires: The evolution of CG Online Lecture, 10:00-11: 00</div> <div>PP - Nuits De Bassins Supervised Studio or Workshop Time, 10:00- 12:00 Group: LCC_BA (Hons) Animation (FT Yr 2); R oom: EC_TG11; Lecture Theatre B (LTB); Staff: CADIMA MENDES LEAL, Mariana; CADIMA MENDES LEAL, Mariana</div> <div>Room Access Supervised Studio or Workshop Time, 10:00- 13:00 Event too large - resources not printed</div>		
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14:00	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: ROE,Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time 14:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2); Rooms: EC_M303; Stop Motion/ Light box; EC_M310; Staff: HO, Herman	DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)				Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	Professional Practices Supervised Studio or Workshop Time, 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_ T1001; Staff: HILTON, Stuart		Academic Support - Research Project Part 2 Seminar, 14:00-16: 00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_T1401; Staff: MACDONALD, Sarah		
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18:00	Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); LCC_BA (Hons) Games Design (FT Yr 1); LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr 3); LCC_BA (Hons) Virtual Reality (FT Yr 1); LCC_BA (Hons) Virtual Reality (FT Yr 2); LCC_BA (Hons) Virtual Reality (FT Yr 3); LCC_MA 3D Computer Animation (FT Yr 1); LCC_MA 3D Computer Animation (FT Yr 1) (2021/22); LCC_MA Games Design (FT Yr 1); LCC_MA Games Design (FT Yr 1) (2021/22); LCC_MA Virtual Reality (FT Yr 1); LCC_MA Virtual Reality (FT Yr 1) (2021/ 22); Rooms: EC_M104; EC_M301; Play Room; EC_M304; EC_M308; EC_M310; Staff: KACZMAREK, Thom												
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 15/05/2023)

	Monday 15/05/2023			Tuesday 16/05/2023			Wednesday 17/05/2023			Thursday 18/05/2023			Friday 19/05/2023	Sat 20/05/2023	Sunday 21/05/2023
08:00															
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10:00	Group A1 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1005; Staff: DE SELINCOURT, Chris	Group B1 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1005; Staff: DE SELINCOURT, Chris	Group A Thesis Prep Tutorial Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_T1402	(C) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: BARSZCZ, Izzy	(B) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M308; Staff: SAUL, Daniel	(A & D) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: BREWERTON, Hannah	Exploratory Practice - Visibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Room: EC_M310; Staff: VINE, Billie	(A) Project Tutorial Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: SAUL, Darren	(B) Project Tutorial Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M302A; Staff: SAUL, Daniel	(C) Project Tutorial Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: HILTON, Stuart; TAN, Su-Lynn	(D) Project Tutorial Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Room: EC_T1005; Staff: TAN, Su-Lynn	Group A Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Room: EC_T1005; Staff: DE SELINCOURT, Chris			
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14:00	Group C1 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Room: EC_T806	Group D1 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Room: EC_T808	Group B Thesis Prep Tutorial Seminar, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Animation: Animation Arts (Full Time); Room: EC_T1402	Simon Browne: Houdini masterclass Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Animation: 3D Computer Animation (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)) Room: EC_M308	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)) Room: EC_M302; Staff: ROE, Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)) Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M303; Stop Motion/Light box; EC_M310; Staff: HO, Herman	Group B Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_T1005; Staff: DE SELINCOURT, Chris							
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 22/05/2023)

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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 29/05/2023)

	Monday 29/05/2023	Tuesday 30/05/2023				Wednesday 31/05/2023				Thursday 01/06/2023				Friday 02/06/2023	Saturday 03/06/2023	Sunday 04/06/2023
08:00	Public Holiday (Spring Bank Holiday) 08:00-22:00															
09:00	**Public Holiday (Spring Bank Holiday)**															
09:00	Spring Holiday									Exploratory Practices Summative Assessment Hand-in by 3pm via Moodle	Exploratory Practices Summative Assessment by 3pm					
10:00										Z Other: Hand-in	Z Other: Hand-in					
10:00		(A) Fit to Submit Tutorials - DD Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY, Darren	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HILTON, Stuart	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES, Chris	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; Staff: VINE, Billie	(A) Fit to Submit Tutorials - DD Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: DOHERTY, Darren	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: SAUL, Daniel	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M304; Staff: HILTON, Stuart	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: EALES, Chris	Exploratory Practices Summative Assessment Hand-in by 3pm via Moodle	Exploratory Practices Summative Assessment by 3pm	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M308; Staff: VINE, Billie	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310; Staff: VINE, Billie	Room Access Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	
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14:00	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M302; Staff: ROE, Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert														
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 05/06/2023)

	Monday 05/06/2023	Tuesday 06/06/2023	Wednesday 07/06/2023	Thursday 08/06/2023	Friday 09/06/2023	Saturday 10/06/2023	Sunday 11/06/2023
08:00							
09:00							
10:00							
10:00	Group A1 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1005; Staff: DE SELINCOURT, Chris	Group B1 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T1007	Group A Thesis Prep Tutorial Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_T1402	Group A Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_T1005; Staff: DE SELINCOURT, Chris			
11:00							
12:00							
13:00							
14:00	Group C1 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T806	Group D1 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_T808	Group B Thesis Prep Tutorial Seminar, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_T1402	Games Collaboration Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T806; Staff: GURSKIS, Zans <i>Booked by Joshua Brand</i>	Group B Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_T1005; Staff: DE SELINCOURT, Chris	DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)	
15:00							
16:00							
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 12/06/2023)

	Monday 12/06/2023	Tuesday 13/06/2023	Wednesday 14/06/2023	Thursday 15/06/2023	Friday 16/06/2023	Saturday 17/06/2023	Sunday 18/06/2023
08:00							
09:00							
10:00							
10:00	Group A2 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time) Room: EC_T1005; Staff: DE SELINCOURT,Chris	Group B2 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time) Room: EC_T1007	Group A Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time) Room: EC_T1005; Staff: DE SELINCOURT,Chris				
11:00							
12:00							
13:00							
14:00							
14:00	Group C2 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time) Room: EC_T806	Group D2 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time) Room: EC_T808	Group B Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time) Room: EC_T1005; Staff: DE SELINCOURT,Chris		DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)		
15:00							
16:00							
17:00							
18:00							
18:00					Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS: LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua		
19:00							
20:00							
21:00							
22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 19/06/2023)

	Monday 19/06/2023	Tuesday 20/06/2023	Wednesday 21/06/2023	Thursday 22/06/2023	Friday 23/06/2023	Saturday 24/06/2023	Sunday 25/06/2023
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17:00							
18:00							
18:00		Game Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00 Event too large - resources not printed					
19:00							
19:00							
20:00							
20:00							
21:00							
21:00							
22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 26/06/2023)

	Monday 26/06/2023	Tuesday 27/06/2023	Wednesday 28/06/2023	Thursday 29/06/2023	Friday 30/06/2023	Saturday 01/07/2023	Sunday 02/07/2023
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14:00							
15:00							
15:00							
16:00							
16:00		Interim screening Y2 Animation Arts Z Other: Screening, 16:00-18:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time))Room: m: EC_WG10:Lecture Theatre A (LTA)Staff: ff: TAN,Su-Lynn					
17:00							
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22:00							