Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 29/08/2022)

	Monday 29/08/2022	Tuesday 30/08/2022	Wednesday 31/08/2022	Thursday 01/09/2022	Friday 02/09/2022	Saturday 03/09/2022	Sunday 04/09/2022
08:00	Late Summer Bank Holiday - UAL CLosed 08:00-22:00						
09:00							
10:00							
11:00							
11:00							
12:00							
13:00 13:00							
14:00							
15:00							
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20:00							
21:00							
21:00							
22.50	<u> </u>		Page 1 published 21/08/2		- CELCAT Timetabling		

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 19/09/2022)

Monday 19/09/202	22	Tuesday 20/09/2022	Wednesday 21/09/2022	Thursday 22/09/2022	Friday 23/09/2022	Saturday 24/09/2022	Sunday 25/09/2022
08:00 Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the State F Queen Elizabeth II	Funeral of						
09:00							
10:00							
11:00							
12:00							
13:00 13:00							
14:00 14:00							
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19:00							
20:00							
21:00 21:00	-						
22:00			Dogo 2. publish - 1.04/09/0	023 13:48:07 - University of the Arts London -	CEL CAT Timetabling		

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 26/09/2022)

	Monday 26/09/2022		Tuesday 27/09/2022			Wedn 28/09	esday 0/2022		Thur 29/09	sday 0/2022	Friday 30/09/2022	Saturday 01/10/2022	Sunday 02/10/2022
08:00													
09:00									3DCA Summer				
10:00 10:00 11:00 11:00 12:00 12:00 13:00		VFX Welcome Back Supervised Studio or Workshop Time, 10: 00-13:00 Group: LCC BA (Hons) Animation: Visual Effects (FT Yr 2 (BA (Hons) Animation Visual Effects (Full Time)); Room: EC M310; Staff: VINE, Billie	WELCOME BACKI INDUC Animation Arts Briefing Z Other: Inductions, 12:00- Group: LOC, BA (Hons) Ani (FUI Time)); Room: EC.T. (LTO); Staff: DOHERTY,D. HILTON,Stuart; SAUL,Dan	.13:30 imation: Animation Arts ation: Animation Arts G02:Lecture Theatre C arren: EALES,Chris;	2) (BA (Hons) Animation: Animation Arts (Full Time));Roo m: EC M302; Staff:	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation	(C) Summer Project Feedback Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time));Roo m: EC_M304;Staff: HILTON,Stuart	(D) Summer Project Feedback Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Timel); Roo m: EC_M308; Staff: TAN,Su-Lynn	Project Review Supervised Studio or Workshop Time, 09:30 13:00 Group: LCC_BA (Hons Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time); Room: EC_M311; Staff: IVANOVA, Sonya	VFX Summer Project Review Supervised Studio or Workshop Time, 10:00 13:00 Group: LCC_BA (Hons Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_ M310; Staff: VINE, Billie	ONLINE Tool Kits Briefing Session Online Project Briefing, 10:00-13: Online Project Briefing, 10:00-13: Online Project Briefing, 10:00-13: Online LOC_BA (Hons) Groupe LOC_BA (Hons) Groupe LOC_BA (Hons) Hone) Animation: 30 Computer Animation: 30 Computer Animation: 30 Computer Animation: 50 Computer Animation: 40 Animation: 4		
14:00 14:00 15:00 15:00 16:00 17:00	Informed Precise 2 Lecture, 14:00-17:00 Corosp. LCC, BA (Hons) Animation (FT Y-2); LCC, BA (Hons) Animation (FT Y-2); LCC, BA (Hons) Animation (FT Y-2); BA (Hons) Animation (FT Y-2); BA (Hons) Animation (FT IT IT may); LCC, BA (Hons) Animation (FT IT IT may); LCC, BA (Hons) Animation Animation Animation (FT Y-2); BA (Hons) Animation Animation Aris (FT H) Call (BA (Hons) Animation Calmadon Animation Came Arts (FT Y-2); BA (Hons) Animation Came Animation: Came Arts (FT Y-2); BA (Hons) Animation Came Corosponding Came Came Corosponding Came Corospon	Principles of Game Arts Supervised Studio or Workshop Time, 14: 00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation Game Arts (Full Time) ; Room: EC_M304; St aff: RAMSAY,Robert	Welcome Backl Z Other: Inductions, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) [BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: IVANOVA,Sonya; ROE,Sam	WELCOME BACKI INDUCTION- Principles of Animation Arts Bristing 2 Offer: Inductions, 15:00-17:00 Group: LO2 (Horox) 72 (18A (Hora)) Animation. Animation Arts (Full Time)), Roo m: EC. (1602-Loues Theatre Colores Theatre Colores CALES.Chris: HILTON, Stuart, SAUL, Daniel; TAN, Stu-Lynn	Online Lecture, 15:00-1 Groups: LCC_BA (Hons; ; LCC_BA (Hons) Film BA (Hons) Games Desi MIRIAM,Maliha	6:30 s) Animation (FT Yr 2)L0 and Television (FT Yr 2		Screen Studies (FT Yr 2	30 Group: LCC_BA (Hons (FT Yr 2) (BA (Hons) A	Vorkshop Time, 14:00-1	7:		
18:00 18:00													
19:00 19:00 20:00 20:00 21:00													
22:00								ts London - CELCAT Tin					

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 03/10/2022)

			nday 0/2022				Tuesday)4/10/202	2				esday 0/2022			rsday 0/2022	Friday 07/10/2022	Sat 08/10/2022	Sunday 09/10/2022
08:00																		
09:00																		
10:00																		
10:00 11:00 11:00	Online Supervise Groups: LCC_B/ Animation 2_IP_ Animation (FT Y (Full Time)); LCC (BA (Hons) Anim Animation Ants 2 Arts 2_JH_A_01 01; LCC_BA (Hc (Hons) Animation Arts (Full Time))	ed Studio or Wor A (Hons) Animation TF_01; LCC_BA r 2) (BA (Hons) Animation: Animation ation: Animation ation Arts 2_CDS 2_DMG_01; LCC ; LCC_BA (Hons ons) Animation: A	Imme - see IP2 sch kshop Time, 10:0 on 2_IP GP 01; (Hons) Animation value animation: 3D Cor mation: Animation Arts (Full Time)): 6_B1; (LCC_BA (Im 6_B1; LCC_BA); 10:1 0.0 1 0.0 1 0 1	0-13:00 LCC_BA (Hons) 1: 3D Computer Inputer Animation 1: Arts (FT Yr 2) LCC_BA (Hons) Inputer Animation: Animation: Animation: Animation Animation Ation Arts 2_JH_# IP 01: LCC BA	(A) Visual Research Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA ((Hons) Animation: Studies of the Company of the C	(B) Visual Research Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation Ats (FT Yr 2) (BA (Hons) Animation Ats (Full Time)): Room EC_M302A; Staff: SAUL_Daniel	(C) Visual Research Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation thts (FU IT imp)); Roo m: EC_M304', St aff: HLTON, Stuart	(D) Visual Research Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_MO38: Staff: EALES, Chris	VFX Concept Development Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Roo m: EC_M310; St aff: VINE, Billie	(A) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)); Roo m: EC_M302: St aff: TAN,Su-Lynn	(B) Toon Boom Supervised Stude or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (FT Ward) (FUIT Time); Roo m: EC_M302A; Staff: TAN,Su-Lynn	(C) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Aris (FT Yr 2) (BA (Hons) Animation Aris (FT Was 10:00-13) (FUI Time); Room: EC_M304: St aff: MAIRS, Nigel	(D) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation Arts (FUT Yr 2) (BA (Hons) Shall and the Animation arts (Full Time); Room: EC_M308: St aff: MAIRS, Nigel			Toolkits: Please see personal schedule Supervised Stude or Supervised Stude or 1300 1300 1300 1300 1300 1300 1300 130		
13:00 13:00			Ι		Darreit		Stuart											
15:00 15:00 16:00 16:00 17:00	ONLINE Informed Practice 2 (CDS) Online Seminar, 14: 00-17:00 Cniline Seminar, 14: 00-17:00 Cniline Seminar, 14: 00-17:00 Cniline Seminar, 14: 00-17:00 Cniline Seminar, 16: 00-17: 00-18: 00-1	BA (Hons) Animation:	ONLINE Informed Practice 2 (TF) Online Seminar, 14 00-17:00 Groups: LOC, BA (Hons) Animation 2, IP 7FE, 01:LOC, BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Timel); Room EC, T1030: Shaff: PARTAN,Teodora	ONLINE Informed Endormed Endormed Practice 2 (DMG) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation Arts 2_DMG_01; LCC_BA (Hons) Animation Arts 2_JH_A 01; Staff: MCGOWAN, David	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FUII Time)): Room: EC_M304; Staff: RAMSAY, Robert	Group: LCC_BA (BA (Hons) Anim EC_M302; Staff:	nation: 3D Compu	ime, 14:00-18:00 1: 3D Computer A ter Animation (Ft		ONLINE: Life Drawing Online Supervised Studio of Videology Studio Life Event too large resources not printed	Online Lecture, 15:00 Groups: LCC_BA (Ho Film and Screen Studi Television (FT Yr 2); BA (Hons) Games De (FT Yr 2); Staff: KON	asion for Industry - Decor J-16:30 asi) Animation (FT Yz); ICC, BA (Hons) Film Pr GOVA, Evi; MIRIAM, Ma Authorus a Virence php? Ind.	LCC_BA (Hons) (Hons) Film and actice (FT Yr 2) ; LCC_ A (Hons) Sound Arts liha	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17: 30 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Ro om: EC_M304; Staff: RAMSAY Robert	SDCA & VFX Storyboarding & Visual Storyboarding & Visual Storyboarding & Visual Storyboarding & Visual Ty20 Groupe: LCC, BA (Hors) Animation: Story OFT V72 (BA (Hors) Animation: Story OFT V72 (BA (Hors) Animation: Story OFT V72 (BA (Hors) Animation: Story Visual Effects (F12) Visua	ONLINE Informed Practice 2 GP (GPT) Practice 2 GP (GPT) Cytiles Sentinar, 14:00-Cytiles Sentinar, 14:00-Cytiles Sentinar, 14:00-Cytiles (Groups LCC, BA (Horsa) Animation: 30 (GPT Yr. 2) (BA (Horsa) Animation: 40 (GPT) (GPT		
18:00 18:00									<u> </u>									
19:00																		
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21:00 21:00																		
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 10/10/2022)

		Mor 10/10	nday 0/2022		Tue:			Wednesday 12/10/2022	1		rsday 0/2022	Friday 14/10/2022	Saturday 15/10/2022	Sunday 16/10/2022
08:00														
09:00							Technical Workshop							
10:00 11:00	Online Supervised St Groups: LCC_BA (Ho LCC_BA (Hons) Anim Computer Animation (BA (Hons) Animatior	nation: 3D Computer A (Full Time)); LCC_BA n: Animation Arts (Full		(Hons) Animation: 3D mation Arts (FT Yr 2) s) Animation: Animatio	VFX Supervised Studio or Workshop Time, 10: 00-13:00 Group: LCC_BA n(Hons) Animation: Visual Effects (FT Yr		Yr 2) (BA (Hons) Ani LCC BA (Hons) Anir	ons) Animation: 3D Comation: 3D Computer Amation: Visual Effects (I ects (Full Time));Room	Animation (Full Time)); FT Yr 2) (BA (Hons)			Toolkits: Please see personal schedule Supervised Studio or Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
12:00	Animation: Animation B_01; LCC_BA (Hons Game Arts (FT Yr 2)	Arts 2_JH_A_01; LCC Animation: Animation: (BA (Hons) Animation:	C_BA (Hons) Animation n Arts 2_NP_01; LCC_ : Game Arts (Full Time ns) Animation: Visual E	n: Animation Arts 2_JH BA (Hons) Animation: (i); LCC BA (Hons)	2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; St aff: VINE,Billie	Cancer NHS Client Briefing Project Briefing, 12:00-14:00 Group: LCC_BA (Hons)								
13:00						Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_ TG11:Lecture Theatre B (LTB) ; Staff: DOHERTY,Darren; EALES,Chris; HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn								
14:00	ONLINE Informed Practice 2 (CDS) Online Seminar, 14: 00-17:00	ONLINE Informed Practice 2 (NP) Online Seminar, 14: 00-17:00	ONLINE Informed Practice 2 (TF) Online Seminar, 14: 00-17:00	ONLINE Informed Practice 2 (DMG) Online Seminar, 14: 00-17:00	Principles of Game Arts Supervised Studio or Workshop Time, 14:	3DCA Supervised Studio or Workshop Time, 14: 00-18:00	Alternative Client Brief Project Briefing, 13:30- 16:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources		Principles of Game Arts Supervised Studio or Workshop Time, 14:	Supervised Studio or	ONLINE Informed Practice 2 GP (GP1) Online Seminar, 14:00-17		
15:00 15:00	Groups: LCC_BA (Hons) Animation 2_ IP_CDS_01; LCC_ BA (Hons) Animation 2_IP_JH_ 01; LCC_BA (Hons) Animation:	Groups: LCC_BA (Hons) Animation 2_ IP_NP_01; LCC_BA (Hons) Animation: Animation Arts 2_NP 01; Rooms: EC_ T1001; EC_T1004: RD; EC_T1005; EC	Groups: LCC_BA (Hons) Animation 2_ IP_TF_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game	Groups: LCC_BA (Hons) Animation: Animation Arts 2 DMG_01; LCC_BA (Hons) Animation: Animation Arts 2_JH A_01; Staff: MCGOWAN,David	Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Ro om: EC M304; Staff	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation	Animation Arts (Full Time)); Room: EC_ WG10:Lecture Theatre A (LTA); Staff: DOHERTY,Darren; HILTON,Stuart; TAN, Su-Lynn	подриней	ONLINE: DPS Preparation for lindustry - Decoding Employability Online Lecture, 15:00-16:30 Event too large - resources not printed	Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Ro om: EC_M304; Staff	Workshop Time, 14:00- 17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Ful Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)	Groups: LCC_BA (Hons) Animation 2_IP_GP_01: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Ful Tirme)): LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)		
16:00 17:00	CDS_01; LCC_BA (Hons) Animation: Animation Arts 2_JH B_01; Staff: DE SELINCOURT,Chris	T1007; Staff: PLOWMAN,Nicola	Arts (Full Time)); Ro om: EC_T1009; Staf f: FARTAN, Teodora	mocown, pavid	: RAMSAY,Robert	(Full Time)); Room: EC_M302; Staff: IVANOVA,Sonya				: RAMSAY,Robert	Animation: Visual Effects (Full Time)); Room: EC_ M311; Staff: MARTIN, Kelvin	Animation: Visual Effects (Full Time)); LCC_Study Abroad BA (Hons) Animation (FT Yr 2) Staff : PETREY, Grant		
18:00					Game Nights (extra-curricular or Z Other: Workshop, 18:00-21:00	tional activity)								
19:00					2 Other: Workshop, 18:00-21:00 Event too large - resources not p									
20:00														
21:00														
22:00						e 5. published 21/08/2	0000 40,40,07	sity of the Arts London	CEL CAT Time to					(truncated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 17/10/2022)

		Monday 17/10/2022				Tuesday 18/10/202					Vednesda 19/10/202				rsday 0/2022	Friday 21/10/2022	Sat 22/10/2022	Sunday 23/10/2022
08:00																		
09:00									3DCA & VFX GpB Shooting									
10:00 10:00 11:00 11:00 12:00 12:00 13:00	Online Supervis Groups: LCC_B Animation 2_IP. Computer Anim Computer Anim Animation Arts (Full Time)); LC 01; LCC_BA (H BA (Hons) Animation: Anim Game Arts (FT Time)); LCC_B/	is Speaker Programme - see II sed Studio or Workshop Time BA (Hons) Animation 2_IP_GF_TF_01; LCC_BA (Hons) Aniation (FT Yr2) (BA (Hons) Aniation (FT Yr2) (BA (Hons) Aniation (FUIT Time)); LCC_BA (ICT Yr2) (BA (Hons) Animation: Anions) Animation: Animation Aniation: Animation Aris 2_JH_B. On: Animation: Visual Effects (Full Time))	10:00-13:00 _01; LCC_BA (Hornation: 3D imation: 3D dons) Animation: on: Animation: on: Animation Arts nation Arts 2_CDS s 2_DMG_01; LCC_BA (; LCC_BA (Hons) Animatior Aame Arts (Full	or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	(B) Brief Breakdown R&D Workshop Supenised Studio or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (FU Tra): Roo m: EC_M302A; S taff: SAUL, Daniel	(C) Brief Breakdown R&D Workshop Supenised Studio or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation. Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (FU TY 2) (BA (FU N) (FU N) (FU N) (FU N) (FU N) (FU N) (FU N) (F	(D) Brief Breakdown R&D Workshop Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation. Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (FUI Time)): Roo m: EC_M308: Sta ff: EALES,Chris	VFX Lighting & Planning for Greenscreen Supervised Studic or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation. Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time); Room: EC_M310: Staff: VINE.	Techniques/ Induction Technical Workshop, 09:30- 13:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 4D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Animation: 5D Ani	(A) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Ani	(B) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (FUT) Time); Room: EC_MOSA; Staff: TAN,SuLlynn	(C) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Aris (FT Yr 2) (BA (Hons) Animation Aris (FT IT 2) (BA (FT MARIS) (FT MARIS) Animation Aris (Full Timel); Ro om: EC_M304; Staff: MAIRS, Nigel	(D) Toon Boom Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Ro om: EC_M30; Staff: MAIRS, Nigel			Toolkits: Please see personal schedule personal schedule of the personal schedule of the personal schedule of Workshop Time, 10: 00-13:00 Event too large - resources not printed		
14:00 14:00 15:00 15:00 16:00 17:00 17:00	ONLINE Informed Practice 2 (CDS) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2, IP_CDS_01; LCC_BA (Hons) Animation 2, IP_LOS_01; LCC_BA (Hons) Animation 12, IP_LOS_01; LCC_BA (Hons) Animation Aris 2. CDS_01; LCC_BA (Hons) Animation Arts 2, IP_LOS_01; Staff: SELINCOURT, Chris	ONLINE Informed Practice 2 (IP) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation: 2,IP_NP_01; LCC_BA (Hons) Animation: Animation: Animation Arts 2, NP_01; Rooms: EC_T1001; ROOms: EC_T1001; EC_T1001; EC_T1001; EC_T1004; EC_T1004; EC_T1004; EC_T1005; EC_T1004; EC_T1005; EC_T1004; EC_T1005; EC_T1004; EC_T1005; EC_T10	(DMG) Online Seminar, 14:00-17:00 CC BA (Hons) Animation: Animation: CC BA (Hons) Animation: CC BA (Hons) Animation:	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts (FI Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_M304'; Staff: RAMSAY', Robert	Group: LCC_B	dio or Workshop A (Hons) Animat s) Animation: 3D 22. Staff: ROE,S	ion: 3D Compute	r Animation (FT	ONLINE: Life Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not printed	your CV Online Lecture, 15 Groups: LCC_BA Studies (FT Yr 2); (Hons) Film Practic BA (Hons) Sound	:00-16:30 (Hons) Animation (F LCC_BA (Hons) Filr ce (FT Yr 2) LCC_B Arts (FT Yr 2) Staff:	- Showing your valu. T Yr 2)LCC_BA (Hd n and Television (FT A (Hdns) Games De KONTOVA,EV; Applid=371548.sect	ns) Film and Screen Yr 2)LCC_BA sign (FT Yr 2) LCC_ !IAM,Maliha	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC BA (Hons) Animation: Game Arts ((FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)): R oom: EC M304; Staff: RAMSAY, Robert	SDCA & VFX Starphoseting & Starphoseting & Starphoseting & Supposeting Studio or Supposed Studio or Workshop Time, 14: 00-1720 Groups: LCC_BA (Hors) Animation: Groups: LCC_BA Animation (FT vf.2) (BA (Hors) (BA (Hors) Animation (FT vf.2) (BA (Hors) (BA (Hor	ONLINE Informed Christian & Carl (GP1) Online Seminar, 14: 00-17:00 Online Seminar, 14: 00-17:00 Online Seminar, 14: 00-17:00 Online Seminar, 14: 00-17:00 Online Seminar, 16: 00-10: 00		
19:00 19:00 19:00 20:00																		
21:00 21:00 22:00										e Arts London - (ocated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 24/10/2022)

			Monday 24/10/202	2			Tuesday 25/10/2022	2			Vednesda 26/10/2022				rsday 0/2022	Friday 28/10/2022	Sat 29/10/2022	Sunday 30/10/2022
08:00																		
09:00														3DCA Supervised				
10:00 11:00 11:00	Online Supervise Groups: LCC_BA (11; LCC_BA (Hc Animation: 3D C Arts (FT Yr 2) (B Animation: Anim DMG_01; LCC_I Animation: Anim NP_01; LCC_BA Arts (Full Time))	ed Studio or Worl A (Hons) Animations on Animations on Animations of Animations of Animations of Animation Arts 2_CDS BA (Hons) Animation Arts 2_JH_ A (Hons) Animation Arts 2_JH_ A (Hons) Animation Arts 2_JH_ A (Hons) Animation Arts 2_JH_	Imme - see IP2 sch rshop Time, 10:00 on 2 .IP .GP .01; I.D .Computer Anim on (Full Time); I.C on: Animation Art ition: Animation Art ition: Animation Art B. 01; I.CC .BA (H. on: Game Arts (FT Animation: Visua	D-13:00 LCC_BA (Hons) A ation (FT Yr 2) (ECC_BA (Hons) Arise (Full Time)); LC cons) Animation: Arts 2_JH_A_01; L4 cons) Animation: Ary (BA (Hons)	BA (Hons) imation: Animatio C_BA (Hons) nimation Arts 2_ CC_BA (Hons) Animation Arts 2_ Animation: Gam	Cancer NHS Client Interim Lecture, 10:00-13: 00 Group: LCC_BA ((Hons) Animation. Animation Arts (FT Y 2) (BA (Hons) Animation. Full Tilloop): Rooms EC_T1402: Staff. EAL TILLOOP EAL TILLOOP EAL ES_Chris; HILTON, Start; SAUL, Daniel; TAN, Su-Lynn	VFX Supervised Stud Time, 10:00-13: Group: LCC BA Animation: Visue 2) (BA (Hons) Ar Effects (Full Tim M310; Staff: VIN	(Hons) al Effects (FT Yr nimation: Visual e)); Room: EC	(A) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Aris (FT Yr 2) (BA (Hons) Animation: Animation: Animation: Animation: Animation Aris (Full Time)); Roo mr EC_M302; St aff: MAY, Steven	(B) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation: Animation: Animation: Animation Arts (Full Time)); Room: EC_M302A; Staff: MAY, Steven	BA2 AFX 1 – Group CAD 8. AT Supenvised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Antimation: Antimation Arts (FT Yf 2) (BA (Hons) Antimation Arts (FT Antimation Arts (Full Times)): Rece M308: Staff: KANELLOS,Manos	VFX FORMATIVE SUMBISSION: 3PM submit to moodle Z Other: Hand- in, 10:00-13:00 Group: LCC BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))	OPS Preparation for industry - Trip to URL's Creative Section of Copputationities John Section 15- External Visits, 12-00- 15-00 Event for Jarge -	Studio or Workshop Time, 09:30-13: 00 Group: LCC_BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation (Full Time)): Room: EC_M311; Staf f: IVANOVA, Sonya	VFX Test Shoot Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Ro om: EC_W108; Staff: ViNE, Billie	Toolish: Please see personal schedule Supervised Stude or Workshop Time, 1000- 13300 Levent to 20 Event to 20 resources and panied		
13:00						Alternative Client Interim 1 Lecture, 13:00- 16:30 Group: LCC_							resources not printed					
14:00 15:00 15:00 16:00	Informed Practice 2 (CDS) Z Other: Independent Study, 14:00-17: 00 Groups: LCC_BA (Hons) Animation 2_IP_ CDS_01; LCC_BA (Hons) Animation Arts 2_ CDS_01; Rooms	Informed Practice 2 (DMG) 2 Other: Independent Study, 14:00-17: 00 Groups: LCC_BA (Hons) Animation 2 IP_ DMG_01; LCC_ BA (Hons) Animation: Animation Arts 2_ DMG_01; Rooms	Informed Practice 2 (JH) Z Other: Independent Study 14:00-17:00 Groups: LCC_BA (Hons) Animation 2 IP_JH_01; LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation Arts 2 JH_A_01; LCC_BA (Hons) Animation:	Informed Practice 2 (NP) Z Other: Independent Study, 14:00-17: 00 Groups: LCC_BA (Hons) Animation 2 IP_ NP_01; LCC_BA (Hons) Animation: Animation Arts 2_ NP_01; Rooms:	Informed Practice 2 (TF) Z Other: Independent Study, 14:00-17: 00 Groups: LCC_BA (Hons) Animation 2 IP_ TF_01; LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Ro om: EC_WG10: Lecture Theatre A (LTA); Staff: EALES,Chris; HILTON,Stuart; SAUL,Daniel;	Group: LCC_ BA (Hons) Animation: Game Arts (FT	3DCA Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons; Animation: 3D	Groups: LCC_B Animation: 3D C 3D Computer An Animation Arts (Time)); LCC_BA Animation: Gam	ed Studio or Work A (Hons) Animatio Computer Animatio Inimation (Full Time FT Yr 2) (BA (Hona) A (Hons) Animation He Arts (Full Time)	sshop Time, 14:00 on (FT Yr 2); LCC on (FT Yr 2) (BA (i e)); LCC_BA (Hor ns) Animation: Ani n: Game Arts (FT); LCC_BA (Hons s) Animation: Visu	_BA (Hons) Hons) Animation: ns) Animation: imation Arts (Full Yr 2) (BA (Hons)) Animation:		Time, 14:00-17: Group: LCC_BA	dio or Workshop 30 A (Hons) ne Arts (FT Yr 2) mation: Game); Room: EC_	Informed Practice 2 (DP (GP1)) Supervised Studio or Workshop Time, 14:00- 17:00 Groups LCC_BA (Hons) Animation 2 JP, GP_01: LCC_BA (Hons) Animation 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: JCC BA (Hons) Animation: UCD BA (Hons) Animation: UCD BA (Hons) Animation: UCD BA (Hons) Animation: UCD BA (Hons) Animation: USBB (Hons) Anima		
17:00 17:00	: EC_T1001; EC_ T1004:RD; EC_ T1005; EC_ T1007	: EC_T1001; EC_ T1004:RD; EC_ T1005; EC_ T1007	JH_B_01; Rooms: EC_T1001; EC_ T1004:RD; EC_ T1005; EC_T1007	EC_T1001; EC_ T1004:RD; EC_ T1005; EC_ T1007	Animation: Game Arts (Full Time)); Room: EC_T1009	TAN, Su-Lynn Creative Tech Lab Induction	Game Arts (Full Time)); Ro om: EC_M304; Staff: RAMSAY, Robert	Computer Animation (Full Time)); Room: EC_M302; Staf f: ROE,Sam						-		Time)); LOC_Study Abroad BA (Hons) Journalism (FT Yr 2); Room: EC_T1402; Sta ff: PETREY,Grant		
18:00						Game Nights (extra-cum	icular ootional activity)											
18:00						Z Other: Workshop, 18:0 Event too large - resourd	00-21:00											
19:00																		
20:00																		
21:00 21:00 22:00																		

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 31/10/2022)

			Monday 1/10/202					Tuesda 1/11/202				esday /2022		rsday /2022				day /2022			Sat 05/11/2022	Sun 06/11/2022
08:00																						
10:00						(A) Creative	(B) Creative	(C) Creative	(D) Creative	VFX	Animation	BA2 AFX 1 –	3DCA Supervised Studio or Workshop	VFX Rough	Tool Kt 4 - 2D	Tool Kit 4 - More	Tool Kit 4 - More	Tool Kit 4 - Digital	Tool Kit 4 - Stop	Toolkits: Please		
11:00						Writing Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_ BA (Hons)	Writing Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_ BA (Hons)	Writing Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_ BA (Hons)	Writing Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_ BA (Hons)	Slapcomps Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_	Skills C&D Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_ BA (Hons)	10:00-13:00 Group: LCC_ BA (Hons)	Time, 09:30- 13:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA	Edits Supervised Studio or Workshop Time, 10:00-13 00 Group: LCC_ BA (Hons)	Animation Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed	CGA Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed	3D Modelling Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed	Paint Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed	Motion Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed	see personal schedule Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed		
12:00						Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); R oom: EC_ M302; Staff:	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); R oom: EC_ M302A; Staff:	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); R oom: EC_ M304; Staff:	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); R oom: EC_ M308; Staff:	BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time));	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); R ooms: EC_ M302; EC_	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Ro oms: EC_M304; EC_M308; Staff : KANELLOS,	(Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_ M311; Staff: IVANOVA,	Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); R oom: EC_ M310; Staff:								
13:00						Principles of An Z Other: Works Group: LCC_BA	DOHERTY, Darren imation Arts Clie hop, 13:00-14:00	HANKIN,Jane ent Interim extra	SAUL,Daniel		M302A; Staff: MAY,Steven	Manos	Sonya	VINE, Billie								
14:00 14:00 15:00 15:00 16:00	Informed Practice 2 (DMG) Seminar, 14: 00-17:00 Group: LCC BA (Hons) Animation: Animation Arts 2_DMG 01; Rooms: EC_T1001; EC_T1004: RD; EC_T1005; EC_T1005; EC_T1007; Staff: MCGOWAN, David	Informed Practice 2 (NP) Seminar, 14: 00-17:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: EC_T1001; EC_T1001; EC_T1005; EC_T1007; Staff: PLOWMAN, Nicola	Informed Practice 2 (CDS Seminar, 14:00- 17:00 Groups: LCC_ BA (Hons) Animation 2.JP_ CDS_01; LOC_ BA (Information: Animation Arts 2 CDS_01; Ro oms: EC_ T1001; EC_ T1001; EC_ T1005; EC_ T1007; Staff: DE_ SELINCOURT, Chris	Informed Practice 2 (TF) Seminar, 14:00 17:00 Groups: LCC_BA (Hons) Animation 2_IP TF_01: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FT Tr 20) Tr 20 (STA) Tr 20 (S	Informed Practice 2 (JH) Seminar, 14:00 17:00 Groups: LCC_ BA (Hons) Animation Arts 2 JH A_ 01; LCC_ BA (Hons) Animation Arts 2 JH B_ 01; Rooms: EC_ T1004: RD; T1001; EC_ T1004: RD; T1005: Staff: HANKIN, Jane	Principles of	Group: LCC_ Animation (F	Studio or Work BA (Hons) An T Yr 2) (BA (Hons) An T Yr 2) (BA (Hons) (Full T	imation: 3D Colons) Animation	omputer n: 3D	ONLINE: Life Drawing Ordine Supervised Studio or Workshop Time, 14:00-18: 00 Event too large - incourses not printed	ONLINE: DPS Preparation for Industry - Introducing & Presenting yourself to Online Lecture, 15:00-16:30	Group: LCC_ Animation: G Yr 2) (BA (Ho Animation: G	Studio or me, 14:00-17: _BA (Hons) Same Arts (FT ons) Same Arts (Ful n: EC_M304;	Seminar, 14 Groups: LCC Computer Al Time)); LCC Visual Effect m: EC TG0:	C_BA (Hons) A nimation (FT Y _BA (Hons) Ar s (Full Time));	P1) nimation 2_IP_ r 2) (BA (Hons) immation: Visua LCC_Study Ab ttre C (LTC) Sta	 Animation: 3 al Effects (FT \ broad BA (Hon 	D Computer A (r 2) (BA (Honse) s) Journalism	nimation (Full s) Animation:		
17:00						RAMSAY, Robert																
18:00																						
19:00 20:00 20:00																						
21:00																						
22:00																						

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 07/11/2022)

			Monda 7/11/20				0	Tuesda 8/11/20)22				nesday 1/2022			rsday 1/2022				day 1/2022			Sat 12/11/2022	Sun 13/11/2022
08:00																								
09:00															3DCA									
10:00	ONLINE: Gue					(A) Personal / Project Tutorials	(B) Personal / Project Tutorials	(C) Personal / Project Tutorials	(D) Personal / Project Tutorials	VFX Supervised Studio or	(A) Animation Skills Supervised	(B) Animation Skills Supervised	(C) Storyboarding Supervised	(D) Storyboarding Supervised	Supervised Studio or Workshop Time, 09:30- 13:00	VFX Supervised Studio or	Tool Kt 4 - 2D Animation Supervised	Tool Kit 4 - More CGA Supervised	Tool Kit 4 - More 3D Modelling	Tool Kit 4 - Digital Paint Supervised	Tool Kit 4 - Stop Motion Supervised	Toolkits: Please see personal schedule		
11:00	Allillation All	ation 2_IP_inimation (FI nimation (FI nimation (FI rts (FT Yr 2) LCC_BA (H (Hons) Anir nimation: Ar	TF_01; LCC_ TYr 2) (BA (Hull Time)); LC (BA (Hons) Hons) Animat Mation: Anim nimation Arts	_BA (Hons) A Hons) Animati C_BA (Hons) Animation: A ion: Animatio ation Arts 2_I S 2_JH_A_01;	nimation: 3D ion: 3D) Animation: nimation Arts n Arts 2_CDS DMG_01; LC0 LCC_BA	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2 (BA (Hons) Animation:	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2 (BA (Hons) Animation:	Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Visual Effects) (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2 (BA (Hons)	Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Animation: Animation Arts (FT Yr 2' (BA (Hons)	Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Animation: Animation: (BA (Hons)	Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation): (Full Time)):	Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large- resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large- resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large- resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
-	Animation: Ar Game Arts (F	nimation Ar FT Yr 2) (BA _BA (Hons)	ts 2_NP_01; A (Hons) Anir Animation: V	LCC_BA (Ho mation: Game /isual Effects	na) Animatia	Animation Arts (Full Time)); Room : EC_M302; Staff: DOHERTY,	Animation Arts (Full Time)); Room : EC_M302A; Staff: SAUL, Daniel; TAN,	(Full Time)); R oom: EC_ M304; Staff: HANKIN,Jane HILTON, Stuart	Animation Arts (Full Time)); Room	Visual Effects (Full Time)); Room: EC_ M310; Staff:	Animation: Animation Arts (Full Time)); Room : EC_M302; Staff: MAY,	Animation: Animation Arts (Full Time)); Room : EC_M302A; Staff: MAY,	Animation: Animation Arts (Full Time)); Room : EC_M304; Staff: YACHE	Animation Arts (Full Time)); R oom: EC_ M308; Staff: BREWERTO	(Full Time)); Room: EC_ M311; Staff: IVANOVA, Sonya	Visual Effects (Full Time)); Room: EC_ M310; Staff: VINE,Billie								
13:00						Darren	Su-Lynn		Su-Lynn	<u> </u>	Steven	Steven	Fernando											
15:00	Informed Practice 2 (DMG) Online Seminar, 14: 00-17:00 Group: LCC_ BA (Hons) Animation: Animation	ONLINE Informed Practice 2 (CDS) Online Seminar, 14: 00-17:00 Groups: LCC BA (Hons) Animation 2_ IP_CDS_01; LCC_BA	ONLINE Informed Practice 2 (JH) Online Seminar, 14:00-17:00 Groups: LCC_BA (Hons) Animation 2_IP_JH_01; LCC_BA (Hons) Animation Aris 2_JH_A_01; LCC_BA (Hons) Animation.	BA (Hons) Animation: Animation Arts	ONLINE Informed Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LCC_ BA (Hons) Animation 2_IP TF_01: LCC_ BA (Hons) Animation: Game Arts (Ft) Yr 2) (BA (Hons) Animation: Game Arts (Ft)	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC_BA (Hons) Animation: Game Arts	Group: LC0 Animation	C_BA (Hons) (FT Yr 2) (BA	Torkshop Time Animation: 3 (Hons) Anim ull Time));Roo	D Computer lation: 3D	Life Drawing 2 Other: Workshop, 14: 00-16:00 Event too large- resources not printed	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large- resources not printed	Online Lecture, 1	ng your world of	Supervised Workshop 17:30 Group: LCC Animation: (FT Yr 2) Animation: (Full Time)) M304; Staff	Time, 14:00- C_BA (Hons) Game Arts	Online Sem Groups: LC 3D Comput Animation ((BA (Hons)	inar, 14:00-1 C_BA (Hons) er Animation Full Time)); L Animation: V	Animation 2 (FT Yr 2) (BA .CC_BA (Hor	_IP_GP_01; A (Hons) Anir ns) Animation (Full Time))!	LCC_BA (Hor mation: 3D Co :: Visual Effec .CC_Study Ab	mputer ts (FT Yr 2)		
\vdash	01; Staff: MCGOWAN ,David	(Hons) Animation: Animation Arts 2_CDS_ 01; Staff: DE SELINCOUR T,Chris	Animation Arts 2_JH_B_01; Ro oms: EC_T1001 EC_T1004:RD; EC_T1005; EC_ T1007: Staff	EC_T1005; EC_ T1007; Staff: PLOWMAN, Nicola	Time)); Room: EC_T1009; Staf fr: FĀRTĀN, Teodora	(FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ M304; Staff: RAMSAY,									Robert									
17:00						Robert																		
18:00						Groups: LCC_BA (Hons) Animation (BA (Hons) Anim Yr 3) (BA (Hons)	op, 18:00-21:00 A (Hons) Animation (FT Yr 3); LCC_B ation (Full Time)); L Animation: 3D Con	A (Hons) Animation .CC_BA (Hons) Ani nouter Animation (F	A (Hons) Animation (n (with Creative Com mation (with Creativ ull Time)); LCC_BA	puting) (FT Yr 3) e Computing) (FT (Hons) Animation														
19:00 19:00 20:00						(with Creative Cc BA (Hons) Anima (Full Time)); LCC Animation: Visua (FT Yr 3) (BA (Ho Animation: Anima BA (Hons) Anima LCC_BA (Hons). (Full Time)): LCC	omputing) (FT Yr 3) ation (with Creative C_BA (Hons) Anima il Effects (Full Time) ons) Animation: 3D ation Arts (FT Yr 3) ation: Game Arts (F Animation: Visual E C_BA (Hons) Game	(BA (Hons) Animati Computing) (FT Yr tion (with Creative 0); LCC_BA (Hons) . Computer Animatio (BA (Hons) Animati T Yr 3) (BA (Hons) . iffects (FT Yr 3) (BA s Art (FT Yr 1) · I.C.	ion: Animation Arts (3) (BA (Hons) Animic Computing) (FT Yr 3 Animation: 3D Comp in (Full Time)); LCC ion: Animation Arts (Animation: Game Art ((Hons) Animation: C BA (Hons) Game	[Full Time]); LCC_ ation: Game Arts) (BA (Hons) puter Animation BA (Hons) [Full Time]); LCC_ ts (Full Time)); Visual Effects s Design (FT Yr 1)														
20:00						Virtual Reality (F Animation (FT Yr	T Yr 3); LCC_MA 3 r 1) (2021/22); LCC 22); LCC_MA Virtus s: EC_M104; EC_M norn	D Computer Anima _MA Games Design	ons) Games Design rtual Reality (FT Yr 1 ition (FT Yr 1); LCC, n (FT Yr 1); LCC, M LCC_MA Virtual Re M304; EC_M308; E	_MA 3D Computer IA Games Design														
21:00																								

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 14/11/2022)

	Monday 14/11/2022	Tuesday 15/11/2022	Wednesday 16/11/2022	Thursday 17/11/2022	Friday 18/11/2022	Sat Sun 19/11/2022 20/11/2022
08:00						
09:00				3DCA Supervised Studio or		
10:00 11:00 11:00 12:00 12:00	ONLINE: Guest Speaker Programme - see IP2 schedule Online Supervised Studio or Workshop Time, 10:00-13:0 Groups: LCC BA (Hons) Animation 2 IP GP 01; LCC (Hons) Animation 2 IP TF_01; LCC BA (Hons) Animation 3D Computer Animation (Full Time)); LCC BA (Hons) Animation 3D Computer Animation (Full Time); LCC BA (Hons) Animation: Animation: Animation Arts (Full Time); LCC BA (Hons) Animation: Animation Arts (Full Time); LCC BA (Hons) Animation: Animation Arts 2 DMG 01; LCC BA (Hons) Animation: Animation Arts 2 DMG 01; LCC BA (Hons) Animation: Animation Arts 2 JM A_01; LCC BA (Hons) Animation: Animation Arts 2 JM B_01; LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FUll Time); LCC BA (Hons) Animation: Visual Effects (Full Time))	0 Writing Supervised Studio or Workshop Time, 10:00-113:00 Supervised Studio or Workshop Time, 10:00-113	C Animation Skills Sulpervised Studio or Workshop Time, 10.00-13.00 Shills Studio or Workshop Time, 10.00-13.	Ilme, 09:30 Group: LCC BA (Hons) Animation: 3D Computer Animation: Visual Animation: Visual	cel (Gr.4 4. 2) Toel (Kd.4 2. 2) Supervised S	
13:00 14:00 14:00 15:00 16:00	Informed Practice 2 N/P Pra	Principles of Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D	Life Drawing Z Other: Workshop, 14 Event too Single Practitione Sudd or Workshop Imme, 14:00-17: Imme, 14:00-17 Imme, 14:00-17 Imme, 14:00-17 Imme, 14:00-17 Imme, 14:00-17 Immed Or Immed Organized	Game Arts Supervised Studio or Workshop Time, 14:00- Group: LCC Group: LCC Game Arts Supervised Studio or Workshop Time, 14:00- Group: LCC 17:30 St	iformed Practice 2 GP (GP1) upervised Studio or Workshop Time, 14:00-17:00 roups: LCC_BA (Hons) Animation 2 JP_GP_01; LCC_BA (Hons) nimation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: Studies (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); LCC BA (Hons) Animation: Visual Effects (Full Time)); LCC tudy Abroad BA (Hons) Journalism (FT Yr 2)Room: EC_T1402; Staff: ETREY, Grant	
17:00 17:00 18:00		Robert		Robert ms: EC ms: CC W108; Staff : VINE,Bille		
19:00 19:00 20:00 20:00						
21:00 21:00 22:00			blished 21/08/2023 13:48:07 - University of the Arts London -	CEI CAT Timotoblic		(truncated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 21/11/2022)

		Monda 21/11/20					Tuesda 2/11/20					esday /2022			rsday /2022				day /2022			Sat 26/11/2022	Sun 27/11/2022
08:00																							
09:00														3DCA									
10:00					(A) Personal / Project Tutorials	(B) Personal / Project Tutorials	(C) Personal / Project Tutorials Other Unit	(D) Personal / Project Tutorials	VFX Keyring Workflows Supervised	(A) Toon Boom Supervised	(B) Toon Boom Supervised	(C) Toon Boom (Tutor Online) Supervised	(D) Toon Boom (Tutor Online) Supervised	Supervised Studio or Workshop Time, 09:30- 13:00 Group: LCC	VFX Compositing Greenscreen	Tool Kit 4 - More CGA Supervised Studio or	Tool Kt 4 - 2D Animation Supervised Studio or	Tool Kit 4 - Digital Paint Supervised Studio or	Tool Kit 4 - More 3D Modelling Supervised	Tool Kit 4 - Stop Motion Supervised Studio or	Toolkits: Please see personal schedule Supervised		
11:00					Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Studio or Workshop Time, 10:00- 13:00 Group: LCC	Studio or Workshop Time, 10:00- 13:00 Group: LCC	Studio or Workshop Time, 10:00- 13:00 Group: LCC	Studio or Workshop Time, 10:00- 13:00	Studio or Workshop Time, 10:00- 13:00	BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA	Supervised Studio or Workshop Time, 10:00- 13:00	Workshop Time, 10:00-13:00 Event too large - resources not printed	Workshop Time, 10:00-13:00 Event too large - resources not printed	Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
12:00					Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	(Hons) Animation: 3D Computer Animation (Full Time));	Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA				Jan 100		prince		
12:00					Animation Arts (Full Time)); Room : EC_M302; Staff:	Animation Arts (Full Time)); Room : EC_M302A; Staff: SAUL,	(Full Time)); R oom: EC_ M304; Staff: HILTON, Stuart; TAN,	Animation Arts (Full Time)); Room : EC_M308; Staff: EALES,	Animation: Visual Effects (Full Time)); Room: EC_ M310; Staff:	Animation: Animation Arts (Full Time)); Room : EC_M302;	Animation: Animation Arts (Full Time)); Room : EC_M302A;	Animation: Animation Arts (Full Time)); R oom: EC_ M308: Staff	Animation: Animation Arts (Full Time)); R com: EC_ M308: Staff:	Room: EC_ M311; Staff: IVANOVA, Sonya	(Hons) Animation: Visual Effects (Full Time)); Room: EC_ M310; Staff:								
13:00 13:00					DOHERTY, Darren	Daniel; TAN, Su-Lynn	Su-Lynn	Chris; TAN, Su-Lynn	VINE,Billie	Staff: TAN,Su Lynn	Staff: TAN,Su Lynn	MAIRS,Nigel	MAIRS,Nigel		M310; Staff: VINE,Billie								
14:00	Informed Informed	Informat	16.	No.						Life Drawing	ONLINE: Life												
	Practice 2 (DMG) Seminar, 14: 00-17:00 Practice 2 (NP) Seminar, 14: 00-17:00	BA (Hons)	Practice 2 (TF Seminar, 14: 00-17:00 Groups: LCC_ BA (Hons)	Practice 2 (JH) Seminar, 14: 00-17:00 Groups: LCC_ BA (Hons)	Principles of Game Arts Supervised Studio or Workshop	Group: LC0 Animation (Studio or Wo C_BA (Hons) FT Yr 2) (BA	Animation: 3E (Hons) Anima	Computer ation: 3D	Z Other: Workshop, 14: 00-16:00 Event too large - resources not	Drawing Online Supervised Studio or Workshop Time, 14:00-16:00			Supervised Workshop 1 17:30	Гіте, 14:00-	Seminar, 14 Groups: LC 3D Comput	C_BA (Hons) er Animation	Animation 2 (FT Yr 2) (BA	(Hons) Anim	LCC_BA (Hor	mputer		
15:00 15:00	Group: LCC_BA (Hons) Animation: Animation Arts 2_DMG_ 01; Rooms: Group: LC BA (Hons) Animation: Animation Arts 2_NP 01; Rooms: 01; Rooms:	CDS_01; LCC BA (Hons) Animation: Animation Arts 2_CDS_01; Rooms: EC_T1001; EC_T1004:RD;	Animation 2_ IP_TF_01; LCC_BA (Hons) Animation:	Animation: Animation Arts 2_JH_A_01; LCC_BA (Hons)	Time, 14:00- 17:30 Group: LCC_ BA (Hons) Animation:	Computer A	Animation (Fu	II Time));Rooi	m: EC_M302	printed	Event too large - resources not printed	DPS Preparation Wellbeing & emp Lecture, 15:00-16 Event too large -	oyability :30	Animation: (FT Yr 2) (E Animation: (Full Time))	BA (Hons) Game Arts	(BA (Hons)	Animation: V nalism (FT Y	isual Effects ((Full Time)) L	: Visual Effect CC_Study Ab ture Theatre	road BA		
16:00 16:00	01; Rooms: 01; Rooms EC_T1001; EC_T1004: EC_T1004 RD; EC_ RD; EC_ T1005; EC_ T1005; Staff: IT1007: Staff:	T1007; Staff: DE SELINCOURT,	Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts	Animation: Animation Arts 2_JH_B_01; Rooms: EC_ T1001; EC_	Game Arts (FT Yr 2) (BA (Hons) Animation:							printed		M304; Staff Robert	: RAMSAY,								
17:00	MCGOWAN, David PLOWMAI Nicola	1,	(Full Time)); R oom: EC_ T1009; Staff: FARTAN, Teodora	T1004:RD; EC_T1005; EC_T1007; St aff: HANKIN, Jane	Game Arts (Full Time)); Room: EC_ M304; Staff: RAMSAY,																		
17:00					Robert																		
18:00 18:00						tra-curricular option op, 18:00-21:00		(Hons) Animation (F	T Yr 2); LCC_BA														
19:00					(Hons) Animation (BA (Hons) Anima Yr 3) (BA (Hons) (with Creative Co BA (Hons) Anima (Full Time)); LCC	n (FT Yr 3); LCC_Bo ation (Full Time)); L Animation: 3D Com imputing) (FT Yr 3) ation (with Creative of BA (Hons) Animat	A (Hons) Animation CC_BA (Hons) Anim puter Animation (Fu (BA (Hons) Animation Computing) (FT Yr 3 ion (with Creative C); LCC_BA (Hons) A	(with Creative Comp nation (with Creative II Time)); LCC_BA (In: Animation Arts (F I) (BA (Hons) Anima computing) (FT_Yr 3)	outing) (FT Yr 3) Computing) (FT Hons) Animation Full Time)); LCC_ tion: Game Arts (BA (Hons)														
20:00					(FT Yr 3) (BA (Ho Animation: Anima BA (Hons) Anima LCC_BA (Hons) A	ons) Animation: 3D (ation Arts (FT Yr 3) (ation: Game Arts (FT Animation: Visual E	Computer Animation (BA (Hons) Animation (FYr 3) (BA (Hons) A (Hons	n: Animation Arts (F nimation: Game Art (Hons) Animation: V	BA (Hons) Full Time)); LCC_ s (Full Time)); /isual Effects														
20:00					LCC_BA (Hons) (BA (Hons) Virtual Virtual Reality (F1 Animation (FT Yr (FT Yr 1) (2021/2 (2021/22); Room: KAC7MAREK Th	T Yr 3); LCC_MA 3 1) (2021/22); LCC 2); LCC_MA Virtua s: EC M104: EC M	Yr 2); LCC_BA (Ho LCC_BA (Hons) Vir D Computer Animat _MA Games Design I Reality (FT Yr 1); I I301:Play Room; EC	ual Reality (FT Yr 2) on (FT Yr 1); LCC_ (FT Yr 1); LCC_MA .CC_MA Virtual Rea _M304; EC_M308;); LCC_BA (Hons) MA 3D Computer A Games Design ality (FT Yr 1) EC_M310; Staff:														
21:00					Abhimanyu Chatt																		
22:00																							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 28/11/2022)

			Monda 8/11/20					sday /2022				ednesd 0/11/202				rsday 2/2022				day 2/2022			Sat 03/12/2022	Sun 04/12/2022
08:00																								
10:00															3DCA Supervised Studio or									
11:00 11:00 12:00	Online Supe Groups: LCI (Hons) Anim Computer A Animation A (Full Time)) 01; LCC_BA (Hons) Anim Animation: A Game Arts i Time)); LCC	ervised Studi C_BA (Hons; nation 2_IP_ unimation (FT, unimation (FQ, Arts (FT Yr 2); ; LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation Animation Ar(FT Yr 2) (BA)	o or Worksho Animation 2 IF_01; LCC_ 'Yr 2) (BA (H Ill Time); LC (BA (Hons) Animation Arts ation Arts 2_c ts 2_NP_01; A (Hons) Animation Animation Arts	Hons) Animati C_BA (Hons) Animation: Animation ation Arts 2_I 2_JH_A_01; JH_B_01; LC LCC_BA (Ho nation: Game (isual Effects	0-13:00 LCC_BA nimation: 3D on: 3D Animation: nimation Arts n Arts 2_CDS DMG_01; LCC LCC_BA C_BA (Hons)	13:00 Group: LCC_ BA (Hons) Animation: Visual Effects -(FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time));	Gp C Project Tutorials Other Unit Tutorials, 10:00- 12:00 Event too large- resources not printed	ISp D Project Tutorials Other Unit Tutorials, 10:00- 12:00 Event too large- resources not printed	A&B) Cancer NHS Client Interim 2 Lecture, 11 00-17:00 Group: LCC_BA (Hons) Animation: Animation	(C) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)): Room: EC_M302; Staff: YACHE Fernando	(D) Storyboarding Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation arts (FT Yr 2) (BA (Hons) Animation arts (Full Time)); Room: EC_M302A, Staff: BREWERTO N, Hannah	3PM submit Z Other: Ha Group: LCC Visual Effec	ATIVE SUME t to moodle and-in, 10:00- EBA (Hons) tts (FT Yr 2) (Visual Effects	13:00 Animation: BA (Hons)	Workshop Time, 09:30- 13:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC W311- Staff: IVANOVA, Sonya	VFX Critique Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_ M310: Staff: VINE, Billie	Tool Kit 4 - More CGA Supervised Studio or Workshop Time, 10:00-15:00 Event too large - resources not printed	Tool kt.4 - 2D Animation Supervised Sudio or Workshop Time, 10:00-15:00 Event too large- resources not printed	Tool Kit 4 - Digital Paint Supervised Studio or Workshop Time, 10000-19300 Event too large resources not printed	Tool kit 4 - More 3D Modelling Supervised Students Websteep Time, 10:00-13:00 Event too large - resources not printed	Tool kit 4 - Stop Motion Supervised Sudo or Workshop Time, 10000-19:00 Event too large- resources not printed	Toolkits: Please see personal schedule Supervised Supervised Student on Time 10:00-13:00 Event too large - resources not printed		
13:00									Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Ro															
15:00 15:00 16:00 16:00	ONLINE Informed Practice 2 (DMG) Online Seminar, 14: 00-17:00 Group: LCC_ BA (Hons) Animation: Animation Ort; Staff: MCGOWAN ,David	ONLINE Informed Practice 2 (CDS) Online Seminar, 14: 00-17:00 Groups: LCC BA (Hons) Animation 2_ IP_CDS_01; Staff: DE SELINCOUR T, Chris	ONLINE Informed Practice 2 (JH) Online Seminar, 14:00-17:00 Groups: LCC BA (Hons) Animation 2 JP_JH_01; LCC_BA (Hons) Animation 21:00 Animation Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: The Commission Arts Co	ONLINE Informed Practice 2 (NP) Online Seminar, 14:00-17:00 Groups: LOC_BA (Hons) Animation 2_IP, NP_01: LOC_BA (Hons) Animation 2_IP, NP_01: LOC_BA (Hons) Animation: Animation: Animation: Animation: Online 2_IP, ORLINE CT 1001: EC_T1004: EC_T1005: EC_T105: EC_T1005: EC_T1005	ONLINE Informed Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LOC_BA (Hons) Animation 2_IP TF_O1: LOC_BA (Hons) Animation 2_IP TF_O1: LOC_BA (Hons) Animation: Game Arts (FIX) Game Arts (FIX) TY 22; (BA (Hons); Room: EC_T1009: Staff: FARTAN, Teodora	Principles of Game Arts Supervised Studio or Workshop Time, 14:00-17:30 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC M304; Staff: RAMSAY, Robert	Animation:	C_BA (Hons) 3D Computer FT Yr 2) (BA nation: 3D	om: EC_ TG11: Lecture Theatre B (LTB): Staf f: DOHERTY ,Darren; SAUL, Daniel; TAN,Su- Lynn	Life Drawing 2 Other: Workshop, 14: 00-16:00 Event too large - resources not printed	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16:00 Event too large- resources not printed	(B) Sound Workshop (Tutor Online) Supervised Studio or Workshop 17:00 (Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation Arts (Full Time)): ROWNER (Full Time): ROWNER (Full Time): WARLOWE, Jessica	(A) Sound Workshop (Tutor Online) Supen/sed Studio or Workshop Time, 14:00-17:00 Group: LCC BA (Hons) Animation: Animation: Animation: Animation: Animation Arts (Full Time); R Com. EC_ M309; Staff: MARLOWE, Jessica	ONLINE: DPS Preparation for Industry - Pathways into Film and TV - industry panel session Online Lecture, 15:00-16:30	Supervised Workshop 17:30 Group: LCC Animation: (FT Yr 2) (E Animation: (Full Time)	Time, 14:00- C_BA (Hons) Game Arts	Online Sem Groups: LC 3D Comput Animation ((BA (Hons)	tinar, 14:00-1 C_BA (Hons) er Animation Full Time)); L Animation: V	Animation 2 (FT Yr 2) (BA CC BA (Hor	_IP_GP_01; A (Hons) Anir as) Animation (Full Time))L	LCC_BA (Hor nation: 3D Co : Visual Effect CC_Study Ab	mputer ts (FT Yr 2)		
17:00 18:00																								
18:00																								
19:00																								
20:00																								
21:00																								

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 05/12/2022)

			Monday 5/12/20				Tuesda 6/12/202				ednesd 7/12/202				sday 2/2022			Fri 09/12	day 2/2022			Sat 10/12/2022	Sun
08:00																							
09:00																							
10:00						(A) Project Tutorials	(B) Project Tutorials	VFX Supervised	(A) Storyboarding	(B) Storyboa		kshop Time, 1	10:00-13:00	3DCA Supervised Studio or Workshop Time, 09:30- 13:00	VFX Supervised	Tool Kit 4 - More CGA Supervised	Tool Kt 4 - 2D Animation Supervised	Tool Kit 4 - Digital Paint Supervised	Tool Kit 4 - More 3D Modelling Supervised	Tool Kit 4 - Stop Motion Supervised	Toolkits: Please see personal schedule		
11:00						Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Other Unit Tutorials, 10: 00-13:00 Group: LCC_ BA (Hons)	Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons)	Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_	(FT Yr 2) (B	A (Hons) Anin	nimation: Anir nation: Animat x;Staff: BREW	tion Arts (Full	Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA	Studio or Workshop Time, 10:00- 13:00 Group: LCC_ BA (Hons)	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
12:00						Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation:	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Arts BBA Arts BBA Arts BBA Arts BBBA Arts BBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBBB					Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation:						printea		
12:00						(Full Time)); R oom: EC_ M302; Staff: DOHERTY, Darren	(Full Time)); R oom: EC_ M302A; Staff: SAUL,Daniel	Visual Effects (Full Time)); R oom: EC_ M310; Staff: VINE,Billie	Animation: Animation Arts (Full Time)); R oom: EC_ M302; Staff: YACHE,					oom: EC_ M311; Staff: IVANOVA, Sonya	Visual Effects (Full Time)); R oom: EC_ M310; Staff: VINE,Billie								
13:00						C&D) Alternative Client Interim 2			Fernando														
14:00 14:00	ONLINE Informed	ONLINE Informed	ONLINE Informed Practice 2 (JH)	ONLINE Informed	ONLINE Informed	Lecture, 13: 00-17:00 Group: LCC_ BA (Hons)	Principles of Game Arts	3DCA Supervised	Life Drawing Z Other: Workshop, 14:00-	ONLINE: Life Drawing Online	(C) Sound Workshop	(D) Sound Workshop		Principles of Supervised S	Game Arts		ormed Practice	e 2 GP (GP1)					
15:00	Practice 2 (DMG) Online Seminar, 14:00-17:00	Practice 2 (CDS) Online Seminar, 14: 00-17:00 Groups: LCC	Online Seminar, 14:00-17:00 Groups: LCC_ BA (Hons) Animation 2_IP_ JH_01; LCC_BA	Practice 2 (NP) Online Seminar 14:00-17:00 Groups: LCC_ BA (Hons) Animation 2 IP	Practice 2 (TF) Online Seminar, 14:00-17:00 Groups: LCC_ BA (Hons) Animation 2 IP	Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation	Supervised Studio or Workshop Time, 14:00- 17:30	Studio or Workshop Time, 14:00- 18:00	16:00 Event too large -	Supervised Studio or Workshop Time, 14:00-16:00 Event too large - resources not	(Tutor Online) Supervised Studio or Workshop Time, 14:00-17: 00	(Tutor Online) Supervised Studio or Workshop Time, 14:00-17: 00	ONLINE: DPS	Workshop Ti 30 Group: LCC Animation: G	ime, 14:00-17 _BA (Hons) Same Arts	Groups: LCC Computer A (Full Time)); Animation: \	C_BA (Hons) / nimation (FT \ LCC_BA (Ho 'isual Effects	Animation 2_II Yr 2) (BA (Hor ns) Animation (Full Time));L(ns) Animation : Visual Effec	C_BA (Hons) : 3D Compute ts (FT Yr 2) (E road BA (Hons	r Animation A (Hons)		
16:00	Group: LCC_BA (Hons) Animation:	BA (Hons) Animation 2_ IP_CDS_01; LCC_BA (Hons)	(Hons) Animation: Animation Arts 2_ JH_A_01; LCC_ BA (Hons) Animation: Animation Arts 2_	NP_01; LCC_ BA (Hons) Animation: Animation Arts 2_NP_01; Roo ms: EC_T1001:	TF_01; LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)	Arts (Full Time)); Roo m: EC_ WG10: Lecture	Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2)	Group: LCC BA (Hons) Animation: 3D Computer		printed	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Preparation for Industry - Your DPS journey - how to apply Online Lecture, 15:00-16:30	(FT Yr 2) (Banimation: G (Full Time)); M304; Staff: Robert	Room: EC_	(FT Yr 2); St	aff: PETREY,	Grant					
16:00	Animation Arts 2_ DMG_01; S taff: MCGOWA	Animation: Animation Arts 2_CDS_ 01; Staff: DE SELINCOURT ,Chris	JH B_01; Room s: EC_T1001; EC_T1004:RD; EC_T1005; EC_ T1007; Staff: HANKIN,Jane	EC_T1004:RD; EC_T1005; EC_ T1007; Staff: PLOWMAN, Nicola	Animation: Game Arts (Full Time)); R oom: EC_ T1009; Staff: FARTAN.	Theatre A (LTA); Staff: EALES,Chris; HILTON, Stuart; TAN,	(BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ M304; Staff:	Animation (FT Yr 2) (BA (Hons) Animation: 3D			Animation: Animation Arts (Full Time)); R oom: EC_ M304; Staff: MARLOWE,	Animation: Animation Arts (Full Time)); R oom: EC_ M309; Staff: MARLOWE,	Event too large - resources not printed										
17:00 17:00	N,David				Teodora	Su-Lynn	RAMSAY, Robert	Computer Animation (Full Time)): Room: EC_ M302			Jessica	Jessica			ı								
18:00 18:00						Game Nights (extr. Z Other: Workshop		activity)															
19:00						Event too large - re	esources not printed																
19:00																							
20:00																							
21:00																							
22:00												University of t											ted to fit page

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change CELCAT Calendar on the control of the control

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 26/12/2022)

	Monday 26/12/2022	Tuesday 27/12/2022	Wednesday 28/12/2022	Thursday 29/12/2022	Friday 30/12/2022	Saturday 31/12/2022	Sunday 01/01/2023
09:00	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**	Public Holiday Christmas Day 08:00-22:00 **Public Holiday**					
09:00							
10:00							
11:00							
12:00							
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16:00							
16:00 17:00							
17:00							
18:00							
19:00 19:00							
20:00							
21:00							
22:00				0023 43:48:07 . University of the Arts London	o CELCAT Timetabling		

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Ch

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 02/01/2023)

	Monday 02/01/2023	Tuesday 03/01/2023	Wednesday 04/01/2023	Thursday 05/01/2023	Friday 06/01/2023	Saturday 07/01/2023	Sunday 08/01/2023
08:00	Public Holiday - New Year's Day 08:00-22:00						
09:00							
10:00							
11:00							
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21:00							
22:00							
			Page 15, published 21/08/5	2023 13:48:07 - University of the Arts London -	. CELCAT Timetabling		

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 09/01/2023)

	Mon 09/01/2023		1	Tuesday 0/01/202	/ 23				ednesd 1/01/202				sday /2023			Fri 13/01	iday 1/2023			I	Sunday 15/01/2023
08:00																					
09:00												3DCA									
10:00		(A) Toon Boom	(B) Toon Boom	(C) Toon Boom	(D) Toon Boom	VFX Supervised	Group C & AT - Acting for	IP2 Submission By 3PM				Supervised Studio or Workshop Time, 09:30-	VFX Supervised	Tool Kit 4 - More CGA	Tool Kt 4 - 2D Animation	Tool Kit 4 - Digital Paint	Tool Kit 4 - More 3D Modelling	Tool Kit 4 - Stop Motion	Toolkits: Please see personal		
11:00		Supervised Studio or Workshop Time, 10:00-13:00	Supervised Studio or Workshop Time, 10:00-13:00	Supervised Studio or Workshop Time, 10:00-13:00	Supervised Studio or Workshop Time, 10:00-13:00	Studio or Workshop Time, 10:00- 13:00	Animation 2 Supervised Studio or Workshop Time, 10:00-13:00	Z Other: Hand-in, 10:00-15:00 Event too large - resources not printed				13:00 Group: LCC_ BA (Hons) Animation: 3D	Studio or Workshop Time, 10:00- 13:00	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	schedule Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not		
11:00		Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA	Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA	Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA	Group: LCC_ BA (Hons) Animation: Animation Arts					Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D	Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA				,		printed		
12:00 12:00		(Hons) Animation: Animation Arts (Full Time)); Ro om: EC_M302; Staff: TAN,Su-	(Hons) Animation: Animation Arts (Full Time)); Ro om: EC_M302A; Staff: TAN,Su-	(Hons) Animation: Animation Arts (Full Time)); Ro om: EC_M304; Staff: MAIRS,	(Hons) Animation: Animation Arts (Full Time)); Ro om: EC_M304; Staff: MAIRS,	(Hons) Animation: Visual Effects (Full Time)); R	(FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Ro om: EC M104					Computer Animation (Full Time)); R oom: EC_ M311: Staff:	(Hons) Animation: Visual Effects (Full Time)): R								
13:00		Lynn	Lynn	Nigel	Nigel	oom: EC_ M310; Staff: VINE,Billie	om: EC_M104					IVANOVA, Sonya	oom: EC M310; Staff: VINE,Billie				4				
14:00		Principles of Game Arts Supervised		itudio or Works BA (Hons) Anir			ONLINE: Life Drawing Online Supervised Studio or		(A) Sound Workshop 2 (Tutor Online) Supervised	(B) Sound Workshop 2 (Tutor Online) Supervised	Group D & AT - Acting for Animation 2 Supervised	Principles of C Supervised St Workshop Tin	tudio or								
15:00 15:00		Studio or Workshop Time, 14:00- 17:30	Animation (Fi	T Yr 2) (BA (Ho ull Time));Roon	ns) Animation: n: EC_M302; St	3D Computer aff: ROE,Sam	Workshop Time, 14:00-16:00 Event too large - resources not printed		Studio or Workshop Time, 14:00-17:00 Group: LCC	Studio or Workshop Time, 14:00-17:00 Group: LCC	Studio or Workshop Time, 14:00-17:00 Group: LCC	30 Group: LCC_I Animation: Ga Yr 2) (BA (Ho	BA (Hons) ame Arts (FT								
16:00		Group: LCC_ BA (Hons) Animation: Game Arts							BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Game Arts (F m: EC_M304; RAMSAY,Rob	ull Time));Roo Staff: pert								
16:00		(FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time));							Animation Arts (Full Time)); Ro om: EC_M302	Animation. Arts (Full Time)); Ro om: EC_M302A; Staff: MARLOWE,	Animation Arts (Full Time)); Ro om: EC_T1402										
17:00 17:00		Room: EC_ M304; Staff: RAMSAY, Robert								Jessica		_									
18:00				T		I															
19:00																					
19:00																					
20:00																					
21:00																					
21:00																					
22:00								D 46			Habaraha Z	he Arts London	051 047 7								ated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 16/01/2023)

	Monday 16/01/2023			sday I/2023				/ednesda 8/01/202				sday /2023				day /2023			Sat 21/01/2023	Sunday 22/01/2023
08:00																				
09:00		(C&D) Alternative Client Presentation Lecture, 09:00-11: 00 Group: LCC_BA (Hons) Animation:									3DCA Fit to									
10:00		Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_	VFX Supervised St	tudio or Worksho	on Time, 10:00-	Gpoup A & AT	- Acting for Ani	imation 2 op Time, 10:00-	13-00		Other Unit Tutorials, 09:30- 13:00 Groups: LCC_BA	VFX Supervised	Tool Kit 4 - More CGA Supervised Studio	Tool Kt 4 - 2D Animation	Tool Kit 4 - Digital Paint	Tool Kit 4 - More 3D Modelling	Tool Kit 4 - Stop Motion Supervised Studio	Toolkits: Please see personal schedule		
11:00		TG02:Lecture Theatre C (LTC); St aff: EALES,Chris; HILTON,Stuart	13:00 Group: LCC_E	BA (Hons) Anima 2) (BA (Hons) A	ation: Visual			ation: Animation III Time))Room:		(BA (Hons)	(Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)	Studio or Workshop Time, 10:00-13: 00	or Workshop Time, 10:00-13:00 Event too large - resources not	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not	or Workshop Time, 10:00-13:00 Event too large - resources not	Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not		
11:00			Visual Effects Staff: VINE,Bi	(Full Time)); Roo	om: EC_M310;						Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation:	Group: LCC_ BA (Hons) Animation: Visual Effects	printed	printed	printed	printed	printed	printed		
12:00 12:00		(C&D) Alternative	-								Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)	(FT Yr 2) (BA (Hons) Animation: Visual Effects								
12.00		Client Presentation Lecture, 12:00-13: 00 Event too large -); Room: EC_ M311; Staff: IVANOVA,Sonya	(Full Time)); R oom: EC_ M310; Staff: VINE,Billie								
13:00 13:00		(C&D) Alternative	(A&B) Cancer NHS Client									VIVE,DIIIC								
14:00		Client Presentation Lecture, 13:	Final Lecture, 13: 00-18:00																	
14:00		00-18:00 Group: LCC_ BA (Hons) Animation:	Group: LCC_ BA (Hons) Animation: Animation	Principles of Game Arts Supervised	3DCA Supervised Studio or	ONLINE Life Drawing Z Other: Workshop, 14:00-16:00	ONLINE: Life Drawing Online Supervised Studio or Workshop	(D) Sound Workshop (Tutor Online) Supervised	(C) Sound Workshop (Tutor Online) Supervised	Group B & AT - Acting for Animation 2 Supervised	Principles of G Supervised St Workshop Tim									
15:00 15:00		Animation Arts (FT Yr 2) (BA (Hons)	Arts (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 14:00- 17:30	Workshop Time, 14:00- 18:00	Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA	Time, 14:00-16:00 Event too large - resources not printed	Studio or Workshop Time, 14:00-17:00 Group: LCC BA	Studio or Workshop Time, 14:00-17:00 Group: LCC_BA	Studio or Workshop Time, 14:00-17:00 Group: LCC_BA	Group: LCC_E Animation: Ga 2) (BA (Hons)	BA (Hons) me Arts (FT Yr Animation:								
		Animation: Animation Arts (Full Time)); Room	Animation Arts (Full Time)); Room : EC_WG10:	Group: LCC_ BA (Hons) Animation:	Group: LCC_ BA (Hons) Animation: 3D Computer	(Hons) Animation (FT Yr 3); Staff: HILTON,Stuart		(Hons) Animation: Animation Arts (FT Yr 2) (BA	(Hons) Animation: Animation Arts (FT Yr 2) (BA	(Hons) Animation: Animation Arts (FT Yr 2) (BA	Game Arts (Fum: EC_M304; Robert	ull Time));Roo Staff: RAMSAY,								
16:00 16:00		: EC_TG11: Lecture Theatre B (LTB); Staff:	Lecture Theatre A (LTA); Staff: DOHERTY,	Game Arts (FT Yr 2) (BA (Hons) Animation:	Animation (FT Yr 2) (BA (Hons) Animation:			(Hons) Animation: Animation Arts (Full Time)); Roo	(Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M302A;	(Hons) Animation: Animation Arts (Full Time)); Roo m: EC_T1402										
17:00		EALES,Chris; HILTON, Stuart	Darren; SAUL Daniel; TAN, Su-Lynn	Game Arts (Full Time)); Room: EC_ M304: Staff:	3D Computer Animation (Full Time)); Room: EC			aff: MARLOWE, Jessica	Staff: MARLOWE, Jessica	m: EC_11402										
17:00				RAMSAY, Robert	M302; Staff: ROE,Sam							I								
18:00																				
18:00		Z Other: Workshop, 1 Groups: LCC_BA (Ho	ons) Animation (FT Yr 1	I); LCC_BA (Hons) Anim																
19:00		Computing) (FT Yr 3) BA (Hons) Animation Animation Arts (Full 1	(BA (Hons) Animation: (with Creative Computi ime)); LCC_BA (Hons)	C_BA (Hons) Animation : 3D Computer Animation ing) (FT Yr 3) (BA (Hons Animation (with Creative	n (Full Time)); LCC_) Animation: e Computing) (FT Yr															
19:00		3) (BA (Hons) Animat Creative Computing) BA (Hons) Animation Computer Animation (BA (Hons) Animation	ion: Game Arts (Full Ti (FT Yr 3) (BA (Hons) A : 3D Computer Animati (Full Time)); LCC_BA (:: Animation Arts (Full T	Animation (with Creativ mel); LCC_BA (Hons) Ai nimation: Visual Effects on (FT Yr 3) (BA (Hons) (Hons) Animation: Anima Firme)); LCC_BA (Hons) / Arts (Full Time)); LCC_E on: Visual Effects (Full Ti	nimation (with (Full Time)); LCC_ Animation: 3D tion Arts (FT Yr 3) Animation: Game															
20:00		Visual Effects (FT Yr Games Art (FT Yr 1): Design (FT Yr 2):10	ons) Animation: Game : 3) (BA (Hons) Animatio : LCC_BA (Hons) Game C_BA (Hons) Game	Aris (Full Time)); LCC_E on: Visual Effects (Full Ti es Design (FT Yr 1) ; LC Design (FT Yr 3) : LCC F	me)); LCC_BA (Hons) C_BA (Hons) Games A (Hons) Virtual															
20:00		Reality (FT Yr 1); LO Reality (FT Yr 3); LO Animation (FT Yr 1) (Design (FT Yr 1) (202 (FT Yr 1) (2021/22);	C_BA (Hons) Virtual Re C_MA 3D Computer An 2021/22); LCC_MA Ga 21/22); LCC_MA Virtual Rooms: EC_M104; EC_	es Design (FT Yr 1); LCC Design (FT Yr 3); LCC_E eality (FT Yr 2); LCC_B inmation (FT Yr 1); LCC, ames Design (FT Yr 1); LCC, all Reality (FT Yr 1); LCC _M301:Play Room; EC_I	(Hons) Virtual MA 3D Computer CC_MA Games MA Virtual Reality M304; EC_M308; EC_															
21:00		Abhimanyu Chattopa	dhyay																	
21:00																				
22:00											sity of the Arts I									cated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 23/01/2023)

	Monday 23/01/2023			Tuesday 24/01/2023				Wedn 25/01				sday /2023	Friday 27/01/2023	Saturday 28/01/2023	Sunday 29/01/2023
08:00															
09:00											Priciples of Game Arts Summative Assessment - Hand in by 3pm				
10:00		(A) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	Other Unit Tutorials, 10:00-13: 00	(A) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00-13	Z Other: Hand-in, 09:00-15:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game	By 3PM Summative Assessment Principles of Z Other: Hand-in,			
11:00 11:00		Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310;	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Arts (Full Time))	10:00-15:00 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation: 3D Computer			
12:00		(Full Time)); Room : EC_M302; Staff: DOHERTY,Darren	(Full Time)); Room : EC M302A: Staff:	(Full Time)); Room : EC_M304; Staff: HILTON,Stuart; TAN,Su-Lynn	(Full Time));Room : EC_M308;Staff: EALES,Chris	Staff: VINE,Billie	(Full Time)); Room : EC_M302; Staff: DOHERTY,Darren	(Full Time)); Room : EC_M302A; Staff: TAN,Su-Lynn	(Full Time)); Room : EC_M304; Staff: HILTON,Stuart	(Full Time)); Room : EC_M308; Staff: EALES, Chris		Animation (FT Yr 2 (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA			
13:00												(Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_			
14:00 15:00		00	Principles of Game Other Unit Tutorials Group: LCC_BA (He Game Arts (Full Tim		e Arts (FT Yr 2) (BA k;Staff: RAMSAY,Rol	(Hons) Animation: pert	ONLINE: Life Drawing Online Supervised Studio or Workshop Time, 14:00-16: 00 Event too large - resources not printed	Life Drawing Z Other: Workshop, Groups: LCC_BA (H Animation (FT Yr 2) om: EC_T1101; Staf	ons) Animation (FT '	Yr 1) LCC_BA (Hons) imation (FT Yr 3) Ro		BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))			
15:00 16:00		Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2 (BA (Hons) Animation: 3D													
16:00 17:00		Computer Animation (Full Time)); Room: EC_ M302; Staff: IVANOVA,Sonya; ROE,Sam													
17:00															
18:00															
19:00 19:00															
20:00															
21:00															
22:00						Page 18 publishe	d 21/08/2023 12-40-6	7 - University of the	Arte London - CELC	\T Timetabling					(truncated to fit page)

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 30/01/2023)

	Monday 30/01/2023		Tuesday 31/01/2023			Wedn 01/02	esday 2/2023		Thursday 02/02/2023	Friday 03/02/2023	Saturday 04/02/2023	Sunday 05/02/2023
08:00												
09:00												
10:00		(D) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00- 13:00	(C) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00- 13:00	(A&B) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00- 13:00	(A) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00- 13:00	(B) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00- 13:00	(C&D) Exploratory Workshop 1 Supervised Studio or Workshop Time, 10:00- 13:00	Life Drawing Z Other: Workshop, 10: 00-13:00 Groups: LCC_BA (Hons)	NHS Client Deadline by 4PM Z Other: Hand-in, 10:00- 16:00			
11:00		Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons Animation: Animation Arts (Full Time)); Room:	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons Animation: Animation Arts (Full Time)); Room:	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons Animation: Animation Arts (Full Time)); Rooms	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons Animation: Animation Arts (Full Time)); Room:	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons Animation: Animation Arts (Full Time)); Room:	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons Animation: Animation Arts (Full Time)); Rooms	Animation (FT Yr 1) LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3) Ro om: EC_T1101; Staff:	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time))			
12:00		EC_M301:Play Room;S taff: EALES,Chris	EC_M303:Stop Motion/ Light box; Staff: EALES, Chris	: EC_M302; EĆ_M302A; Staff: RADEV,Mario	EC_M301:Play Room;S taff: EALES,Chris	EC_M303:Stop Motion/ Light box; Staff: EALES, Chris	: EC_M302; EĆ_M302A; Staff: RADEV,Mario	HILTON, Stuart				
13:00												
14:00					Life Drawing Z Other: Workshop, 14:0 Groups: LCC_BA (Hons)	00-17:00 Animation (FT Yr 1) LCC_m: EC_T1101; Staff: HILTC	BA (Hons) Animation (FT	Yr 2)†LCC_BA (Hons)				
15:00 15:00					Animation (FT 11 3), Roo	iii. EC_TTIOT,Stall. HILTO	JN,Stuart					
16:00 16:00												
17:00 17:00												
18:00 18:00												
19:00												
20:00												
21:00												
22:00							sity of the Arts London - C					

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 06/02/2023)

	Monday 06/02/2023	Tuesday 07/02/2023	Wednesday 08/02/2023	Thursday 09/02/2023	Friday 10/02/2023	Saturday 11/02/2023	Sunday 12/02/2023
08:00							
09:00							
09:00					UAL Games Conference 09:00-18:00 Groups: LCC_BA (Hons) Animation: Game		
	Activities Week (Exploratory Workshops Z Other: Workshop, 09:30-18:00 Groups: LCC_BA (Hons) Animation: 3D				Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons)		
	Animation: 3D Computer Animation: Gull Time)); LCC_BA (Hons) Animation: Gull Att. (FT. Yr. 2) (RA (Hons) Animation: Game				Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FU ITine)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (FUII Time)); LCC_BA (Hons) Games Design (FT Yr 1), LCC_BA (Hons) Games Design (FT Yr 2), LCC_BA (Hons) Games Design (FT Yr 3), LCC_BA (Hons) Games Design (FT Yr 3), LCC_BA (Hons) Games Design (FT) DPSRoom		
11:00 11:00	Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time); Staff: EALES,Chris; RADEV,Mario)			BA (Hons) Games Design (FT) DP\$Room s: EC_TG02:Lecture Theatre C (LTC); EC_ TG11:Lecture Theatre B (LTB); Staff: KACZMAREK,Thom; RISINO,Luca		
); Staff: EALES,Chris; RADEV,Mario				KACZMAREK,Thom; RISINO,Luca		
12:00							
13:00							
13:00							
14:00							
14:00							
15:00 15:00					-		
16:00 16:00					-		
17:00							
17:00					-		
18:00							
18:00							
19:00							
19:00							
20:00							
21:00 21:00							
22:00			Page 20, published 21/08/2	2023 13:48:07 - University of the Arts Londo	n - CELCAT Timetabling		

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 13/02/2023)

	Mon 13/02				Tuesday 4/02/202				Wedn 15/02	esday 2/2023			rsday 2/2023		1	Friday 7/02/202	23		Sat 18/02/2023	Sunday 19/02/2023
08:00																				
09:00																				
10:00	ONLINE		(C) Exploratory	(A) Exploratory	(B) Exploratory	(D) Exploratory	Exploratory Practice	(A) Exploratory	(C) Exploratory	(D) Exploratory	(B) Exploratory	Exploratory	Exploratory	Tool Kt 4 - 2D	Tool Kit 4 - More	Tool Kit 4 - More 3D	Tool Kit 4 - Digital	Tool Kit 4 - Stop	1	
11:00	Professional Practice Launch 3D and Visual Effects Online Project Briefing, 10:00-13: 00 Groups: LCC_BA		Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	- Altered States Briefing Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation:	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Workshop 2 Supervised Studio or Workshop Time, 10:00-13:00	Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00	Practice - Altered States Briefing Supervised Studio or Workshop Time,	Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	CGA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Motion Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed		
11:00	(Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full		Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr	10:00-13:00 Group: LCC_BA (Hons) Animation: Visua Effects (FT Yr 2)	рипец	pinied	pinieu	prined	prined		
12:00	Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE,Billie	Exploratory Practice	Animation: Animation Arts (Full Time)); Roo m: EC_M301: Play Room; Staff : EALES,Chris	Animation: Animation Arts (Full Time)); Roo m: EC_M302; St aff: RADEV, Mario	Animation: Animation Arts (Full Time)); Roo m: EC_M302A; Staff: RADEV, Mario	Animation: Animation Arts (Full Time)); Roo m: EC_M303: Stop Motion/ Light box; Staff: EALES,Chris	(Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_M310; S taff: ROE,Sam; VINE.Billie	Animation: Animation Arts (Full Time)); Roo m: EC_M301: Play Room; Staff : EALES,Chris	Animation: Animation Arts (Full Time)); Roo m: EC_M302; St aff: RADEV, Mario	Animation: Animation Arts (Full Time)); Roo m: EC_M302A; Staff: RADEV, Mario	Animation: Animation Arts (Full Time)); Roo m: EC_M303: Stop Motion/ Light box; Staff: EALES,Chris	2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M311; Staff: ROE,Sam	(BA (Hons) Animation: Visua Effects (Full Time)); Room: EC_M310; Staff: VINE,Billie							
13:00 13:00		Unit Briefing Launch - Themes & Concept development Darren Dougherty Project Briefing, 12: 30-14:00 Event too large -				E. E. E. G. S. III.	VIII.				L ILLO, OTHO	102,0411								
14:00		resources not printed	Evalerator D	ti				ONLINE Life D)i			Exploratory Pr	va ati a a	Cuplerates: Dr	antina lutua ta	Chami			1	
15:00			Group: LCC_E	udio or Worksho BA (Hons) Anima	ation: Game Art	18:00 s (FT Yr 2) (BA ff: RAMSAY,Rol		Z Other: Work	shop, 14:00-16: BA (Hons) Anim Yr 2);LCC_BA	nation (FT Yr 1)	LCC_BA (Hons) on (FT Yr 3) Sta	Supervised St Workshop Tim Group: LCC_E	udio or ne, 14:00-18:00	Supervised Str Groups: LCC_ (Hons) Animat	ion: 3D Comput	p Time, 14:00- nation: 3D Comp ter Animation (F	17:00 puter Animation full Time)); LCC a) Animation: Vi	_BA (Hons)		
15:00	ONLINE Professional Online Project Briefing Event too large - resou											2) (BA (Hons) Game Arts (Fu	Animation:	Time)); Room:	EC_T806; Staff	: FRIED,Klaus	,,			
16:00 16:00			_																	
17:00 17:00			-																	
18:00																				
18:00			Z Other: Workshop, Groups: LCC_BA (H	ons) Animation (FT Yr 1); LCC_BA (Hons) Anir	nation (FT Yr 2); LCC_I	BA (Hons) Animation													
19:00			LCC_BA (Hons) Anir (Full Time)); LCC_BA Arts (Full Time)); LCC Arts (Full Time)); LCC	nation (with Creative Co A (Hons) Animation (with C_BA (Hons) Animation C_BA (Hons) Animation	imputing) (FT Yr 3) (BA in Creative Computing) ((with Creative Computing) ((with Creative Computing)	(Hons) Animation: 3D C FT Yr 3) (BA (Hons) Ani ng) (FT Yr 3) (BA (Hons ng) (FT Yr 3) (BA (Hons ation (FT Yr 3) (BA (Hor	omputer Animation mation: Animation) Animation: Game) Animation: Visual													
19:00			Computer Animation Animation Arts (Full ' (Full Time)); LCC_BA); LCC_BA (Hons) Go Design (FT Yr 2) : LCC	(Full Time)); LCC_BA (Fime)); LCC_BA (Hons) A (Hons) Animation: Visi ames Art (FT Yr 1); LCI CC BA (Hons) Games D	Hons) Animation: Anima Animation: Game Arts ual Effects (FT Yr 3) (BA C_BA (Hons) Games De lesion (FT Yr 3) : LCC I	ation (FT YT3) (BA (Hor (FT YT3) (BA (Hons) An A (Hons) Animation: Visi esign (FT Yr1); LCC_B BA (Hons) Virtual Realit Yr3); LCC_MA 3D Coi	(Hons) Animation: imation: Game Arts Jal Effects (Full Time) A (Hons) Games (FT Yr 1): LCC BA													
20:00			Yr 1); LCC_MA 3D C Games Design (FT Y	computer Animation (FT 'r 1) (2021/22) ; LCC_M 44; EC_M301:Play Room	Yr 1) (2021/22) ; LCC_I A Virtual Reality (FT Yr	11 S, ECC_MA SD Col 11); LCC_MA Virtual Re EC_M310; Staff: KAC	Yr 1) ; LCC_MA ality (FT Yr 1) (2021/													
21:00				T T	T T															
21.00																				
22:00								age 21 publishe												cated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 20/02/2023)

	Monday 20/02/2023			Tuesday 21/02/202					esday 2/2023			sday 2/2023		2	Friday 24/02/202	3		Sat 25/02/2023	Sunday 26/02/2023
08:00																			
09:00																			
10:00 10:00 11:00 11:00 12:00	ONLINE PROFESSIONAL PRACTICES: All PRACTICES: All Pathway - Enterprise and Employability 1 Online Lecture, 10: 00-13:00 Event too large - resources not printed	(A) Personal Project Research & Development 2 DD Supervised Studic or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (FIGH Time)): Roo	(B) Personal Project Research & Development 2 Supervised Studie or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (FU Trips): Roo we Eff. M9726-S	(C) Personal Project Research & Development 2 Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC, BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)): Roo mr EC, M304: Sta	(D) Personal Project Research & Development 2 Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)): Roo mr EC_MARIR: Sta	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects	(A) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts	(B) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation Arts	(C) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation Arts	(D) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Exploratory Practice - HDRI Shoot Supervised Studic or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects	Paint Supervised Studio or Workshop Time, 10: 00-13:00 Event too large - Event to	t 4 - 2D ion issed Studio or hop Time, 10: 00 too large - ces not printed	Tod Kit 4 - More CGA Supervised Studio or Workshop Time, 10: 00-13:00 Event the large - resources not printed	Tool Kit 4 - More 3D Madelling Supervised Studio or Workshop Time, 10: 00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Motion Supervised Studio or Workshop Time, 10: 00-13:00 Event too large - resources not printed		
13:00		m: EC_M302; Sta ff: DOHERTY, Darren		ff: HILTON,Stuart; TAN,Su-Lynn		(Full Time)); Ro om: EC_M310; Staff: VINE, Billie	(Full Time)); Ro om: EC_M302; Staff: TAN,Su- Lynn	(Full Time)); Room: EC_M302A; Staff: TAN,Su- Lynn	(Full Time)); Ro om: EC_M304	(Full Time)); Ro om: EC_M308	Timel); Room: EC M311; Staff: ROE, Sam	(Full Time)): Ro							
14:00 14:00 15:00 15:00	for DPS students only 14:00-16:00 Group: LCC_	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer	Group: LCC B	Idio or Workshop A (Hons) Animati ion: Game Arts (F	ion: Game Arts (FT Yr 2) (BA	Groups: LCC E	hop, 14:00-16:00 BA (Hons) Anima	O tion (FT Yr 1) LC Hons) Animation	C_BA (Hons) (FT Yr 3) Staff:	Time, 14:00-18 Group: LCC_B/ Animation: Gan (BA (Hons) Ani Arts (Full Time)	dio or Workshop :00 A (Hons) ne Arts (FT Yr 2 mation: Game	Intro to Story to The F Supervised Studio or I Groups: LCC BA (Ho Animation: 3D Compu Visual Effects (FT Yr x EC_M102A; Staff: FRI	Workshop ons) Animat uter Animat 2) (BA (Ho	tion: 3D Compute	er Animation (FT	Animation:	i)	
17:00 17:00		Animation (Full Time)); R oom: EC_ M302; Staff: ROE,Sam																	
18:00											Game Arts Suppo Z Other: Worksho Groups: LCC_BA Animation: Game	p, 18:00-21:00 (Hons) Arts (FT (BA							
19:00 19:00 20:00 20:00											(Hons) Animation. Time)) Yr 3) DPS; Animation: Game (BA (Hons) Anima (Full Time)); LCC, Animation: Game (BA (Hons) Anima (Full Time)); LCC, Animation: Game (BA (Hons) Anima (Full Time)); LCC (Games Art (FT Yr	LCC_BA (Hons) Arts (FT Yr 1) ation: Game Arts _BA (Hons) Arts (FT Yr 2) ation: Game Arts _BA (Hons) Arts (FT Yr 3) ation: Game Arts _BA (Hons) EBA (Hons)							
21:00 21:00 22:00											Games Art (FT YV M308; Staff: FAUI BRAND,Joshua	NTLEROY							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 27/02/2023)

	Mon 27/02	nday /2023				sday 2/2023					esday 3/2023			sday /2023		(Friday 03/03/20			Sat 04/03/2023	Sunday 05/03/2023
08:00																					
09:00																					
10:00 10:00 11:00 11:00 12:00 12:00 13:00	DPS Workshop Z Other: Workshop, 10:00-12:00 Room: EC_ T806; Staff: KONTOVA, Evi; MIRIAM, Maliha	Okt. INE PP: All Pathway - All Pathway - Enterprise and Employability 2 (Online Lecture, 10: Ob-1300 Online Lecture, 10: Ob-1300 on the Pressures on or printed	Exploratory Practice Supervised Stude or Workshop Time, 10:00-19:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Y?) (BA (Hons) ACM ANIMATION (FUIL) Time)): Room. EC M310. Staff : ROE, Sam	(B) Creative Writing 1 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation Arts (FT Yr 2) (BA (Honsion: Animation Arts (FUIT Time): Ro om: EC. M302A Staff: SAUL_ Daniel	(C) Creative Writing 1 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Studio: BARSZCZ, Izzy	(D) Creative Writing 1 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (FUIT Time): Ro om: EC_M308; Staff: EALES, Chris	(A) Creative Writing 1 - DD Supervised Studio or Workshop Time, 10:00-19:00 Group: LCC_ BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation: Animation: Animation: Animation: Studio or Studio or Studio or Studio	Exploratory Practice Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Visual Effects (Full Time): Ro om: EC M310; Staff: VINE, Billie	(C) Toon Boon 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Chill Time): Room: EC M302; Staff: TAN, Su-Lynn	(A) Animation Skills 3 Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC BA (Hons) Animation: Animat	(B) Animation Skills 3 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Animation: Animati	(D) Toon Boon 5 Supervised Studio or Workshop Time 10:00-13:00 Group: LOC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) (Full Time): Rooms: EC M309: Staff: TAN,Su-Lynn	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (FI FUI Time)); R Computer Animation Full Time); R Com	Exploratory Practice - Idea Review Werkshap Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FFIY 2) (BA ((Armation: Visual Effects (Full Time)); Ro om: EC. M310; Staff: ViNE, Billie	Fool kt.4 - 20 Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More COA Supervised Studio or Workshop Time. 10:00-13:00 Event too large resources not printed	Tod KG 4 - More 30 Modellins Modellins Supervised Studio or Workshop Time 10:00-13:00 Event too large - resources not printed	Tod Nt 4 - Digital Paid Paid Supervised Studio or Workshop Time. 10:00-13:00 Event too large - resources not printed	Tool Kit 4 – Stop Median Supervised Studio or Workshop Time, 10:00–13:00 Event too large resources not prohed on the supervised Studio or More too large resources not prohed		
14:00 14:00 15:00 15:00 16:00 17:00	DPS Workshop Z Other: Workshop, 14:00-16:00 Room: EC T806; Staff: KONTOVA, Evi; MIRIAM, Maliha	ONLINE PP: All Pathway - Andy Wyyatt Industry Online Lecture, 14: Online Lecture, 14: Online Lecture, 14: one sources not printed	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC	Z Other: Scre Group: LCC_ Animation: Ar	is Screening tening, 16:00-1: BA (Hons) Anin imitation Arts (F f: TAN,Su-Lynn	nation: Animati			Groups: LCC_	Drawing kshop, 14:00-16 BA (Hons) Ani tition (FT Yr 2); IILTON,Stuart	mation (FT Yr 1	DCC_BA Animation (F	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ M304: Staff:	PP - Nuits De Bassins Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_ BA (Hons) Animation (FT Yr 2); Room: EC_ W231: Apple Macs; St aft: CADIMA MENDES LEAL Mariana; CADIMA MENDES LEAL Mariana	Lecture, 14:0 Groups: LCC (BA (Hons) A (Hons) Animat Animation: Vi Computer An Animation (F Animation: Vi Animation: Vi (Full Time)); LCC LCC_MA 3D	0-17:00 _BA (Hons) Ar nimation: 3D C without the sum of the sum o	nimation (with C Computer Animative Computer Animative Computing ull Time)); LCC 2) (BA (Hons) Arons) Animation: Visual ull Time)) Yr 3) T Yr 2) (BA (HA time)) Yr 10 animation: Visual ull Time) Yr 3 animation (FT Yr 1	nklin- Created A Creative Computation (Full Time g) (FT Yr 3) (BA C) BA (Hons) An Animation: 3D Co Inmation: 3D Co JDPS: LCC BA DOPS: LCC BA DOS Animation: Sual Effects (FT JCC MA Visus (LTB) Staff: FRA	ing) (FT Yr 3)); LCC_BA (Hons) mation: 3D Computer mputer Animation (Full (Hons) (Hons) (Visual Effects 'Yr 3) DPS al Effects (FT		
17:00			RAMSAY, Robert										RAMSAY, Robert								
19:00 19:00 19:00 20:00 20:00 21:00			Z Other: Workshop Groups: LCC_BA (Hd Yr3); LCC_BA (Hd (Hons) Animation (LCC_BA (Hons) Ani- LCC_BA (Hons) Animati BA (Hons) Animati BA (Hons) Animati BA (Hons) Animation: Visual Effects (FT LCC_BA (Hons) A (Hons) Gand (Hons) (H	(Hons) Animation (F ons) Animation (with with Creative Compu- nimation (with Creative Con 3B) Computer Ani on (with Creative Co on 3B) Computer Ani nimation: Animation . Game Arts (FT Yr 3) ; LCC_ EA (Hons) Ani ity (FT Yr 3) ; LCC_ CMA Games Des LCC_MA Games Des LCC_MA Virtual Res	TYr1): LCC_BA (H Creative Computing) ting) (FT Yr3) (BA (H ve Computing) (FT Yr ve Computing) (FT Yr ve Computing) (FT Yr3) (BA (Hans) (FT Yr3) (BA (Hans) (BA (Hans) Animatic imation: Visual Effect 11): LCC_BA (Hons ual Reality (FT Yr1), MA 3D Computer Ar ign (FT Yr1); LCC_	(FT Yr 3) (BA (Hons; 0 ns) Animation: 3D C 3) (BA (Hons) Animation: 3) (BA (Hons) Animation: 3) (BA (Hons) Animation: (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Game Arts (Full Time); LCC b) Games Design (FT ; LCC_BA (Hons) V	Animation (Full Time Computer Animation (Full Time Computer Animation Arts atton: Animation Arts atton: Game Arts (Full To Computer Animation Arts (Full Time mei)); LCC_BA (Hon: C_BA (Hons) Game: Yr 2); LCC_BA (Hortual Reality (FT Yr 2); CC_MA (Full Time CC_MA	s)); LCC_BA Full Time)); (Full Time)); (Full Time)); II Time)); LCC_ ime)); LCC_ in(Full Time));)); LCC_BA s) Animation: s Art (FT Yr 1) ons) Games c) ; LCC_BA					Time)) Yr 3) DPS Animation: Game (BA (Hons) Anim (Full Time)); LCC Animation: Game (BA (Hons) Anim (Full Time)); LCC	op, 18:00-21:00 A (Hons) A (Hons) A (Hons) B Arts (FT (BA D) C Game Arts (Full S; LCC_BA (Hons) Arts (FT Yr 1) Lation: Game Arts C_BA (Hons) Arts (FT Yr 2) Lation: Game Arts C_BA (Hons) Arts (FT Yr 3) Lation: Game Arts C_BA (Hons) Arts (FT Yr 3) Lation: Game Arts C_BA (Hons) To Arts (FT Yr 3) Lation: Game Arts C_BA (Hons) To Arts (FT Yr 3) Lation: Game Arts The Arts (FT Yr 4) Lation: Game Arts (FT Yr 4) Lation:							
22:00										2023 13:48:07											ated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 06/03/2023)

	Mon 06/03				Tuesday 7/03/202					esday 8/2023			Thursday 9/03/202			1	Friday 0/03/20	23		Sat 11/03/2023	Sunday 12/03/2023
08:00																					
09:00																					
10:00 11:00 11:00 12:00 12:00 13:00	DPS Workshop ONLINE Online Seminar, 10: 00-12:00 Staff: KONTOVA, Evi; MIRIAM, Maliha	ONLINE PP: All Pathway - Enterprise and Emboyability 3 (mol-1300 on-1300 on-13	(B) Creative Writing 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC, BA (Hons) Animation: Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Creative Mariantion: Animation Arts (Full Time); Room: EC, M302A; Staff: SAUL, Daniel	(C) Creative Writing 2 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Staff: BARSZCZ,Izzy	(D) Creative Writing 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation Arts (FU Tr a) (BA (Hons) Staff: EALES, Chris	(A) Creative Writing 2 - DD Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: An	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (FT IT me)); row The Market of the Market Wisual Effects (Full Time); row Staff: ViNE, Billie	(A&D) Exploratory Practice Interim 1- Themso and College Interiment College Interiment College Interiment College Assessment, 10: On-13:00 Group: LCC_BA (Hons) Animation. Tyr 2) (BA (Hons) A Animation. Animation Artis (Feul Timol), Booffi. ODHERTY Darren; EALES, Chris, TAN, Su-Lynn	(B&C) Exploratory Practice Interim 1 - Theme and Theme and College (College Interim 1 - Theme and College Interimental College Interimental Assessment, 10:00 13:00 Group: LCC_BA (Hons) Animistion: Tyr 2) (BA (Hons) Animistion: Cred Times): Solid (HLTON, Stuart; SAUL, Daniel	Life Drawing Z Other: Workshop, 10: 00-13:00 Groups: LCC_ BA (Hons) Animation (FT Yr 1): LCC_ BA (Hons) Animation (FT Yr 2): LCC_ BA (Hons) Animation (FT Yr 2): LCC_ BA (Hons) Animation (FT Yr 3): Room: EC_T1107: St aff: HILTON, Stuart	ONLINE Josh Parks industry talk Jony via teams Online Lecture, 12: 00-13:00	Exploratory Practice Supervised Studio or Workshop Time, 10:00- 13:30 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT YY 2) (BA (Hons) Animation: 3D Computer Animation (FT MORE) MORE MORE MORE MORE MORE MORE MORE MORE	Exploratory P Storyboard Re Supervised S Workshop Tin 00 Group: LCC_I Animation: Vi (FT Yr 2) (BA Animation); F (Full Time)); F M310; Staff: V	tudio or ne, 10:00-13: BA (Hons) sual Effects (Hons) sual Effects Room: EC	Tool Kt 4 - 2D Animation Supervised Studio or Workshop Time. Event too large- resources not printed	Tool Kit 4 - More CGA, Supervised Studio or Workshop Time, Levent too large - resources not printed	Tool Kir 4 - More 3D Modelling Supervised Studio or Workshop Time Event too large - resources not printed	Tool Kir 4 - Digital Paint I - Digital Pa	Tool Kir 4 - Stop Muslion Supervised Studio or Verbastop Time, Supervised Studio or Verbastop Time, Supervised Studio or Verbastop Time, Supervised Studio or Verbastop Times Verbastop Times Verbastop Times Verbastop Times		
14:00 14:00 15:00 15:00 16:00 17:00	DPS session - for DPS students only 14:00-16:00 Group: LCC_ BA (Hons) Animation (FT Yr 2)	ONLINE PP: All Pearway - Chris Pearway - Chris Tails & Brid - Tail	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation (FI Yr 2) (BA (Hons) Animation (FI Yr 2) (BA (Hons) Animation: 3D Computer Animation (FI Yr 2) (BA (Hons) Animation: 3D Computer Animation (FI Yr 2) (BA (Hons) Animation: 3D	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts) (Full Timel); Room: EC_ M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00- 18:00 Groups: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FUH Time); LCC_BA (Hons) Games Design (FT Yr 2); Rooms: EC_M301: Play Room; EC_M301: Play Room; EC_M310; Sta	ONLINE: Woo Heritage Inter Online Semin 30 Group: LCC_I Animation (FI DOHERTY, Da Online Lecture, 160 Centre too large - res	im 1 ar, 14:00-15: BA (Hons) Yr 2);Staff: arren wts-PF&PP Busci	(A&D) Exploratory Practice Interin 1 - Troches Concept Crits or Other Formative Control Contro	(B&C) Exploratory Practice Interim 1 - Troches	Life Drawing Z Other: Worl 17:00 Groups: LCC Animation (FT BA (Hons) An 2); LCC BA (I Animation (FT EC T1101; St Stuart Hillton	BA (Hons) Yr 1); LCC_ imation (FT Yr	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FI Yr 2) (BA (Hons) Animation: Game Arts (Full Timel)); Room: EC_ M304; Staff: RAMSAY, Robert	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_ BA (Hons) Animation (FT Yr 2); Room: EC, W231 Aff: CADIMA MENDES LEAL Mariana MENDES LEAL Mariana	ONLINE: RBGE Interim 1 Online Seminar, 14: 00-16:00 Group: LCC_ BA (Hons) Animation (FT Yr 2): Staff: HILTON, Stuart	Seminar, 14:	00-16:00	ch Project Part	1 2)Room: EC_T1	403		
18:00			M311; Staff: ROE,Sam		ff: HO,Herman							Groups: LCC_ Arts (FT (BA (kshop, 18:00-2 BA (Hons) Ani (Hons) Animatic	mation: Game							
19:00 19:00 20:00 20:00												(Full Time)) Y Animation: Ga Animation: Ga BA (Hons) An (BA (Hons) Ar Time)); LCC_I Arts (FT Yr 3) Arts (Full Time Art (FT Yr 1)	(Horis) Arilimator for 3) DPS; LCC ame Arts (FUT Y) ame Arts (Full 1) imation: Game nimation: Game BA (Hons) Anir (BA (Hons) Anir (BA (Hons) AC (BA	_BA (Hons) r 1) (BA (Hons) Fime)); LCC_ Arts (FT Yr 2) e Arts (Full nation: Game himation: Game lons) Games	9						
21:00 21:00 22:00												he Arts London									ated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 13/03/2023)

	Mon 13/03	nday 5/2023			Tuesday 14/03/2023			Wedn 15/03			Thursday 16/03/2023		Friday 17/03/2023	Saturday 18/03/2023	Sunday 19/03/2023
08:00															
10:00															
10:00 11:00 11:00 12:00 12:00	DPS Workshop ONI Online Seminar, 10: Staff: KONTOVA,Ev	:00-12:00	(A) Personal Project Tutorials - DD Z Other: Pastoral Tutorials, 10:00-13 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation: Arts (Full Time)); Room : EC_M301:Play Room; Staff DOHERTY, Darren	(B) Personal Project Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time); Room : EC_M302A; Staff: SAUL,Daniel	(C) Storyboarding/ SBP 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time); Room .EC_M304: Staff: BARSZCZ, Izzy	(D) Storyboarding/ SBP 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time); Room :EC_M308: Staff: BREWERTON, Hannah	Exploratory Practice - Invisibility Idea Review Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)) Room: EC_M310; Staff: VINE,Billie	(D) Personal Project Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation. Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room : EC_M302A; Staff: DOHERTY, Darren	(C) Personal Project Tutorials Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Room: EC_M310A:Pod; Staff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2 (BA (Hons)) Animation: 3D Computer Animation (Full Time)); Room: EC_ M308; Staff: ROE, Sam	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Timep)). Room: EC_M310; Staff: VINE,Billie	ONLINE PROFESSIONAL PRACTICES All Pathway - Chris Grottick Presentation Orline Orlis or Other Online Orlis or	Room Access Supervised Studio or Workshop Time, 10:00-13: 00 Event too large - resources not printed		
14:00 14:00 15:00 15:00 16:00 17:00	DPS session - for DPS students only 14:00-16:00 Group: LCC_BA (Hons) Animation (FT Yr 2)	Professional Practices Guest Speaker Speaker 00 Group: LCC BA (Hons) Animation (FT Yr 2): Room: EC_TG11: Lecture Theatre B (LTB)	Exploratory Practice Supervised Studio or Workshop Time 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Foll Time)); R oom: EC_M304; St aff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LOC_BA (Hons) Animation: Game Ants (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2); Rooms: EC_M301: Play Room; EC_M310; Staff: HO,Herman	Exploratory Practice Supervised Studio or Workshop Time 14:00-17:00 Group: LCC BA (Hons) Animation: 3D Computer Animation (FTY r 2 (BA (Hons) Animation: 3D Computer Animation (FTY r 2 In (BA (Hons) Animation (FTY Rom: EC-M311; Staff: ROE, Sam); LCC_BA (Hons) Anir (FT Yr 3) (BA (Hons) A	ade s) Animation (with FT Yr 3) (BA (Hons) Arts (FUIl Timp); LCC_ Animation Arts (FII Animation Arts (FII 2, BA (Hons) Arts (FT Yr 2) (BA mation Arts (Full Time) mation: Animation Arts mimation Arts (mimation Arts mimation: Animation BA (Hons) Animation: BA (Hons) Animation:	Life Drawing Z Other: Workshop, Groups: LCC_BA (Ho Yr 1); LCC_BA (Hon Z); LCC_BA (Hons) Room: EC_T1101; S	ons) Animation (FT s) Animation (FT Yr	Exploratory Practice Supervised Studio or Workshop Time 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT YZ) (BA (Hons) Animation: Game Arts (Foll Time)); R oom: EC_M304; St aff: RAMSAY, Robert	PP - Nuits De Bassis Supervised Studio c 14:00-17:00 Group: LCC_BA (Hi Yr 2); Room: EC W ff: CADIMA MENDE CADIMA MENDES	or Workshop Time, ons) Animation (FT 231:Apple Macs;Sta S LEAL,Mariana;	Academic Support Research Project Part 1 Seminar, 14:00-16: 00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_T1401; Staff: MACDONALD, Sarah		
17:00 18:00 18:00 19:00 19:00 20:00 21:00 21:00			BA (Hons) Animation (will Creative Computing) (FT Creative Computing) (FT TC Computing) (FT Y 3) (BA (Hons) Animation: 3D Co Animation: Animation: 3D Co Animation: Animation Animation Animation Animation (FT Yr 1); LC Games Design (FT Yr 3) (Virtual Reality (FT Yr 3); LCC MA Games Design (LCC MA Games Design (FT Yr 3); LCC MA Games Design	0-21:00 Animation (FT Yr 1); LCC th Creative Computing) (FT Y3) (BA (Hons) Animation Y7 3) (BA (Hons) Animation Y7 3) (BA (Hons) Animation Or Sival Effects (Full Tim guter Animation: Game on: Visual Effects (Full Tim (Full Timen)); LCC_BA (H Animation: Visual Effects (C, BA (Hons) Games Des LCC_MA (An) Computer Animation (FT Yr 1); LCC_MA Gam 2021/22); Rooms: EC_M1	'Yr 3) (BA (Hons) Animatin n: 3D Computer Animation n: Animation Arts (Full Time); LCC_BA (Hons) Anim nel); LCC_BA (Hons) Anim nel); LCC_BA (Hons) Anim nel); LCC_BA (Hons) Anim ign); Animatin: Game Arts FT Yr 3) (BA (Hons) Anim ign (FT Yr 1); LCC_BA (Hetality (FT Yr 1); LCC_M se animation (FT Yr 1); LCC_M se Desion (FT Yr 11); 2LCC_M se S	TYr 2); LCC, BA (Hons) Aı on (Full Time)); LCC, BA (Hons), LCC, BA (Hons), LCC, BA (Hons), Airor, (Hons), Airor, (Hons), Airor, attor,	lons) Animation (with nss) Animation (with nss) Animation (with tation (with Creative reative Computing) (FT ation (FT Y1 3) (BA Y1 3) (BA (Hons) mation: Game Arts (Full Time)); LCC_BA (Hons) Y2); LCC_BA (Hons) Y7 2); LCC_BA (Hons) (FT Y1 1) (2021/22) [itry (FT Y1 1); LCC MA			(Hons) Animation: C BA (Hons) Animatio Animation: Game A Animation: Game A Arts (Full Time)); LC Yr 3) (BA (Hons) Ar	dons) Animation: Gar Game Arts (Full Time) n: Game Arts (FT Yr rts (Full Time)); LCC_ rts (FT Yr 2) (BA (Ho CC_BA (Hons) Anima imation: Game Arts (FT Yr 1) Room: EC I) Yr 3) DPS; LCC_ 1) (BA (Hons) _BA (Hons) ns) Animation: Game tion: Game Arts (FT (Full Time))LCC_BA			
22:00															(truncated to fit page)

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change the control of the control of

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 03/04/2023)

	Monday 03/04/2023	Tuesday 04/04/2023	Wednesday 05/04/2023	Thursday 06/04/2023	Friday 07/04/2023	Saturday 08/04/2023	Sunday 09/04/2023
08:00					Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday		
09:00							
10:00							
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22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 10/04/2023)

	Mon 10/04/2023			Tuesday 1/04/202					ednesd 2/04/202				Thursda 3/04/202			1	Friday 14/04/20			1	Sunday 16/04/2023
08:00 09:00 09:00 10:00 11:00 11:00 12:00 13:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday	(D) Personal Project Research & Development 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)); Ro om: EC M302; Staff: EALES, Chris	(C) Personal Project Research & Development 2 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Civil Time): Ro om: EC_ M302A Staff: HILTON, Stuart	(A) Storyboarding/SBP 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation: Animation: Animation: Animation: Staff: BARSZCZ, Jzzy	(B) Storyboarding/ SBP 1 of 2 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Vf 2) (BA (Hoff) Com: EC_M308; Staff: BARSZCZ.Izzy	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: (Full Time)); Ro om: EC. M310; Staff: ViNE, Billie	(A) Animation Skills Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (FT Or 2) Staff: MAY, Steven	(B) Animation Skills Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation Arts Animation Arts Stephen Commerce Staff: MAY, Steven	(C) Storyboarding/SBP 2 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FFI Y 2) (BA (Hons) CFT Y 2) (BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: BARSECZ, Izzy	(D) Storyboarding/ SIBP 2 of 2 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Mill Timely: Ro om: EC_M308; Staff: BREWERTON, Hannah	Life Drawing Z Other: Workshop, 10: 00-13:00 Groups: LCC_ BA (Hons) Animation (FT Yr 1): LCC_ BA (Hons) Animation (FT Yr 2): LCC_ BA (Hons) Animation (FT Yr 2): Room: Stuart LIFE OF THE TON, Stuart	Exploratory Practice Supervised Studio or Workshop Time, 10:00- 13:30 Group: LCC BA (Hons) Animation: 3D Computer Animation: (Fu Yr 2) (BA Animation: 3D Computer Animation: (Fu Rose, Saff: ROSE, Saff: ROSE, Saff:	Exploratory Practice - Altered States Supervised Studio or Workshop Time 10:00-13:00 Group: LOC_ BA (Hons) Animation: Visual Effects (FFI Y 2) (BA (Hons) CFT Y 2) (BA (Hons) CFT Y 2) (BA (Hons) Staff: ViNE, Billie	ONLINE Guest Lecture VFX Journalise Ian evolution of compositing	Tool kit 4 - Digital Paint Near Studio Supervised Studio Supervised Studio Supervised Prince 10:00-13:00 - 13:	Tool Rt 4 - 2D Animation Supervised Studio Supervised Studio Time, 10:00-13:00 Time, 10:00-13:00 Time, resources not printed	Tool Rt 4 - More CCA note CCA note to Coannied Studio Selection of Coannied Time 10:00-13:00 - 13:00 -	Tool Kit 4 - More 30 Modelling Supervised Studio Supervised Studio 10:00-130 Time, 10:00-130 T	Tool Kit 4 - Stop Multion Supervised Studio Chicon-table Time, 100-0-1300 Event too large- resources not printed		
14:00 14:00 15:00 15:00 16:00 17:00		Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation (FU Yr 2) (BA (Hons) Animation (FU Tri 2) (FU Tri 2) (FU Tri 2) (FU Tri 2) (FU Tri 2) (FU Tri 2) (FU Tri 3) (FU Tri 3) (FU Tri 3) (FU Tri 3) (FU Tri 3) (FU Tri 4) (FU Tri	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Timel); Room: EC M304: Staff: RAMSAY, Robert	00-18:00 Groups: LCC Arts (FT Yr 2 Arts (Full Tim Design (FT Y		imation: Game nimation: Game lons) Games C_M303:Stop		C_BÀ (Hons) A	mation (FT Yr	13 LCC_BA (Hor r 3) Room: EC_	ns) Animation T1101; Staff:	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ M304; Staff: RAMSAY, Robert	f: CADIMA ME	tudio or ne, 14:00-17: BA (Hons) Yr 2);Room: ple Macs;Staf ENDES LEAL, DIMA MENDES	14:00-15:00	6 session - for DPS students only 0-15:00 up: LCC_BA (Hons) Animation (FT Yr 2)					
18:00 18:00 19:00 19:00 20:00 20:00 21:00		Game Nights (extra Z Other: Workshop, 16 roughs: LOC_BA (H Animation (FT Yr 3) (Full Time)). LOC_BA (H Animation (FT Yr 3) (Full Time)). LOC_BA (H Animation (FT Yr 3) (BA (H Chros)) Animation: Game Animatio	M302; Sfatt: KOEC, Sam Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00:21:00 Story LCC, BA (Horis) Animation (FT Yr.1); LCC, BA (Horis) Animation (FT Yr.2); LCC, BA (Horis) Animation (FT Yr.3); BA (Horis) Animation. Game Arts (FT Yr.3); BA (Horis) Animation. Game Arts (FT Yr.3); BA (Horis) Animation. Game Arts (FT Yr.3); BA (Horis) Animation. Visual Effects (FT Yr.3									STUDENT BOOKING Veronika Ipserova Z Other: Independent Study, 18:00- 21:00 Room: EC_ M104	Game Arts Supp Z Other: Worksho Groups: LCC_BA Animation: Game (Hons) Animation: Game (Hons) Animation: Game (Hons) Animation: Game (Gall Tring)) Animation: Game (Ba (Hons) Anim (Full Tring)); LCC Games Art (FT) Animation: Game (BA (Hons) Anim Animation: Game (BA (Hons) Anim Animation: Game (BA (Hons) Animation: Game	pp, 18:00-21:00 A (Hons) A (Hons) B Arts (FT (BA B: Game Arts (Full S; LCC_ BA (Hons) Arts (FT Yr 1) attion: Game Arts B Arts (FT Yr 2) attion: Game Arts C_BA (Hons) Arts (FT Yr 2) attion: Game Arts C_BA (Hons) Arts (FT Yr 3) attion: Game Arts C_BA (Hons) To Arts (FT Yr 3) attion: Game Arts To Arts (FT Yr 3) Arts (FT Yr 3)							
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Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 17/04/2023)

		Mor 17/04	nday 9/2023					sday /2023				ednesd 9/04/202			hursda 0/04/202			2	Friday 1/04/202			Sat 22/04/2023 2	Sun
09:00 09:00																							
10:00 10:00 11:00 11:00 12:00 12:00 13:00	Group A Thesis Prep Intro Supervised Studio or Workshop Time. 10:00-13:00 Group: LCC_BA (Hons) Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) (FU Tyra) Studio Creation Committee Animation Arts (FT W 10:00) To William Studio Creation First Time. Studio Creation	Group B Thesis Prep Intro Supervised Studer of Supervised Studer of Supervised Studer of Supervised (Hong) on: Animation Arts (Hong) on: Animation Arts (FI Yr 2) (BA (Hong) on: Animation Arts (Full Time)): Roo on: EC. Ti	Group A The Intro Seminar, 10 Group: LCC (FT Yr 2) (B. Animation: 0 (Full Time)); T1402; Staff SELINCOUF	:00-13:00 _BA (Hons) Game Arts A (Hons) Game Arts Room: EC_ : DE	(D) Personal Project In Interest Intere	(B) Storyboarding Storyboarding Storyboarding Story Studio or Workshop Time, 10:00-13: 00 Group: LCC. BA (Hons) Animation: Animation: Animation: Animation arts (Frul Time)): R coom: EC. MX308, Staff: BREWERTON, Hannah	(A) Stayboarding Stayboarding Stayboarding Stayl 2 Supervised Studio or Workshop Time, 10:00-13: 00 Group: LCC_ BA (Hons) Animation: Animation: Animation Arts (FTYr 2) (BA (Hons) Animation Arts (FUII Time)): R coms: EC_ M302A; EG_ M302A; EG_ M302A; EG_	Supervised \$ 10:00-13:00 Group: LCC_ Visual Effect Animation: V	Practice - Invis Studio or Wor BA (Hons) Ar s (FT Yr 2) (B isual Effects (4310; Staff: VI	kshop Time, nimation: A (Hons) Full Time));	EBAC) Exploratory Exploratory Practice Interim 2 - Theme and Concept Concept Conso Other Conso Concept Conso Concept Conso Concept Conso Concept Conso Concept Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Second Concept Concept Start: Sulf. HILTON, Start: AUI., Daniel	(AAD) Exploratory Exploratory Practice Interim 2 - Theme and Concept Concept Concept Concept Consort Assessment, 10: 00-13:00 Group: LCC_BA (Hons) Assimation: Asrimation: Chospital: Chospital	Grup AThesis Prep Intro Supervised Studio or Workshop Time, 10:00-13:00 Event too large- resources not printed	Exploratory Practice Supervised Supervised Studio or Workshop Time, 10:00- 13:30 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation: Computer Animation: EC Supervised Superv	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Timen): R MS10: Staff: VINE, Billie	CNSTE Guest Lecture - VFX Journalist Ian Falles: The evolution of animation 	Tool Kit 4- Digital Paint Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Teel kt. 4 - 2D Animation Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - More CISA Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not partied	Tool KB 4 - More SD Modelling SD Modelling SD Modelling Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	Tool Kit 4 - Stop Malion Supervised Studio or Workshop Time, 1000-1300 Event too large - resources not partied		
14:00 14:00 15:00 15:00 16:00 17:00	Croup C Thesis Prep Irresis Prep Irresis Sude or Supervised Sude or Workshop Trme, 14:00-17: 00 Group: LCC BA (Hons) Animation: Animation Arts (FT Y'.2) BA (Hons) Supervised Sude or Supervised Sude or Sude	Group D Thesis Prep Interior Prep Interior Studio or Supervised Studio or Workshop Time, 14:00-17: 00 Group: LCC BA (Hons) Animation: Animation Ans (FT Yz) (Br. 4) (FT Yz) (Br. 4) (FT ITTRO); Staff: Do.	SDCA Supervised Stude for Workshop Time, 1460-1700 Event to large-resources not printed	Group B Thesis Prep Intro Seminar, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)) Room: EC T1407; Staf f: DE SELINCOU RT, Chris	Exploratory Practice Supervised Supervised Studio or Workshop 18:00 Group: LCC BA (Hons) Animation: 30 Computer Animation (FT Yr.2) Computer Animation (FU Trime); Room: EC M302: Staff: ROE,Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)) Room: EC M304; Staff RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 10-20 Groups: 18-0 Groups: 18-0 Animation: Game Arts (Fif Yr 2) (BA (Hons) Animation: Game Arts (Fid Time)); (Flots) Games EC, M303: Stop Motion/ Light box EC, M310: Staff: HO, Herman	(C) Personal Tutorials Other Unit Tutorials, 14: 00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)); R M310A:Poct S taff: HILTON, Stuart	(D) Acting for Animation Supervised Studio or Workshop Studio or Workshop Corup; LOC_BA (Hons) Animation Animation (FT Yr 2) (BA Animation: Animation Animation: Anim	(A&B) Personal Tutorials Total Tutorials Tutorials Tutorials 14:00 Other Unit Tutorials, 14:00 Offer Unit Tutorials, 14:00 Group: LOC. BA (Hono) Animation Animation Animation Animation Animation: Animation Animation Animation Animation Animation Comes EC. T11:06: Ed. T1:06:	(EAC) Exploratory Exploratory Practice Interim 2 - Theme and Corcept Practice Interim 2 - Theme and Corcept Formative 4 (00-17:00) Group: LCC_BA (Hons) Animation: Animation Animation Animation Animation Animation Animation Animation State Bull (FT Y 02) (BA (Hons) Animation Animation State Bull (FT V 02) (BA (Hons) Animation State Bull (FT V 02) (BA (Hons) Animation State Bull (FT V 02) (BA (Hons) Bull (F	(AAD) Exploratory Exploratory Exploratory Content Cont	Caroup B Thesis Prep Intrino Supervised Studio or Workshop Time, 14:00-17:00 Event tool says Fuert tool says printed	Practice Supervised Studio or Workshop Time, 14:00- 18:00	PP - Nuits D Supervised : Workshop T 00 Group: LCC Animation (f m: EC_W23 Staff: CADIN LEAL_Marial MENDES LE	Studio or ime, 14:00-17 BA (Hons) T Yr 2);Roo 1:Apple Macs; MA MENDES ha; CADIMA	DPS session: for DPS students only 14:00-15:00 Event too large-resources not pointed.	Seminar, 14 Group: LCC	:00-16:00	arch Project P nimation (FT NALD,Sarah			
18:00 18:00 19:00 19:00 20:00 21:00 21:00														Groups: LCC Game Arts (Game Arts (BA (Hons) A Yr 1) (BA (H (Full Time)); Game Arts (Animation: G LCC_BA (Ho (FT Yr 3) (B, Arts (Full Tir Games Art (Support rkrshop, 18:00 C_BA (Hons) / FT (BA (Hons) FUII Time) Yr, nimation: Gar ions) Animation: LCC_BA (Ho FT Yr 2) (BA 3ame Arts (Fu ons) Animation A (Hons) Anim me)): LCC_BA FT Yr 1) Roor	Animation:) Animation: 3) DPS; LCQ ne Arts (FT n: Game Arts ns) Animation (Hons) II Time)); n: Game Arts nation: Game (Hons) n: EC_M308;	-						
22:00									000 20 pri-Lilia	shod 24/09/20	23 13:48:07 -	Inivorsity of t	ho Arto Lond	on CELCAT	Timetablin ~							(truncata	ed to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 24/04/2023)

	Mon 24/04/2023			Tue 25/04	sday 4/2023					ednesd 6/04/202				Thur 27/04	rsday 1/2023			2	Friday 8/04/20			Sat 29/04/2023	Sun 30/04/2023
08:00 09:00 09:00																							
10:00 10:00 11:00 11:00 12:00 12:00 13:00		(A) Acting for Animation Supervised Studio or Workshop 13:00	Supervised : Group: LCC	nation: Visual	kshop Time, ' nimation: Vis	10:00-13:00 ual Effects (F Time) (Room: E	T Yr 2) (BA CC_M310:St	(A) Toon Boon 6 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation Arts (Full Time)): Room: EC_W302; Staff: TAN,Su-Lynn	(B) Toon Boon 16 Supervised Studio or Workshop 20 Studio 13 Studio	(C) Animation Skills 4 Supervised Studio or Workshop Studio or Workshop 1300 Group: LCC_ BA (Hons) Animation: Aria (FT Yr 2) (BA) Animation: Aria (Fill Time); R. Workshop Wor	(D) Animation Skills 4 Supervised Studio or Workshop 13:00 Group: LOC_ BA (Hons) Animation: (ET Yr 2) (BA (Hons) Animation Arts (FU IT Imp)); R oom: EC_ MAY, Steven	Life Drawing Z Other: Workshop, 10: 00-13:00 Groups: LCC_BA (Hons) Animation (FT YY-1); LCC_BA (Hons) Animation (FT YY-2); LCC_BA (Hons) Animation (FT YY-2); LCC_BA (Hons) Animation (FT YY-2); LCC_BA (Hons) Animation (FT YY-3); Room EC_T1104-St aff: HILTON, Stuart	Exploratory Practice Supervised Studio or Workshop 13-30 Group: LOC_BA (Hons) Compute Animation: JOC Compute Animation: JOC Compute Animation: JOC Compute Animation: So Compute Animation: So Compute Mission So Single Si	(D) Acting for Animation Supervised Studio or Workshop 13:00 13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation: Cfull Time); R com: EC; Time);	Group: LCC Animation: ' (FT Yr 2) (B Animation: ' (Full Time))	es Studio or ime, 10:00-13 _BA (Hons) Visual Effects A (Hons) Visual Effects	Tool KI 4 - 20 selection of the control of the cont	Tod Kil 4 - More CGA. Supervised Studio or Time (100-100) Workshop Time, 1000-1300 Event to slarge resources not printed	Tod K0 4 - Digital Paint Supervised Studio or Workshop Time, 1000-15:00 - Event to slarge resources not printed of the studies	Tool KG 4 - More SD Modelling SD Modelling Source Source (Modelling Studio or 1000-1500 Event too large resources and printed	Tool Kit 4 - Stop Medicin Supervised Studio or Workshop Time, 10:001-13:00 Event too large - resources not printed		
14:00 14:00 15:00 15:00 16:00 17:00	INDCA Supervised Studio or Workshop Time. Workshop Time. Workshop Time. The Time Time Time. Time Time Time. Time Time Time. Time Time. Time Time. Time Time.	Exploratory Practice Supervised Studential Workschop Workschop Time, 14:00-18 Group: LCC_ BA (Hons) Animation: (FT Yr.2) (BA (Hons) Animation: 3D Computer Animation: (FT Wr.2) (FU II Time)); Room: EC M302; Staff: ROE, Sam	Exploratory Practice Supervised Studio or Workshop Time, 14: 00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)) Room: EC M304: Statis : RAMSAY, Robert	Workshop Supervised Studio or Workshop 18:00 Groups: LCC BA (Hons) Animation: Game Arts (FI Yr.2) (FI W.2) Came Arts (FU I'me); LCC BA (Hons) Design (FT Yr.2); Room: EC_M303: Stop Motion, Stop Maint and Market Ma	CNLINE (CSD) Sound Whiteholp 1 Online Studio or Whiteholp 1 Online Studio or Whiteholp Time, 1400-1700 Group LLC, BA (Homelan Animation Arts (FW JT INE)), Staff Homelan Animation Arts (FW JT INE) Homelan	(B) Acting for Animation Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)): R compared to the compared to t	Diversity 8. Representation in Caming Lecture, 150-20 Lecture, 150-20 Lecture, 150-20 Lecture, 150-20 Lecture to disponsecures not printed.	Life Drawing Z Other: Workshop, 14: 00-17:00 Groups: LCC_BA (Hons) Animation (FT YY 1): LCC_BA (Hons) Animation (FT YY 2): LCC_BA (Hons) Animation (FT YY 3): Room: EC_T101: St aft: HILTON, Stuart Stuart Hillton	14:00-15:00	BA (Hons) Ai		(r 2)	Exploratory Practice Supervised Studio or Workshop 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)) Room: ECC M304 Staff: : RAMSAY, Robert	ONLINE RBGE work in progress moview of the progress moview of the progress studies of the progress of the prog	PP - Nuits De Bassins Supervised Studio or Workshop Time, 14:00- 17:00 Group: LCC_ BA (Hons) Animation (FT Y? 2); Room: EC_T1403; St aff: CADIMA MENDES LEAL, Mariana	(C) Acting for Animation Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Animation Animation Art (FU IT 19): ROUTH	Seminar, 14	:00-16:00 BA (Hons) A	arch Project F		C_T1401; Sta		
18:00 18:00 19:00 19:00 20:00 21:00 21:00		Z Other: Worksho Groups: LCC_BA (H (Hons) Animation LCC_BA (Hons) A LCC_BA (Hons) A BA (Hons) Animation LCC_BA (Hons) Animation LCC_BA (Hons) Animation LCC_BA (Hons) Animation Visual Effects (FT BA (Hons) Games Yr 3); LCC_BA (H	(Hons) Animation (Flors) Animation (with Creative Companimation Animation: Animati	TYr1); LCC_BA (H I Creative Computing outing) (FT Yr 3) (BA tive Computing) (FT introduced of the Computing) (FT outputing) (FT Yr 3) (BA (A Arts (FT Yr 3) (BA (A Arts (FT Yr 3) (BA (BA) (BA) (BA) (BA) (BA) CC_BA (Hons) Gam FT Yr 1); LCC_BA (I	j) (FT Yr 3) (BA (Ho) (Hons) Animation: 'Yr 3) (BA (Hons) Ari Yr 3) (BA (Hons) Ari (BA (Hons) Animation: Animation: Animation: Animation: Animation: Aniton: Came Arts (Fu tion: Game Arts (Fu tes (Full Time)); LCd tes Design (FT Yr 2; Hons) Virtual Realih	Yr 2); LCC_BA (Hon ns) Animation (Full T B) Computer Animation imation: Game Arts inv Visual Effects (Full Computer Animation Computer Animation I Time); LCC_BA (For C) BA (Hons) G (FT Yr 2); LCC_BA (Hons) G (FT Yr 2); LCC_MA Virtual Room; EC_M304; E(ime); LCC_BA ion (Full Time)); trls (Full Time)); (Full Time)); LCC_ Il Time)); LCC_BA in (Full Time)); tCC_BA ions) Animation: Art (FT Yr 1); LCC_ ames Design (FT ((Hons) Virtual)						DPS; LCC_E (BA (Hons) A BA (Hons) A Animation: G Animation: G Animation: G Games Art (F	rkshop, 18:00 C_BA (Hons) A Animation: Ga BA (Hons) Animation: Gan Inimation: Gan Isame Arts (Fu Isame Arts (Fu Isame Arts (Fu	Animation: Game Arts (Full imation: Game Arts (Full me Arts (FT Yull Time)); LCC (T Yr 3) (BA (Hull Time)), LCC (m: EC_M308;	Time)) Yr 3) e Arts (FT Yr Time)); LCC_ r 2) (BA (Hons) C_BA (Hons) ons) BA (Hons)	1)						

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 01/05/2023)

	Monday 01/05/2023			sday 5/2023				esday 5/2023			Thursday 04/05/202				Friday 05/05/202	3		Sat 06/05/2023	Sunday 07/05/2023
08:00 09:00 09:00	Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May																		
10:00 10:00 11:00 11:00 12:00 12:00 13:00		(C) Toon Boom 6 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation Arts (FT Yr 2) (BA (FT Imme)): Round (Full Time): Round	(D) Toon Boom 6 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation: Animation and (FT Yr 2) (BA (Hons) Onn: EC_MSQ2A; Staff: TAN,SuLynn	Time, 10:00-13 Group: LCC_B Animation: Visi Yr 2) (BA (Hon Visual Effects (udio or Workshol 3:00 A (Hons) ual Effects (FT	Workshop Time, 10:00-13:00 Group: LCC_BA (Hons)	(B) Animation Skills 5 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation Ats (FT Yr 2) (BA (Hons) Animation on: EC_MS02A; Staff: MAY, Steven	(C) Compositing AFX Workshop AFX Workshop Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)): Room: EC_M504; Staff: SAUL, Daniel	(D) Compositing AFX Workshop AFX Workshop Supervised Studic or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation Animation Arts (FT Y1 2) (BA (Hons) Animation Arts (FT W1 2) (BA (Hons) Animation Arts (FT W1 2) (BA (Hons) Animation Arts (FT BREWERTON, Hannah	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation: 3D Computer Animation: GFT Yr 2) (BA (Hons) Animation: GFT Wr 2) (BA (Hons) Animation: GET Animation: GET Wr 2) (BA (Hons) Animation: GET Animation: GET Animation: GET Wr 2) (BA (Hons) Animation: GET Animation: GET Wr 2) (BA (Hons) Animation: GET Animation:	Exploratory Practice - Altered States Supervised Studie Or Workshop Time, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Y 2) (GA (Hons) Animation: Visual Effects (FT MS10: Staff: VINE Bille	ONLINE Quest Lecture - VFX Journalist: lan Fales: The evolution of virtual production Online Lecture, 10:30 11:00	Troi N 4 - 2D sommitted Studio or Supervised Studio or Workshop Time, 10: 00-1330 CP-100-1330 CP-100-1350 CP-100-1	Total Rt 4 - More CGA. Supervised Studio or Workshop Time. 00-13:20 Event too large - resources not printed	Tool Nit.4 - More 3D Modelling Supervised Studio or Workshop Time Workshop Time Out-100-100 - 10	Front Not 4 - Digital Point Supervised Shutlo or Workshop Time, 10: 00-13:00 CO-13:00 CO-13:0	Total KI; 4 - Stop Medicin Supervised Studio or Workshop Time, 10: 00-1300 Event too large - resources not printed		
14:00 14:00 15:00 15:00 16:00 17:00		Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time); com: EC_ M302; Staff: ROE,Sam	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); R oom: EC_ M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Wortshop Time, 14:00-18:00 Groups: LCC_ BA (Hons) Animation: Game Arts (FI Yr 2) (BA (Hons) Animation: Game Arts (FI Time)); LCC_ BA (Hons) Games Design (FT Yr 2); Room s: EC_M303: Stop Motion/ Light box; EC_ M310; Staff: HO, Herman	ONLINE (A&B) Sound Workshop 1 Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LOC, BA (Hons) Animation: Animation Animation: Animation Aris (FT Yr 2) (BA (Hons) Animation Animation Aris (FUIT Time)):Staff: MARLOWE, Jessica A&B	Life Drawing Z Other: Vorkshop, 14: 00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 1): LCC_BA (Hons) Animation (FT Yr 2): LCC_BA (Hons) EC_T1101: Staf t: HILTON, Stuart Hilton	14:00-15:00	for DPS students A (Hons) Animat		Group: LCC_B (FT Yr 2) (BA (actice didio or Workshop A (Hons) Animati (Hons) Animation EC_M304; Staff:	on: Game Arts : Game Arts (Fu	Seminar, 14:00 Group: LCC_B MACDONALD,	A (Hons) Animat		m: EC_T1401; S i	aff:		
18:00 18:00 19:00 20:00 20:00 21:00 22:00										Groups: LCC L (FT (BA (Hons Time)) Yr 3) Di Game Arts (FT Game Arts (Fu Animation: Gar (Hons) Animati (Hons) Animati	poport shop, 18:00-21:00 BA (Hons) Anima) Animation: Gari SPS; LCC. BA (Ho Yr 1) (BA (Hons) III Timel); LCC. B me Arts (FT Yr) me Arts (FUI T) me Arts (FUI T) me Arts (FOIT Yr) nes Arts (FOIT Yr) nes Arts (FOIT Yr) AUNTLEROY BR.	tion: Game Arts te Arts (Full ns) Animation: Animation: A (Hons) (BA (Hons) te); LCC_BA T Yr 3) (BA tull Time))LCC_ Room: EC							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 08/05/2023)

	Monday 08/05/2023		Tue: 09/05					esday 5/2023				rsday 5/2023		Friday 12/05/2023	Saturday 13/05/2023	
08:00 09:00 09:00	Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the coronation of King Charles III															
10:00		(C) Editing Workshop 1 of 2 Supervised	(B) Editing Workshop 1 of 2 Supervised	(A & D) Editing Workshop 1 of 2 Supervised	Exploratory Practice - Invisibility	(C) Animation Skills 5 Supervised	(D) Animation Skills 5 Supervised	(A) CCompositing (AFX) workshop Supervised	(B) Compositing (AFX) workshop Supervised	Exploratory Practice Supervised	Exploratory Practice - Altered States	ONLINE Guest Lecture - VFX Journalist lan Failes: Ian Failes: The evolution of CG	PP - Nuits De Bassins Supervised Studio or Workshop Time, 10:00- 12:00	13:00		
11:00 11:00		Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation. Animation Arts (FT Yr 2) (BA (Hons) Animation.	Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)	Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)	Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)	Online Lecture, 10:00-11: 00	Group: LCC_BA (Hons) Animation (FT Yr 2); R com: EC_TG11: Lecture Theatre B (LTB): Staff: CADIMA MENDES LEAL, Mariana; CADIMA MENDES LEAL, Mariana	Event too large - resources not printed		
12:00 12:00 13:00		Animation Arts (Full Time)); Roo m: EC_M304; Sta ff: BARSZCZ,Izzy	Animation Arts (Full Time)); Roo m: EC_M308; Sta	Animation Arts (Full Time)); Roo ms: EC_M302; EC_M302A; Staff : BREWERTON, Hannah	Animation: Visual Effects (Full Time); Room: EC_ M310; Staff: VINE,Billie	Animation Arts	Animation Arts (Full Time)); Roo m: EC_M302A; St	Animation Arts (Full Time)); Roo m: EC_M304; Sta ff: BREWERTON, Hannah	Animation Arts (Full Time)); Roo m: EC_M308; Sta	Animation: 3D Computer Animation (Full Time)); Room: EC_M308; Staff: ROE,Sam	Animation: Visual Effects (Full Time); Room: EC_ M310; Staff: VINE,Billie					
14:00		Exploratory Practice	Exploratory Practice		or Workshop Time	DPS session - for 14:00-15:00	DPS students only			Exploratory Practice	Professional Pract Supervised Studio	ices or Workshop Time,	14:00-16:00	Academic Support - Research Project Part 2		
15:00 15:00		Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr	Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)	14:00-18:00 Groups: LCC_BA (Game Arts (FT Yr Animation: Game LCC_BA (Hons) G Yr 2); Rooms: EC_ Light box; EC_M3: Herman	2) (BÁ (Hons) Arts (Full Time)); ames Design (FT M303:Stop Motion/	Group: LCC_BA (F	Hons) Animation (F1	Γ Yr 2)		Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)	Group: LCC_BA (I T1001; Staff: HILT	Hons) Animation (FT ON,Stuart	Yr 2)Room: EC_	Seminar, 14:00-16: 00 Group: LCC_BA (Hons) Animation (FT Yr 2); Room: EC_T1401; Staff: MACDONALD, Sarah		
16:00 16:00		2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: ROE,Sam	Animation: Game Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert	riciniai						Animation: Game Arts (Full Time)); Room: EC_M304; Staff: RAMSAY, Robert				Salaii		
18:00		Grapa Nijelste / costra puring	ar optional activity)													
19:00 19:00		Z Other: Workshop, 18:00-2 Groups: LCC_BA (Hons) A (FT Yr 3); LCC_BA (Hons) LCC_BA (Hons) Animation (Full Time); LCC_BA (Hon Arts (Full Time)); LCC_BA	land publicate activity in 21:100 inimation (FT Yr 1); LCC_BA (Animation (with Creative Corr (with Creative Corr (with Creative Corr (Hons) Animation (with Creative Ci (Hons) Animation (with Creative (Hons) Animation (with Creative (Hons) Animation: 3D Com (imel); LCC_BA (Hons) Animation: 3D S A (Hons) Animation: 3D Com (S) Animation: Visual Effects (I) sold (Insulative Insulative	Hons) Animation (FT Yr 2); L Iputing) (FT Yr 3) (BA (Hons) Yr 3) (BA (Hons) Animation omputing) (FT Yr 3) (BA (Hons) ve Computing) (FT Yr 3) (BA ve Computing) (FT Yr 3) (BA puter Animation (FT Yr 3) (BA Same Arts (FT Yr 3) (BA (Ho Same Arts (FT Yr 3) (BA (Ho	CC_BA (Hons) Animation Animation (Full Time)); 3D Computer Animation; 3D Computer Animation; (Hons) Animation: Game (Hons) Animation: Visual (Hons) Animation: 3D 0) (BA (Hons) Animation: ns) Animation: Game Arts					Game Arts (Full Ti Yr 1) (BA (Hons) A Animation: Game ; LCC BA (Hons)	p, 18:00-21:00 (Hons) Animation: G ime)) Yr 3) DPS; LC Animation: Game Ar Arts (FT Yr 2) (BA (Animation: Game A	Game Arts (FT (BA (I C_BA (Hons) Anima ts (Full Time)); LCC, Hons) Animation: Ga rts (FT Yr 3) (BA (Ho s) Games Art (FT Y	ation: Game Arts (F _BA (Hons) ame Arts (Full Time ons) Animation:			
20:00		Design (FT Yr 2); LCC_BA	s) Animation: Visual Effects (Art (FT Yr 1); LCC_BA (Hons) (Hons) Garnes Design (FT Yr r 2); LCC_BA (Hons) Virtual f er Animation (FT Yr 1) (2021/ 021/22); LCC_MA Virtual Ree M301:Play Room; EC_M304; I	Games Design (FT Yr 1); LC 3); LCC_BA (Hons) Virtual F	C_BA (Hons) Games Reality (FT Yr 1); LCC_BA					M308; Staff: FAUN	ime));LCC_BA (Hon ITLEROY BRAND,J	oshua	i ignooni. EO_			
21:00																
22.00						Dama Od		23 13:48:07 - Univer	oity of the Arts I am	lon CELCATT:	tobling					truncated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 15/05/2023)

			nday 5/2023				sday 5/2023	1			/ednesda 7/05/202					Thursda 8/05/20			Friday 19/05/2023	Sat 20/05/2023	Sunday 21/05/2023
08:00 09:00 09:00														Professional Practices	Professional Practices						
12:00	Group A1 Thesis Prep Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)) Animation Arts (FT Wr 2) (BA (Hons) Staff: DE SELINCOURT, Chris	Group B1 Thesis Prep Tutorials Other Unit Tutorials, 10: 00-13:00 Group: LCC BA (Hons) Animation: Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (FUII Time)); Room: EC_T1007	Yr 2) (BA (Ho	00-13:00 BA (Hons) ame Arts (FT ons) Animation: Full Time)):Roo	(C) Editing Workshop 1 of 2 Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)): Ro om: EC_MS04; Staff: BARSZCZ,Izzy	(B) Editing Workshop 1 of 2 Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (Full Time)): Ro Orn: EC_M506; Staff: SAUL, Daniel	(A & D) Editing Workshop 1 of 2 Supervised S	Exploratory Practice - Invisibility Supervised Studio or Office - Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)): Ro on: EC_MS10; Staff: VINE, Bille	(A) Project Tutorial Supervised Studio or Supervised Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation: Animation and (FT Yr 2) (BA (Hons) Animation and (FT Wr 2) (BA (Hons) Studies (Hons) Animation and Full Time): Ro om: EC_M302; Staff: DOHERTY, Darren	(B) Project Tutorial Supervised Studio or Supervised Studio or Group: LCC_BA (Hons) Animation: Animation: Animation: Animation: Animation arts (FT Yr 2) (BA (Hons) Animation arts (Full Time)): Room: EC_M302A; Staff: SAUL, Daniel	(C) Project Tutorial Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: Animation: Animation: Staff: HLION); Studit; TAN, Studit; June	(D) Project Tutorial Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_ BA (Hons) Animation and (FT Yr 2) (BA (Hons) Animation arts (FT Wr 2) (BA (Hons) Staff: TAN,Su- Lynn	Group A Thesis Prep Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time); roots (Full Time); roots Staff: DE SELINCOURT, Chris	Summative Assessment 3pm via Moodle Z Other: Hand-in, 09: 00-15:00 Group: LCC BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (FI Try 2) (BA (Hons) Animation: Visual Effects (FI Time))	Summative Assessment by 3pm Assessment by 3pm 2 Other: Handin, 98:00-15:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FIT Yr 2) (BA (Hons) Animation: 4D Animation: 5D Anim	Exploratory Practice Supervised Studio or Workshop Time, 10:00- 13:30 Group: LCC_ BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (FIUI Time); R oom: EC_ M308; Staff: ROE,Sam	Exploratory Practice Aftered States Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_ BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Ro orn: EC, M310, Staff: ViNE, Billie	CNILINE Guest Lecture - VFX Journalist: Ian Failes: The evolution of practical effects 	Room Access Supervised Studio of Workshop Time, 10:00-15:00 Event too large- resources not printed		
16:00 17:00 17:00	Group C1 Thesis Prep Tutorials Other Unit Tutorials, 14: 00-17:00 Group: LCC BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation Arts (Full Time)): Roo m: EC_T806	Group D1 Thesis Prep Tutorials Other Unit Tutorials, 14: 00-17:00 Group: LCC BA (Hons) Animation Aris (FT Yr 2 (BA (Hons) Animation: Animation: Animation: Animation: Animation: Marts (FUI) Timel); Roo Im: EC_T808	Group B Thesis Prep Tutorial Seminar, 14: 00-17:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Timel); Room: EC T1402	Simon Browne: Houdini masterdasis Supervised Studio or Workshop Time Supervised Control or Workshop Time Groups: LOC, BA (Hons) Animation: SD Computer Animation (FT Yz 2) (BA (Hons) Computer Animation (Full Time); LOC, BA Animation (Full Time); Room: EC, Model	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: (FI Yr 2) (BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation: 4D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer Animation: 5D Computer 5D 5D Computer 5D 5D Computer 5D 5D 5D 5D 5D 5D 5D 5D 5D 5D 5D 5D 5D	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Timel); Room: EC_ M304; Staff: RAMSAY, Robert	Workshop Supervised SI Workshop Tin 00 Groups: LCC Animation: Gi Yr 2) (BA (Ho Came Arts (F LCC_BA (Hor Design (FT Y) EC_M303:Stc box; EC_M31 Herman	me, 14:00-18: _BA (Hons) ame Arts (FT ins) Animation: full Time)); ns) Games r 2) Rooms: pp Motion/Light	Other Unit Tu Group: LCC	isual Effects (F	als 17:00 mation: Visual E rull Time))Room	Effects (FT Yr 2 : EC_T1005; S	t) (BA (Hons) laff: DE		Time)); LCC, BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects ((Full Time))	Exploratory Practice Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time), Room: EC M304; Staff: RAMSAY, Robert	Simon Brown masterclass Supervised 5 Workshop Ti 00 Groups: LCC Animation: 4 (Hons) Anima Computer Ar Time)); LCC Animation: V (FT Yr 2) (BA Animation: V (Full Time)); M311	Btudio or me, 14:00-17: BA (Hons) D Computer T Yr 2) (BA ation: 3D imation (Full BA (Hons) isual Effects (Hons) isual Effects	IDPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)		
18:00 18:00 19:00 19:00 20:00 20:00 21:00					ROE,Sam									Groups: LCC Game Arts (F (FT Yr 1) (BA Animation: Ga Time)); LCC_ Animation: Ga	kshop, 18:00-2 _BA (Hons) And full Time)) Yr 3 (Hons) Anima ame Arts (FT Yame) Anima BA (Hons) Anima ame Arts (Full	1:00 imation: Game) DPS; LCC_B) DPS; LCC_B ion: Game Art fr 2) (BA (Hons mattion: Game Time));LCC_BB INTLEROY BR	A (Hons) Anima s (Full Time));) Animation: G Arts (FT Yr 3) ((Hons) Game	ation: Game Ar _CC_BA (Hons ame Arts (Full BA (Hons)	\$		

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 22/05/2023)

		Monday 22/05/2023	3			sday 5/2023			nesday 5/2023			sday 5/2023		Friday 26/05/2023	Saturday 27/05/2023	Sunday 28/05/2023
08:00																
09:00 10:00	Group A2 Thesis	Group B2 Thesis	Pren Tutorials	(A&D) Personal	Exploratory Practic	co - Invisibility		(A&D) Personal	Group A Thesis	ONLINE Thesis Project Proposal Hand-in by 3pm via Moodle Z Other: Hand-in, 09:00-15:00	Thesis Project Proposal ONLINE HAND in by 3pm Z Other: Hand-in, 09:00-15:00 Groups: LCC_BA	Exploratory	Exploratory	Room Access		
11:00 11:00 12:00 12:00	Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA (Hons) Animation. Animation Arts (FTY r2) (BA (Hons) Animation. Animation Arts (Full Time)); Roo m: EC_T1005; St aff: DE SELINCOURT, Chris	Other Unit Tutoria Group: LCC_BA (I Animation Arts (F	lls, 10:00-13:00 Hons) Animation: T Yr 2) (BA (Hons) tion Arts (Full Time)	Project Final Presentation Crits or Other Formative Assessment, 10:00-13:00 Group: LCC, BA (Hons) Animation: Arts (Full Time); Roo m: EC_TG11:Lecture Theatre B (LTB); Staff: DOHERTY, Darren; EALES, Chris; TAN, Su-Lynn	Supervised Studio Group: LCC_BA (I	or Workshop Time Hons) Animation: Vition: Visual Effects (sual Effects (FT Yr	Project Final Presentation 2 Grits or Other Formative Assessment, 10:00-13:00 Group: LCC, BA (Idnos) Animation: Animation	Prep Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA (Hons) Animation. Visual Effects (FT Y 2) (BA (Hons) Animation: Visual Effects (FUII Time); Room: EC. T1005: Staff: DE SELINCOURT, Chris	Group: LCC_BA (Hons) Animation, Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)	Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation;	Practice Supervised Studio or Workshop Time, 10:00-13:30 Group: LCC_BA (Hons) Animation. 3D Computer Animation (FT yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC M308: Staff:	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (FUII Time): Room: EC_ M310; Staff: VINE,Billie			
13:00 14:00 14:00	Crown CO Thoris	Craus D2 Thosis	Simon Browne:	Conference	Funlaveter	Madabas	(D&C) Parroad	(DSC) Parroad	Casus D Thesis		Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time	Contractory	Simon Browne:	DPS session - for DPS	1	
15:00 15:00 16:00 16:00	Group C2 Thesis Prep Tutorials Other Unit Tutorials, 14:00- 17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_T806	Group D2 Thesis Prep Tutorials Other Unit Tutorials, 14:00- 17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time); Roo m: EC_T808	Simon srowne: Houdin masterclass Supervised Studio or Workshop Time, 14: 00-17:00 Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: Studies (Hons) Animation Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (FT Wisual Effects (FT Wis	Exploratory Practice Supervised Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC BA (Hons) Animation 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: ROE,Sam	Exploratory Practice Supervised Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FUI Time)); Room: EC_M304; Staff: RAMSAY, Robert	Workshop Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC BA (Hons) Animation: Game Arts (FT YY 2) (BA (Hons) Animation: Game Arts (Full Timel)); LCC_BA (Hons) Games Design (FT YY 2); Rooms: EC_M303:Stop Motion/Light box; EC_M310; Staff HO,Herman	(B&C) Personal Project Final Presentation Crits or Other Formative Assessment, 14:00-17:00 Group: LCC, BA (Hons) Animation: Animation: Animation: Animation: Animation: Animation: The Animation ontic Full Theory of Theatire O (LTC): St aff HILTON/Stuart; SAUL_Daniel	(B&C) Personal Project Final Project Final Presentation Crits or Other Formative Assessment, 14:00-17:00 Group: LCC, BA ((Hons) Animation: Anim	Group B Thesis Prep Tutorials Other Unit Tutorials, 14:00- 17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Y 2) (BA (Hons) Animation: Visual Effects (Full Time); Room: ET_ T1005; Staff: DE SELINCOURT, Chris		Effects (Full Time	Exploratory Practice Supervised Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FI Time)); Room: EC_M304; Staff: RAMSAY, Robert	Simon Browne: Houdnin masterclass Supervised Stude of Workshop Time, 14: 00-17:00 Groups: LCC_BA (Hons) Animation: 30 Computer Animation (FT Yr 2) (BA (Hons) Animation: 30 Computer Animation (FT Yr 2) (BA (Hons) Computer Animation (FT W 2) (BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation	DPS session - for DPS students only 1400-15:00 Group: LCC BA (Hons) Animation (FT Yr 2)		
17:00																
19:00 19:00 20:00 20:00				Computer Animation (Full Animation Arts (Full Time) (Full Time)); LCC_BA (Hor); LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Virtual Reality (FT)	lar optional activity) 21:100 (FY 1:1), LCC_BA Animation (with Creative Cor (with Creative Corr (with Creative Cor (with Creative Corr (with Corr (wi	inputer Affirmation (FT Yr 3) (B action: Animation Arts (FT Yr 3) (Game Arts (FT Yr 3) (BA (Hoc (FT Yr 3) (BA (Hons) Animatio)) Games Design (FT Yr 1); Life (F 3); LCC_BA (Hons) Virtual I Reality (FT Yr 3): LCC_MA 3	A (Hons) Animation: 3D 3) (BA (Hons) Animation: ons) Animation: Game Arts on: Visual Effects (Full Time) CC_BA (Hons) Games Reality (FT Yr 1); LCC_BA D Computer Animation (FT			Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC BA (Hons) Animation: Game Arts (FT (BA (Hons) Animati Game Arts (Full Time)) Yr 3) DPS; LCC BA (Hons) Animation: Game Arts (Full Time)) LCC BA (Hons) Animation: Game Arts (Full Time): LCC BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FU Time): LCC BA (Hons) Animation: Game Arts (FT Yr 1); Room: EC M308; Staff: FAUNTLEROY BRAND, Joshua				3)		
21:00							published 21/08/20			Ion - CELCAT Timet						truncated to fit page

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 29/05/2023)

	Monday 29/05/2023		:	Tuesday 30/05/2023	3				esday 5/2023				rsday 6/2023		Friday 02/06/2023	Saturday 03/06/2023	
08:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday																
10:00	(Spring Bank Holiday)** Spring Holiday										Exploratory Practices Summative Assessment Hand-in by 3pm via Moodle	Exploratory Practices Summative Assessment by 3pm Z Other: Hand-in, 09:00-15:00			Room Access		
10:00 11:00		(A) Fit to Submit Tutorials - DD Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA (Hons) Animation:	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA (Hons) Animation:	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA	Exploratory Practice - Invisibility Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA	(A) Fit to Submit Tutorials - DD Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA (Hons) Animation:	(B) Fit to Submit Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA	(C) Fit to Submit Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA	(D) Fit to Submit Tutorials Other Unit Tutorials, 10:00- 13:00 Group: LCC_BA	Z Other: Hand-in 09:00-15:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA	Groups: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer	Exploratory Practice Supervised Studio or Workshop Time, 10:00-13:30	Exploratory Practice - Altered States Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA	Supervised Studio or Workshop Time, 10:00- 13:00 Event too large - resources not printed		
12:00		Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M302; Staf f: DOHERTY,	(Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M304; Staf f: HILTON,Stuart;	(Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	(Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)) ; Room: EC_M310; Staff: VINE, Billie	Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); Roo m: EC_M302; Staf f: DOHERTY,	(Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	(Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	(Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	(HONS) Animation: Visual Effects (Full Time))	Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D	(Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)) ; Room: EC_M310; Staff: VINE,Billie			
13:00		Darren	(Full Time)); Ro om: EC_M302A; Staff: SAUL, Daniel	TAN,Su-Lynn	(Full Time)); Ro om: EC_M308; Staff: EALES, Chris		Darren	(Full Time)); Ro om: EC_M302A; Staff: SAUL, Daniel	(Full Time)); Ro om: EC_M304; Staff: HILTON, Stuart	(Full Time)); Ro om: EC_M308; Staff: EALES, Chris		(Full Time)); LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA	Computer Animation (Full Time)); Room: EC_M308; Staff: ROE,Sam				
14:00		Exploratory	Exploratory Pract	tica								(Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time))			DPS session - for		
15:00		Practice Supervised Studio or Workshop Time, 14:00-18:00	Supervised Studi Group: LCC_BA	o or Workshop Tim (Hons) Animation: Arts (Full Time));F	Game Arts (FT Yr	2) (BA (Hons) staff: RAMSAY,									DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)		
16:00		Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons)															
16:00		Animation: 3D Computer Animation (Full Time)); Room: EC_M302; Staff: ROE,Sam															
17:00																	
18:00											Animation: Game Game Arts (FT Y	op, 18:00-21:00 (Hons) Animation Arts (Full Time)) r 1) (BA (Hons) An	imation: Game Art	A (Hons) Animations (Full Time)); LCC	:		
19:00											BA (Hons) Anima Arts (Full Time)); (Hons) Animation	tion: Game Arts (F LCC_BA (Hons) A : Game Arts (Full	FT Yr 2) (BA (Hons Animation: Game A Time))LCC_BA (H AUNTLEROY BRA) Animation: Game rts (FT Yr 3) (BA ons) Games Art			
20:00																	
21:00																	
22:00						Pa	ge 34, published 2	1/08/2023 13:48:0	7 - University of the	Arts London - CE	LCAT Timetabling					(tr	uncated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 05/06/2023)

		Monday 05/06/2023		Tuesday 06/06/2023	Wednesday 07/06/2023	Thursday 08/06/2023	Friday 09/06/2023	Saturday 10/06/2023	Sunday 11/06/2023
08:00									
09:00									
11:00	Group A1 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time));Roo m: EC T1005, Staff: DE SELINCOURT, Chris	Group B1 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time));Roo m: EC_T1007	Group A Thesis Prep Tutorial Seminar, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ T1402		Group A Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_ T1005; Staff: DE SELINCOURT, Chris				
12:00 12:00									
13:00									
	Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation:	Group D1 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time));Roo m: EC_T808	Group B Thesis Prep Tutorial Seminar, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); Room: EC_ T1402	Games Collaboration Supervised Studio or Workshop Time, 14:00-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)): LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T806; Staff: GURSKIS,Zans	Group B Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room: EC_ T1005; Staff: DE SELINCOURT, Chris		DPS session - for DPS students only 14:00-15:00 Group: LCC_BA (Hons) Animation (FT Yr 2)		
16:00 16:00				Booked by Joshua Brand					
17:00									
19:00				Game Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00 Event too large - resources not printed		Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA			
20:00						(Hons) Animation: Game Arts (Full Time); LCC & B. (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Eame Arts (FT Yr 3); ROom: ECC BA (Hons) Games Art (FT Yr 1); ROom: EC M308: Staff: FAUNTLERCY			
21:00						BRAND, Joshua			
22:00					13:48:07 - University of the Arts Lo				(truncated to fit page

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 12/06/2023)

	Monday 12/06/2023	Tuesday 13/06/2023	Wednesday 14/06/2023	Thursday 15/06/2023	Friday 16/06/2023	Saturday 17/06/2023	Sunday 18/06/2023
08:00							
09:00							
09:00							
10:00							
11:00	Group A2 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time) Animation: Animation Arts (Full Time) Room: EC_T1005.Staff: DE Group B2 Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time) Room: EC_T1007	on:	Group A Thesis Prep Tutorials Other Unit Tutorials, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time) Room: EC_T1005/Staff: DE	:			
11:00	Room: EC_T1005:Staff: DE Room: EC_T1007		SELINCOURT, Chris				
12:00 12:00			-				
12.00							
13:00							
14:00							
_	Group C2 Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00 Other Unit Tutorials, 14:00-17:00		Group B Thesis Prep Tutorials Other Unit Tutorials, 14:00-17:00		DPS session - for DPS students only 14:00-15:00		
15:00	Group: LCC Bal (A) (A) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation Arts (FT Yr 2) (BA (Ho	no:	Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)	·	Group: LCC_BA (Hons) Animation (FT Yr 2)		
15:00	; Room: EC_T806 ; Room: EC_T808		Room: EC_T1005;Staff: DE SELINCOURT,Chris				
16:00							
16:00							
17:00							
17:00							
18:00 18:00				Game Arts Support Z Other: Workshop, 18:00-21:00			
				Groups: LCC BA (Hons) Animation:			
19:00 19:00				Game Arts (FT (BA (Hons) Animation Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game			
				Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts			
20:00				(Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art			
21:00				(FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00							
22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 19/06/2023)

	Monday 19/06/2023	Tuesday 20/06/2023	Wednesday 21/06/2023	Thursday 22/06/2023	Friday 23/06/2023	Saturday 24/06/2023	Sunday 25/06/2023
08:00							
09:00							
10:00							
11:00							
11:00							
12:00							
13:00							
14:00							
14:00							
15:00 15:00							
16:00 16:00							
17:00							
17:00							
18:00		Game Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00 Event too large - resources not printed					
19:00		-					
20:00							
21:00							
22:00			D	2023 13:48:07 - University of the Arts London			(truncated to fit page)

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Ch

Group timetable - LCC_BA (Hons) Animation (FT Yr 2) (wk starting 26/06/2023)

	Monday 26/06/2023	Tuesday 27/06/2023	Wednesday 28/06/2023	Thursday 29/06/2023	Friday 30/06/2023	Saturday 01/07/2023	Sunday 02/07/2023
08:00							
09:00							
09:00							
10:00							
10:00							
11:00							
11:00							
12:00 12:00							
12:00							
13:00 13:00							
13.00							
14:00 14:00							
15:00 15:00							
16:00 16:00		Interim screening Y2 Animation Arts Z Other: Screening, 16:00-18:00					
17:00		Z Other: Screening, 16:00-18:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time))Roo m: EC_WG10-Lecture Theatre A (LTA)Sta ff: TAN,Su-Lynn					
17:00		m: EC_WG10:Lecture Theatre A (LTA)Sta ff: TAN,Su-Lynn					
18:00							
18:00							
19:00							
19:00							
20:00							
20:00							
21:00							
21:00							
22:00							