This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Design (wk starting 29/08/2022)

# Thursday Monday Tuesday Wednesday Friday Saturday Sunday 01/09/2022 02/09/2022 03/09/2022 29/08/2022 30/08/2022 31/08/2022 04/09/2022 Late Summer Bank Holiday - UAL CLosed 08:00-22:00 09:00 10:00 11:00 12:00 13:00 18:00 19:00

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Design (wk starting 19/09/2022)

|                | Monday<br>19/09/2022  | Tuesday<br>20/09/2022 | Wednesday<br>21/09/2022   | Thursday<br>22/09/2022 | Friday<br>23/09/2022 | Saturday<br>24/09/2022 | Sunday<br>25/09/2022 |
|----------------|---|-----------------------|---------------------------|------------------------|----------------------|------------------------|----------------------|
| 08:00          | Public Holiday - UAL closed<br>08:00-22:00<br>Bank Holiday for the State Funeral of<br>Queen Elizabeth II |                       |                           |                        |                      |                        |                      |
| 09:00          |   |                       |                           |                        |                      |                        |                      |
| 10:00          |   |                       |                           |                        |                      |                        |                      |
| 11:00          |   |                       |                           |                        |                      |                        |                      |
| 12:00          |   |                       |                           |                        |                      |                        |                      |
| 13:00          |   |                       |                           |                        |                      |                        |                      |
| 14:00          |   |                       |                           |                        |                      |                        |                      |
| 14:00          |   |                       |                           |                        |                      |                        |                      |
| 15:00<br>15:00 |   |                       |                           |                        |                      |                        |                      |
| 16:00<br>16:00 |   |                       |                           |                        |                      |                        |                      |
| 17:00<br>17:00 |   |                       |                           |                        |                      |                        |                      |
| 18:00          |   |                       |                           |                        |                      |                        |                      |
| 19:00          |   |                       |                           |                        |                      |                        |                      |
| 19:00          |   |                       |                           |                        |                      |                        |                      |
| 20:00          |   |                       |                           |                        |                      |                        |                      |
| 21:00          |   |                       |                           |                        |                      |                        |                      |
| 22:00          |   |                       | Page 2, published 45/08/2 |                        | CELCAT Timetabling   |                        |                      |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 26/09/2022)

|                         | Monday<br>26/09/2022   | Tue: 27/09   | sday<br>0/2022  |   | Wednesday<br>28/09/2022  |  | Thur<br>29/09  | sday<br>0/2022   | Friday<br>30/09/2022  | Saturday<br>01/10/2022 | Sunday<br>02/10/2022    |
|-------------------------|--|--|---|---|--|--|--|--|---|------------------------|-------------------------|
| 08:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 09:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 10:00                   | Workshop Time, 09:30-<br>13:30   Group: LCC_BA (Hons)<br>  Games Design_Year1_A; Games Design_Year1_E<br>  Room: EC_T1001; Staff: Rooms: EC_M207; E.                                       | Theory Seminar, 09:30-12:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_D207; Staff: CASELEY,Roy                | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom |   | orkshop Time, 09:30-13:30<br>Games Design_Year1_ARd<br>K,Thom  |  | Theory Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405, Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EO M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00          |  |  |   |   |  |  |  |  |   |                        |                         |
| 13:00                   |  | Theory<br>Seminar, 12:30-14:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY.Roy |   |   |  |  |  |  |   |                        |                         |
| 14:00                   | 1B Theory 1B Studio  |  | Studio  | 1B Studio   |  |  | 1B Studio  |  | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00   |                        |                         |
| 14.00                   | Supervised Studio or Workshop Time, 14:00-18:00  | Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2)   | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00  | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00  |  |  | Supervised Studio or Wo  | orkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208;Staff: KACZMAREK,  | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy  |                        |                         |
| 15:00<br>15:00<br>16:00 | Group: LCC_BA (Hons) Games Design_Year1_B Games Design_Year1_B Games Design_Year1_E CASELEY,Roy  Group: LCC_BA (Hons) Games Design_Year1_E ROoms: EC_M207; EC_ M208; Staff: KACZMAREK,Thom | Games Design (FT Yr 2)<br>Room: EC_T140S, Staff:<br>CASELEY,Roy;<br>GRATTAROLA,<br>Maddalena                             | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207; EC_<br>M208; Staff: GURSKIS,<br>Zans  | Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for<br>Industry - Introducing DPS - DPS<br>Alumni stories<br>Online Lecture, 15:00-16:30<br>Event too large - resources not<br>printed | Thom   |  |   |                        |                         |
| 17:00<br>17:00          |  |  |   |   |  |  |  |  |   |                        |                         |
| 18:00<br>18:00          |  |  |   |   |  |  |  |  |   |                        |                         |
| 19:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 19:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 20:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 21:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 21:00                   |  |  |   |   |  |  |  |  |   |                        |                         |
| 22:00                   |  |  |   |   |  |  |  |  |   |                        | (truncated to fit page) |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 03/10/2022)

|   | Mor<br>03/10  | nday<br>/2022   |   | Tuesday<br>04/10/2022   |  |  | Wednesday<br>05/10/2022   |  | Thur<br>06/10   | sday<br>/2022   | Friday<br>07/10/2022   | Saturday 08/10/2022 | Sunday<br>09/10/2022 |
|---|---|---|---|---|--|--|---|--|---|---|--|---------------------|----------------------|
| 08:00                                     |   |   |   |   |  |  |   |  |   |   |  |                     |                      |
| 09:00<br>09:00<br>10:00<br>11:00<br>11:00 | 1A Library Induction 2 Other: Inductions, 10:00-1 Groups: LCC_BA (Hons) Ga BA (Hons) Games Design_Y EC_M208; Staff: CASELEY,  1A Theory Supervised Studio or Workshop Time, 11: 00-13:30 Groups: LCC_BA | mes Design (FT Yr 1) LCC  | Theory Seminar, 09:30-12:00 Group: LCC_BA (Hons) Games Design (FT Yr 3); Room: EC_D207; Staff: CASELEY,Roy                  | 1A<br>Supervised Studio or W<br>13:30<br>Group: LCC_BA (Hons<br>A; Rooms: EC_M207; E<br>KACZMAREK,Thom  | Games Design_Year1   |  | /orkshop Time, 09:30-13<br>  Cames Design_Year1_<br>MAREK,Thom                                    |  | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons<br>Games Design (FT Yr<br>12); Room. EC_T1405;<br>Staff: CASELEY,Roy;<br>GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30 13:30 Group: LCC_BA (Hons Games Design (FT Yr 2); Rooms: EC_M207; EC_M208; Staff: GURSKIS,Zans | Studio Supervised Studio or Workshop Time, 09:30 13:30 Group: LCC_BA (Hons Games Design (FT Yr 3); Rooms: EC_M207; EC_M208; Staff: CASELEY,Roy |                     |                      |
| 12:00<br>13:00<br>13:00<br>14:00          | (Hons) Games Design<br>(FT Yr 1); LCC_BA<br>(Hons) Games Design   | (Hons) Games Design<br>(FT Yr 1); LCC_BA<br>(Hons) Games Design<br>Year1_A; Rooms: EC_<br>M207; EC_M208; Staff<br>f: KACZMAREK,Thom                               | Theory Seminar, 12:30-14:00 Group: LCC_BA (Hons) Games Design (FT Yr 3), Room: EC_ D207; Staff: CASELEY,Roy                 | Studio  |  | 1B Studio  |   |  | 1B Studio   |   | Online Tutorials Online Other Unit - Tutorials, 13:30-15:00  |                     |                      |
| 15:00<br>15:00                            | Z Other: Inductions, 14:00-1 Groups: LCC_BA (Hons) Ga BA (Hons) Games Design_Y EC_M208; Staff: CASELEY,  1B Theory Supervised Studio or Workshop Time, 15: 00-18:00 Groups: LCC_BA                      | mes Design (FT Yr 1)LCC<br>rear1_BRooms: EC_M207;<br>Roy; KACZMAREK,Thom<br>1B Studio<br>Supervised Studio or<br>Workshop Time, 15:<br>00-18:00<br>Groups: LCC_BA | Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2; Room: EC_ T1405; Staff: CASELEY,Roy; GRATTAROLA, Maddalena | Supervised Studio or<br>Workshop Time, 14:<br>00-18:00<br>Group: LCC_BA<br>(Hons) Games Design<br>(FT Yr 2); Rooms: EC_<br>M207; EC_M208: Staf<br>f: GURSKIS,Zans | Dean's Welcome Events -<br>BACD, BAMP, BAVR<br>2 Other Inductions, 15:00-16:00<br>Event too large - resources not<br>printed | Supervised Studio or<br>Workshop Time, 14:<br>00-18:00<br>Group: LCC_BA<br>(Hons) Games Design<br>Year1_B; Rooms: EC_<br>M207; EC_M208: Staf<br>f: KACZMAREK, Thom | ONLINE: Introduction to Diploma in Professional Studies Online Seminar, 15:00 18:00 Group: LCC_BA | ONLINE: DPS Preparation for<br>Industry - Decoding<br>Employability - Deco | Supervised Studio or Vi<br>00<br>Group: LCC_BA (Hons<br>B; Rooms: EC_M207; t<br>KACZMAREK,Thom  |   | Group: LCC_BA (Hons<br>Games Design (FT Yr<br>2); Staff: CASELEY,<br>Roy   |                     |                      |
| 16:00<br>17:00<br>17:00                   | (Hons) Games Design<br>(FT Yr 1); LCC_BA<br>(Hons) Games Design<br>Year1_B; Room: EC_<br>T1405; Staff<br>CASELEY,Roy  | (Hons) Games Design<br>(FT Yr 1); LCC_BA<br>(Hons) Games Design<br>Year1_B; Rooms: EC_<br>M207; EC_M208: Staf<br>f: KACZMAREK,Thom                                |   |   |  | -  | (Hons) Games Design<br>(FT Yr 2), Staff:<br>CASELEY,Roy   |  |   |   |  |                     |                      |
| 18:00                                     |   |   |   |   |  |  |   |  |   |   |  |                     |                      |
| 19:00                                     |   |   |   |   |  |  |   |  |   |   |  |                     |                      |
| 20:00                                     |   |   |   |   |  |  |   |  |   |   |  |                     |                      |
| 21:00                                     |   |   |   |   |  |  |   |  |   |   |  |                     |                      |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 10/10/2022)

|                                  | Mor<br>10/10   |   | Tue:<br>11/10  | sday<br>0/2022  |  | Wednesday<br>12/10/2022  |  | Thur<br>13/10  | rsday<br>0/2022  | Friday<br>14/10/2022  | Saturday<br>15/10/2022 | Sunday<br>16/10/2022    |
|----------------------------------|--|---|--|---|--|--|--|--|--|---|------------------------|-------------------------|
| 08:00                            |  |   |  |   |  |  |  |  |  |   |                        |                         |
| 09:00<br>10:00<br>10:00<br>11:00 | Group: LCC_BA (Hons)   | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207: EC_<br>M208: Staff:<br>KACZMAREK,Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy           | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Group: LCC_BA (Hons) (<br>M208; Staff: KACZMARE  | rkshop Time, 09:30-13:30<br>Games Design_Year1_AR<br>K,Thom  |  | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T140s: Staff:<br>CASELEY,Roy;<br>GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hone) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>13:00<br>13:00          |  |   | Theory<br>Seminar, 12:30-14:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy           |   |  |  |  |  |  | Online Tutorials Online Other Unit Tutorials, 13:30-15:00   |                        |                         |
| 14:00<br>15:00<br>15:00<br>16:00 | 1B Theory<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Room: EC_T1405; Staff:<br>CASELEY,Roy | 1B Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_B Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom                   | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405, Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans                     | 1B Studio<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE DPS Preparation for todains* - Descript Emolyphility Online Lecture, 1500-16:30 Event too large - resources not printed | Group: LCC BA (Hons)   | irkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208.Staff: KACZMAREK,  | Group: LCC BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy  |                        |                         |
| 17:00<br>17:00                   |  |   |  |   |  |  |  |  |  |   |                        |                         |
| 18:00<br>19:00<br>19:00          |  |   | Game Nights (extra-curricular optional Z Other: Workshop, 18:00-21:00  Event too large - resources not printe                      | ***   |  |  |  |  |  |   |                        |                         |
| 20:00                            |  |   |  |   |  |  |  |  |  |   |                        |                         |
| 21:00                            |  |   |  |   |  | )8/2023 11:25:11 - Univers   |  |  |  |   |                        | (truncated to fit page) |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 17/10/2022)

|   | Mor<br>17/10   |  |  | sday<br>//2022  |  | Wednesday<br>19/10/2022  |   | Thur<br>20/10   | rsday<br>0/2022   | Friday<br>21/10/2022   | Saturday 22/10/2022 | Sunday<br>23/10/2022    |
|---|--|--|--|---|--|--|---|---|---|--|---------------------|-------------------------|
| 08:00                                     |  |  |  |   |  |  |   |   |   |  |                     |                         |
| 09:00<br>09:00<br>10:00<br>10:00<br>11:00 | 1A Theory<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Room: EC_T1001; Staff:<br>CASELEY,Roy | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom        | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_DZ07; Staff:<br>CASELEY,Roy         | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom | Group: LCC_BA (Hons) (<br>M208; Staff: KACZMARE  | orkshop Time, 09:30-13:30<br>Games Design_Year1_AR<br>K,Thom   |   | Theory Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405: Staff: CASELEY.Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                     |                         |
| 12:00<br>13:00<br>13:00                   |  |  | Theory Seminar, 12:30-14:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_D207; Staff: CASELEY,Roy                        |   |  |  |   |   |   | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00  |                     |                         |
| 15:00<br>15:00<br>16:00                   | 18 Theory<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Room: EC_T1405; Staff:<br>CASELEY,Roy | 18 Studio<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405:Staff: CASELEY,Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans                     | 18 Studio<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for<br>industry - Showing your value &<br>inspession on your CV<br>Online Lecture, 1600-16:30<br>Event to large - resources not<br>printed. | Group: LCC BA (Hons)  | rkshop Time, 14:00-18:00<br>Games Design, Year1_B;<br>//208/Staff: KACZMAREK,   | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy   |                     |                         |
| 17:00<br>17:00                            |  |  |  |   |  |  |   |   |   |  |                     |                         |
| 19:00<br>19:00                            |  |  |  |   |  |  |   |   |   |  |                     |                         |
| 20:00                                     |  |  |  |   |  |  |   |   |   |  |                     |                         |
| 21:00                                     |  |  |  |   |  | 08/2023 11:25:11 - Univer  |   |   |   |  |                     | (truncated to fit page) |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 24/10/2022)

|   | Mor<br>24/10  | nday<br>//2022   |  | sday<br>0/2022   |   | esday<br>0/2022  |   | rsday<br>0/2022   | Friday<br>28/10/2022  | Saturday<br>29/10/2022 | Sunday<br>30/10/2022    |
|---|---|--|--|--|---|--|---|---|---|------------------------|-------------------------|
| 08:00                                     |   |  |  |  |   |  |   |   |   |                        |                         |
| 09:00<br>09:00<br>10:00<br>10:00<br>11:00 | Workshop Time, 09:30-13:  | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Rooms: EC_M207; EC_<br>M208; Staff: KACZMAREK<br>Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207;Staff:<br>CASELEY,Roy          | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hong)<br>Games Design_Year1_A;<br>Rooms: EC_M207; EC_<br>M208; Staff: KACZMAREK<br>Thom | 1A Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK                              |  | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405;Staff:<br>CASELEY,Roy;<br>GRATTAROLA,Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_ M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00<br>13:00<br>13:00          |   |  | Theory Seminar, 12:30-14:00 Group: LCC BA (Hons) Games Design (FT Yr 3) Room: EC D207: Staff: CASELEY,Roy                        |  |   | DPS Preparation for Industry -<br>Trip to UAL's Creative<br>Oppurtuinities Job Fair CSM<br>External Visits, 12:00-15:00<br>Groups: LCC BA (Hons)<br>Animation (FT Yr 2) LCC BA<br>(FT Yr) 21:0C, BA (Hons)<br>FT Yr) 21:0C, BA (Hons)<br>BA (Hons) Film marctic (FT Yr 2): LCC BA (Hons) Games Design<br>(FT Yr) 21:0C, BA (Hons)<br>Sound Arts (FT Yr) 21:0C<br>SOund Arts (FT Yr) 21:0C<br>SOund Arts (FT Yr) 21:0C<br>SOUND ARTS (FT Yr) Stafft |   |   | Online Tutorials<br>Online Other Unit Tutorials,  |                        |                         |
| 14:00<br>15:00<br>15:00<br>16:00          | 1B Theory<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Room: EC_T1405; Staff:<br>CASELEY,Roy | 1B Studio Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom                  | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT yr 2) Room: EC_T1405; Staff: CASELEY,Roy; GRATTAROLA,Maddalena | Studio Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_ M208; Staff: GURSKIS, Zans                     | 1B Studio<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Rooms: EC_M207; EC_<br>M208; Staff: KACZMAREK<br>Thom | Creative Opportunities Job Fair<br>Central Saint Martins, Granary<br>Square, King's Cross, N1  | 1B Studio<br>Supervised Studio or Work<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208;Sta  | mes Design Year1 BRoom  | - 13:30-15:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy   |                        |                         |
| 17:00<br>17:00                            |   |  |  |  |   |  |   |   |   |                        |                         |
| 18:00<br>19:00                            |   |  | Game Nights (extra-curricular optional ac<br>Z Other: Workshop, 18:00-21:00<br>Event too large - resources not printed           | ctivity)   |   |  |   |   |   |                        |                         |
| 20:00                                     |   |  |  |  |   |  |   |   |   |                        |                         |
| 21:00<br>21:00<br>22:00                   |   |  |  |  |   |  |   |   |   |                        | (truncated to fit page) |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 31/10/2022)

|                         | Monday<br>31/10/2022  | Tueso<br>01/11/2   |   |   | Wednesday<br>02/11/2022  |  |   | sday<br>/2022   | Friday<br>04/11/2022   | Saturday<br>05/11/2022 | Sunday<br>06/11/2022    |
|-------------------------|---|--|---|---|--|--|---|---|--|------------------------|-------------------------|
| 08:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 09:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 10:00                   | 1A Theory Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design_Year1_A Room: EC_T1001; Staff: CASELEY,Roy  1A Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design_Year1_A Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom | Seminar, 09:30-12:00 S<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy         | A Supervised Studio or Workshop Time, 09:30- 3:30 Sroup: LCC_BA (Hons) Sames Design_Year1_A Rooms: EC_M207; EC_ 4/208; Staff: KACZMAREK, Thom |   | rkshop Time, 09:30-13:30<br>Games Design_Year1_ARd<br>K,Thom   |  | Theory Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405. Staff: CASELEY.RO(SRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EO_M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00          |   |  |   |   |  |  |   |   |  |                        |                         |
| 13:00                   |   | Theory<br>Seminar, 12:30-14:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy |   |   |  |  |   |   |  |                        |                         |
| 14:00                   |   |  |   |   |  |  |   |   | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00  |                        |                         |
| 14:00                   | 1B Theory Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons)  1B Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons)  | Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2)   | Studio<br>Supervised Studio or<br>Vorkshop Time, 14:00-<br>8:00<br>Group: LCC_BA (Hons)   | 1B Studio<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons) |  |  | Group: LCC BA (Hons) (  | rkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208;Staff: KACZMAREK,  | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy   |                        |                         |
| 15:00<br>15:00<br>16:00 | Games Design Year E<br>Room: EC_T1405. Staff:<br>CASELEY.Roy  | CASELEY,Roy; GRATTAROLA, Maddalena   | Sames Design (FT Yr 2)<br>Rooms: FC_M207; FC_<br>4208; Staff: GURSKIS,<br>'ans  | Games Design Year1_E,<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom              | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for<br>Industry - Introducing & Presenting<br>yourself to creation 1.6 (200 - 1.0 (200 - 1 | TION  |   |  |                        |                         |
| 17:00<br>17:00          |   |  |   |   |  |  |   |   |  |                        |                         |
| 18:00<br>18:00          |   |  |   |   |  |  |   |   |  |                        |                         |
| 19:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 19:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 20:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 21:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 21:00                   |   |  |   |   |  |  |   |   |  |                        |                         |
| 22:00                   |   |  |   | D 0 145/0 145/0   | 00/0000 44 05 44 11/2  | The of the Asta Lander Of  | I OAT Tourselling   |   |  |                        | (truncated to fit page) |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 07/11/2022)

|   | Mor<br>07/11   |   |  | sday<br>/2022   |  | Wednesday<br>09/11/2022  |  | Thur<br>10/11  | sday<br>/2022  | Friday<br>11/11/2022  | Saturday<br>12/11/2022 | Sunday<br>13/11/2022    |
|---|--|---|--|---|--|--|--|--|--|---|------------------------|-------------------------|
| 08:00                                     |  |   |  |   |  |  |  |  |  |   |                        |                         |
| 09:00<br>09:00<br>10:00<br>11:00<br>11:00 | 1A Theory<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Room: EC_T1001;Staff:<br>CASELEY,Roy  | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy           | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Group: LCC_BA (Hons) (<br>M208; Staff: KACZMARE  | rkshop Time, 09:30-13:30<br>Games Design_Year1_AR<br>K,Thom  |  | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405. Staff:<br>CASELEY.Roy;<br>GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00<br>13:00<br>13:00          |  |   | Theory Seminar, 12:30-14:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_D207; Staff: CASELEY,Roy                          |   |  |  |  |  |  | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00   |                        |                         |
| 14:00<br>15:00<br>15:00<br>16:00          | 1B Theory<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Room: EC_T1405; Staff:<br>CASELEY,Roy | 1B Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_B Rooms: EC_M207; EC_M208; Staff; KACZMAREK,Thom                   | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405; Staff: CASELEY,ROGN; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 14:00-<br>18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans                  | 1B Studio<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for<br>Industry - Exploring your world of<br>opportunities<br>Cevent to large - resources not<br>printed | Group: LCC BA (Hons)   | rkshop Time, 14:00-18:00<br>Games Design, Year1_B;<br>//208.Staff: KACZMAREK,  | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy  |                        |                         |
| 17:00<br>17:00                            |  |   |  |   |  |  |  |  |  |   |                        |                         |
| 18:00<br>19:00<br>19:00                   |  |   | Game Nights (extra-curricular options<br>Z Other: Workshop, 1830-21:00<br>Event too large - resources not printe                   | ***   |  |  |  |  |  |   |                        |                         |
| 20:00                                     |  |   |  |   |  |  |  |  |  |   |                        |                         |
| 21:00                                     |  |   |  |   |  | )8/2023 11:25:11 - Univers   |  |  |  |   |                        | (truncated to fit page) |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 14/11/2022)

|                                  | Mon<br>14/11   |  |   | sday<br>/2022   |   | Wednesday<br>16/11/2022  |  | Thur<br>17/11   | rsday<br>/2022   | Friday<br>18/11/2022  | Saturday<br>19/11/2022 | Sunday<br>20/11/2022   |
|----------------------------------|--|--|---|---|---|--|--|---|--|---|------------------------|------------------------|
| 08:00                            |  |  |   |   |   |  |  |   |  |   |                        |                        |
| 09:00<br>10:00<br>10:00          | 13:30<br>Group: LCC_BA (Hons)  | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design _Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy          | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom |   | rkshop Time, 09:30-13:30<br>Games Design_Year1_AR<br>K,Thom  | ooms: EC_M207; EC_   | Theory Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405, Staff: CASELEY,Roy; GRATTAROLA, Maddalena | Group: LCC_BA (Hons)   | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_<br>M208; Staff: CASELEY, Roy |                        |                        |
| 12:00<br>13:00<br>13:00<br>14:00 | (D. There)   | 1B Studio  | Theory Seminar, 12:30-14:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_D207: Staff: CASELEY.Roy                         | Studio  | 1B Studio   |  |  | 1B Studio   |  | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00   |                        |                        |
| 15:00<br>15:00<br>16:00          | 1B Theory<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Room: EC_T1405; Staff:<br>CASELEY,Roy | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)   | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405, Staff: CASELEY,Roy; GRATTAROLA, Maddalena | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00  | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for<br>Industry - Is DPS for me? A toolkit<br>continued on the continued of the continued<br>Central tool single - resources not<br>printed. | Supervised Studio or Wo<br>Group: LCC_BA (Hons)   | vrkshop Time, 14:00-18:00<br>Games Design Year1_B;<br>M208:Staff: KACZMAREK, | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy  |                        |                        |
| 17:00<br>17:00                   |  |  |   |   |   |  |  |   |  |   |                        |                        |
| 18:00<br>19:00<br>19:00          |  |  |   |   |   |  |  |   |  |   |                        |                        |
| 20:00                            |  |  |   |   |   |  |  |   |  |   |                        |                        |
| 21:00                            |  |  |   |   |   |  |  |   |  |   |                        |                        |
| 22:00                            |  |  |   |   | Page 10, published 15/  | (00/0000 44:05:44   University   | sity of the Arts London - C  | ELCAT Timetabling   |  |   |                        | (truncated to fit page |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 21/11/2022)

|                                  | Mor<br>21/11   |   | Tue<br>22/11   | sday<br>/2022   |   | Wednesday<br>23/11/2022  |   | Thur<br>24/11  | rsday<br>/2022   | Friday<br>25/11/2022  | Saturday 26/11/2022 | Sunday<br>27/11/2022    |
|----------------------------------|--|---|--|---|---|--|---|--|--|---|---------------------|-------------------------|
| 08:00                            |  |   |  |   |   |  |   |  |  |   |                     |                         |
| 09:00<br>10:00<br>10:00<br>11:00 | Group: LCC_BA (Hons)   | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy           | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Group: LCC_BA (Hons) (<br>M208; Staff: KACZMARE   | rkshop Time, 09:30-13:30<br>Games Design_Year1_AR<br>K,Thom  |   | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T140s: Staff:<br>CASELEY,Roy;<br>GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208: Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                     |                         |
| 12:00<br>13:00<br>13:00          |  |   | Theory<br>Seminar, 12:30-14:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy           |   |   |  |   |  |  | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00   |                     |                         |
| 14:00<br>15:00<br>15:00<br>16:00 | 1B Theory<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Room: EC_T1405; Staff:<br>CASELEY,Roy | 1B Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_B Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom                   | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yf 2) Room: EC_T1405: Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC. M207; EC. M208; Staff: GURSKIS, Zans                   | 1B Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design Year1_B Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | OPS Preparation for Industry - Wellwing & employability Lecture, 1500 USE Event boo large - resources not printed | Group: LCC BA (Hons)   | vrkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208;Staff: KACZMAREK,  | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy  |                     |                         |
| 17:00<br>17:00                   |  |   |  |   |   |  |   | -  |  |   |                     |                         |
| 18:00<br>19:00<br>19:00          |  |   | Game Nights (extra-curricular option) Z Other: Workshop, 18:00-21:00 Event too large - resources not prints                        | al activity)  |   |  |   |  |  |   |                     |                         |
| 20:00                            |  |   |  |   |   |  |   |  |  |   |                     |                         |
| 21:00                            |  |   |  |   | Page 11, published 15/  | 00 0000 44.05.44   | rsity of the Arts London - C  | EL CAT Timetablica   |  |   |                     | (truncated to fit page) |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 28/11/2022)

|                         | Monday<br>28/11/2022   | Tue: 29/11   |   |   | Wednesday<br>30/11/2022  |  |  | sday<br>2/2022   | Friday<br>02/12/2022   | Saturday<br>03/12/2022 | Sunday<br>04/12/2022    |
|-------------------------|--|--|---|---|--|--|--|--|--|------------------------|-------------------------|
| 08:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 09:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 10:00                   | IA Theory Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design_Year1_A Games Design_ | Theory Seminar, 09:30-12:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_D20? Staff: CASELEY.Roy   | TA<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom |   | rkshop Time, 09:30-13:30<br>Games Design_Year1_ARd<br>K,Thom   |  | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405. Staff:<br>CASELEY.Roy;<br>GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_ M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00          |  |  |   |   |  |  |  |  |  |                        |                         |
| 13:00                   |  | Theory Seminar, 12:30-14:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_D207; Staff: CASELEY.Roy  |   |   |  |  |  |  |  |                        |                         |
| 14:00                   |  |  |   |   |  |  |  |  | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00  |                        |                         |
| 14:00                   | 18 Theory Supervised Studio or Workshop Time, 14:00- 18:00  Count CC RA (Hosp)   | Theory<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405; Staff: | Studio Supervised Studio or Workshop Time, 14:00- 18:00   | 1B Studio<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00                                   |  |  | Group: LCC_BA (Hons) (<br>Rooms: EC_M207; EC_M   | rkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208;Staff: KACZMAREK,   | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy   |                        |                         |
| 15:00<br>15:00<br>16:00 | Group: LCC_BA (Hons) Games Design_Year1_E Room: EC_T1405: Staff: CASELEY,Roy  Games Design_Year1_E Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom  | CASELEY,Roy;   | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207; EC_<br>M208; Staff: GURSKIS,<br>Zans  | Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for<br>Industry - Pathways into Film and<br>TV - industry panel session<br>Online Lecture, 15:00-16:30<br>Event too large - resources not<br>printed | Thom   |  |  |                        |                         |
| 17:00<br>17:00          |  |  |   |   |  |  |  |  |  |                        |                         |
| 18:00<br>18:00          |  |  |   |   |  |  |  |  |  |                        |                         |
| 19:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 19:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 20:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 21:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 21:00                   |  |  |   |   |  |  |  |  |  |                        |                         |
| 22:00                   |  |  |   |   |  |  |  |  |  |                        | (truncated to fit page) |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 05/12/2022)

|   | Mon<br>05/12   |   |   | sday<br>2/2022  |   | Wednesday<br>07/12/2022  |  | Thur<br>08/12  | rsday<br>2/2022  | Friday<br>09/12/2022   | Saturday<br>10/12/2022 | Sunday<br>11/12/2022    |
|---|--|---|---|---|---|--|--|--|--|--|------------------------|-------------------------|
| 08:00                                     |  |   |   |   |   |  |  |  |  |  |                        |                         |
| 09:00<br>10:00<br>10:00                   | 1A Theory<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Room: EC_T1001; Staff:<br>CASELEY,Roy | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_DZ0T; Staff:<br>CASELEY, Roy         | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom |   | rkshop Time, 09:30-13:30<br>Games Design_Year1_AR<br>K,Thom  |  | Theory Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405; Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_ M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EO_M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00<br>13:00                   |  |   | Theory<br>Seminar, 12:30-14:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy          |   |   |  |  |  |  | Online Tutorials Online Other Unit   |                        |                         |
| 14:00<br>14:00<br>15:00<br>15:00<br>16:00 | IB Theory Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_E Room: EC_T1401;Staff: CASELEY,Roy                       | 1B Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_B Rooms: EC_M207; EC_M208; Staff; KACZMAREK,Thom                   | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC T1405; Staff: CASELEY,Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208: Staff: GURSKIS, Zans                     | IB Studio Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_E Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom | ONLINE: Introduction to<br>Diploma in Professional<br>Studies<br>Online Seminar, 15:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy | ONLINE: DPS Preparation for Industry - Your DPS journey - how to apply Online Locure, 15:00-18:30 Event to a large - resources not printed | Group: LCC BA (Hons)   | rkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208;Staff: KACZMAREK,   | Tutorials, 13:30-15:00   |                        |                         |
| 17:00                                     |  |   |   |   |   |  |  | _  |  |  |                        |                         |
| 18:00                                     |  |   | Game Nights (extra-curricular options<br>Z Other: Workshop, 18:00-21:00<br>Event too large - resources not printe                 |   |   |  |  |  |  |  |                        |                         |
| 19:00<br>19:00                            |  |   |   |   |   |  |  |  |  |  |                        |                         |
| 20:00<br>21:00<br>21:00                   |  |   |   |   |   |  |  |  |  |  |                        |                         |
| 22:00                                     |  |   |   |   |   | 08/2023 11:25:11 - Univer  |  |  |  |  |                        | (truncated to fit page) |

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Design (wk starting 26/12/2022)

## Monday Tuesday Wednesday Thursday Friday Saturday Sunday 30/12/2022 31/12/2022 26/12/2022 27/12/2022 28/12/2022 29/12/2022 01/01/2023 Public Holiday Boxing Day 08:00-22:00 Public Holiday Christmas Day 08:00-22:00 \*\*Public Holiday\*\* \*\*Public Holiday\*\* 09:00 10:00 11:00 12:00 13:00 17:00 18:00 19:00

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Design (wk starting 02/01/2023)

|                | Monday<br>02/01/2023                           | Tuesday<br>03/01/2023 | Wednesday<br>04/01/2023 | Thursday<br>05/01/2023 | Friday<br>06/01/2023 | Saturday<br>07/01/2023 | Sunday<br>08/01/2023 |
|----------------|--|-----------------------|-------------------------|------------------------|----------------------|------------------------|----------------------|
| 08:00          | Public Holiday - New Year's Day<br>08:00-22:00 |                       |                         |                        |                      |                        |                      |
| 09:00          |  |                       |                         |                        |                      |                        |                      |
| 10:00          |  |                       |                         |                        |                      |                        |                      |
| 11:00          |  |                       |                         |                        |                      |                        |                      |
| 11:00          |  |                       |                         |                        |                      |                        |                      |
| 12:00          |  |                       |                         |                        |                      |                        |                      |
| 13:00          |  |                       |                         |                        |                      |                        |                      |
| 14:00          |  |                       |                         |                        |                      |                        |                      |
| 14:00          |  |                       |                         |                        |                      |                        |                      |
| 15:00<br>15:00 |  |                       |                         |                        |                      |                        |                      |
| 16:00<br>16:00 |  |                       |                         |                        |                      |                        |                      |
| 17:00          |  |                       |                         |                        |                      |                        |                      |
| 17:00          |  |                       |                         |                        |                      |                        |                      |
| 18:00<br>18:00 |  |                       |                         |                        |                      |                        |                      |
| 19:00          |  |                       |                         |                        |                      |                        |                      |
| 20:00          |  |                       |                         |                        |                      |                        |                      |
| 20:00          |  |                       |                         |                        |                      |                        |                      |
| 21:00          |  |                       |                         |                        |                      |                        |                      |
| 22:00          |  |                       |                         |                        | - CELCAT Timetabling |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 09/01/2023)

|                                  | Mon<br>09/01  | day<br>/2023   | Tue:<br>10/01  | sday<br>/2023  | Wedn<br>11/01   | esday<br>/2023  | Thur<br>12/01  | sday<br>/2023   | Friday<br>13/01/2023   | Saturday<br>14/01/2023 | Sunday<br>15/01/2023 |
|----------------------------------|---|--|--|--|---|---|--|---|--|------------------------|----------------------|
| 08:00                            |   |  |  |  |   |   |  |   |  |                        |                      |
| 09:00<br>10:00<br>10:00<br>11:00 | 1A Theory<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Room: EC_T1001; Staff:<br>CASELEY,Roy | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Rooms: EC_M207: EC_M208; Staff: KACZMAREK<br>Thom | Theory<br>Seminar, 09:30-12:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207: Staff:<br>CASELEY,Roy         | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Rooms: EC_M207: EC_<br>M208; Staff: KACZMAREK<br>Thom | 1A Studio<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208:Sta   | mes Design Year1 ARoom  | Theory<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405; Staff:<br>CASELEY,Roy;<br>GRATTAROLA,Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                        |                      |
| 12:00<br>12:00<br>13:00<br>13:00 |   |  | Theory<br>Seminar, 12:30-14:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Room: EC_D207; Staff:<br>CASELEY,Roy         |  |   |   |  |   | Online Tutorials Online Other Unit Tutorials,  |                        |                      |
| 14:00                            | 1B Theory<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Room: EC_T1402; Staff:<br>CASELEY,Roy | 1B Studio Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom              | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405; Staff: CASELEY,Roy; GRATTAROLA,Maddalena | Studio Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_ M208; Staff: GURSKIS, Zans                     | IB Studio Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom | ONLINE: Introduction to Diploma in Professional Studies Online Seminar, 15:00-18: | 1B Studio<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208;Sta  | mes Design Year1 BRoom  | 13:30-15:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Staff: CASELEY,Roy   |                        |                      |
| 16:00<br>17:00<br>17:00          |   |  |  |  |   | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy              |  |   |  |                        |                      |
| 18:00                            |   |  |  |  |   |   |  |   |  |                        |                      |
| 19:00                            |   |  |  |  |   |   |  |   |  |                        |                      |
| 20:00                            |   |  |  |  |   |   |  |   |  |                        |                      |
| 21:00                            |   |  |  |  | 16. published 15/08/2023 11:  | 25:11 - University of the Arts  |  |   |  |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 16/01/2023)

|                         | Monday<br>16/01/2023   | Tue:<br>17/01  | sday<br>/2023  | Wednesday<br>18/01/2023   |                                 | sday<br>/2023  | Friday<br>20/01/2023  | Saturday<br>21/01/2023 | Sunday<br>22/01/2023 |
|-------------------------|--|--|--|---|---------------------------------|--|---|------------------------|----------------------|
| 08:00                   |  |  |  |   |                                 |  |   |                        |                      |
| 09:00                   | 1A Theory Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Year1_A;Roo m: EC_T1001; Staff: CASELEY,Roy  1A Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Year1_A;Roo ms: EC_M207; EC_M208:Staff: KACZMAREK,Thom | Games Design (FT Yr 3) Roo   | 1A<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom   | 1A Studio Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Year1_A;Roo ms: EC_M207; EC_M208;Sta ff: KACZMAREK,Thom | Games Design (FT Yr 2) Roo      | Studio Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo ms: EC_M207; EC_M208.Sta ff: GURSKIS,Zans | Group: LCC_BA (Hons)<br>Games Design (FT Yr 3) Roo  |                        |                      |
| 12:00<br>12:00<br>13:00 |  | Theory Seminar, 12:30-14:00 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo m: EC_D207; Staff:   |  |   |                                 |  |   |                        |                      |
| 14:00<br>14:00<br>15:00 | 1B Theory Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design_Year1_B;roo m: EC_T1401; Staff: CASELEY,Roy  1B Studio Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design_Year1_B;roo m: EC_T1401; Staff: EKACZWAEKE,TOB  | Theory Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo m: EC_T1405: Staff: CASELEY,Roy; GRATTAROLA,Maddalena  | Studio<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo<br>ms: EC_M207; EC_M208:Sta<br>ff: GURSKIS,Zans   | 1B Studio Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design_Year1_B;Roo ms: EC_M207; EC_M208;Sta ff: KACZMAREK,Thom | M207: EC M208: Staff: KACZN     | es Design Year1 BRooms: EC   | Online Tutorials Online Other Unit Tutorials, 13:30-15:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Staf f: CASELEY,Roy |                        |                      |
| 16:00<br>16:00          | ii. 1002mmter, mom   | ON THREE GRADE   | CONONO, Edito  | ii. O CEM WELVION   |                                 |  |   |                        |                      |
| 17:00<br>17:00          |  |  |  |   |                                 |  |   |                        |                      |
| 18:00                   | · IL   | Yr 3) (BA (Hons) Animation (Full Time)); LCC<br>Computing) (FT Yr 3) (BA (Hons) Animation:<br>BA (Hons) Animation (with Creative Computing   | , LCC_BA (Hons) Animation (FT Yr 2); LCC_ns) Animation (with Creative Computing) (FT BA (Hons) Animation (with Creative Do Computer Animation (Full Time)); LCC_g) (FT Yr 3) (BA (Hons) Animation:   |   |                                 |  |   |                        |                      |
| 19:00<br>20:00<br>20:00 |  | 3) BA (Hons) Animation: Game Anti; Full Till Creative Computing (FT Y 3) (BA (Hons) Ar BA (Hons) Ar BA (Hons) Ar BA (Hons) Ar BA (Hons) Armation: 3D Computer Arimation (BA) (Hons) Arimation: 3D Computer Arimation (BA) (Hons) Arimation: Game Art Gill IT Arts (FT Y 3) (BA (Hons) Arimation: Game Arimatio | e)); LCC_BA (Hons) Animation (with imation: Visual Effects (Full Time)); LCC_n (FT Yr 3) (BA (Hons) Animation: 3D ons) Animation: Animation Arts (FT Yr 3) ons) Animation: Animation Arts (FT Yr 3) ene); LCC_BA (Hons) Animation: Game rts (Full Time)); LCC_BA (Hons) Animation: |   |                                 |  |   |                        |                      |
| 21:00<br>21:00<br>22:00 |  | KACZMAREK, Thom<br>Abhimanyu Chattopadhyny   |  |   | sity of the Arts London - CFLCA |  |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 23/01/2023)

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change the control of the control of

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 30/01/2023)

|                | Monday<br>30/01/2023 | Tuesday<br>31/01/2023   | Wednesday<br>01/02/2023 | Thursday<br>02/02/2023                        | Friday<br>03/02/2023  | Saturday<br>04/02/2023 | Sunday<br>05/02/2023 |
|----------------|----------------------|---|-------------------------|---|---|------------------------|----------------------|
| 08:00          |                      |   |                         |   |   |                        |                      |
| 09:00          |                      |   |                         |   |   |                        |                      |
|                |                      | Theory  |                         |   | Studio  |                        |                      |
| 10:00          |                      | Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3); Room: EC_T1009; Staff: CASELEY, |                         |   | Supervised Studio or Workshop Time, 09: 30-13:30  |                        |                      |
|                |                      | Roy   |                         |   | Group: LCC_BA (Hons) Games Design (FT<br>Yr 3); Rooms: EC_M207; EC_M208;Staff:<br>CASELEY,Roy |                        |                      |
| 11:00<br>11:00 |                      |   |                         |   | _   |                        |                      |
|                |                      |   |                         |   |   |                        |                      |
| 12:00<br>12:00 |                      | _   |                         |   | _   |                        |                      |
|                |                      | Theory<br>Seminar, 12:30-13:30  |                         |   |   |                        |                      |
| 13:00          |                      | Group: LCC_BA (Hons) Games Design (FT Yr 3)<br>; Room: EC_T1009; Staff: CASELEY,Roy               |                         |   | _   |                        |                      |
| 14:00          |                      |   |                         |   |   |                        |                      |
| 14:00          |                      |   |                         |   |   |                        |                      |
| 15:00          |                      |   |                         |   |   |                        |                      |
| 15:00          |                      |   |                         |   |   |                        |                      |
| 16:00          |                      |   |                         |   |   |                        |                      |
| 16:00          |                      |   |                         |   |   |                        |                      |
| 17:00          |                      |   |                         |   |   |                        |                      |
| 17:00          |                      |   |                         |   |   |                        |                      |
| 18:00<br>18:00 |                      |   |                         |   |   |                        |                      |
| 10.00          |                      |   |                         |   |   |                        |                      |
| 19:00<br>19:00 |                      |   |                         |   |   |                        |                      |
|                |                      |   |                         |   |   |                        |                      |
| 20:00          |                      |   |                         |   |   |                        |                      |
|                |                      |   |                         |   |   |                        |                      |
| 21:00          |                      |   |                         |   |   |                        |                      |
| 22:00          |                      |   |                         |   |   |                        |                      |
| 22.00          |                      |   |                         | 2023 11:25:11 - University of the Arts London |   |                        |                      |

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change the control of the control of

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 06/02/2023)

|                | Monday<br>06/02/2023 | Tuesday<br>07/02/2023 | Wednesday<br>08/02/2023 | Thursday<br>09/02/2023 | Fri<br>10/02  | day<br>2/2023  | Saturday<br>11/02/2023 | Sunday<br>12/02/2023 |
|----------------|----------------------|-----------------------|-------------------------|------------------------|---|--|------------------------|----------------------|
| 08:00          |                      |                       |                         |                        |   |  |                        |                      |
| 20.00          |                      |                       |                         |                        |   |  |                        |                      |
| 09:00          |                      |                       |                         |                        | UAL Games Conference<br>09:00-18:00   |  |                        |                      |
|                |                      |                       |                         |                        | Groups: LCC_BA (Hons) Animation:<br>Game Arts (FT Yr 2) (BA (Hons)<br>Animation: Game Arts (Full Time));  | Studio   |                        |                      |
| 10:00          |                      |                       |                         |                        | Animation: Game Arts (Full Time));<br>LCC_BA (Hons) Animation: Game<br>Arts (FT Yr 3) (BA (Hons) Animation:   | Supervised Studio or Workshop Time,<br>09:30-13:30<br>Group: LCC, BA (Hops) Games              |                        |                      |
|                |                      |                       |                         |                        | Animation: Game Arts (Full Time)); LCC BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Games Design (FT Yr 1) LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr 3); LCC_BA (Hons) Games Design (FT) DPS, Rooms: EC_TGQ2:Lecture Theatre C (LTC); EC_TG11:Lecture Theatre B (LTB); Staff: KACZMAREK, Thom; RISINO,Luca | Group: LCC_BA (Hons) Games<br>Design (FT Yr 3); Rooms: EC_M207;<br>EC_M208; Staff: CASELEY,Roy |                        |                      |
| 11:00<br>11:00 |                      |                       |                         |                        | LCC_BA (Hons) Games Design (FT<br>Yr 3); LCC_BA (Hons) Games Design   |  |                        |                      |
| 11.00          |                      |                       |                         |                        | Theatre C (LTC); EC_TG11:Lecture Theatre B (LTB); Staff: KACZMAREK,   |  |                        |                      |
| 12:00          |                      |                       |                         |                        | Thom; RISINO,Luca   |  |                        |                      |
| 12:00          |                      |                       |                         |                        |   |  |                        |                      |
| 13:00          |                      |                       |                         |                        |   |  |                        |                      |
| 13:00          |                      |                       |                         |                        |   |  |                        |                      |
| 14:00          |                      |                       |                         |                        |   |  |                        |                      |
| 14:00          |                      |                       |                         |                        |   |  |                        |                      |
| 1              |                      |                       |                         |                        |   |  |                        |                      |
| 15:00<br>15:00 |                      |                       |                         |                        |   |  |                        |                      |
|                |                      |                       |                         |                        |   |  |                        |                      |
| 16:00<br>16:00 |                      |                       |                         |                        |   |  |                        |                      |
|                |                      |                       |                         |                        |   |  |                        |                      |
| 17:00<br>17:00 |                      |                       |                         |                        |   |  |                        |                      |
| 17:00          |                      |                       |                         |                        |   |  |                        |                      |
| 18:00          |                      |                       |                         |                        |   |  |                        |                      |
| 18:00          |                      |                       |                         |                        |   |  |                        |                      |
| 19:00          |                      |                       |                         |                        |   |  |                        |                      |
| 19:00          |                      |                       |                         |                        |   |  |                        |                      |
| 20:00          |                      |                       |                         |                        |   |  |                        |                      |
| 20:00          |                      |                       |                         |                        |   |  |                        |                      |
|                |                      |                       |                         |                        |   |  |                        |                      |
| 21:00<br>21:00 |                      |                       |                         |                        |   |  |                        |                      |
|                |                      |                       |                         |                        |   |  |                        |                      |
| 22:00          |                      |                       |                         |                        |   |  |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 13/02/2023)

|                         | Mon<br>13/02   |   | Tue:<br>14/02   |   | Wednesday<br>15/02/2023  |  | sday<br>2/2023   | Friday<br>17/02/2023  | Saturday<br>18/02/2023 | Sunday<br>19/02/2023 |
|-------------------------|--|---|---|---|--|--|--|---|------------------------|----------------------|
| 08:00                   |  |   |   |   |  |  |  |   |                        |                      |
| 09:00<br>10:00<br>10:00 | Group: LCC_BA (Hons)   | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Year1_A:Roo ms: EC_M207: EC_M208;Sta ff: KACZMAREK,Thom | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo m: EC_T1009; Staff: CASELEY,Roy   | 1A Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207: EC_M208,Sta<br>ff: KACZMAREK,Thom  | 1A Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207: EC_M208;Sta<br>ff: KACZMAREK,Thom | Studio: Concept and Design 2<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo<br>ms: EC M207; EC M208;Sta<br>ff: GURSKIS,Zans | Theory: Concept and Design 2<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo<br>ms: EC T1404; EC_T1405;S<br>taff: CASELEY,Roy;<br>GRATTAROLA,Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo ms: EC M207; EC_M208:Sta ff: CASELEY,Roy |                        |                      |
| 13:00<br>13:00          |  |   |   |   |  |  |  | Online Tutorials Online Other Unit Tutorials,   |                        |                      |
|                         | B Theory of Interaction Design Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design_Year1_B;Roo m: EC_T1401; Staff: | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo<br>ms: EC_M207; EC_M208;Sta  | Theory: Introduction to Professional Practice. Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo m: EC_T1405: Staff: CASFIEY Roy.  | Studio: Introduction to Professional Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo ms: EC_M207; EC_M208;Sta  | 1B Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom | IB Prototype Development 1<br>Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M207; EC_M208; Staff: KACZI   | es Design Year1 BRooms: EC   | 13:30-15:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Staf f: CASELEY,Roy   |                        |                      |
| 16:00<br>16:00          | CASELEY,Roy  | ff: KACZMAREK,Thom  | GRATTAROLA, Maddalena   | ff: GURSKIS,Zans  | ii. 10 oziw wzry, moiii  |  |  |   |                        |                      |
| 17:00<br>17:00          |  |   |   |   |  |  |  |   |                        |                      |
| 18:00<br>18:00          |  |   | Game Nichts (extra-curricular ontional activity   |   |  |  | I  |   |                        |                      |
| 19:00                   |  |   | Yr 3) (BA (Hons) Animation (Full Time)); LCC<br>Computing) (FT Yr 3) (BA (Hons) Animation:<br>BA (Hons) Animation (with Creative Computin   | ; LCC_BA (Hons) Animation (FT Yr 2); LCC_<br>ns) Animation (with Creative Computing) (FT<br>_BA (Hons) Animation (with Creative<br>BD Computer Animation (Full Time)); LCC_<br>_g) (FT Yr 3) (B. (Hons) Animation:<br>Animation (with Creative Computing) (FT Yr            |  |  |  |   |                        |                      |
| 19:00                   |  |   | [3] (BA (Hons) Animation: Game Arts (Full 1 in<br>Creative Computing) (FT Yr 3) (BA (Hons) An<br>BA (Hons) Animation: 3D Computer Animatio<br>Computer Animation (Full Time)); LCC, BA (<br>(BA (Hons) Animation Animation Arts (Full Ti<br>Arts (FT Yr 3) (BA (Hons) Animation: Game A   | he)); LCC_BA (Hons) Animation (with imation: Visual Effects (Full Time)); LCC_n (FT Yr 3) (BA (Hons) Animation: 3D ons) Animation: Animation Arts (FT Yr 3) me)); LCC_BA (Hons) Animation: Game rts (Full Time)); LCC_BA (Hons) Animation:                                  |  |  |  |   |                        |                      |
| 20:00                   |  |   | Visual Ethetis (1 Yr.) (JBR (Hons) Animation<br>Games Art (FT Y1); LCC, BR (Hons) Game<br>Design (FT Y2); LCC, BA (Hons) Games<br>Design (FT Y2); LCC, BA (Hons) Virtual Re-<br>Reality (FT Y7); LCC, BA (Hons) Virtual Re-<br>(FT Y3); LCC, MA (Hons) Reality (FT Y7);<br>LCC, MA (Hons) Reality (FT Y7);<br>LCC, MA (Hons) Reality (FT Y7);<br>ACC, MA (Hons) Reality (FT Y7);<br>Abhirmanyu Chattlopadhyay | ssign (F. 11.3); LCC_BA (Hons) virtual like (FIY Pt.); LCC_BA (Hons) virtual Reality (FIY Pt.); LCC_MA 3D Computer Animation (FTY+1); LCC_MA Games Design (FT Y+1) (LCC_MA Games Design (FT Y+1) (LCC_MA Virtual Reality (FT Yr+1) (2021/22);M304; EC_M308; EC_M310; Staff: |  |  |  |   |                        |                      |
| 21:00                   |  |   |   |   |  |  |  |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 20/02/2023)

|                         | Mor<br>20/02   | nday<br>/2023  | Tue:<br>21/02   | sday<br>//2023   | Wednesday<br>22/02/2023  | Thur<br>23/02  | sday<br>/2023   | Friday<br>24/02/2023  | Saturday<br>25/02/2023 | Sunday<br>26/02/2023 |
|-------------------------|--|--|---|--|--|--|---|---|------------------------|----------------------|
| 08:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 09:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 10:00                   | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Year1_A;Roo m: EO_T1401;Staff: CASELEY;Roy | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo m: EC_T1009; Staff: CASELEY,Roy                     | Group: LCC_BA (Hons)<br>Games Design Year1 A;Roo   | 1A Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LOC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom | Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo ms: EC_M207; EC_M208;Sta ff: GURSKIS,Zans                              | Theory: Concept and Design 2<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo<br>ms: EC_T1404; EC_T1405;<br>taff: CASELEY,Roy;<br>GRATTAROLA,Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo ms: EC_M207; EC_M208;Sta ff: CASELEY,Roy |                        |                      |
| 12:00<br>12:00<br>13:00 |  |  |   |  |  |  |   |   |                        |                      |
| 14:00                   |  |  |   |  |  |  |   | Online Tutorials Online Other Unit Tutorials, 13:30-15:00   |                        |                      |
| 14:00                   | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)   | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)   | Theory: Introduction to<br>Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo | Studio: Introduction to<br>Professional Practice<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons) | 1B Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo   | 1B Prototype Development 1<br>Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M207; EC_M208; Staff: KACZN | s Design_Year1_BRooms: EC   | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Staf<br>f: CASELEY,Roy   |                        |                      |
| 15:00                   | Games Design_Year1_B;Roo<br>m: EC_T1401; Staff:<br>CASELEY,Roy   | Games Design_Year1_B;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom   | m: EC_T1405; Staff:   | Games Design (FT Yr 2) Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: GURSKIS,Zans   | ms: EC M207; EC M208;Sta   |  |   |   |                        |                      |
| 16:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 17:00<br>17:00          |  |  |   |  |  |  |   |   |                        |                      |
| 18:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 18:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 19:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 20:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 20:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 21:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 21:00                   |  |  |   |  |  |  |   |   |                        |                      |
| 22:00                   |  |  |   |  |  |  |   |   |                        |                      |

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 27/02/2023)

|                                  |   | Monday<br>27/02/2023   |  | Tue:<br>28/02   |   | Wednesday<br>01/03/2023  |   | rsday<br>8/2023   | Friday<br>03/03/2023   | Saturday<br>04/03/2023 | Sunday<br>05/03/2023    |
|----------------------------------|---|--|--|---|---|--|---|---|--|------------------------|-------------------------|
| 08:00                            |   |  |  |   |   |  |   |   |  |                        |                         |
| 09:00<br>10:00<br>10:00<br>11:00 | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Room: EC_T1401; Staff:<br>CASELEY,Roy    | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom            | DPS Workshop<br>Z Other: Workshop, 10:00-<br>12:00<br>Room: EC_T806; Staff:<br>KONTOVA, Evi; MIRIAM,<br>Maliha | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Room: EC_T1009; Staff: CASELEY, Roy   | 1A Prototype Development 1 Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom                  | 1A Prototype Development 1 Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom | Studio: Concept and<br>Design 2<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207; EC_<br>M208; Staff: GURSKIS,<br>Zans | Theory: Concept and Design 2 Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_T1404; EC_T1405; Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                        |                         |
| 12:00<br>12:00<br>13:00          |   |  |  |   |   |  |   |   |  |                        |                         |
| 14:00                            |   |  |  |   |   |  |   |   | Online Tutorials Online Other Unit Tutorials, 13:30-15:00  |                        |                         |
| 14:00<br>15:00<br>15:00<br>16:00 | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Room: EC_M207; Staff:<br>KACZMAREK, Thom | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Room: EC_T1401; Staff:<br>CASELEY,Roy | DPS Workshop<br>Z Other: Workshop, 14:00-<br>16:00<br>Room: EC_T806: Staff:<br>KONTOVA,Evi; MIRIAM,<br>Maliha  | Theory: Introduction to Professional Practice. Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC T1405; Staff: CASELEY,Roy; GRATTAROLA, Maddalena | Studio: Introduction to Professional Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans | 1B Prototype Development 1 Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom | 1B Prototype Development<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208:Sta  | shop Time, 14:00-18:00  | Group: LCC_BA (Hons) Games Design (FT Yr 2) Staff: CASELEY,Roy   |                        |                         |
| 17:00<br>17:00                   |   |  |  |   |   |  |   |   |  |                        |                         |
| 18:00                            |   |  |  | Game Nights (extra-curricular optional ac<br>Z Other: Workshop, 18:00-21:00<br>Event too large - resources not printed  | tivity)   |  |   |   |  |                        |                         |
| 19:00                            |   |  |  |   |   |  |   |   |  |                        |                         |
| 20:00                            |   |  |  |   |   |  |   |   |  |                        |                         |
| 20:00                            |   |  |  |   |   |  |   |   |  |                        |                         |
| 21:00<br>21:00                   |   |  |  |   |   |  |   |   |  |                        |                         |
| 22:00                            |   |  |  |   |   |  |   |   |  |                        | (truncated to fit page) |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 06/03/2023)

| Monday<br>06/03/2023   | Tuesday<br>07/03/2023                     |   | Wednesday<br>08/03/2023  | Thur<br>09/03  | sday<br>//2023  | Friday<br>10/03/2023   | Saturday<br>11/03/2023 | Sunday<br>12/03/2023 |
|--|---|---|--|--|---|--|------------------------|----------------------|
| 08:00  |   |   |  |  |   |  |                        |                      |
| 14. Theory of Interaction Design 19:30 10:00 10: |   | orkshop Time, 09:30-13:30<br>Games Design Year1 A:  | Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)   | Games Design (FT Yr 2)<br>Rooms: EC_M207; EC_          | Theory: Concept and<br>Design 2<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_T1404; EC<br>T1405; Staff: CASELEY,<br>Roy: GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207: EC_M208; Staff: CASELEY, Roy |                        |                      |
| 13:00  |   |   |  |  |   | Online Tutorials<br>Online Other Unit  |                        |                      |
| 14:00  18:00  18:00  15:00  15:00  16:00  16:00  16:00  16:00  16:00  16:00  16:00   | Seminar, 14:00-18:00 Supervised Studio or | Groups: LCC_BA (Hons)<br>Animation: Game Arts<br>(FT Yr 2) (BA (Hons)<br>Animation: Game Arts | 1B Prototype<br>Development 1<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design Year1_B<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Group: LCC_BA (Hons) (<br>Rooms: EC_M207; EC_N<br>Thom | nt 1<br>rkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208 Staff: KACZMAREK,  | Tutorials, 13:30-15:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2')<br>Staff: CASELEY,Roy  |                        |                      |
| 17:00<br>17:00   |   |   |  |  |   |  |                        |                      |
| 18:00  |   |   |  |  |   |  |                        |                      |
| 19:00  |   |   |  |  |   |  |                        |                      |
| 21:00  |   |   |  |  |   |  |                        |                      |
| 21:00  |   |   |  |  |   |  |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 13/03/2023)

|   |   | Monday<br>13/03/2023  |  |  | Tuesday<br>14/03/2023  |  | Wednesday<br>15/03/2023   |  | sday<br>3/2023  | Friday<br>17/03/2023  | Saturday<br>18/03/2023 | Sunday<br>19/03/2023 |
|---|---|---|--|--|--|--|---|--|---|---|------------------------|----------------------|
| 08:00   |   |   |  |  |  |  |   |  |   |   |                        |                      |
| 09:00<br>09:00<br>10:00<br>10:00<br>11:00<br>11:00<br>12:00 | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Room: EC_T1401; Staff:<br>CASELEY,Roy | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff;<br>KACZMAREK,Thom | DPS Workshop ONLINE<br>Online Seminar, 10:00-<br>12:00<br>Staff: KONTOVA,Evi;<br>MIRIAM,Maliha | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_D207: EC_M207; Staff: CASELEY, Roy   | 1A Prototype Developme<br>Supervised Studio or Wo<br>Group: LCC_BA (Hons) (<br>Room: EC_M208; Staff: I   | rkshop Time, 09:30-13:30<br>Games Design_Year1_A;  | Supervised Studio or<br>Workshop Time, 09:30-<br>13:30  | Rooms: EC_M207; EC_                                    | Theory: Concept and<br>Design 2<br>Seminar, 09:30-13:30<br>Group: LCC BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC T1404; EC<br>T1405; Staff: CASELEY,<br>Roy; GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-<br>13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                        |                      |
| 13:00<br>13:00<br>14:00<br>14:00                            | 1B Theory of Interaction  | 1B Theory of Interaction  | Design<br>rkshop Time, 14:00-18:00   | Theory: Introduction to Professional Practice.   | Studio: Introduction to Professional Practice  | Workshop<br>Supervised Studio or   | 1B Prototype Development 1  | 18 Prototype Developmen                                | int 1<br>rkshop Time, 14:00-18:00   | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00<br>Group: LCC_BA (Hons)   |                        |                      |
| 15:00<br>15:00<br>16:00                                     | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Room: EC_T1401;Staff:<br>CASELEY,Roy  | Group: LCC BA (Hons)  | Games Design_Year1_B;<br>M208;Staff: KACZMAREK,  | Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405; Staff:<br>CASELEY,Roy;<br>GRATTAROLA,<br>Maddalena   | Supervised Studio or<br>Workshop Time, 14:00-  | Workshop Time, 14:00-<br>18:00<br>Groups: LCC_BA (Hons)<br>Animation: Game Arts  | Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Group: LCC_BA (Hons) (<br>Rooms: EC_M207; EC_N<br>Thom | Games Design_Year1_B;<br>M208;Staff: KACZMAREK,   | Games Design (FT Yr 2)<br>Staff: CASELEY,Roy  |                        |                      |
| 17:00<br>17:00  |   |   |  |  |  | rieman   |   |  |   |   |                        |                      |
| 18:00<br>19:00<br>19:00                                     |   |   | ,  | Computer Animation (Full Time)); LCC_BA (Animation Arts (Full Time)); LCC_BA (Full Time)); LCC_BA  | Li activity)  FT Yr 1); LCC, BA (Hons) Animation (F (with Creative Computing) (FT Y 3); Bit (hens) (with Creative Computing) (FT Y 3); BA (Hons) (with Creative Computing) (FT Y 3); BA (Hons) (with Creative Computing) (FT maintain (with Creative Computing) (FT maintain (with Creative Computing) (FT Animation: 3D Computer Animation (FT Y 3); EA (Hons) (Maintain Animation (FT Y 3); LCC, BA (Hons) (Maintain Gamen Bening) (FT Y 3); LCC, BA (Hons) (Maintain | s (FT Yr 3) (BA (Horis) Animation:<br>s (FT Yr 3) (BA (Horis) Animation:<br>s (BA (Horis) Animation: Game Arts   |   |  |   |   |                        |                      |
| 20:00<br>20:00<br>21:00<br>21:00                            |   |   |  | (Horis) Virtual Reality (ET Yr 2); (CF Yr); (CF Yr); LC MA 3D Computer Airmat Games Design (ET Yr 1); LCC MA 3D Computer Airmat Games Design (ET Yr 1); C0221; C2); LC MIOS; EC, | _BA (Hons) Virtual Reality (FT Yr 3); L<br>on (FT Yr1) (2021/22); LCC, MA; C<br>.CC, MA Virtual Reality (FT Yr 1); LCC<br>y Room, EC_M304; EC_M308; EC_M   | CC_MA 3D Computer Animation (FT ess Design) (FT Y1); LCC_MA MA Wintual Reality (FT Y1); LCC_M1 (3D M) Virtual Reality (FT Y1); (2021) (10; Staff: KACZMAREK,Thom |   |  |   |   |                        |                      |
| 22:00   |   |   |  |  | Page 25. published 15.   |  | rsity of the Arts London - C  |  |   |   |                        |                      |

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Design (wk starting 03/04/2023)

| 08:00<br>09:00<br>09:00<br>10:00<br>10:00<br>11:00<br>11:00 |  | Wednesday<br>05/04/2023 | Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday |  |
|---|--|-------------------------|---|--|
| 10:00<br>10:00<br>11:00<br>11:00                            |  |                         | Friday  |  |
| 10:00<br>10:00<br>11:00<br>11:00                            |  |                         |   |  |
| 10:00<br>11:00<br>11:00                                     |  |                         |   |  |
| 11:00<br>11:00  |  |                         |   |  |
| 11:00   |  |                         |   |  |
| 12:00   |  |                         |   |  |
| 12:00   |  |                         |   |  |
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| 12:00   |  |                         |   |  |
| 13:00   |  |                         |   |  |
| 13:00   |  |                         |   |  |
| 14:00   |  |                         |   |  |
| 14:00   |  |                         |   |  |
| 15:00   |  |                         |   |  |
| 15:00   |  |                         |   |  |
| 16:00   |  |                         |   |  |
| 16:00   |  |                         |   |  |
| 17:00   |  |                         |   |  |
| 17:00   |  |                         |   |  |
| 18:00   |  |                         |   |  |
| 18:00   |  |                         |   |  |
| 19:00   |  |                         |   |  |
| 19:00   |  |                         |   |  |
| 20:00   |  |                         |   |  |
| 20:00   |  |                         |   |  |
| 21:00   |  |                         |   |  |
| 21:00   |  |                         |   |  |
| 22:00   |  |                         |   |  |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 10/04/2023)

| Monday<br>10/04/2023  |  | Tuesday<br>11/04/2023  |   | Wednesday<br>12/04/2023  |  | rsday<br>./2023   | Friday<br>14/04/2023  | Saturday<br>15/04/2023 | Sunday<br>16/04/2023 |
|---|--|--|---|--|--|---|---|------------------------|----------------------|
| 08:00 Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday |  |  |   |  |  |   |   |                        |                      |
| 09:00<br>10:00<br>11:00<br>11:00  | Theory<br>Seminar, 09:30-12:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3) Roo<br>ms: EC_D207; EC_M207;Sta<br>ff: CASELEY,Roy  | 1A Prototype Development 1<br>Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M208; Staff: KACZMAREK,Tho  |   | 1A Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207: EC_M208,Sta<br>ff: KACZMAREK,Thom | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo                                       | Theory: Concept and Design 2 Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_T1404; EC_T1405; EC_T1407; Staft: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo ms: EC_M207; EC_M208;Sta ff: CASELEY,Roy |                        |                      |
| 12:00<br>12:00<br>13:00<br>13:00  |  |  |   |  |  |   |   |                        |                      |
| 14:00<br>14:00  | Theory: Introduction to  | Studio: Introduction to  | Workshop  | 1B Prototype Development 1   | 1B Prototype Development 1   |   | Online Tutorials Online Other Unit Tutorials, 13:30-15:00   |                        |                      |
| 15:00   | Professional Practice. Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo m: EC_T1405; Staff: CASELEY,Roy;   | Professional Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo ms: EC_M207; EC_M208;Sta   | Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Groups: LCC_BA (Hons)<br>Animation: Game Arts (FT Yr  | Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom                               | Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M207; EC_M208; Staff: KACZI | es Design Year1 BRooms: EC  | Group: LCC_BA (Hons) Games Design (FT Yr 2) Staf f: CASELEY,Roy   |                        |                      |
| 16:00<br>16:00  | GRATTAROLA, Maddalena  | ff: GURSKIS,Zans   | BA (Hons) Games Design (FT<br>Yr 2); Rooms: EC_M303:Stop<br>Motion/Light box; EC_M310;<br>Staff: HO,Herman  | III. IVACZIWANEN, ITIUIII  |  |   |   |                        |                      |
| 17:00<br>17:00  |  |  |   |  |  |   |   |                        |                      |
| 18:00<br>18:00  | Game Nights (extra-curricular optiona<br>Z Other: Workshop, 18:00-21:00  | al activity)   | 3   |  |  |   |   |                        |                      |
| 19:00<br>19:00  | Groups: LCC_BA (Hons) Animation (wif Yr 3); LCC_BA (Hons) Animation (wif (Hons) Animation (with Creative Corn LCC_BA (Hons) Animation (with Creative LCC_BA (Hons) Animation (with Creative LCC_BA (Hons) Animation: 3D Comp LCC_BA (Hons) Animation: 3D Comp LCC_BA (Hons) Animation: Game Ar LCC_BA (Hons) Animation (Market Ar LC | FT Yr 1) LCC_BA (Hons) Animation (F<br>th Creative Computing) (FT Yr 3) (BA (Hons) Animation<br>puting) (FT Yr 3) (BA (Hons) Animation<br>ative Computing) (FT Yr 3) (BA (Hons) a<br>lative Computing) (FT Yr 3) (BA (Hons) a<br>buter Animation (FT Yr 3) (BA (Hons) A<br>nimation Arts (FT Yr 3) (BA (Hons) A<br>to (FT Yr 3) (BA (Hons) Animation Arts (FT Yr 3) (BA (Hons) A | n: 3D Computer Animation (Full Time) Animation: Animation Arts (Full Time) Animation: Game Arts (Full Time)); Animation: Visual Effects (Full Time)); nimation: 3D Computer Animation (Fi imation: Animation Arts (Full Time)); me Arts (Full Time)): LCC BA (Hons) |  |  |   |   |                        |                      |
| 20:00   | Animation: Visual Effects (FT Yr 3) (E<br>(FT Yr 1); LCC_BA (Hons) Games D.<br>Games Design (FT Yr 3) LCC_BA (H<br>BA (Hons) Virtual Reality (FT Yr 3) (   | AA (Hons) Ánimation: Visual Effects (F.<br>seign (FT Yr 1) LCC BA (Hons) Game<br>lons) Virtual Reality (FT Yr 1) LCC _BA<br>CC_MA 3D Computer Animation (FT Y<br>Design (FT Yr 1) LCC_MA Games De<br>tual Reality (FT Yr 1) (2021/22) Rooms<br>ACZMAREK, Thom  | Ill Time));CC_BA (Hons) Games Art<br>s Design (FT Yr 2) LCC_BA (Hons)<br>(Hons) Virtual Reality (FT Yr 2) LCC_<br>r 1) LCC_MA 3D Computer Animation   | )-<br>-  |  |   |   |                        |                      |
| 21:00   |  |  |   |  |  |   |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 17/04/2023)

|                         | 17/04  | day<br>/2023   |   | Tuesday<br>18/04/2023  |  | Wednesday<br>19/04/2023  | Thur<br>20/04   |   | Friday<br>21/04/2023   | Saturday 22/04/2023 | Sunday<br>23/04/2023 |
|-------------------------|--|--|---|--|--|--|---|---|--|---------------------|----------------------|
| 08:00                   |  |  |   |  |  |  |   |   |  |                     |                      |
| 09:00                   | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design Year1_A;<br>Room: EC_T1401; Staff:<br>CASELEY,Roy | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Rooms: EC_M207; EC_M208; Staff: KACZMAREK<br>Thom | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_D207: EC_ M207; Staff: CASELEY, Roy                                 | 1A Prototype Development 1<br>Supervised Studio or Workst<br>Group: LCC_BA (Hons) Gan<br>: EC_M208; Staff: KACZMAF | hop Time, 09:30-13:30<br>nes Design_Year1_ARoom<br>REK,Thom  | 1A Prototype Development 1 Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom | Studio: Concept and<br>Design 2<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207; EC_<br>M208; Staff: GURSKIS,<br>Zans | Theory: Concept and Design 2 Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_T1407; Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                     |                      |
| 12:00<br>12:00<br>13:00 |  |  |   | ļ  |  |  |   |   | Opling Tatorials   |                     |                      |
| 15:00                   | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)   | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)   | Theory: Introduction to<br>Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405; Staff: | Supervised Studio or<br>Workshop Time, 14:00-18:   | Workshop<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Groups: LCC_BA (Hons)<br>Animation: Game Arts (FT                                    | 1B Prototype Development<br>1<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)  | 1B Prototype Development<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208;Sta  | shop Time, 14:00-18:00<br>mes Design Year1 BRoom  | Online Tutorials Online Other Unit Tutorials 13:30-15:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Staff: CASELEY,Roy                          |                     |                      |
| 15:00<br>16:00<br>16:00 | Games Design_Year1_B;<br>Room: EC_T1401; Staff:<br>CASELEY, Roy  | Games Design_Year1_B;<br>Rooms: EC_M207; EC_<br>M208; Staff: KACZMAREK<br>Thom   | CASELEY,Roy;<br>GRATTAROLA,Maddalena  | Games Design (FT Yr 2)<br>Rooms: EC_M207: EC   | Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2); Rooms: EC_M303: Stop Motion/Light box; EC_M310; Staff: HO,Herman | Games Design_Year1_B;<br>Rooms: EC_M207; EC_<br>M208; Staff: KACZMAREK<br>Thom   |   |   |  |                     |                      |
| 17:00<br>17:00          |  |  |   |  |  |  |   |   |  |                     |                      |
| 18:00<br>19:00<br>19:00 |  |  |   |  |  |  |   |   |  |                     |                      |
| 20:00                   |  |  |   |  |  |  |   |   |  |                     |                      |
| 21:00                   |  |  |   |  |  |  |   |   |  |                     |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 24/04/2023)

|   | Mor<br>24/04   |   |  | Tuesday<br>25/04/2023  |   |  | esday<br>/2023  |                        | rsday<br>4/2023  | Friday<br>28/04/2023   | Saturday<br>29/04/2023 | Sunday<br>30/04/2023 |
|---|--|---|--|--|---|--|---|------------------------|--|--|------------------------|----------------------|
| 08:00                                     |  |   |  |  |   |  |   |                        |  |  |                        |                      |
| 10:00<br>10:00<br>11:00<br>11:00<br>12:00 | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A,<br>Room: EC_T1401; Staff:<br>CASELEY,Roy | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Year1_A Rooms: EC_M207; EC_M208; Staff: KACZMAREK,Thom                              | Theory<br>Seminar, 09:30-12:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3)<br>Rooms: EC_D207: EC_<br>M207; Staff: CASELEY,<br>Roy  | Group: LCC_BA (Hons)   | rkshop Time, 09:30-13:30<br>Games Design_Year1_A;   | Group: LCC BA (Hons)   | rkshop Time, 09:30-13:30  | Supervised Studio or   | Roy; GRATTAROLA,   | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                        |                      |
| 13:00<br>13:00                            |  |   |  |  |   |  |   |                        |  | Online Tutorials<br>Online Other Unit<br>Tutorials, 13:30-15:00  |                        |                      |
| 15:00<br>15:00<br>16:00                   | 18 Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Room: EC_T1401; Staff:<br>CASELEY,Roy  | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Theory: Introduction to<br>Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405, Staff:<br>CASELEY.RO;<br>GRATTAROLA,<br>Maddalena | Studio: Introduction to<br>Professional Practice<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00 Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207: EC_<br>M208; Staff: GURSKIS,<br>Zans  | Workshop<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Groups: LCC_BA (Hons,<br>Animation: Game Arts<br>(FT Yr 2) (BA (Hons)<br>Animation: Game Arts<br>(Full Time)); LCC_BA<br>(Hons) Games Design<br>(FT Yr 2); Room: EC_<br>M303:Stop Motion/Light<br>box; Staff: HO,Herman | 1B Prototype<br>Development 1<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom |   | Group: LCC BA (Hons)   | nt 1<br>rkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208.Staff: KACZMAREK, | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Staff: CASELEY,Roy   |                        |                      |
| 17:00<br>17:00                            |  |   |  |  |   |  | Optional Book Club<br>Z Other: Workshop, 17:<br>00-19:30<br>Groups: LCC_BA (Hons)<br>Games Design (FT Yr 2)                     | _                      |  |  |                        |                      |
| 18:00<br>19:00<br>19:00                   |  |   | Computer Animation (Full Time)); LCC_BA Animation Arts (Full Time)); LCC_BA  | is activity)  FT Ys 1): LCC, BA (Hone) Animation, fF Ys 1); LCC, BA (Hone) Animation, fF Ys 3) (B states Computing) (FT Ys 3) (BA (Hone) And (with Creative Computing) (FT Ys 3) (BA (Hone) Animation (with Creative Computing) (FT Ys 3) (BA (Hone) Animation (with Creative Computing) (FT Ys 3); CBA (Hone) Animation (Animation Animation (Animation Animation A | s (FT Yr 3) (BA (Hons) Animation:<br>(BA (Hons) Animation:  |  | LCC_BA (Hons) Games<br>Design (FT Yr 3) LCC_<br>MA Games Design (FT<br>Yf 1); Room: EC_M310;<br>Staff: GRATTAROLA,<br>Maddalena |                        |  |  |                        |                      |
| 20:00<br>20:00<br>21:00<br>21:00          |  |   | Yr 1); LCC, MA 3D Computer Airmits<br>Games Design (FY 17) (2021/22); 1<br>22); Rooms: EC, M104; EC, M301-Pi<br>Abbimaryu Chattopadhyay  | rest (r.1 f.1 ) (2021/22); (2.00; M6 Small) (FT 11); (CC) MA Virus (Restin) (FT 17 f.1); (CC) M6 Virus (Restin) (FT 17 f.1); (CC) M7 Virus (Restin) | ses u-edigin (F. F.T.); LCC, MA<br>MA Virtual Ranky (F.T.Y.T.)<br>10. Staff: RACZMAREX, Thom  |  |   |                        |  |  |                        |                      |
| 22:00                                     |  |   |  |  | Page 29. published 15/  |  | sity of the Arts London - C   | 51.0AT Time to billion |  |  |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 01/05/2023)

|                                  | Monday<br>01/05/2023   |   | Tuesday<br>02/05/2023   |  | Wednesday<br>03/05/2023  | Thur<br>04/05   | rsday<br>5/2023  | Friday<br>05/05/2023  | Saturday<br>06/05/2023 | Sunday<br>07/05/2023 |
|----------------------------------|--|---|---|--|--|---|--|---|------------------------|----------------------|
| 08:00                            | Public Holiday (May Day)<br>08:00-22:00<br>**Public Holiday (May Day)**<br>May Day |   |   |  |  |   |  |   |                        |                      |
| 10:00<br>10:00<br>11:00<br>11:00 |  | Theory<br>Seminar, 09:30-12:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3) Roo<br>ms: EC_D207; EC_M207;Sta<br>ff: CASELEY,Roy               | 1A Prototype Development 1<br>Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M208; Staff: KACZMAREK,Tho   |  | 1A Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207; EC_M208.Sta<br>ff: KACZMAREK,Thom | Theory: Concept and Design 2 Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo m: EC_T1405; Staff: CASELEY,Roy; GRATTAROLA,Maddalena | Studio: Concept and Design 2<br>Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo<br>ms: EC_M207; EC_M208.Sta<br>ff: GURSKIS,Zans | Studio Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Roo ms. EC_M207; EC_M208.Sta ff: CASELEY,Roy |                        |                      |
| 12:00<br>12:00                   |  |   |   |  |  |   |  |   |                        |                      |
| 13:00<br>14:00<br>14:00          |  | Theory: Introduction to   | Studio: Introduction to   | Workshop   | 1B Prototype Development 1   | 1B Prototype Development 1  |  | Online Tutorials Online Other Unit Tutorials, 13:30-15:00 Group: LCC BA (Hons)  |                        |                      |
| 15:00<br>15:00                   | -11  | Professional Practice. Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo m: EC_T1405; Staff: CASELEY,Roy; GRATTAROLA,Maddalena | Professional Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo ms: EC_M207; EC_M208;Sta ff: GURSKIS,Zans | BA (Hone) Games Design (FT   | Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom                               | Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M207; EC_M208; Staff: KACZI  | es Design Year1 BRooms: EC   | Group: LCC_BA (Hons) Games Design (FT Yr 2) Staf f: CASELEY,Roy   |                        |                      |
| 16:00                            | -11  |   |   | Yr 2); Rooms: EC_M303:Stop<br>Motion/Light box; EC_M310;<br>Staff: HO,Herman |  |   |  |   |                        |                      |
| 17:00<br>17:00                   | 5  |   |   |  |  |   |  |   |                        |                      |
| 19:00<br>19:00                   |  |   |   |  |  |   |  |   |                        |                      |
| 20:00                            | -11  |   |   |  |  |   |  |   |                        |                      |
| 21:00                            |  |   |   |  |  |   |  |   |                        |                      |
| 22:00                            |  |   |   |  |  | sity of the Arts London - CELCA   |  |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 08/05/2023)

|                | Monday<br>08/05/2023   |   | Tuesday<br>09/05/2023  |   | Wednesday<br>10/05/2023  | Thur<br>11/05  | sday<br>//2023   | Friday<br>12/05/2023  | Saturday<br>13/05/2023 | Sunday<br>14/05/2023 |
|----------------|--|---|--|---|--|--|--|---|------------------------|----------------------|
| 08:00          | Public Holiday - UAL closed<br>08:00-22:00<br>Bank Holiday for the<br>coronation of King Charles III |   |  |   |  |  |  |   |                        |                      |
| 09:00          |  | Theory<br>Seminar, 09:30-12:30  | 1A Prototype Development 1<br>Supervised Studio or Worksho   | n Time 00:20 12:20  | 1A Prototype Development 1<br>Supervised Studio or   | Studio: Concept and Design 2<br>Supervised Studio or   | Theory: Concept and Design   | Studio<br>Supervised Studio or  |                        |                      |
| 10:00          | -l I   |   | Group: LCC_BA (Hons) Game<br>M208; Staff: KACZMAREK,Tho  |   | Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom     | Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo                                       | Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo<br>ms: EC_T1405; EC_T1407;S<br>taff: CASELEY,Roy; | Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208;Staff: CASELEY,Roy |                        |                      |
| 11:00          | -  I   |   |  |   | ii. 10 to Zinn treit, i itoiii   | iii. Gortorto, Zais  | GRATTAROLA,Maddalena   | ii. O. OLLET, Noy   |                        |                      |
| 12:00          | 41   |   |  |   |  |  |  |   |                        |                      |
| 13:00          | -11  | Theory Seminar, 12:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3); Rooms: EC_D207 EC_M207; Staff: CASELEY,Roy   |  |   |  |  |  |   |                        |                      |
| 14:00          | -II I  |   |  |   |  |  |  | Online Tutorials Online Other Unit Tutorials, 13:30-15:00   |                        |                      |
| 14:00          |  | Theory: Introduction to<br>Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)   | Studio: Introduction to<br>Professional Practice<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)   | Workshop<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Groups: LCC_BA (Hons)<br>Animation: Game Arts (FT Yr                            | 1B Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo | 1B Prototype Development 1<br>Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M207; EC_M208; Staff: KACZN | s Design Year1 BRooms: EC  | Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Staf<br>f: CASELEY,Roy   |                        |                      |
| 15:00          |  | Games Design (FT Yr 2) Roo<br>m: EC_T1405; Staff:<br>CASELEY,Roy;<br>GRATTAROLA,Maddalena   | Games Design (FT Yr 2) Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: GURSKIS,Zans   | 2) (BA (Hons) Animation:<br>Game Arts (Full Time));LCC_<br>BA (Hons) Games Design (FT<br>Yr 2); Rooms: EC_M303:Stop<br>Motion/Light box; EC_M310; | ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom   |  |  |   |                        |                      |
| 16:00          | -1   |   |  | Staff: HO,Herman  |  |  |  |   |                        |                      |
| 17:00<br>17:00 | -1   |   |  |   |  |  |  |   |                        |                      |
| 18:00          | -1   |   |  |   |  |  | I  |   |                        |                      |
| 18:00          |  | Game Nights (extra-curricular optional<br>Z Other: Workshop, 18:00-21:00<br>Groups: LCC_BA (Hons) Animation (I<br>Yr 3); LCC_BA (Hons) Animation (with  | al activity)  FT Yr 1) LCC_BA (Hons) Animation (F' h Creative Computing) (FT Yr 3) (BA (i puting) (FT Yr 3) (BA (Hons) Animation   | T Yr 2) LCC_BA (Hons) Animation (FI<br>Hons) Animation (Full Time)); LCC_B  |  |  |  |   |                        |                      |
| 19:00          | <b>- </b>  | LCC_BA (Hons) Animation (with Creat<br>LCC_BA (Hons) Animation (with Creat  | puting) (FT Yr 3) (BA (Hons) Animation<br>attive Computing) (FT Yr 3) (BA (Hons)<br>attive Computing) (FT Yr 3) (BA (Hons)<br>attive Computing) (FT Yr 3) (BA (Hons) A<br>puter Animation (FT Yr 3) (BA (Hons) A | Animation: Animation Arts (Full Time)<br>Animation: Game Arts (Full Time)):   |  |  |  |   |                        |                      |
|                |  | Time)): LCC_BA (Hons) Animation: A  | outer Animation (FT Yr 3) (BA (Hons) An<br>nimation Arts (FT Yr 3) (BA (Hons) An<br>ts (FT Yr 3) (BA (Hons) Animation: Ga<br>sA (Hons) Animation: Visual Effects (Fu<br>esign (FT Yr 1) LCC_BA (Hons) Games      | imation: Animation Arts (Full Time)):   | II   |  |  |   |                        |                      |
| 20:00          | -  | Games Design (FT Yr 3) LCC_BA (H<br>BA (Hons) Virtual Reality (FT Yr 3) LC<br>(FT Yr 1) (2021/22); LCC_MA Games<br>Virtual Reality (FT Yr 1) LCC_MA Virt<br>M304; EC_M308; EC_M310; Staff: K4 | asign (FT Yr 1) LCC_BA (Hons) Games ons) Virtual Reality (FT Yr 1) LCC_BA CC_MA 3D Computer Animation (FT Y. Design (FT Yr 1) LCC_MA Games De ual Reality (FT Yr 1) (2021/22) Rooms: ACZMAREK,Thom               |   | _  |  |  |   |                        |                      |
| 21:00          | -11  | Abhimanyu Chattopadhyay   |  |   |  |  |  |   |                        |                      |
|                |  |   |  |   |  |  |  |   |                        |                      |
| 22:00          |  |   |  |   |  |  |  |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 15/05/2023)

|                                  | Mor<br>15/05   | nday<br>/2023  |   | Tuesday<br>16/05/2023   |   | Wednesday<br>17/05/2023   |   | sday<br>/2023  | Friday<br>19/05/2023  | Saturday<br>20/05/2023 | Sunday<br>21/05/2023 |
|----------------------------------|--|--|---|---|---|---|---|--|---|------------------------|----------------------|
| 08:00                            |  |  |   |   |   |   |   |  |   |                        |                      |
| 09:00                            | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;<br>Room: EC_T1401; Staff:<br>CASELEY,Roy | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_M208; Staff: KACZMAREK Thom | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_D207; EC_ M207; Staff: CASELEY, Roy                                 | 1A Prototype Development<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>: EC_M208; Staff: KACZMA | shop Time, 09:30-13:30<br>Imes Design_Year1_ARoom<br>IREK,Thom  | 1A Prototype Development 1 Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_M208; Staff: KACZMAREK Thom | Studio: Concept and<br>Design 2<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207; EC_<br>M208; Staff: GURSKIS,<br>Zans | Theory: Concept and<br>Design 2<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_T1405; EC_<br>T1407; Staff: CASELEY,<br>Roy; GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_ M208; Staff: CASELEY, Roy |                        |                      |
| 12:00<br>12:00<br>13:00<br>13:00 |  |  | Theory Seminar, 12:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3); Rooms: EC D207; EC_M207; Staff: CASELEY, Roy                                 |   |   |   |   |  |   |                        |                      |
| 14:00<br>14:00                   | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00   | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00   | Theory: Introduction to<br>Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Room: EC_T1405; Staff: | Studio: Introduction to<br>Professional Practice<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00    | Workshop<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Groups: LCC_BA (Hons)   | 1B Prototype Development<br>1<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00   | 1B Prototype Development<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208;Sta  | shop Time, 14:00-18:00<br>mes Design Year1 BRoom   | Online Tutorials Online Other Unit Tutorials, 13:30-15:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Staff: CASELEY,Roy                          |                        |                      |
| 15:00<br>16:00<br>16:00          | Group: LCC_BA (Hons) Games Design_Year1_B; Room: EC_T1401; Staff: CASELEY,Roy  | Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom   | Room: EC_T'1405; Staff:<br>CASELEY,Roy;<br>GRATTAROLA,Maddalena   | Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_ M208; Staff: GURSKIS, Zans                    | Animation: Game Årts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time); LCC. BA (Hons) Games Design (FT Yr 2); Rooms: EC_M303: Stop Motion/Light box; EC_M310; Staff: HO,Herman | Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207; EC_ M208; Staff: KACZMAREK Thom  |   |  |   |                        |                      |
| 17:00<br>17:00                   |  |  |   |   |   |   |   |  |   |                        |                      |
| 18:00<br>19:00<br>19:00          |  |  |   |   |   |   |   |  |   |                        |                      |
| 20:00                            |  |  |   |   |   |   |   |  |   |                        |                      |
| 21:00<br>21:00<br>22:00          |  |  |   |   |   |   |   |  |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 22/05/2023)

|   | Mor<br>22/05   | nday<br>5/2023  |  | Tuesday<br>23/05/2023  |  |   | esday<br>5/2023   |  | rsday<br>5/2023   | Friday<br>26/05/2023   | Saturday 27/05/2023 | Sunday<br>28/05/2023 |
|---|--|---|--|--|--|---|---|--|---|--|---------------------|----------------------|
| 08:00                                     |  |   |  |  |  |   |   |  |   |  |                     |                      |
| 09:00<br>10:00<br>10:00<br>11:00<br>11:00 | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Room: EC_T1401; Staff:<br>CASELEY, Roy | 1A Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 09:30-<br>13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_D207; EC_M207; Staff: CASELEY, Roy   | Group: LCC_BA (Hons) (   | rkshop Time, 09:30-13:30   | Group: LCC_BA (Hons)  | nt 1<br>rkshop Time, 09:30-13:30<br>Games Design_Year1_A;<br>//208.Staff: KACZMAREK,                            | Studio: Concept and Design 2 Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans | Theory: Concept and Design 2 Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC T1405; EC T1407; Staff: CASELEY, Roy; GRATTAROLA, Maddalena | Studio Supervised Studio or Workshop Time, 09:30- 13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_M208; Staff: CASELEY, Roy |                     |                      |
| 12:00<br>13:00<br>13:00                   |  |   | Theory Seminar, 12:30-13:30 Group: LCC_ BA (Hons) Games Design (FT '73): Rooms: EC_ D207: EC_ M207: Staff: CASELEY,Roy   |  | ı  |   | ı   |  |   | Dalina Tutoriala   |                     |                      |
| 14:00<br>14:00<br>15:00<br>15:00<br>16:00 | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B<br>Room: EC_T1401; Staff:<br>CASELEY,Roy  | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-<br>18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_E<br>Rooms: EC_M207; EC_<br>M208; Staff:<br>KACZMAREK,Thom | Theory: Introduction to Professional Practice. Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405; Staff: CASELEY,Roy; GRATTAROLA, Maddalena  | Studio: Introduction to Professional Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207: EC_M208; Staff: GURSKIS, Zans  | Workshop Supervised Studio or Workshop Time, 14:00- 18:00 Groups: LCC_BA (Hons, Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FUll Time)); LCC_BA (Hons) Games Design (FT Yr 2); Rooms: EC_ M303:Stop Motion/Light box; EC_M310; Staff: HO,Herman  | 1B Prototype Development 1 Supervised Studio or Workshop Time, 14:00- 18:00 Group: LCC_BA (Hons) Games Design_Year1_E Rooms: EC_M207; EC_ M208; Staff: KACZMAREK,Thom | :   | Group: LCC BA (Hons)   | int 1<br>rkshop Time, 14:00-18:00<br>Games Design_Year1_B;<br>//208.Staff: KACZMAREK,   | Online Tutorials Online Other Unit Tutorials, 13:30-15:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Staff: CASELEY,Roy                         |                     |                      |
| 17:00<br>17:00                            |  |   |  |  |  |   | Optional Book Club<br>Z Other: Workshop, 17:<br>00-19:30<br>Groups: LCC_BA (Hons)<br>Games Design (FT Yr 2)     |  |   |  |                     |                      |
| 18:00<br>19:00<br>19:00<br>20:00          |  |   | Computer Animation (Full Time)); LC<br>Animation Arts (Full Time)); LCC, BA<br>(Full Time)); LCC, BA (Hons) Animati<br>); LCC, BA (Hons) Games Art (FT Yr<br>Design (FT Yr 2); LCC, BA (Hons) G<br>(Hons) Virtual Reality (FT Yr 2); LCC | al activity)  FFYY 1); LCC, BA (Hons) Animation (F (with Creative Computing) (FY Y 3) (B. (Hons) and invasive Computing) (FY 3) (B. (Hons) on (with Creative Computing) (FY 3) (B. (Hons) on (with Creative Computing) (FY Y 3) (B. (Hons) on (With Creative Computing) (FY Y 3) (B. (Hons) on (With Creative Computing) (FY Y 3) (B. (Hons) on (With Creative Computing) (FY Y 3) (B. (Hons) on (Wisal Effects (Baselli) (FY Y 3); LCC, BA (Hons) (Wisal Reality (FY Y 3); LCC, BA (Hons) (Wisal Reality (FY Y 4); LCC, BA (Hons) (Wisal Reality (FY Y 4); LCC, BA (Wisal Kenta) (FY Y 4); LCC, BA (Wisal Kenta) (FY Y 4); LCC, BA (Wisal Kenta) (FY Wisal Kenta) (Wisal Kenta) (Wisa | 11 3) (BA (Horls) Arillination: SD (FT Yr 3) (BA (Hons) Animation: UBA (Hons) Animation: Game Arts Animation: Visual Effects (Full Time) 1 Yr 1); LCC_BA (Hons) Games S) Virtual Reality (FT Yr 1); LCC_BA (CC_MA 3) Computer Animation (FT CC_MA 3) Computer Animation (FT Yr 3); LCC_MA |   | LCC_BA (Hons) Games Design (FT Yr 3) LCC MA Games Design (FT Yr 1), Room: EC_M310; Staff: GRATTAROLA, Maddalena |  |   |  |                     |                      |
| 21:00<br>21:00<br>22:00                   |  |   |  |  | Page 33, published 15/   |   | sity of the Arts London - C   |  |   |  |                     |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 29/05/2023)

|       | Monday<br>29/05/2023                               | Tue:<br>30/05  | sday<br>/2023   | Wednesday<br>31/05/2023  |  | rsday<br>5/2023   | Friday<br>02/06/2023   | Saturday<br>03/06/2023 | Sunday<br>04/06/2023 |
|-------|--|--|---|--|--|---|--|------------------------|----------------------|
| 08:00 | Holiday) 08:00-22:00 **Public Holiday (Spring Bank |  |   |  |  |   |  |                        |                      |
| 09:00 |  | Theory   | 1A Prototype Development 1  | 1A Prototype Development 1   | Studio: Concept and Design 2   | Theory: Concept and Design 2  | Studio   |                        |                      |
| 10:00 | -  | Seminar, 09:30-12:30<br>Group: LCC_BA (Hons) Games<br>Design (FT Yr 3) Rooms: EC_<br>D207; EC_M207; Staff:             | Supervised Studio or Workshop<br>Time, 09:30-13:30<br>Group: LCC_BA (Hons) Games<br>Design_Year1_A;Room: EC_<br>M208; Staff: KACZMAREK,Thom | Supervised Studio or Workshop<br>Time, 09:30-13:30<br>Group: LCC_BA (Hons) Games<br>Design_Year1_A;Rooms: EC_<br>M207; EC_M208; Staff: | Supervised Studio or Workshop<br>Time, 09:30-13:30<br>Group: LCC_BA (Hons) Games<br>Design (FT Yr 2) Rooms: EC_<br>M207; EC_M208; Staff: | Seminar, 09:30-13:30<br>Group: LCC_BA (Hons) Games<br>Design (FT Yr 2): Rooms: EC_<br>T1405; EC_T1407; Staff: | Supervised Studio or Workshop<br>Time, 09:30-13:30<br>Group: LCC_BA (Hons) Games<br>Design (FT Yr 3) Rooms: EC_<br>M207; EC_M208; Staff: |                        |                      |
| 11:00 | 41   | CASELEY,Roy  | M208; Staff: KACZMAREK,Thom   | M207; EC_M208; Staff:<br>KACZMAREK, Thom   | M207; EC_M208; Staff:<br>GURSKIS,Zans  | CASELEY,Roy; GRATTAROLA,<br>Maddalena   | M207; EC_M208;Staff:<br>CASELEY,Roy  |                        |                      |
| 12:00 |  |  |   |  |  |   |  |                        |                      |
| 12:00 | 5  | Theory   |   |  |  |   |  |                        |                      |
| 13:00 | 41 1   | Seminar, 12:30-13:30<br>Group: LCC_BA (Hons) Games<br>Design (FT Yr 3); Rooms: EC_D207;<br>EC_M207; Staff: CASELEY,Roy |   |  |  |   |  |                        |                      |
| 14:00 | -11  | Theory: Introduction to  | Studio: Introduction to   | 1B Prototype Development 1   | 1B Prototype Development 1   |   | Online Tutorials<br>Online Other Unit Tutorials, 13:30<br>15:00  |                        |                      |
| 15:00 |  | Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons) Games   | Professional Practice Supervised Studio or Workshop Time, 14:00-18:00 Group: LCC_BA (Hons) Games  | Supervised Studio or Workshop<br>Time, 14:00-18:00<br>Group: LCC BA (Hons) Games   | Supervised Studio or Workshop T  | Design Year1 BRooms: EC M207:   | Group: LCC_BA (Hons) Games<br>Design (FT Yr 2) Staff:<br>CASELEY,Roy   |                        |                      |
| 15:00 | JI   | Design (FT Yr 2) Room: EC_<br>T1405; Staff: CASELEY,Roy;<br>GRATTAROLA,Maddalena                                       | Design (FT Yr 2) Rooms: EC_<br>M207; EC_M208; Staff:<br>GURSKIS, Zans   | Design_Year1_B;Rooms: EC_<br>M207; EC_M208;Staff:<br>KACZMAREK,Thom  |  |   |  |                        |                      |
| 16:00 | 4  |  |   |  |  |   |  |                        |                      |
| 17:00 | -11 1  |  |   |  |  |   |  |                        |                      |
| 17:00 |  |  |   |  |  |   |  |                        |                      |
| 18:00 | -  |  |   |  |  |   |  |                        |                      |
| 19:00 | -  |  |   |  |  |   |  |                        |                      |
| 20:00 | -11  |  |   |  |  |   |  |                        |                      |
| 20:00 |  |  |   |  |  |   |  |                        |                      |
| 21:00 |  |  |   |  |  |   |  |                        |                      |
| 22:00 |  |  |   |  |  | andon - CELCAT Timetabling  |  |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 05/06/2023)

|                                  |  | nday<br>5/2023   |   | Tuesday<br>06/06/2023  |  | Wednesday<br>07/06/2023  |   | rsday<br>5/2023  | Friday<br>09/06/2023  | Saturday<br>10/06/2023 | Sunday<br>11/06/2023 |
|----------------------------------|--|--|---|--|--|--|---|--|---|------------------------|----------------------|
| 08:00                            |  |  |   |  |  |  |   |  |   |                        |                      |
| 10:00                            | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design, Year1_A; Room: EC_T1401; Staff: CASELEY,Roy                        | 1A Theory of Interaction Design Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207: EC_M208; Staff: KACZMAREK Thom                             | Theory Seminar, 09:30-12:30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_D207; EC_M207; Staff: CASELEY, Roy  | 1A Prototype Development<br>Supervised Studio or Works<br>Group: LCC_BA (Hons) Ga<br>: EC_M208; Staff: KACZMA  | shop Time, 09:30-13:30<br>mes Design_Year1_ARoom   | 1A Prototype Development 1 Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design_Year1_A; Rooms: EC_M207; EC_M208; Staff: KACZMAREK Thom  | Studio: Concept and<br>Design 2<br>Supervised Studio or<br>Workshop Time, 09:30-13:<br>30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_M207: EC_<br>M208; Staff: GURSKIS,<br>Zans | Theory: Concept and<br>Design 2<br>Seminar, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2)<br>Rooms: EC_T1405; EC_<br>T1407; Staff: CASELEY,<br>Roy; GRATTAROLA,<br>Maddalena | Studio Supervised Studio or Workshop Time, 09:30-13: 30 Group: LCC_BA (Hons) Games Design (FT Yr 3) Rooms: EC_M207; EC_ M208; Staff: CASELEY, Roy |                        |                      |
| 12:00<br>12:00<br>13:00          |  |  | Theory Seminar, 12:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3); Rooms: EC D207; EC_M207; Staff: CASELEY, Roy   |  |  |  |   |  |   |                        |                      |
| 14:00                            |  |  |   |  |  |  |   |  | Online Tutorials<br>Online Other Unit Tutorials,<br>13:30-15:00   |                        |                      |
| 15:00<br>15:00<br>16:00<br>16:00 | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Room: EC_T1401; Staff:<br>CASELEY,Roy | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:<br>00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;<br>Rooms: EC_M207: EC_<br>M208; Staff: KACZMAREK<br>Thom | Theory: Introduction to Professional Practice. Seminar, 14:00-18:00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Room: EC_T1405; Staff: CASELEY,Roy; GRATTAROLA,Maddalena  | Studio: Introduction to Professional Practice Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208; Staff: GURSKIS, Zans   | Games Collaboration Supervised Studio or Workshop Time, 14:00-18: 00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Design (FT Yr 2); Room: EC_T806; St aff: GURSKIS,Zans Booked by Joshua Brand   | 1B Prototype Development 1 Supervised Studio or Workshop Time, 14:00-18: 00 Group: LCC_BA (Hons) Games Design_Year1_B; Rooms: EC_M207: EC_ M208; Staff: KACZMAREK Thom | 1B Prototype Development<br>Supervised Studio or Work<br>Group: LCC_BA (Hons) Ga<br>s: EC_M207; EC_M208;Sta   | shop Time, 14:00-18:00<br>mes Design Year1 BRoom   | Group: LCC_BA (Hons) Games Design (FT Yr 2) Staff: CASELEY,Roy  |                        |                      |
| 17:00                            |  |  |   |  |  |  |   |  |   |                        |                      |
| 18:00<br>19:00<br>19:00<br>20:00 |  |  | Animation (FT Yr 3); LCC, BA (Hons)<br>(Full Time); LCC, BA (Hons) Anima<br>Computer Animation (Full Time); LC<br>Animation: Animation and Full Time); LC<br>Hons) Animation: Same Arts (Full Time<br>(Hons) Animation: Visual Effects (Ful<br>(BA (Hons) Animation: 3D Compute<br>(JBA) (Hons) Animation: Animation<br>(Hons) Animation: Same Arts (Full Time<br>Animation: Visual Effects (Full Time<br>(FT Yr 1); LCC, BA (Hons) Games E | all activity)  (FT Yr 1): LCC. BA (Hons) Animation ) Animation (with Creative Computing) for with Creative Computing) (FT Yr C. BA (Hons) Animation (with Creative Inne): LCC. BA (Hons) Animation (with Inne): LCC. BA (Hons) Animation (With Inne): LCC. BA (Hons) Animation: Via | () (FT Yr 3) (BA (Hons) Animation 3) (BA (Hons) Animation: 30) (BA (Hons) Animation: 30) (BA (Hons) reative Computing) (FT Yr 3) (BA h Creative Computing) (FT Yr 3) (BA b Creative Computing) (FT Yr 3) (BA 3D Computer Animation (FT Yr 3) (BA 3D Computer Animation Arts (FT Yr 3) (BA 4T) (FT Yr 3) (BA (Hons) ( |  |   |  |   |                        |                      |
| 21:00<br>21:00<br>22:00          |  |  |   | _  | 35. published 15/08/2023 11:   | 25:11 - University of the Arts   |   |  |   |                        |                      |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 12/06/2023)

|                | Mor<br>12/06   |  | Tue:<br>13/06   |  | Wednesday<br>14/06/2023  |   | sday<br>5/2023   | Friday<br>16/06/2023  | Saturday<br>17/06/2023 | Sunday<br>18/06/2023 |
|----------------|--|--|---|--|--|---|--|---|------------------------|----------------------|
| 08:00          |  |  |   |  |  |   |  |   |                        |                      |
| 09:00          | 1A Theory of Interaction   | 1A Theory of Interaction   | Theory  | 1A Prototype Development 1   | 1A Prototype Development 1   | Studio: Concept and Design 2  | Theory: Concept and Design   | Studio  |                        |                      |
|                | Design Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design, Year1_A;Roo m: EC_T1401;Staff: CASELEY,Roy | Design Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Yearl_A;Roo ms: EC_M207; EC_M208;Sta ff: KACZMAREK,Thom | ms: EC_D207; EC_M207;Sta<br>ff: CASELEY,Roy   | Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design_Yearl_A;Room: EC_M20S; Staff: KACZMAREK,Thom | Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design_Year1_A;Roo<br>ms: EC_M207; EC_M208.Sta<br>ff: KACZMAREK,Thom | Supervised Studio or Workshop Time, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Rooms: EC_M207; EC_M208;Staff: GURSKIS,Zans | Seminar, 09:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 2) Roo | Supervised Studio or<br>Workshop Time, 09:30-13:30<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 3) Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: CASELEY,Roy |                        |                      |
| 12:00<br>12:00 |  |  |   |  |  |   |  |   |                        |                      |
| 13:00          |  |  | Theory Seminar, 12:30-13:30 Group: LCC_BA (Hons) Games Design (FT Yr 3), Rooms: EC_D207 EC_M207; Staff: CASELEY,Roy             |  |  |   |  |   |                        |                      |
| 14:00          |  |  |   |  |  |   |  | Online Tutorials<br>Online Other Unit Tutorials,<br>13:30-15:00   |                        |                      |
| 14:00<br>15:00 | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)                     | 1B Theory of Interaction<br>Design<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)                                 | Theory: Introduction to<br>Professional Practice.<br>Seminar, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design (FT Yr 2) Roo | Studio: Introduction to<br>Professional Practice<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons) | 1B Prototype Development 1<br>Supervised Studio or<br>Workshop Time, 14:00-18:00<br>Group: LCC_BA (Hons)<br>Games Design_Year1_B;Roo                     | 1B Prototype Development 1<br>Supervised Studio or Worksho<br>Group: LCC_BA (Hons) Game<br>M207; EC_M208; Staff: KACZN                  | es Design_Year1_BRooms: EC   | Group: LCC_BA (Hons) Games Design (FT Yr 2) Staf f: CASELEY,Roy   |                        |                      |
| 15:00<br>16:00 | Games Design_Year1_B;Roo<br>m: EC_T1401; Staff:<br>CASELEY,Roy   | Games Design_Year1_B;Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom   | m: EC_T1405; Staff:<br>CASELEY,Roy;<br>GRATTAROLA,Maddalena   | Games Design (FT Yr 2) Roo<br>ms: EC_M207; EC_M208;Sta<br>ff: GURSKIS,Zans   | ms: EC_M207; EC_M208;Sta<br>ff: KACZMAREK,Thom   |   |  |   |                        |                      |
| 16:00<br>17:00 |  |  |   |  |  |   |  |   |                        |                      |
| 17:00          |  |  |   |  |  |   |  |   |                        |                      |
| 18:00          |  | ,  |   |  | ,  |   |  |   |                        |                      |
| 19:00          |  |  |   |  |  |   |  |   |                        |                      |
| 20:00          |  |  |   |  |  |   |  |   |                        |                      |
| 20:00          |  |  |   |  |  |   |  |   |                        |                      |
| 21:00          |  |  |   |  |  |   |  |   |                        |                      |
| 21:00          |  |  |   |  |  |   |  |   |                        |                      |
| 22:00          |  |  |   |  |  |   |  |   |                        |                      |

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change the control of the control of

#### Group timetable - LCC\_BA (Hons) Games Design (wk starting 19/06/2023)

|                | Monday<br>19/06/2023 | Tuesday<br>20/06/2023   | Wednesday<br>21/06/2023   | Thursday<br>22/06/2023                        | Friday<br>23/06/2023 | Saturday<br>24/06/2023 | Sunday<br>25/06/2023    |
|----------------|----------------------|---|---|---|----------------------|------------------------|-------------------------|
| 08:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 09:00          |                      |   |   |   |                      |                        |                         |
| 09:00          |                      |   |   |   |                      |                        |                         |
| 10:00          |                      |   |   |   |                      |                        |                         |
| 10:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 11:00          |                      |   |   |   |                      |                        |                         |
| 11:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 12:00<br>12:00 |                      |   |   |   |                      |                        |                         |
| 12.00          |                      |   |   |   |                      |                        |                         |
| 13:00          |                      |   |   |   |                      |                        |                         |
| 13:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 14:00          |                      |   |   |   |                      |                        |                         |
| 14:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 15:00<br>15:00 |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 16:00          |                      |   |   |   |                      |                        |                         |
| 16:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 17:00<br>17:00 |                      |   |   |   |                      |                        |                         |
| 17:00          |                      |   | Optional Book Club<br>Z Other: Workshop, 17:00-19:30  |   |                      |                        |                         |
| 18:00          |                      |   | Groups: LCC_BA (Hons) Games Design<br>(FT Yr 2); LCC_BA (Hons) Games Design<br>(FT Yr 3); LCC_MA Games Design (FT Yr 1<br>Room: EC_M310; Staff: GRATTAROLA, |   |                      |                        |                         |
| 18:00          |                      | Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 | ; Room: EC_M310; Staff: GRATTAROLA,<br>Maddalena  |   |                      |                        |                         |
|                |                      | Event too large - resources not printed   |   |   |                      |                        |                         |
| 19:00          |                      |   |   |   |                      |                        |                         |
| 19:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 20:00          |                      | -   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 21:00          |                      |   |   |   |                      |                        |                         |
| 21:00          |                      |   |   |   |                      |                        |                         |
|                |                      |   |   |   |                      |                        |                         |
| 22:00          |                      |   |   | 2023 11:25:11 - University of the Arts London |                      |                        | (truncated to fit page) |

### Group timetable - LCC\_BA (Hons) Games Design (wk starting 17/07/2023)

|                | Monday<br>17/07/2023 | Tuesday<br>18/07/2023 | Wednesday<br>19/07/2023   | Thursday<br>20/07/2023 | Friday<br>21/07/2023 | Saturday<br>22/07/2023 | Sunday<br>23/07/2023 |
|----------------|----------------------|-----------------------|---|------------------------|----------------------|------------------------|----------------------|
| 08:00          |                      |                       |   |                        |                      |                        |                      |
| 09:00          |                      |                       |   |                        |                      |                        |                      |
| 09:00          |                      |                       |   |                        |                      |                        |                      |
| 10:00          |                      |                       |   |                        |                      |                        |                      |
| 10:00          |                      |                       |   |                        |                      |                        |                      |
| 11:00          |                      |                       |   |                        |                      |                        |                      |
| 11:00          |                      |                       |   |                        |                      |                        |                      |
| 12:00          |                      |                       |   |                        |                      |                        |                      |
| 12:00          |                      |                       |   |                        |                      |                        |                      |
| 13:00          |                      |                       |   |                        |                      |                        |                      |
| 13:00          |                      |                       |   |                        |                      |                        |                      |
| 14:00          |                      |                       |   |                        |                      |                        |                      |
| 14:00          |                      |                       |   |                        |                      |                        |                      |
| 45.00          |                      |                       |   |                        |                      |                        |                      |
| 15:00<br>15:00 |                      |                       |   |                        |                      |                        |                      |
| 46.00          |                      |                       |   |                        |                      |                        |                      |
| 16:00<br>16:00 |                      |                       |   |                        |                      |                        |                      |
| 17:00          |                      |                       |   |                        |                      |                        |                      |
| 17:00          |                      |                       | Optional Book Club<br>Z Other: Workshop, 17:00-19:30  |                        |                      |                        |                      |
| 40.00          |                      |                       | Groups: LCC_BA (Hons) Games Design<br>(FT Yr 2); LCC_BA (Hons) Games Design   |                        |                      |                        |                      |
| 18:00<br>18:00 |                      |                       | Groups: LCC_BA (Hons) Games Design (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr 3); LCC_MA Games Design (FT Yr 1, Room: EC_M310; Staff: GRATTAROLA, Maddalena |                        |                      |                        |                      |
| 19:00          |                      |                       |   |                        |                      |                        |                      |
| 19:00          |                      |                       | -   |                        |                      |                        |                      |
| 20.00          |                      |                       |   |                        |                      |                        |                      |
| 20:00          |                      |                       |   |                        |                      |                        |                      |
| 04.00          |                      |                       |   |                        |                      |                        |                      |
| 21:00          |                      |                       |   |                        |                      |                        |                      |
|                |                      |                       |   |                        |                      |                        |                      |
| 22:00          |                      |                       |   |                        | - CELCAT Timetabling |                        |                      |