This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 29/08/2022)

	Monday 29/08/2022	Tuesday 30/08/2022	Wednesday 31/08/2022	Thursday 01/09/2022	Friday 02/09/2022	Saturday 03/09/2022	Sunday 04/09/2022
08:00	Late Summer Bank Holiday - UAL CLosed 08:00-22:00						
09:00							
10:00							
11:00							
12:00							
13:00							
13:00							
14:00							
15:00 15:00							
16:00							
16:00							
17:00 17:00							
18:00							
18:00							
19:00 19:00							
20:00							
21:00							
21:00							
22:00			Page 1 published 45/09/2	023 17:44:08 - University of the Arts London -	CELCAT Timetabling		

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 19/09/2022)

	Monday 19/09/2022	Tuesday 20/09/2022	Wednesday 21/09/2022	Thursday 22/09/2022	Friday 23/09/2022	Saturday 24/09/2022	Sunday 25/09/2022
09:00	Public Holiday - UAL closed 08:00-22:00  Bank Holiday for the State Funeral of Queen Elizabeth II						
09:00							
10:00							
11:00 11:00							
12:00 12:00							
13:00							
14:00							
14:00							
15:00 15:00							
16:00 16:00							
17:00 17:00							
18:00							
18:00							
19:00							
20:00							
21:00							
22:00			Page 2 published 15/08/2	023 17:44:08 - University of the Arts London -	. CEL CAT Timetabling		

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 26/09/2022)

	Monday 26/09/2022	Tue: 27/09	sday 0/2022	Wednesday 28/09/2022	Thursday 29/09/2022	Friday 30/09/2022	Saturday 01/10/2022	Sunday 02/10/2022
08:00								
09:00								
10:00								
10:00	GpB PoGA Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_BA (Hons) Games Art_1		GpB Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy	_				
11:00	Luca	vale	Lady					
12:00 12:00								
13:00								
13:00								
14:00		14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO, Luca			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
16:00								
16:00								
17:00 17:00								
18:00								
18:00								
19:00 19:00								
20:00								
20:00								
21:00 21:00								
22:00				ublished 15/08/2023 17:44:08 - Univers				

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 03/10/2022)

	Monday 03/10/2022	Tue: 04/10	sday 0/2022	Wednesday 05/10/2022	Thursday 06/10/2022	Friday 07/10/2022	Saturday 08/10/2022	Sunday 09/10/2022
08:00								
09:00								
09:00								
10:00								
10:00	GpB PoGA Supervised Studio or Workshop Time	GpA Intro to Seminar, 10:00-13:00	GpB Intro to Seminar, 10:00-13:00					
	10:00-13:00	Group: LCC_BA (Hons) Games Art_1 A; Room: EC_T1405; Staff: HANKIN,	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR,	_				
	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO, Luca	Jane	Lucy					
11:00				ONLINE: Dean's Welcome Event - BAAni, BAGA, BASA Z Other: Inductions, 11:00-12:00				
				Event too large - resources not printed				
12:00								
12.00								
42.00								
13:00								
14:00								
14:00		GpA PoGA	GpB PoGA			ONLINE Collaborate Ultra		
		Supervised Studio or Workshop Time 14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff:	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO,	<u> </u>		Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter;		
15:00		OCAMPO,Peter	Luca			RISINO, Luca		
16:00								
16:00								
17:00								
17:00								
18:00 18:00								
1.5.50								
19:00								
19:00								
20:00								
20:00								
21:00								
21:00								
22:00								
			Page 4 r	published 15/08/2023 17:44:08 - Universi	nity of the Arta Landon CELCAT Time	tobling		(truncated to fit page

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 10/10/2022)

	Monday 10/10/2022	Tue:	sday /2022	Wednesday 12/10/2022	Thursday 13/10/2022	Friday 14/10/2022	Saturday 15/10/2022	Sunday 16/10/2022
08:00								
09:00								
10:00								
11:00	B; Room: EC_M308;Staff: RISINO,	Group: LCC_BA (Hops) Games Art. 1	GpB Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy					
11:00	Luca							
12:00								
13:00								
13:00								
14:00		14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO,			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	B; Room: EC_M308; Staff: RISINO, Luca			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
16:00								
16:00								
17:00 17:00								
18:00								
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LOC, BA (Hons) Animation (FT Yr 1); LCC, BA (FT Yr 3); LCC, BA (Hons) Animation (with Creative Corruction) (FC Yr 3); LCC, BA (Hons) Animation (with Creative Computing) (F	Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation puting) (FT Yr 3) (BA (Hons) Animation (Full Time)); 'Yr 3) (BA (Hons) Animation: 30 Computer Animation					
19:00		(Full Time)); LCC_BA (Hons) Animation (with Creative Co Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Arts (Full Time)); LCC_BA (Hons) Animation (with Creative Effects (Full Time)); LCC_BA (Hons) Animation; 3D Com	Imputing) (F1 Yr 3) (BA (Hons) Animation: Animation re Computing) (FT Yr 3) (BA (Hons) Animation: Game re Computing) (FT Yr 3) (BA (Hons) Animation: Visual puter Animation (FT Yr 3) (BA (Hons) Animation: 3D					
19:00		Z Other: Workshop, 18:00-21:00 Grougs: LCC, B4, (Hons) Animation (FT Y1); LCC, BA (FT Y3); LCC, BA (Hons) Animation (with Creative Corr LCC, B4, (Hons) Animation (with Creative Corr (FF util Time); LCC, B4, (Hons) Animation (with Creative CAR Arts (Full Time); LCC, B4, (Hons) Animation (with Creative CAR Arts (Full Time); LCC, B4, (Hons) Animation (with Creative CAR Arts (Full Time); LCC, B4, (Hons) Animation (with Creative CAR (Full Time); LCC, B4, (Hons) Animation (Hons) (FULL CAR (FULL CA	tion: Animation Arts (FT Yr 3) (BA (Hons) Animation: 50 marks (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time) Games Design (FT Yr 1); LCC_BA (Hons) Games 3); LCC_BA (Hons) Virtual Reality (FT Yr 1); LCC_BA (Hons) Virtual Reality (HO					
20:00		Yr 1); LCC_MA 3D Computer Animation (FT Yr 1) (2021) Games Design (FT Yr 1) (2021/22); LCC_MA Virtual Res 22); Rooms: EC_M104; EC_M301:Play Room; EC_M304; Abhimanyu Chattopadhyay	22); LCC_MA Games Design (FTY+1); LCC_MA (1); LCC_MA Virtual Reality (FTY1); (2021/ EC_M308; EC_M310; Staff: KACZMAREK,Thom					
21:00								
21:00								
22:00				ublished 15/08/2023 17:44:08 - Univers	sity of the Arts London - CELCAT Time			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 17/10/2022)

	Monday 17/10/2022	Tue: 18/10	sday 9/2022	Wednesday 19/10/2022	Thursday 20/10/2022	Friday 21/10/2022	Saturday 22/10/2022	Sunday 23/10/2022
08:00								
09:00								
10:00		[- · ·	[					
10:00	a	GpA Intro to Seminar, 10:00-13:00	GpB Intro to Seminar, 10:00-13:00					
11:00	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO,	A; Room: EC_T1405; Staff: HANKIN, Jane	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy	-				
11:00	Luca							
12:00								
12:00								
13:00 13:00								
14:00								
14:00		GpA PoGA Supervised Studio or Workshop Time 14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	Group: LCC_BA (Hons) Games Art_1 B: Room: EC M308: Staff: RISINO.			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
15:00		OCAMPO,Peter	Luca			RISINO,Luca		
16:00 16:00						-		
17:00 17:00								
17.00								
18:00								
18:00								
19:00								
19:00								
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21:00 21:00								
21.00								
22:00								
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# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 24/10/2022)

	Monday 24/10/2022	Tue: 25/10	sday /2022	Wednesday 26/10/2022	Thursday 27/10/2022	Friday 28/10/2022	Saturday 29/10/2022	Sunday 30/10/2022
08:00								
09:00								
10:00								
10:00	GpB PoGA Supervised Studio or Workshop Time, 10:00-13:00	GpA Intro to Seminar, 10:00-13:00	GpB Intro to Seminar, 10:00-13:00					
11:00	Group: LCC BA (Hons) Games Art 1	Group: LCC_BA (Hons) Games Art_1 A; Room: EC_T1405; Staff: HANKIN, Jane	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401;Staff: ORR, Lucv	_				
11:00	Luca	Gane	Lucy					
12:00 12:00								
13:00								
13:00								
14:00								
14:00		GpA PoGA Supervised Studio or Workshop Time	GpB PoGA Supervised Studio or Workshop Time			ONLINE Collaborate Ultra Online Supervised Studio or		
		14:00-17:00 Group: LCC_BA (Hons) Games Art_1	14:00-17:00 Group: LCC_BA (Hons) Games Art_1			Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter;		
15:00 15:00		A; Room: EC_M302A; Staff: OCAMPO,Peter	B; Room: EC_M308; Staff: RISINO, Luca			(FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
16:00								
16:00								
17:00								
17:00								
18:00		Game Nights (extra-curricular optional activity)						
		Z Office: Workshop, 18:00-21:100  Grosge; LCC, BA, (Hend) Asimation (FT Y1); LCC, BA, (FT Y3); LCC, BA, (Hend) Asimation (with Creative Corr LCC, BA, (Hend), Animation (with Creative Corr LCC, BA, (Hend), Animation (with Creative Corr LCC, BA, (Hend), Animation (with Creative CA, Graff, Gill Time); LCC, BA, (Hend), Animation (with Creative CA, Graff, Gill Time); LCC, BA, (Hend), Animation (with Creative CA, Graff, Gill Time); LCC, BA, (Hend), Animation of Arts (Full Time); LCC, BA, (Hend), Animation of Arts (Full Time); LCC, BA, (Hend), Animation of Arts (Full Time); LCC, BA, (Hend), Gramma Design (FT Y2; LCC, BA, (Hend), Gramma Design (FT Y2; LCC, BA, (Hend), Gramma Design (FT Y2; LCC, BA, (Hend), Camare Desig	Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation puting) (FT Yr 3) (BA (Hons) Animation (Full Time));					
19:00		(Full Time)); LCC_BA (Hons) Animation (with Creative Co. Arts (Full Time)); LCC_BA (Hons) Animation (with Creative CA) (Full Time)); LCC_BA (Hons) Animation (with Creative CA)	rt 3) (BA (Hohs) Animation: 3D Computer Animation imputing) (FT Yr 3) (BA (Hons) Animation: Animation e Computing) (FT Yr 3) (BA (Hons) Animation: Game e Computing) (FT Yr 3) (BA (Hons) Animation: Visual					
19:00		Effects (Full Time)); LCC_BA (Hons) Animation: 3D Com Computer Animation (Full Time)); LCC_BA (Hons) Animat Animation Arts (Full Time)); LCC_BA (Hons) Animation: (Full Time)); LCC_BA (Hons) Animation: Visual Effects (Full Time); LCC_BA (Hons) Animation: Visual Effects (Fu	outer Animation (F.I. Yr.3) (BA (Hons) Animation: 3D tition: Animation Arts (FT Yr.3) (BA (Hons) Animation: Same Arts (FT Yr.3) (BA (Hons) Animation: Game Arts T Yr.3) (BA (Hons) Animation: Visual Effects (Full Time)					
20:00		); LCC_BA (Hons) Games Art (FT Yr 1); LCC_BA (Hons) Design (FT Yr 2); LCC_BA (Hons) Games Design (FT Yr (Hons) Virtual Reality (FT Yr 2); LCC_BA (Hons) Virtual Yr 1); LCC_MA 3D Computer Animation (FT Yr 1); 2024)	Games Design (FT Yr 1); LCC_BA (Hons) Games 3); LCC_BA (Hons) Virtual Reality (FT Yr 1); LCC_BA Reality (FT Yr 3); LCC_MA 3D Computer Animation (FT Vr 1); LCC_MA Games Design (FT Yr 1); LCC_MA					
20:00		Games Design (FT Yr 1) (2021/22); LCC_MA Virtual Res 22); Rooms: EC_M104; EC_M301:Play Room; EC_M304; Abhimanyu Chattopadhyay	ality (FT Yr 1); LCC_MA Virtual Reality (FT Yr 1) (2021/ EC_M308; EC_M310; Staff: KACZMAREK,Thom					
21:00 21:00								
22:00								
			Page 7, p	ublished 15/08/2023 17:44:08 - Univers	sity of the Arts London - CELCAT Timet	abling		

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 31/10/2022)

	Monday 31/10/2022	Tue: 01/11	sday /2022	Wednesday 02/11/2022	Thursday 03/11/2022	Friday 04/11/2022	Saturday 05/11/2022	Sunday 06/11/2022
08:00								
09:00								
10:00	GpB PoGA	GpA Intro to	GpB Intro to					
11:00	Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO,		Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401;Staff: ORR, Lucy					
11:00	Luca							
12:00 12:00								
13:00								
14:00								
14:00		14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO, Luca			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
16:00								
16:00								
17:00 17:00								
18:00								
19:00								
20:00								
21:00								
21:00								
22:00				ublished 15/08/2023 17:44:08 - Univers				

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 07/11/2022)

	Monday 07/11/2022	Tue: 08/11	sday /2022	Wednesday 09/11/2022	Thursday 10/11/2022	Friday 11/11/2022	Saturday 12/11/2022	Sunday 13/11/2022
08:00								
09:00								
10:00								
11:00	B; Room: EC_M308;Staff: RISINO,	Group: LCC_BA (Hops) Games Art. 1	GpB Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy	-				
11:00	Luca							
12:00								
13:00								
13:00								
14:00		14:00-17:00	14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC BA (Hons) Games Art		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO, Peter	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO, Luca			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
16:00								
16:00								
17:00 17:00								
18:00								
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation (FT Yr 1): LCC_BA (FT Yr 3): LCC_BA (Hons) Animation (with Creative Corputing) (FUIT Impl): LCC_BA (Hons) Animation (with Creative Computing) (FUIT Impl): LCC_BA (Hons) (FUIT Impl	Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation puting) (FT Yr 3) (BA (Hons) Animation (Full Time)); 'Yr 3) (BA (Hons) Animation: 3D Computer Animation moputing) (FT Yr 3) (BA (Hons) Animation: Animation Animation					
19:00 19:00		Arts (Full Time)); LCC_BA (Hons) Animation (with Creativ Arts (Full Time)); LCC_BA (Hons) Animation (with Creativ Effects (Full Time)); LCC_BA (Hons) Animation: 3D Com	te Computing) (FT Yr 3) (BA (Hons) Animation: Game te Computing) (FT Yr 3) (BA (Hons) Animation: Visual outer Animation (FT Yr 3) (BA (Hons) Animation: 3D					
20:00		Z Other: Workshop, 18:00-21:00 Grougs: LCC, B4, (Hons) Animation (FT Y1); LCC, BA (FT Y3); LCC, BA (Hons) Animation (with Creative Corr LCC, B4, (Hons) Animation (with Creative Corr (FF util Time); LCC, B4, (Hons) Animation (with Creative CAR Arts (Full Time); LCC, B4, (Hons) Animation (with Creative CAR Arts (Full Time); LCC, B4, (Hons) Animation (with Creative CAR Arts (Full Time); LCC, B4, (Hons) Animation (with Creative CAR (Full Time); LCC, B4, (Hons) Animation (Hons) (FULL CAR (FULL CA	James Ats (FT Y3) (BA (Hons) Animation: Same Arts (FT Y3) (BA (Hons) Animation: Game Arts TY Y3) (BA (Hons) Animation: Osame Arts TY Y3) (BA (Hons) Animation: Visual Effects (Full Time) (Games Design (FT Y11); LCC, BA (Hons) Games 3); LCC, BA (Hons) Virtual Reality (FT Y11); LCC, BA Reality (FT Y3); LCC, MA 3D Computer Animation (FT Y21); LCC, MA Games Design (FT Y41); LCC, MA					
20:00		Games Design (FT Yr 1) (2022); LCC_MN 30 Virtual Rei Games Design (FT Yr 1) (2021/22); LCC_MN Virtual Rei 22); Rooms: EC_M104; EC_M301:Play Room; EC_M304; Abhimanyu Chattopadhyay	ality (FT Yr 1): LCC_MA Virtual Reality (FT Yr 1) (2021/ EC_M308; EC_M310; Staff: KACZMAREK,Thom					
21:00								
21:00								
22:00				ublished 15/08/2023 17:44:08 - Univers	ity of the Arts London - CELCAT Timet			

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 14/11/2022)

	Monday 14/11/2022	Tue:	sday /2022	Wednesday 16/11/2022	Thursday 17/11/2022	Friday 18/11/2022	Saturday 19/11/2022	Sunday 20/11/2022
08:00								
09:00								
10:00								
10:00	GpB PoGA Supervised Studio or Workshop Time 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO, Luca	GpA Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 A; Room: EC_T1405; Staff: HANKIN,	GpB Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy					
11:00	Luca		2009					
12:00								
13:00								
13:00								
14:00 14:00		GpA PoGA	GpB PoGA Supervised Studio or Workshop Time			ONLINE Collaborate Ultra Online Supervised Studio or		
15:00		14:00-17:00	14:00-17:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308;Staff: RISINO,			Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
15:00		OCAMPO,Peter	Luca			RISINO,Luca		
16:00 16:00						-		
17:00 17:00								
18:00								
18:00								
19:00 19:00								
20:00								
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21:00								
21:00								
22:00				oublished 15/08/2023 17:44:08 - Univer				

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 21/11/2022)

	Monday 21/11/2022		Tue: 22/11	sday /2022	Wednesday 23/11/2022	Thursday 24/11/2022	Friday 25/11/2022	Saturday 26/11/2022	Sunday 27/11/2022
08:00									
09:00									
	Tutor Wiil Be Online: GpA PoGA Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Staff: OCAMPO,Peter  This Class is Online but the Room is Avalable if you wish to use it Z Other: Workshop, 10:00-13 0 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_	GpB PoGA Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B;Room: EC_ M308; Staff: RISINO,Luca	GpA Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_ T1405; Staff: HANKIN,Jane	GpB Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B;Room: EC_ T1401; Staff: ORR,Lucy					
12:00 12:00	MJOZ								
13:00									
14:00 15:00			Group: LCC_BA (Hons) Games Art_1_A;Room: EC_ M302A; Staff: OCAMPO,	GpB PoGA Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_B;Room: EC_ M308; Staff: RISINO,Luca			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,		
16:00			Peter				Luca		
17:00									
18:00									
19:00			Game Nights (extra-curricular optional activity 2 Other: Workshop, 18:00-21:00 Groups: LCC, BA (Hons), Animation (FT Yr 1) BA (Hons) Animation (FT Yr 3); LCC, BA (Hd Yr 3) (BA (Hons), Animation (FT Yr 3); LCC, BA (Hd Yr 3) (BA (Hons), Animation (FT Yr 3)) (BA (Hons), Animation: BA (Hons), Animation (FT Yr 3); LCC, BA (Hons), Animation Arts (Full Time)); LCC, BA (Hons), Animation Arts (Full Time); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation (Bange Atts (Full Time)); LCC, BA (Hons), All (BA (Hons), Animation); LCC, BA (Hons), All (BA (Hons), All (BA (Hons), Animation); LCC, BA (Hons), All (BA (Hons), Al	; LCC_BA (Hons) Animation (FT Yr 2); LCC_ ins) Animation (with Creative Computing) (FT _BA (Hons) Animation (with Creative 3D Computer Animation (Full Time)); LCC_					
20:00			Creative Computing) (FT Yr 3) (BA (Hons) Ari BA (Hons) Animation: 3D Computer Animatic Computer Animation: SD Computer Animatic (BA (Hons) Animation: Animation Arts (Full T Arts (FT Yr 3) (BA (Hons) Animation: Game A Visual Effects (FT Yr 3) (BA (Hons) Animation Games Art (FT Yr 1): LCC_BA (Hons) Games Design (FT Yr 2): LCC_BA (Hons) Games	Administro judio Creative Computing) (FT Y 196); LCC BA (Hors) Arministro (with imministro Visual Effects (Full Time)); LCC CA (Hors) Arministro (with imministro Visual Effects (Full Time)); LCC (HT Y 3); BA (Hors) Arministro (T Y 3) mel); LCC; BA (Hors) Arministro: Garne (HT V 3); BA (Hors) Arministro: Garne (HT V 3); LCC; BA (Hors) Arministro: Garne (HT V 3); LCC; BA (Hors) Arministro: Visual Effects (Full Time); LCC; BA (Hors) Arministro: Visual Effects (Full Time); LCC; BA (Hors) Arministro (HT V 1); LCC; BA (Hors) Arministro (HT V 1); LCC; BA (Hors) Beign (FT Y 1); LCC; BA (Hor					
20:00			Reality (FT Yr 1); LCC_BA (Hons) Virtual Re (FT Yr 3); LCC_MA 3D Computer Animation (FT Yr 1) (2021/22); LCC_MA Games Design (2021/22); LCC_MA Virtual Reality (FT Yr 1). Rooms: EC_MH04; EC_M301: Play Room; EC_ KAC2MAREK,Thom	aitty (F. 1 Yr.2); LCC_BA (Hons) Virtual Reality (FT Yr.1); LCC_MA 3D Computer Animation (FT Yr.1); LCC_MA Games Design (FT Yr.1); LCC_MA Virtual Reality (FT Yr.1) (2021/22); M304; EC_M308; EC_M310; Staff:					
21:00					sity of the Arts London - CELCA				

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 28/11/2022)

	Monday 28/11/2022	Tue: 29/11	sday /2022	Wednesday 30/11/2022	Thursday 01/12/2022	Friday 02/12/2022	Saturday 03/12/2022	Sunday 04/12/2022
08:00								
09:00								
10:00	GpB PoGA Supervised Studio or Workshop Time 10:00-13:00	GpA Intro to Seminar, 10:00-13:00	GpB Intro to Seminar, 10:00-13:00 Group: LCC_RA (Hone) Games Att 1					
11:00	Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO, Luca	A; Room: EC_T1405; Staff: HANKIN, Jane	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy					
12:00								
13:00								
14:00								
15:00		14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO,	-		ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LOC, BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO, Peter; RISINO, Luca		
15:00 16:00		OCAMPO,Peter	Luca			RISINO,Luca		
16:00								
17:00 17:00								
18:00 18:00								
19:00								
20:00								
21:00								
22:00				oublished 15/08/2023 17:44:08 - Univers				

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 05/12/2022)

	Monday 05/12/2022	Tue: 06/12	sday /2022	Wednesday 07/12/2022	Thursday 08/12/2022	Friday 09/12/2022	Saturday 10/12/2022	Sunday 11/12/2022
08:00								
09:00								
10:00								
11:00	B; Room: EC_M308; Staff: RISINO,		GpB Intro to Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401;Staff: ORR, Lucy					
11:00	Luca							
12:00								
13:00								
13:00								
14:00		14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: RISINO,			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC BA (Hons) Games Art		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	B; Room: EC_M308; Staff: RISINO, Luca			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: OCAMPO,Peter; RISINO,Luca		
16:00								
16:00								
17:00 17:00								
18:00								
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (IFT Yr 3); LCC, BA (Hons) Animation (with Creative Corputing) (FUITIme); LCC, BA (Hons) Animation (with Creative Computing) (FUITIme); LCC, BA (Hons) Animation (with Creative Corputing) (FUITIME); LCC, BA (Hons)	Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation puting) (FT Yr 3) (BA (Hons) Animation (Full Time)); 'Yr 3) (BA (Hons) Animation: 3D Computer Animation mopularin) (FT Yr 3) (BA (Hons) Animation: Animation Animation					
19:00 19:00		Arts (Full Time)); LCC_BA (Hons) Animation (with Creativ Arts (Full Time)); LCC_BA (Hons) Animation (with Creativ Effects (Full Time)); LCC_BA (Hons) Animation: 3D Com	te Computing) (FT Yr 3) (BA (Hons) Animation: Game te Computing) (FT Yr 3) (BA (Hons) Animation: Visual outer Animation (FT Yr 3) (BA (Hons) Animation: 3D					
20:00		Z Other: Workshop, 18:00-21:00 Groups: LCC, BA (Hons) Animation (FT Y1); LCC, BA (FT Y3); LCC, BA (Hons) Animation (with Creative Corr Arts (Full Time); LCC, BA (Hons) Animation (with Creative Arts (Full Time); LCC, BA (Hons) Animation (with Creative Corrupter Animation (Full Time)); LCC, BA (Hons) Animation Animation for (FI Time); LCC, BA (Hons) Animation (FI Time); LCC, BA (Hons) Animation: Visual Effects (FI LTCC, BA (Hons) Animation (FI TY1); LCC,	JULIA ZIMINIBADURI ATS (F. 1 Yr. 3) (BA (Hons) Animation: Jame Arts (F. 1Yr.3) (BA (Hons) Animation: Game Arts T Yr. 3) (BA (Hons) Animation: Visual Effects (Full Time) Games Design (FT Yr.1); LCC, BA (Hons) Games 3); LCC, BA (Hons) Virtual Reality (FT Yr.1); LCC, BA Reality (FT Yr.3); LCC, MA 3D Computer Animation (FT 22); LCC, MA Games Design (FT Yr.1); LCC, MA					
20:00		Games Design (FT Yr 1) (2021/22); LCC_MAY (17024); Games Design (FT Yr 1) (2021/22); LCC_MAY (17044); Rooms: EC_M104; EC_M301; Play Room; EC_M304; Abhimaryu Chattopadhyay	ality (FT Yr 1): LCC_MA Virtual Reality (FT Yr 1) (2021/ EC_M308; EC_M310; Staff: KACZMAREK,Thom					
21:00								
21:00								
22:00				oublished 15/08/2023 17:44:08 - Univer				

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 26/12/2022)

	Monday 26/12/2022	Tuesday 27/12/2022	Wednesday 28/12/2022	Thursday 29/12/2022	Friday 30/12/2022	Saturday 31/12/2022	Sunday 01/01/2023
09:00	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**	Public Holiday Christmas Day 08:00-22:00 **Public Holiday**					
09:00							
10:00							
11:00							
12:00							
13:00							
14:00							
15:00 15:00							
16:00 16:00							
17:00							
17:00							
18:00							
19:00 19:00							
20:00							
21:00							
22:00				2022 47:44-08 - University of the Arts London	CELCAT Timetabling		

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 02/01/2023)

	Monday 02/01/2023	Tuesday 03/01/2023	Wednesday 04/01/2023	Thursday 05/01/2023	Friday 06/01/2023	Saturday 07/01/2023	Sunday 08/01/2023
08:00	Public Holiday - New Year's Day 08:00-22:00						
09:00							
10:00							
10:00							
11:00							
12:00							
13:00							
13:00							
14:00							
15:00							
15:00							
16:00 16:00							
17:00 17:00							
18:00							
18:00							
19:00 19:00							
20:00							
20:00							
21:00							
22:00							

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 09/01/2023)

	Monday 09/01/2023	Tue:	sday /2023	Wednesday 11/01/2023	Thursday 12/01/2023	Friday 13/01/2023	Saturday 14/01/2023	Sunday 15/01/2023
08:00								
09:00								
09:00								
10:00								
	GpB PoGA Supervised Studio or Workshop Time 10:00-13:00							
11:00	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308;Staff: FAUNTLEROY BRAND,Joshua							
11:00	TAUNTEEROT BRAND, JUSTILIA							
12:00								
12:00								
13:00								
13:00								
14:00 14:00		CnA BoCA	CnP PoCA			ONI INE Collaborata I litra		
14.00		Supervised Studio or Workshop Time 14:00-17:00 Group: LCC BA (Hons) Games Art 1	GpB PoGA Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC BA (Hons) Games Art 1			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC BA (Hons) Games Art		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A;Staff: OCAMPO,Peter	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308;Staff: LESLIE, Michael			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: FAUNTLEROY BRAND,Joshua; OCAMPO,Peter		
16:00 16:00						-		
17:00 17:00								
		3D Support	47.00.00.00					
18:00 18:00		Supervised Studio or Workshop Time Group: LCC_BA (Hons) Games Art (F FAUNTLEROY BRAND,Joshua	T Yr 1)Room: EC_M308; Staff:					
		THE TELEVOT DIVINID, JUSTINA						
19:00 19:00								
20:00								
21:00								
22:00								
			Page 16 r	oublished 15/08/2023 17:44:08 - Univers	Eity of the Arts London - CELCAT Time	stabling		

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 16/01/2023)

	Monday 16/01/2023	Tue: 17/01	sday /2023	Wednesday 18/01/2023	Thursday 19/01/2023	Friday 20/01/2023	Saturday 21/01/2023	Sunday 22/01/2023
08:00								
09:00								
10:00	GpB PoGA Supervised Studio or Workshop Time 10:00-13:00							
11:00 11:00	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua							
12:00								
13:00								
13:00								
14:00		14:00-17:00	GpB PoGA Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: LESLIE, Michael			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: FAUNTLEROY BRAND,Joshua; OCAMPO,Peter		
16:00 16:00						_		
17:00								
17:00								
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LOC_BA (Hons) Animation (FT Yr 1); LCC_BA (FT Yr 3); LCC_BA (Hons) Animation (with Creative Corputing) (F[VII Time)); LCC_BA (Hons) Animation (with Creative Computing) (F[VIII Time)); LCC_BA (Hons) Animation (with Creative Computing) (File)	(Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation puting) (FT Yr 3) (BA (Hons) Animation (Full Time)); Yr 3) (BA (Hons) Animation: 3D Computer Animation mputing) (FT Yr 3) (BA (Hons) Animation: Animation Animation Animation					
19:00		Arts (Full Time)); LCC. BA (Hons) Animation (with Creatil Arts (Full Time)); LCC. BA (Hons) Animation (with Creatil Effects (Full Time)); LCC. BA (Hons) Animation: 3D Comorputer Animation: Full Time); LCC. BA (Hons) Animation: Arts (Full Time); LCC. BA (Hons) Animation: Arts (Full Time); LCC. BA (Hons) Animation: Visual Effects (Full Time); LCC. BA (Hons) Animation: Visual Effects (Full Time); LCC. BA (Hons) Animation: Visual Effects (Full Time); LCC. BA (Hons) Games Art (FT Y1); LCC. BA (Hons)	Hons) Animation (FT Y: 2): LCC, BA (Hons) Animation puting) (FT Y: 3) (BA (Hons) Animation (Full Time)): [Y: 3) (BA (Hons) Animation: 30 Computer Animation amputing) (FT Y: 3) (BA (Hons) Animation: Animation amputing) (FT Y: 3) (BA (Hons) Animation: Animation endompting) (FT Y: 3) (BA (Hons) Animation: Animation (FT Y: 3) (BA (Hons) (Banes) (BA (Hons) (Banes) (BA (Hons) (BA					
20:00		Design (FT Yr 2); LCC, BA (Hons) Games Design (FT Yr (Hons) Virtual Realily (FT Yr 2); LCC, BA (Hons) Virtual Yr 1); LCC, MA 3D Computer Animation (FT Yr 1) (2021, Games Design (FT Yr 1) (2021/22); LCC, MA Virtual Res 22); Rooms EC_M104; EC_M301:Play Room; EC_M304; Abhimanyu Chattopadhyay						
21:00								
22:00				oublished 15/08/2023 17:44:08 - Univer				

## Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 23/01/2023)

	Monday 23/01/2023	Tue: 24/01	sday /2023	Wednesday 25/01/2023	Thursday 26/01/2023	Friday 27/01/2023	Saturday 28/01/2023	Sunday 29/01/2023
08:00								
09:00					Priciples of Games Art Summative Assessment - Hand in by 3pm Z Other: Hand-in, 09:00-15:00 Group: LCC_BA (Hons) Games Art (FT Yr 1)			
	GpB PoGA Supervised Studio or Workshop Time 10:00-13:00				(FT Ýr 1)			
11:00	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua							
12:00								
13:00								
14:00		GpA PoGA	GpB PoGA			ONLINE Collaborative Ultra Online Supervised Studio or		
15:00 15:00		14:00-17:00	Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: LESLIE, Michael			Online Supervised Studio or Workshop Time, 14:00-16:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: FAUNTLEROY BRAND,Joshua		
16:00								
16:00								
17:00		3D Support Supervised Studio or Workshop Time	17:30-20:30					
18:00		Group: LCC_BA (Hons) Games Art (F FAUNTLERÖY BRAND, Joshua	T Yr 1)Room: EC_M308;Staff:					
19:00								
20:00								
21:00								
22:00					sity of the Arts London - CELCAT Time			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 13/02/2023)

	Mor 13/02	nday //2023	Tue: 14/02	sday /2023	Wednesday 15/02/2023	Thursday 16/02/2023	Friday 17/02/2023	Saturday 18/02/2023	Sunday 19/02/2023
08:00									
09:00									
11:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302; Staff: OCAMPO,Peter	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: LESLIE,Michael	GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_T1405; Staff : HANKIN,Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_T1401; Staff : ORR,Lucy					
12:00	Corum on del	ELOCIE, MICHAEL							
12:00									
13:00									
14:00			GpA Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art 1_A; Room: EC_M302A; Staf	GpB Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art 1_B; Room: EC_M308; Staff:			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1): Staff: LESLIE,		
15:00 16:00			I: UCAMPO,Peter	LESLIE,MICNAei			Michael; OCAMPO,Peter		
16:00 17:00									
17:00									
18:00			Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCD, BA (Hons) Animation (FT Yr 1); LCC Animation (FT Yr 3); LCC, BA (Hons) Animation (Animation (FT Wr 3); LCC, BA (Hons) Animation (Animation: AD Computing (FT Yr 3) (BA (Hons) Animation Animation: 3D Computing (FT Yr 3) (BA (Hons) Animation: Animation: AD Computing (FT Yr 3) (BA (Hons) Animation: Animation (BO) Animation: Animation (BO) Animation: Animation: Animation (BO)	C. BA (Hons) Animation (FT Yr 2): LCC_BA (Hons) with Creative Computing) (FT Yr 3) (BA (Hons) (with Creative Computing) (FT Yr 3) (BA (Hons) CC_BA (Hons) Animation (with Creative action Arts (Full Time)); LCC_BA (Hons)					
19:00			Animation (with Creative Computing) (FT Y 3) (BA BA (Hons) Animation (with Creative Computing) (F I Time)); LCC, BA (Hons) Animation: 3D Computer Animation: Animation Arts (Full Time)), LCC, BA (Hons) Animation: Animation Arts (Full Time)), LCC, BA (Hons) Animation: Game Arts (Full Time)), LCC, BA (Hons) Animation: Game Arts (Full Time)), LCC, BA (Hons) Games Design (FT Y 1); LCC, BA (Hons) (James Besim (FT Y 3); LCC, BA (Hons) (James Reality).	(Hons) Animation: Game Arts (Full Time)); LICC. 17 Y.3 (BA (Hons) Animation: Yusual Effects (Full Inimation (FT Yr.3) (BA (Hons) Animation: 3D Animation: Animation Arts (FT Yr.3) (BA (Hons) Hons) Animation: Game Arts (FT Yr.3) (BA (Hons) Animation: Vasual Effects (FT Yr.3) (BA (Hons) Animation: Vasual Effects (FT Yr.3) (BA (Hons) Design (FT Yr.2); LICC, BA (Hons) Games FT Yr.1); LICC, BA (Hons) Games					
20:00			LCC_BA (Hons) Virtual Reality (FT Yr.3); LCC_M Computer Animation (FT Yr.1) (2021/22); LCC_M Design (FT Yr.1) (2021/22); LCC_MA Virtual Reali (2021/22); Rooms: EC_M104; EC_M301:Play Roon KACZMAREK.Thom Abhirnanyu Chattopadhyay	3.3D Computer Animation (FT Yr 1): LCC_MA 3D A Games Design (FT Yr): LCC_MA Games by (FT Yr): LCC_MA Virtual Reality (FT Yr 1): Y; EC_M304; EC_M308; EC_M310; Staff:					
21:00									
15:00 16:00 17:00 17:00 18:00 19:00 20:00 21:00			Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00 Groups: LCD, BA (Hons) Animation (FT Y1 1); LCC Animation (FT Y1 3); LCC, BA (Hons) Animation Animation (FT Y1 1); LCC, BA (Hons) Animation Animation (FT Y1 1); LCC, BA (Hons) Animation Animation (FT Y1 1); LCC, BA (Hons) (H	LESLIE, Michael  2. BA (Hons) Animation (FT Yr 2); LCC, BA (Hons) with Creative Computing) (FT Yr 3); BA (Hons) with Creative Computing) (FT Yr 3); BA (Hons) (with Creative Computing) (FT Yr 3); BA (Hons) (LCC, BA (Hons) Animation (with Creative Computing), LCC, BA (Hons) (Hons) (LCC, BA) (Hons) Animation (Yall Creative Computing), LCC, BA (Hons) (Ho	17:44:08 - University of the Arts Lo	nden. CELCAT Timotobilina	Michael; OCAMPO,Peter		

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 20/02/2023)

	Mor 20/02	nday 2/2023	Tue: 21/02	sday 2/2023	Wednesday 22/02/2023	Thursday 23/02/2023	Friday 24/02/2023	Saturday 25/02/2023	Sunday 26/02/2023
08:00									
09:00									
10:00									
10:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302; Staff: OCAMPO,Peter	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art 1_B; Room: EC_M308; Staff: LESLIE,Michael	GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_T1405; Staff : HANKIN,Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_T1401;Staff : ORR,Lucy					
11:00	OCAMPO,Peter	LESLIE,MICNAEI							
12:00									
13:00									
13:00									
14:00			GpA Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games	GpB Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games		
15:00 15:00			Art_1_A; Room: EC_M302A; Staf f: OCAMPO,Peter	Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: LESLIE, Michael			Art (FT Yr 1); Staff: LESLIE, Michael; OCAMPO,Peter		
16:00 16:00									
17:00									
17:00									
18:00					Game Concept Society (Optional and Extracurricular) activity Z Other: Student Union, 18:00-21	Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons)			
19:00						Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)			
20:00						Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)): LCC_BA			
21:00						(Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua			
21:00									
22:00				Page 20 published 15/08/2023	17:44:08 - University of the Arts Lo	ndon - CELCAT Timetabling			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 27/02/2023)

		nday 2/2023	Tue: 28/02	sday //2023	Wednesday 01/03/2023	Thursday 02/03/2023	Friday 03/03/2023	Saturday 04/03/2023	Sunday 05/03/2023
08:00									
09:00									
11:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 1:0:0-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M304; Staff: OCAMPO,Peter	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art. 1. B; Room: EC_M308; Staff: LESLIE.Michael	GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_T1405; Staff : HANKIN,Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_T1401; Staff : ORR,Lucy					
11:00 12:00 12:00	oo an on de	ELOCIE, MOIACI							
13:00									
14:00			GpA Games Art Pipeline	GpB Games Art Pipeline			ONLINE Collaborate Ultra		
15:00			Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302A; Staf f: OCAMPO,Peter	Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: LESLIE, Michael			Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE, Michael; OCAMPO,Peter		
16:00									
17:00									
18:00						Game Arts Support			
19:00			Animation (FT Yr 3); LCC_BA (Hons) Animation (v	C_BA (Hons) Animation (FT Yr 2) : LCC_BA (Hons) with Creative Computing) (FT Yr 3) [BA (Hons) (with Creative Computing) (FT Yr 3) [BA (Hons) CC_BA (Hons) Animation (with Creative sition Arts (Full Time)); LCC_BA (Hons) (		Came Arts Support  Z Other: Workshop, 18:00-21:00  Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time))  Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA			
19:00			Animation: 3D Computer Animation (Full Time)), LC Computing (Fir Yi, 9) (8c) (Hors) Animation Animation (with Creative Computing) (FT Yi 3) (8c) (Hors) Animation Animation (with Creative Computing) (FT Yi 3) (8c) (Hors) Animation (with Creative Computing) (FT Yi 3) (8c) (Hors) Animation (With Creative Computing) (FT Yi 3) (Hors)	Amazion (F Y X) (BA (Hone) Amiration (F Y X) (BA (Hone) Amiration (F Y X) (BA (Hone) Amiration (F X) (BA (Hone) Amiration (F X) (BA (Hone) Amiration (Game Arts (F Y X) (BA (Hone) Amiration (Game Arts (F Y X) (BA (Hone) Cons) (Bames Art (F Y Y Y) LCC, BA (Hone) (Bames F Y Y Y); LCC, BA		(Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation:			
20:00			Computer Animation (FT Yr 1) (2021/22); LCC_M Design (FT Yr 1) (2021/22); LCC_MA Virtutal (2021/22); Rooms: EC_M104; EC_M301:Play Roon KACZMAREK,Thom Abhimanyu Chattopadhyay	A Games Design (FT Yr 1); LCC_JMA Games y(FT Yr 1); LCC_JMA Virual Reality (FT Yr 1); r; EC_JM304; EC_JM308; EC_JM310; Staff:		Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua			
21:00									

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 06/03/2023)

	Mor 06/03	nday /2023	Tue: 07/03	sday 5/2023	Wednesday 08/03/2023	Thursday 09/03/2023	Friday 10/03/2023	Saturday 11/03/2023	Sunday 12/03/2023
08:00									
09:00 09:00									
10:00									
10:00	GpA Games Art Pipeline Supervised Studio or Workshop	GpB Games Art Pipeline Supervised Studio or Workshop	GpA Informed Practice 1 Seminar, 10:00-13:00	GpB Informed Practice 1 Seminar, 10:00-13:00					
11:00	Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302; Staff:	Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff:	Group: LCC_BA (Hons) Games Art_1_A; Room: EC_T1405; Staff : HANKIN,Jane	Group: LCC_BA (Hons) Games Art_1_B; Room: EC_T1401; Staff : ORR,Lucy					
11:00	OCAMPO,Peter	LESLIE,Michael							
12:00 12:00									
12.00									
13:00 13:00									
14:00									
14:00			GpA Games Art Pipeline Supervised Studio or Workshop	GpB Games Art Pipeline Supervised Studio or Workshop			ONLINE Collaborate Ultra Online Supervised Studio or		
15:00			Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302A; Staf	Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff:			Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,		
15:00			f: OCAMPO,Peter	LESLIE,Michael			Michael; OCAMPO,Peter		
16:00 16:00									
16.00									
17:00 17:00									
1000									
18:00 18:00					Game Concept Society (Optional and Extracurricular) activity	Game Arts Support Z Other: Workshop, 18:00-21:00			
19:00					Z Other: Student Union, 18:00-21 00 Room: EC_M308	Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time))			
19:00						Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)			
20:00						Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation:			
20:00						Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua			
21:00 21:00									
22:00				Page 22 published 15/08/2023	17:44:08 - University of the Arts Lo	ndon - CELCAT Timetabling			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 13/03/2023)

	Mon 13/03/			Tuesday 14/03/2023		Wednesday 15/03/2023	Thursday 16/03/2023	Friday 17/03/2023	Saturday 18/03/2023	Sunday 19/03/2023
08:00										
09:00										
10:00 10:00 11:00	Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B:Room: EC_ M308; Staff: LESLIE,Michael	GpA Informed Practice 1 Seminar, 10:00-11:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_T1105; Staf f: HANKIN,Jane	GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_ T1405; Staff: HANKIN, Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_B;Room: EC_ T1401; Staff: ORR,Lucy					
12:00										
13:00										
14:00										
14:00			GpA Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_A; Room: EC_ M302A; Staff: OCAMPO,	GpB Games Art Pipeline Supervised Studio or Worksho Group: LCC_BA (Hons) Game aff: LESLIE,Michael	pp Time, 14:00-17:00 es Art_1_BRoom: EC_M308; St			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,Michael; OCAMPO,		
15:00			Peter					Peter Ochwir O,		
16:00 17:00										
17:00										
18:00			(Hons) Animation (with Creative Com	FT Yr 1) LCC_BA (Hons) Animation (F h Creative Computing) (FT Yr 3) (BA ) puting) (FT Yr 3) (BA (Hons) Animatic	n: 3D Computer Animation (Full Time)		Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts			
19:00			Time)); LCC_BA (Hons) Animation: 3D Comp Time)); LCC_BA (Hons) Animation: A LCC_BA (Hons) Animation: Game An Animation: Visual Effects (ET Yr 3) (F	ative Computing) (FT Yr 3) (BA (Hons) ative Animation (FT Yr 3) (BA (Hons) Arimation atis (FT Yr 3) (BA (Hons) Animation: atis (FT Yr 3) (BA	Animation: 3D Computer Animation (Funimation: Animation Arts (Full Time)); Inme Arts (Full Time)); LCC_BA (Hons)	ı	[Full Time]) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA			
20:00			IRA (Hone) Virtual Poplity (ET Vr 3\1)	sesign (FT Yr 1) LCC_BA (Hons) Game ons) Virtual Reality (FT Yr 1) LCC_BA CC_MA 3D Computer Animation (FT Y t Design (FT Yr 1) LCC_MA Games D tual Reality (FT Yr 1) (2021/22) Rooms ACZMAREK, Thom	'r 1\l CC MA 3D Computer Animation		(Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Ro om: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00										
22:00				Daniel Committee	145/00/0000 47 44 00 115/00	sity of the Arts London - CELCA	T. Time stability of			

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 03/04/2023)

	Monday 03/04/2023	Tuesday 04/04/2023	Wednesday 05/04/2023	Thursday 06/04/2023	Friday 07/04/2023	Saturday 08/04/2023	Sunday 09/04/2023
08:00					Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday		
09:00 09:00					rnay		
09.00							
10:00							
10:00							
11:00							
11:00							
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15:00 15:00							
16:00 16:00							
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17:00							
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18:00							
19:00 19:00							
20:00							
20.00							
21:00							
21:00							
22:00							
22.00							

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 10/04/2023)

	Monday 10/04/2023	Tue: 11/04	sday /2023	Wednesday 12/04/2023	Thursday 13/04/2023	Friday 14/04/2023	Saturday 15/04/2023	Sunday 16/04/2023
08:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday							
09:00								
10:00		GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 A; Room: EC_T1405; Staff: HANKIN, Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy					
12:00								
12:00 13:00 13:00								
14:00		GpA Games Art Pipeline	GpB Games Art Pipeline			ONLINE Collaborate Ultra		
15:00 15:00		Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M302A; Staff: OCAMPO,Peter	Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: LESLIE, Michael			Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,Michael; OCAMPO,Peter		
16:00 16:00								
17:00 17:00								
18:00 18:00		Game Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00			Game Arts Support Z Other: Workshop, 18:00-21:00			
19:00		Groupe, LCC, BA (Hona) Animation (FT Yr ); LCC, BA (FT Yr 3); LCC, BA (Hons) Animation (with Creative Computing) (FT [YT 3); LCC, BA (Hons) Animation (with Creative Computing) (FT [Ytt Timp]); LCC, BA (Hons) Animation (with Creative Cardy Computing) (FT [Ytt Timp]); LCC, BA (Hons) Animation (With Creative Cardy Computer Animation; LCC, BA (Hons) Animation; Computer Animation; (Full Time)); LCC, BA (Hons) Animation; Computer Animation (Full Time)); LCC, BA (Hons) Animation; Computer Animation; Computer (FT Yr); LCC, BA (Hons) (Animation); LCC, BA (Hons) (An	Hons) Animation (FT Yr.2); LCC_BA (Hons) Animation (pull Timel); Vr.3) (BA (Hons) Animation: (FU IT Timel); Vr.3) (BA (Hons) Animation: 3D Computer Animation megundin) (FT Yr.3) (BA (Hons) Animation: Animation on the Computing) (FT Yr.3) (BA (Hons) Animation: Visual Visual (PT Yr.3) (BA (Hons) Animation: Visual Visual Visual (PT Yr.3) (BA (Hons) Animation: 3D otion: Animation Animation: 3D otion: Animation (Tr.3) (BA (Hons) Animation: American (PT Yr.3) (BA (Hons) Animation: Amimat		Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA			
20:00		[Full Time)]: LCC, BA (Hone) Animation: Visual Effects (F. LCC, BA) (Hone) Games Ant [Fit Y1]; LCC, BA (Hone) Games and Fit Y1]; LCC, BA (Hone) Games basings (FT VY); LCC, BA (Hone) Games benight (FT VY); LCC, BA (Hone) Games benight (FT VY); LCC, MA) Or computer Animation (FT VY); LCC, MA) Virtual Rei 22; Rooms: EC, M104; EC, M301; Play Room; EC, M304; Abhimanyu; Chattlopacthyay	t 13 yeak (rons) Animasion: Visual Effects (Full Time) Games Design (FT Y1); LCC, B4 (Hons) Games 3); LCC, B4 (Hons) Vintual Reality (FT Y1); LCC, B4 12; LCC, M4 Games Design (FT Y1); LCC, M4 Lifty (FT Y1); LCC, M4 Vintual Reality (FT Y1); LCC, M3 Lifty (FT Y1); LCC, M4 Vintual Reality (FT Y1); LCC, M308; EC, M310; Staff; K4CZMAREK,Thom		(Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art			
21:00					(FT Ý: 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
22:00			Page 25.	oublished 15/08/2023 17:44:08 - Univer	sity of the Arts London - CELCAT Time	tahling		

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 17/04/2023)

	Mor 17/04	nday ./2023	Tue: 18/04	sday ./2023	Wednesday 19/04/2023	Thursday 20/04/2023	Friday 21/04/2023	Saturday 22/04/2023	Sunday 23/04/2023
08:00									
09:00									
09.00									
10:00									
10:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00	GpA Informed Practice 1 Seminar, 10:00-13:00	GpB Informed Practice 1 Seminar, 10:00-13:00					
11:00	Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302; Staff: OCAMPO, Peter	Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: LESLIE,Michael	Group: LCC_BA (Hons) Games Art_1_A; Room: EC_T1405; Staff : HANKIN,Jane	Group: LCC_BA (Hons) Games Art_1_B; Room: EC_T1401; Staff : ORR,Lucy					
11:00	OCAMPO,Peter	LESLIE,Michael		. , . ,					
40.00									
12:00									
13:00									
14:00 14:00									
14:00			GpA Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00	GpB Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00			Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M311; Staff: LESLIE,Michael	Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: OCAMPO, Peter			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE, Michael; OCAMPO,Peter		
15:00			LESLIE, MICHAEI	OCAMPO, Peter			inicraer, OCAMPO,Peter		
16:00									
16:00									
17:00									
17:00									
18:00 18:00						Game Arts Support			
					Game Concept Society (Optional	Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons)			
19:00					and Extracurricular) activity Z Other: Student Union, 18:30-21	Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA			
19.00					Room: EC_M308	(Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons)			
20:00						Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation:			
20:00						Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY			
21:00						BRAND,Joshua			
21:00									
22:00									
22.00						ndon - CELCAT Timetabling			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 24/04/2023)

	Monday 24/04/2023		Tuesday 25/04/2023		Wednesday 26/04/2023	Thursday 27/04/2023	Friday 28/04/2023	Saturday 29/04/2023	Sunday 30/04/2023
08:00									
09:00									
10:00 10:00 11:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games Art_J.Room: EC_ M302; Staff: OCAMPO,Peter	GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1_A;Room: EC_ T1405; Staff: HANKIN,Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Game taff: ORR,Lucy	es Art_1_BRoom: EC_T1401;S					
12:00									
13:00									
14:00		GpA Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00					ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1_A; Room: EC_ M311; Staff: LESLIE, Michael	Group: LCC_BA (Hons) Games Art_1_B;Room: EC_ M308; Staff: OCAMPO,Peter	Diversity & Representation in			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,Michael; OCAMPO, Peter		
16:00 16:00				Gaming Lecture, 15:30-18:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3)			-		
17:00 17:00				Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_ TG11:Lecture Theatre B (LTB); S taff: HANKIN,Jane; LESLIE, Michael					
18:00		(Hone) Animation (with Creative Com	FT Yr 1) LCC_BA (Hons) Animation (F h Creative Computing) (FT Yr 3) (BA (Hons) Animation	n: 3D Computer Animation (Full Time)		Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts			
19:00 19:00 20:00		LCC_BA (Hons) Animation (with Cree LCC_BA (Hons) Animation (with Cree LCC_BA (Hons) Animation: (with Cree LCC_BA (Hons) Animation: 3D Comp Timel): LCC_BA (Hons) Animation: A LCC_BA (Hons) Animation: Game Animation: Visual Effects (FT Yr 3) (F	ative Computing) (FT Yr 3) (BA (Hons) attive Computing) (FT Yr 3) (BA (Hons) attive Computing) (FT Yr 3) (BA (Hons) puter Animation (FT Yr 3) (BA (Hons) nimation Arts (FT Yr 3) (BA (Hons) Ar ts (FT Yr 3) (BA (Hons) Animation: Ga AA (Hons) Animation: Visual Effects (F	Animation: Animation Arts (Full Time)); Animation: Game Arts (Full Time)); Animation: Visual Effects (Full Time)); Animation: 3D Computer Animation (Full Time)); Animation: Animation Arts (Full Time)); Ime Arts (Full Time)); LCC_BA (Hons).	\$ 	(Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA			
20:00		(F1 YT1); LCC_BA (Hons) Games Did Games Design (FT Yr 3), LCC_BA (H BA (Hons) Virtual Reality (FT Yr 3), LC (FT Yr 1) (2021/22); LCC_MA Games Virtual Reality (FT Yr 1), LCC_MA Virtual M304; EC_M308; EC_M310; Staff: K/ Abhimanyu Chattopadhyay	asign (FT Yr 1) LCC_BA (Hons) Game ons) Virtual Realily (FT Yr 1) LCC_BA ZC_MA 3D Computer Animation (FT Y I Design (FT Yr 1) LCC_MA Games Dr uzul Realily (FT Yr 1) (2021/22) Rooms ACZMAREK, Thom	(Hons) Virtual Reality (FT Yr 2) LCC_ (Hons) Virtual Reality (FT Yr 2) LCC_ (r 1) LCC_MA 3D Computer Animation seign (FT Yr 1) (2021/22) LCC_MA : EC_M104; EC_M301:Play Room; EC_		(Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Ro om: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00									

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 01/05/2023)

	Monday 01/05/2023	Tue: 02/05	sday 5/2023	Wednesday 03/05/2023	Thursday 04/05/2023	Friday 05/05/2023	Saturday 06/05/2023	Sunday 07/05/2023
09:00	Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May Day							
09:00								
10:00		GpA Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 A; Room: EG_T1405; Staff: HANKIN, Jane	GpB Informed Practice 1 Seminar, 10:00-13:00 Group: LCC_BA (Hons) Games Art_1 B; Room: EC_T1401; Staff: ORR, Lucy					
11:00								
12:00								
13:00								
14:00		14:00-17:00	GpB Games Art Pipeline Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M311; Staff: LESLIE, Michael	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: OCAMPO, Peter			Group: .CC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,Michael; OCAMPO,Peter		
16:00 16:00								
17:00 17:00								
18:00 18:00					Game Arts Support Z Other: Workshop, 18:00-21:00			
19:00				Game Concept Society (Optional and Extracurricular) activity Z Other: Student Union, 18:30-21:00 Room: EC_M308	Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation Game Arts (Full Time)) Yr 3) DPS;			
20:00					Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full			
21:00					(Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00								

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 08/05/2023)

Monday 08/05/2023	Tuesda 09/05/20		Wednesday 10/05/2023	Thursday 11/05/2023	Friday 12/05/2023	Saturday 13/05/2023	Sunday 14/05/2023
08:00 Public Holiday - UAL closed 08:00-22:00 Bank Holiday for the coronation of King Charles III							
10:00							
11:00 11:00		B Informed Practice 1 minar, 10:00-13:00					
12:00							
13:00 13:00							
14:00 14:00	GpA Games Art Pipeline GpE	B Games Art Pipeline			ONLINE Collaborate Ultra		
15:00 15:00	14:00-17:00 14:0 Group: LCC BA (Hons) Games Art 1 Gro	pervised Studio or Workshop Time 00-17:00 pup: LCC_BA (Hons) Games Art_1 Room: EC_M308; Staff: OCAMPO, rer			Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE, Michael; OCAMPO, Peter		
16:00 16:00							
17:00 17:00							
18:00 18:00	Gama Nights (astra-curricular optional activity) Z Other: Workshop, 18:00-21:00	Asiantia (TVs) JOS RABIANA Asiantia		Game Arts Support Z Other: Workshop, 18:00-21:00			
19:00	Z Office: Workshop, 18:002:1:00 Groups: LCC, BA (Hors) Animation (FT Y 1): LCC, BA (Hons) / (FT Y 3): LCC, BA (Hons) Animation (with Creative Computing) (FT Y 3): LCC, BA (Hons) Animation (with Creative Computing) (FT Y 3): LCC, BA (Hons) Animation (with Creative Computing) (FT Y 3): LCC, BA (Hons) Animation (with Creative Computing) (LCC, BA (Hons) Animation (with Creative Computing) (Full Time)); LCC, BA (Hons) Animation; SD Computer Animation (Full Time)); LCC, BA (Hons) Animation; SD Computer Animation (Full Time)); LCC, BA (Hons) Animation; SD Computer Animation (Full Time)); LCC, BA (Hons) Animation; SD Computer Animation (Full Time)); LCC, BA (Hons) Animation; SD Computer Animation; SD Computer Animation; SD (Fall Time)); LCC, BA (Hons) Animation; SD (Hons) (SD (Hons)); LCC, BA (Hons)); LCC, BA (Hons); LCC, BA (Hons)); LCC, BA (Hons); LCC, BA (Hons); LCC, BA (Hons)); LCC, BA (Hons); LCC, BA (Ho	Almitation (F. 11.2), L.C., Bit (Fulls) Plantinuon (F. 17.3) (B.A. (Hons) Animation (Full Time)); (B.A. (Hons) Animation: SD Computer Animation upplier) (F.Y. Ya) (B.A. (Hons) Animation: Animation uppling) (F.Y. Ya) (B.A. (Hons) Animation: Came pupling) (F.Y. Ya) (B.A. (Hons) Animation: Visual Animation: G.Y. (F.Y. Ya) (B.A. (Hons) Animation: SD Inimation (F.Y. Ya) (B.A. (Hons) Animation: Game Arts (F.A. (Hons) Animation: Game A		Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA			
20:00	If UI Intel); LUC, BK (ends) Antimatori. Visual Enests (F. 1 Yr.)  LUC, BK (Horns) Games At (F. Yr.); LUC, BK (Horns) Games  Debon, Fry (Horns) Games  Debon, Fry (Horns) Games  Debon, Fry (Horns) Games  Debon, Fry (Horns)  PK (Horns) Games  PK (Horns)  Abhimanyu Chamtopacthyay  Abhimanyu Chamtopacthyay	See Season Seaso		(Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art			
21:00 21:00				(FT Ýr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
22:00		Dogs 20	uphiched 15/09/2022 17:44:00	sity of the Arts London - CELCAT Timer	tablina		

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 15/05/2023)

	Mor 15/05	nday 5/2023	Tue: 16/05	sday 5/2023	Wednesday 17/05/2023	Thursday 18/05/2023	Friday 19/05/2023	Saturday 20/05/2023	Sunday 21/05/2023
08:00									
09:00									
10:00									
10:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Games	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC BA (Hons) Games							
11:00	Group: LCC_BA (Hons) Games Art_1_A; Room: EC_M302; Staff: OCAMPO, Peter	Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: LESLIE; Michael							
12:00									
13:00									
14:00			GpA Games Art Pipeline	GpB Games Art Pipeline			ONLINE Collaborate Ultra		
15:00			Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art 1 A: Room: EC M311:Staff:	Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff:			Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,		
15:00			LESLIE,Michael	OCAMPO,Peter			Michael; OCAMPO, Peter		
16:00 16:00									
17:00									
17:00									
18:00 18:00						Game Arts Support Z Other: Workshop, 18:00-21:00			
19:00					Game Concept Society (Optional and Extracurricular) activity Z Other: Student Union, 18:30-21	Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA			
19:00						Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC, BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) LCC BA (Hons) Animation: Game			
20:00						Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00						DRANUD, JOSHUA			
22:00									
22:00				Page 30, published 15/08/2023	17:44:08 - University of the Arts Lo	ndon - CELCAT Timetabling			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 22/05/2023)

	Monday 22/05/2023		Tue: 23/05	sday /2023	Wednesday 24/05/2023	Thursday 25/05/2023	Friday 26/05/2023	Saturday 27/05/2023	Sunday 28/05/2023
08:00									
09:00									
10:00	GpA Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games	GpB Games Art Pipeline Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Games				One to One Tutorials BA Games Art Other Unit Tutorials, 10:00-12:45 Group: LCC_BA (Hons) Games			
11:00	Art_1_A; Room: ÈC_M302; Staff: OCAMPO, Peter	Art_1_B; Room: ÈC_M308; Staff: LESLIE; Michael				Art (FT Yr 1); Room: EĆ_T1406; Staff: LESLIE, Michael			
12:00 12:00									
13:00									
14:00			GpA Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00	GpB Games Art Pipeline Supervised Studio or Workshop Time, 14:00-17:00		One to One Tutorials BA Games Art Other Unit Tutorials, 14:00-18:00	ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00				Group: LCC_BA (Hons) Games Art_1_B; Room: EC_M308; Staff: OCAMPO, Peter		Group: LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_T1406; Staff: LESLIE,Michael	Group: LCC_BA (Hons) Games Art (FT Yr 1): Staff: LESLIE, Michael; OCAMPO,Peter		
16:00 16:00									
17:00						-			
18:00			Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00			Game Arts Support			
19:00			Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC Animation (FT Yr 3); LCC_BA (Hons) Animation (v Animation (Full Time)); LCC_BA (Hons) Animation Animation: 3D Computer Animation (Full Time)); LI Computing) (FT Yr 3) (BA (Hons) Animation: Animation: Animation: Computing) (FT Yr 3) (BA (Hons) Animation: Animati	C_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) with Creative Computing) (FT Yr 3) (BA (Hons) (with Creative Computing) (FT Yr 3) (BA (Hons) CC_BA (Hons) Animation (with Creative Stophard (Hons) Animation (with Creative (Hons) Animation: Came Aris (Full Time)); LCC_ TY xr 3) (BA (Hons) Animation: Visual Effects (Full TY xr) (BA (Hons) Animation: Visual Effects (Full		Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA			
20:00			Omputer Animation (Full Time)): LCC BA (Full Animation Full Time)): LCC BA (Full Animation: Animation Artifulf Time)): LCC BA (Full Animation: Assimation Artifulf Time)): LCC BA (Flore Animation: Visual Effects (Full Time)): LCC BA (Flore Animation: Visual Effects (Full Time)): LCC BA (Full Time)): LCC BA (Full Time): LCC BA	'I' Y 3' (BA Horns) Animation. Visual Effects Full Armanian (FT Y 3) (BA (Hors) Animation: 3) Animation. Animation Arts (FT Y 3) (BA (Hors) Animation: 3) Animation. Animation Arts (FT Y 3) (BA (Hors) Animation. Animation		(Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (FUll Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation:			
21:00			Computer Animation (F. 1 Yr.1) (2021/12); LUC. M Design (FT Yr.1) (2021/12); LCC, MA Virtual Reall (2021/22); Rooms: EC, M104; EC, M301:Play Roon KACZMAREK,Thom Abhirmanyu Chattopadhyay	V (IFF Y 1); LCC_MAY VISUAL Reality (FT Y 1); LCC_MAY VISUAL Reality (FT Y 1); LCC_MAY VISUAL Reality (FT Y 1); LCC_M304; EC_M306; EC_M310; Staff:		Game Arts (Full Time)); LCC. BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00									

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 29/05/2023)

	Monday 29/05/2023	Tue: 30/05	sday 5/2023	Wednesday 31/05/2023	Thursday 01/06/2023	Friday 02/06/2023	Saturday 03/06/2023	Sunday 04/06/2023
08:00 09:00 09:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday (Spring Bank Holiday ** Spring Holiday							
10:00								
10:00								
11:00								
12:00								
13:00 13:00								
14:00 14:00		GpA Games Art Pipeline Supervised Studio or Workshop Time 14:00-17:00	GpB Games Art Pipeline Supervised Studio or Workshop Time 14:00-17:00			ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00		Group: LCC_BA (Hons) Games Art_1 A; Room: EC_M311; Staff: LESLIE, Michael	Group: LCC_BA (Hons) Games Art_1 B; Room: EC_M308; Staff: OCAMPO, Peter			Group: LCC_BA (Hons) Games Art (FT Yr 1); Staff: LESLIE,Michael; OCAMPO,Peter		
16:00 16:00								
17:00 17:00								
18:00								
18:00				Game Concept Society (Optional and Extracurricular) activity 2 Other: Student Union, 18:30-21:00	Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation) Game Arts (Full Time)) Yr 3) DPS;			
19:00				Room: EC_M308	LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons)			
20:00					(FUII TIME)); LCC_BA (HONS) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND,Joshua			
21:00								
22:00			Dags 22 s	published 15/08/2023 17:44:08 - Univer	eity of the Arts London - CELCAT Times	rabling		

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 05/06/2023)

	Monday 05/06/2023	Tuesday 06/06/2023	Wednesday 07/06/2023	Thursday 08/06/2023	Friday 09/06/2023	Saturday 10/06/2023	Sunday 11/06/2023
08:00							
09:00							
10:00							
10:00							
44.00							
11:00 11:00							
12:00							
12:00							
13:00							
13:00							
14:00 14:00					ONLINE Collaborate Ultra		
14.00					Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00					Group: LCC_BA (Hons) Games Art (FT Yr I ; Staff: LESLIE,Michael; OCAMPO,Peter	)	
15:00							
16:00 16:00							
17:00							
17:00							
18:00							
18:00		Game Nights (extra-curricular optional activity) Z Other: Workshop, 18:00-21:00		Game Arts Support Z Other: Workshop, 18:00-21:00			
		Event too large - resources not printed		Groups: LCC_BA (Hons) Animation: Game			
19:00 19:00				Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (Full Time)) Yr 3) DPS; LCC_BA (Hons) Animation: Game Arts (FT Yr 1) (BA (Hons)			
13.00				Animation: Game Arts (Full Time)); LCC_			
20:00				(BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game			
20:00				Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
				,			
21:00 21:00							
22:00				2023 17:44:08 - University of the Arts London			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 12/06/2023)

	Monday 12/06/2023	Tuesday 13/06/2023	Wednesday 14/06/2023	Thursday 15/06/2023	Friday 16/06/2023	Saturday 17/06/2023	Sunday 18/06/2023
08:00							
09:00							
10:00							
11:00							
12:00							
12:00							
13:00							
14:00					ONLINE Collaborate Ultra Online Supervised Studio or Workshop Time, 14:00-17:00		
15:00 15:00					Group: LCC_BA (Hons) Games Art (FT Yr I ; Staff: LESLIE,Michael; OCAMPO,Peter	)	
16:00 16:00							
17:00 17:00							
18:00							
18:00				Game Arts Support Z Other: Workshop, 18:00-21:00 Groups: LCC_BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts			
19:00				Groups: LOC. BA (Hons) Animation: Game Arts (FT (BA (Hons) Animation: Game Arts (FUI Time)) Yr 3) DPS; LCC. BA (Hons) Animation: Game Arts (FUI Try 1) (BA (Hons) Animation: Game Arts (FUI Time)); LCC. BA (Hons) Animation: Game Arts (FTY r2) (BA (Hons) Animation: Game Arts (FTY r2) (BA (Hons) Animation: Game Arts (FUI Time)); LCC. BA (Hons) Animation: Game Arts (FT Yr 3) (FA) (Hons) Animation: Game Arts (FT Yr 3) (FA) (Hons) Animation: Game			
20:00				Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Games Art (FT Yr 1); Room: EC_M308; Staff: FAUNTLEROY BRAND, Joshua			
21:00							
22:00				2023 17:44:08 - University of the Arts London			

# Group timetable - LCC\_BA (Hons) Games Art (FT Yr 1) (wk starting 19/06/2023)

	Monday 19/06/2023	Tuesday 20/06/2023	Wednesday 21/06/2023	Thursday 22/06/2023	Friday 23/06/2023	Saturday 24/06/2023	Sunday 25/06/2023
08:00							
09:00							
10:00							
11:00							
11:00							
12:00 12:00							
13:00							
14:00							
14:00							
15:00 15:00							
16:00 16:00							
17:00							
17:00							
18:00		Game Nights (extra-curricular optional activity) 2 Other: Workshop, 18:00-21:00 Event too large - resources not printed					
19:00 19:00							
20:00							
21:00							
22:00			Day 07 - 1 1/1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	2023 17:44:08 - University of the Arts London			(truncated to fit page)