	Monday 31/08/2020	Tuesday 01/09/2020	Wednesday 02/09/2020	Thursday 03/09/2020	Friday 04/09/2020	Saturday 05/09/2020	Sunday 06/09/2020
08:00	Late Summer Bank Holiday - UAL CLosed 08:00-22:00						
	08:00-22:00						
09:00							
09:00							
10.00							
10:00 10:00							
11:00							
11:00							
12:00 12:00							
13:00							
13:00							
14:00 14:00							
14.00							
15:00							
15:00							
16:00							
16:00							
17:00							
17:00							
18:00							
18:00							
10.00							
19:00 19:00							
20:00 20:00							
20:00							
21:00 21:00							
22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 19/10/2020)

	Monday 19/10/2020	Tuesday 20/10/2020	Wednesday 21/10/2020			sday 0/2020		Frie 23/10	day)/2020	Saturday 24/10/2020	Sunday 25/10/2020
08:00											
09:00 09:00											
10:00											
10:00				Final Major Project Testing Testing! workshops - various (see personal schedule for choices) Supervised Studio or Workshop Time, 10:00-13:00 Event too large - resources not printed	ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 10:00- 13:00	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 10:00- 13:00	FMP GA pathway Tutorials Other Unit Tutorials, 10:00 13:00 Groups: LCC_BA (Hono)	FMP all pathways YR3 Final Ma workshops - various (see persor asynch Online Supervised Studio or Wo Groups: LCC_BA (Hons) Anima	rkshop Time, 10:00-13:00		
11:00		Online live FMP Open Forum Online Supervised Studio or Workshop Time, 11:00-13:00 Event too large - resources not printed			Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation (with Creative Computing) (FT	Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation (with Creative Computing) (FT	Animation (FT Yr 3); LCC_ BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));	Animation (with Creative Compu Animation (Full Time)); LCC_BA time Year 3 (BA (Hons) Animation LCC_BA (Hons) Animation: 3D (BA (Hons) Animation: 3D Comp	ting) (FT Yr 3) (BA (Hons) (Hons) Animation LCC Full- n: Visual Effects (Full Time)); Computer Animation (FT Yr 3) vuter Animation (Full Time));	BA Animation Access - Sign Up Via Moodle Z Other: Independent	
12:00					Yr 3) (BA (Hons) Animation (Full Time)); LCC BA (Hons) Animation	Yr 3) (BA (Hons) Animation (Full Time)); : LCC BA (Hons) Animation	LCC_BA (Hons) Animation Game Arts (FT Yr 3) (BA : (Hons) Animation: Game	LCC_BA (Hons) Animation: Anir (Hons) Animation: Animation Ari (Hons) Animation: Game Arts (F	s (Full Time)); LCC_BA	Study, 11:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_	
12:00	Welcome to Year 3 / Final Major Project Briefing: Element 1 Testing Testing! - All pathways Online live/ async Online Supervised Studio or Workshop Time, 12:00-13:00				Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) Staff: SAUL,Daniel	Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH,Ryan	Arts (Full Time));Room: EC_M301:Play Room;Staf f: WILKINSON,Susi	Game Arts (Full Time)); LCC_B, Effects (FT Yr 3) (BA (Hons) An Time)); Staff: EALES,Chris; FIL STEPHENS,Florian	A (Hons) Animation: Visual mation: Visual Effects (Full	BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA	
13:00 13:00	Event too large - resources not priv									(Hons) Animation: 3D Computer Animation (Full Time)); LCC BA (Hons)	
14:00										Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA	
14:00	Contextual and Theoretical Studies Briefing: Online Live Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3): LCC_BA (Hons) Animation (vith Creative Computino) (FT Yr 3)	Submit Testing Testing project choices by 5pm Z Other: Hand-in, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative		Independent study access to facilities (no moving between rooms) Z Other: Independent Study, 14:00-17: 00 Event too large - resources not printed	ONLINE Library Induction Z Other: Inductions, 14:00-15:00 Event loo large - resources not printed	·		ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials 14:00-17:00 Group: LCC_BA (Hons)	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials 14:00-17:00 Group: LCC_BA (Hons)	(Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Ful , Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons)	
15:00	(I'TT 3), EUC_DRIVE Computing) (FI'TY 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation (FI'TY 3) (BA (Hons) Animation: 3D Computer Animation (FI'TY 3) (BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Artimation Arts (FA (Hons) Animation Arts (FT Yr 3) (BA (Hons) Animation Arts (FT Yr 3)	Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons)						Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects	Animation: Visual Effects (Full Time)); Rooms: EC_ M302; EC_M302A	
16:00 16:00	(Der (Toda) / Alifitation, Alifitation, Alifitation, Alifitation, Alifitation, Came Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (FUI Time)); Staff: DE SELINCOURT, Chris; HOL DSWORTH Claine: PETREY	Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3)						-			
17:00	HOLDSWORTH, Claire; PETREY, Grant; PLOWMAN, Nicola	(BA (Hons) Animation: Visual Effects (Full Time))									
17:00											
18:00											
18:00											
19:00											
19:00											
20:00											
20:00											
21:00											
21:00											
22:00											

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer.

Monday 26/10/2020	Tuesday 27/10/2020	Wednesday 28/10/2020		Thursday 29/10/2020			Friday 30/10/2020		Sat 31/10/2020	Sunday 01/11/2020
08:00 09:00 09:00										
10:00 Contestual and Theoretical Studies Chillen Live (see personal CTS and tutorial times) and tutorial times) 11:00 11:00 Description Tutorials, 10:00-13; Description Lives too large- resources not printed 12:00 Lives too large- tresources not printed 12:00 Lives too large- tresources not printed 13:00 Lives too large- tresources not printed	Summer holdary project - presentations Online live (say personal schedula) Online Supervised Studio or Workshop Time, 1000-1300 Groups LCC, BA (Hons) Avimation (FT Y); Company (GT Y) 13 (BA (Hons) Avimation (Full Time)); LCC, BA (Hons) Avimation, Full Time); LCC, BA (Hons) Avimation, Full Time); LCC, BA (Hons) Avimation, Full Time); LCC, BA (Hons) Avimation, Avimation: Game Arts (Full Time); LCC, BA (Hons) Avimation: State (House Theorem (Full Time); LCC, BA (Hons) Avimation, Avimation: Game Arts (Full Time); LCC, BA (Hons) Avimation: Visual Usual Ethect (Full Time); LCC, BA (Hons) Avimation, State (Hons), Avimation; Visual Barter, Game (Hons), State (SALL, Daniel; WILKINSON, Susi	Creative Practice Seminar Group 1A: part 1 of 1 - online live (10) Online Seminar, 10:00-11:30 Staff: HANKIN,Jane	ONLINE: Characters between the Pages Group A Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: HIRT, Ben	ONLINE: 5 Obstructions Group A; part 1 of 3 Daniel Saul (tator onine)/ Staff Wilkinson (http://staff. Staff: SaUL, Daniel; WilLKINSON, Susi	Pages Group of 3 Daniel Sau A: part 1 of 3 (tutor online)/ M311 (tutor (tutor onsite) online) Ryan Supervised Workshop Timo Supervised 10:00-13:00 (fff. Workshop Room: EC.	ONLINE: Tool Kits A - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: EALES, Chris	Kits A - Camera Work Kits A - Digita Online Online Online Studio or Studio or Studio or Workshop Workshop Workshop Time, 10:00- 13:00 13:00 Staff: Staff: RADEV. Staff:	Tool Kits A - Building FMP all pathways Yt3 Final Major Project Testing Storyworlds Testing workhoos Supervised tabeddil) Online Supervised Studio or Online Supervised Time, 10:00 Testing workhoos Rooms: EC_ M301:Play Room; EC_ M312:Rostrum Camera; Staff: Even too large- resources not printee	BA Animation by Animation 2 Other Independent Study 1100-01 (Hong) Animation (FT Y2) LCC, BA (Hong) Animation (FT Y2) Computer Animation (FT Y2) Computer Animation (FT Y2) Computer Animation (FT Y2) LCC.	
13:00 14:00 14:00 Contextual and Theoretical Studies: Online Use (see personal CTS or eductional through Online Oher Uant Turinia, 14:00-17. 00 15:00 Event too large - resources not printed 16:00 16:00 17:00	Summer holday project - prosentations Online we (see personal Online Live (see personal Online Superior) Online Online Superior Online Online Superior Turnel 14:00-175 Event too large - resources not printed Event too large - resources not printed		ONLINE LIVE ONLINE LIVE FMP GA FMP GA pathway Online Supervised Studio or Studio or Workshop Time, 14:00-17:00 Group: LCC_BA Animation: Animation: Animation: Game Arts (FU Animation Arts Game Arts (Full (Hors) SMITH, Staff SMITH, SAUL, Daniel SMTH, Ryan	Z Other: Independent Study Groups: LCC_BA (Hons) Ar Animation (with Creative Cr Animation (Full Time)); LCC Year 3 (BA (Hons) Animatin: BA (Hons) Animation: 3D Com (Hons) Animation: Animation Animation: Animation: Animation Animation Arts (Full Time)) Arts (FT Yr 3) (BA (Hons) A LCC_BA (Hons) Animation:	D facilities (no moving between roo , 14:00-17:00 imation (FT Yr 3); LCC_BA (Hons) mputing) (FT Yr 3) (BA (Hons) _BA (Hons) Animation LCC Full ro. Visual Effects (Full Time)); LCC_ muter Animation (FUI Time)); LCC_I n Arts (FT Yr 3) (BA (Hons) Animati LCC_BA (Hons) Animation: Game LCC_BA (Hons) Animation: Game Arts (Full Time)); Cold (Hons) visual Effects (FT Yr 3) (BA (Hons) uil Time)); Cooms: EC_M104D; EC_ ; EC_M312:Rostrum Camera	Animation: 3D Acomputer Animation (FT Yr 3) (BA (Hons) Animation: 3D	is)	ts (FT Yr 3) (BA (Hons) Animatio	BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation:	
17:00 18:00 19:00 19:00 20:00 20:00 21:00 21:00										

	Monday 02/11/2020	Tuesday 03/11/2020		esday /2020				rsday 1/2020					Friday 06/11/202	0	1	Saturday 07/11/2020	Sunday 08/11/2020
18:00 19:00 19:00																	
0:00	Contextual and Theoretical Studies:	Online live/	Creative Practice		ONLINE:	ONLINE:	ONLINE: 5	Destroy Remake		5 Obstructions	ONLINE: Tool	ONLINE: Tool	ONLINE: Tool	ONLINE: Tool	Tool Kits A -		
1:00 1:00	Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Event too large - resources not printed	asynchronous 5 Obstructions Group C Online Supervised Studio or Workshop Time, 10:00-13:00	1B: part 1 of 1 - c Online Seminar, Staff: HANKIN,Ja	10:00-11:30	Characters between the Pages Group A Online Supervised Studio or Workshop Time, 10:00-13:00	Vignette Abstractions Group A Online Supervised Studio or Workshop Time, 10:00-13:00	Obstructions Group A: part 2 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Online Supervised	Part 2 of 3 Supervised Studio or Workshop Time 10:00-13:00 Room: EC_ M104D; Staff: HILTON,Stuart	between the Pages Group A: part 2 of 3 - M311 (tutor online) Ryan Smith (12) Supervised Studio or	Group A: part 2 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC M301:	Kits A - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: EALES,	Kits A - Camera Work Online Supervised Studio or Workshop Time, 10:00-13:00 Staff:	Kits A - Points of Entelechy Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: RADEV,	Kits A - Digital Dioramas Online Supervised Studio or Workshop Time, 10:00-13:00 Staff:	Building Storyworlds Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_ M301:Play	BA Animation Access - Sign Up Via Moodle Z Other: Independent Study, 11:00-16:00	
2:00 2:00 3:00		Staff: SAUL, Daniel	ONLINE LIVE WORKSHOP Academic reading and writing: evaluating sources, referencing Online Supervised Studio or Workshop Time, 11:30-13:00 Event too large - resources not printed	Creative Practice Seminar Group 2B: part 1 of 1 - online live (10) Online Seminar, 12:00-13:30		Staff: HIRT,Ben	Studio or Workshop Time, 10:00-13:00 Staff: SAUL, Daniel; WILKINSON, Susi	THE TON, Stuart	Workshop Time, 10:00-13:00 Room: EC_ M311; Staff: SMITH,Ryan	Play Room; EC_ M312:Rostrum Camera; Staff: SAUL,Daniel; WILKINSON,Susi	Chris	FILIBERTO,Aldo	Mario	STEPHENS, Florian	Room; EC_ M312:Rostrum Camera; Staff: EALES, Chris	Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation	
3:00 4:00				Staff: HANKIN, Jane												(Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts	
4:00 5:00 5:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials 1,400-17:00 Event too large - resources not printed	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials / 14:00-17:00 Event too large - resources not printed	Life Drawing - see life details Z Other: Life Drawing, Groups: LCC_BA (Hons) A Creative Computing) - Animation (Full Time)) Animation: LCC Full-tit Animation: Visual Effe BA (Hons) Animation: Animation (FT Y 3) (6	, 14:00-17:00 ins) Animation (FT Yr nimation (with (FT Yr 3) (BA (Hons))); LCC_BA (Hons) ist (Full Time)); LCC_ 3D Computer 3D (Computer 3A (Hons) Animation:	ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA	Z Other: Indeper Groups: LCC_B/ (with Creative Co LCC_BA (Hons) Visual Effects (F Animation (FT Y Time)); LCC_BA Animation: Anim	A (Hons) Animatio omputing) (FT Yr 3 Animation LCC Fr ull Time)); LCC_E r 3) (BA (Hons) Ar (Hons) Animation Ation Arts (Full Tin	n (FT Yr 3); LCC_B B) (BA (Hons) Anim JII-time Year 3 (BA IA (Hons) Animatio nimation: 3D Comp : Animation Arts (F ne)); LCC_BA (Hor	A (Hons) Animatic ation (Full Time)); (Hons) Animation: 1: 3D Computer Iter Animation (Fu T Yr 3) (BA (Hons) Is) Animation:	Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D	Online Other Uni Group: LCC_BA				(FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)): LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)): Rooms: EC_M302A	
6:00 6:00 7:00			3D Computer Animatio BA (Hons) Animation: Yr 3) (BA (Hons) Anim (Full Time)); LCC_BA Game Arts (FT Yr 3) I Game Arts (FUI Time Animation: Visual Effe (Hons) Animation: Vis	Animation Arts (FT nation: Animation Arts (Hons) Animation: (BA (Hons) Animation:)); LCC_BA (Hons)	(Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel	(Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH,Ryan	BA (Hons) Anima Visual Effects (F	ation: Visual Effect	nimation: Game Ar ts (FT Yr 3) (BA (H EC_M104D; EC_M nera	ons) Animation:	Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam						
7:00 8:00 8:00																	
9:00 9:00																	
0:00																	
1:00 1:00																	
2:00																	

	Monday 09/11/2020		sday /2020		esday /2020			Thu 12/11	sday /2020					Friday 13/11/202	0		Sat 14/11/2020	Sunday 15/11/2020
08:00																		
10:00	Contextual and Theoretical Studies:	Online live/	Contextual and Theoretical Studies:	Creative Practice	Independent	ONLINE:	ONLINE:	ONLINE: 5	Destroy	Characters	5 Obstructions	ONLINE: Tool	ONLINE: Tool	ONLINE: Tool	ONLINE: Tool	Tool Kits A -		
11:00 11:00	Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Event too large - resources not printed	asynchronous 5 Obstructions Group C Online Supervised Studio or Workshop Time, 10:00-13:	Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Event too large - resources not printed	Seminar Group 1C: part 1 of 1 - online live (10) Online Seminar, 10:00-11:30 Staff: HANKIN, Jane	Study - Karina Casanas Invernon, Kacie Stocks, Zeenat Shah Z Other: Independent Study, 10:00-17	Characters between the Pages Group A Online Supervised Studio or Workshop Time, 10:00-13:	Vignette Abstractions Group A Online Supervised Studio or Workshop Time, 10:00-13:	Obstructions Group A: part 3 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Online Supervised Studio or	Remake: Part 3 of 3 Supervised Studio or Workshop Time, 10:00-13: 00 Room: EC	between the Pages Group A part 3 of 3 - M311 (tutor online) Ryan Smith (12) Supervised Studio or	Group A: part 3 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Supervised Studio or Workshop Time, 10:00-13:00	Kits A - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00-13:	Kits A - Camera Work Online Supervised Studio or Workshop Time, 10:00-13: 00	Kits A - Points of Entelechy Online Supervised Studio or Workshop Time, 10:00-13: 00	Kits A - Digital Dioramas Online Supervised Studio or Workshop Time 10:00-13:00 Staff:	Building Storyworlds Supervised Studio or Workshop Time 10:00-13:00 Rooms: EC_ M301:Play	BA Animation Access - Sign Up Via Moodle 2 Other: Independent Study, 11:00-16:00	
12:00 12:00 13:00		00 Staff: SAUL, Daniel		Creative Practice Seminar Group 2C: part 1 of 1 - online live (10) Online Seminar, 12:00-13:30 Staff: HANKIN.	00 Rooms: EC_ M301:Play Room; EC_ M303:Stop Motion/Light box	00	00 Staff: HIRT, Ben	Workshop Time, 10:00-13:00 Staff: SAUL, Daniel; WILKINSON, Susi	M104D; Staff: HILTON, Stuart	Workshop Time, 10:00-13: 00 Room: EC	Rooms: EC_ M301:Play Room; EC_M312: Rostrum Camera; Staff: SAUL, Daniel; WILKINSON, Susi	00 Staff: EALES, Chris	Staff: FILIBERTO, Aldo	Staff: RADEV, Mario	STEPHENS, Florian	Room; EĊ_ M312:Rostrum Camera; Staff: EALES,Chris	Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons)	
13:00				Jane	-												Animation: Animation Arts (Full Time)); LCC_ BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time) ; LCC_BA (Hons) Animation: Visual	
14:00 15:00 15:00 16:00 16:00	Contextual and Theoretical Studies: Online Live (see Scholler Live) (see Scholler (see Live) (see Scholler (see Live) (see Scholler (see Live)) Tatorisis, 1430-1730 Event too large- neources no printed	Ior tutor and tutorial Online Other Unit T Groups: LCC_BA (h Yr 3); LCC_BA (ho Creative Computing (Hons) Animation (F (Hons) Animation (FT Yr 3) Animation (FT Yr 3) Animation Arts (FT Animation Arts (FT Animation Arts (FT Animation Arts (FT Animation Arts (FT Animation Arts (FT) (FT Yr 3) (BA (Hons) Arts (Full Time)); LC	sonal CTS schedule times) 'utorials, 14:00-17:00 hors) Animation (FT ns) Animation (with ns) Animation (with 0) (FT Yr 3) (BA (Hons) uter Animation; Call ons) Animation; Call (Fal (Hons) uter Animation; Came Arts i) Animation;	Life Drawing - see life maning achieved life for 2 Other Life Drawing, 1430-1700 Event foo large - resources not printed		ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation Arts Animation Arts Animation Arts Animation Arts Animation Arts Animation Arts (Full Time)); Staf t: SAUL, Daniel	ONLINE LIVE FMP GA pathway Oonline Supervised Studio or me, Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FIT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); Staff: SMITH,Ryan	Z Other: Indepe Groups: LCC B Animation (with (Full Time)); LC (Hons) Animatic Animation: 3D C 3D Computer Al Animation Arts (Time)); LCC BA Animation: Gam	dy access to facil ndent Study, 14:0 A (Hons) Animati Creative Comput C. BA (Hons) Anim m: Visual Effects computer Animatio computer Animatio computer Animatio (Hons) Animatio te Arts (Full Time TY r3) (BA (Hor EC_M104D; EC_ Camera	0-17:00 nn (FT Yr 3); LCC ng) (FT Yr 3) (BA mation LCC Full-t (Full Time)); LCC on (FT Yr 3) (BA (e)); LCC_BA (Hons ns) Animation: Ar n: Game Arts (FT n; C_BA (Hons s) Animation: Vis	_BA (Hons) (Hons) Animatico ime Year 3 (BA _BA (Hons) Hons) Animation imation Arts (Ful Yr 3) (BA (Hons s) Animation: ual Effects (Full	Computer Animation (FT	Online Other Un Group: LCC BA	Effects Pathway nit Tutorials, 14:00 (Hons) Animatio n: Visual Effects		FT Yr 3) (BA VINE,Billie	Effects (TT Yr 2) (84 (Hons) Arimatian Yaual Effects (Filler Market Effects (Filler Market Effects (Filler Market Effects (Filler Market Effects)	
17:00 18:00																		
18:00																		
19:00																		
20:00																		
21:00 21:00 22:00																		

	Mon 16/11			Tuesday 7/11/202		Wed					rsday /2020					2	Friday 20/11/202	20		Sat 21/11/2020	Sunday 22/11/2020
08:00																					
10:00	ONLINE: FIVE OBSTRUCTI	Contextual and Theoretical Studies: Online Live (see personal	Online live/ asynchronou s 5	Contextual and Theoretical Studies: Online Live (see personal	Creative Practice Seminar Group 1D: part 1 of 1 -		ONLINE: Group B Destroy	ONLINE: Vignette Abstractions	ONLINE: 5 Obstructions Group B	ONLINE: Characters between the	Group B Destroy Remake:	Characters between the Pages Group	5 Obstructions Group B: part 1 of 3	Vignette Abstractions Group B:	ONLINE: Tool Kits B - Camera	ONLINE: Tool Kits B - Building	ONLINE: Tool Kits B - Points of	ONLINE: Tool Kits B - Digital	Onsite: Tool Kits B - Building		
11:00 11:00 12:00	ONS C Online Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_	CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13: 00 Event too large - resources not printed	Obstructions Group C Online Supervised Studio or Workshop Time, 10:00- 13:00	CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13: 00 Event too large - resources not printed	10: part 1 of 1 - online live (10) Online Seminar, 10:00-11:30 Staff: HANKIN, Jane		Remake Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff:	Group B Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: HIRT,	Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: SAUL, Daniel	Pages Group B Online Supervised Studio or Workshop Time, 10:00- 13:00	part 1 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC_ M104D; Staff	B: part 1 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC	Supervised Studio or Workshop Time, 10:00- 13:00 Rooms: EC_ M301:Play Room; EC_ M312: Rostrum	part 1 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Rooms: EC_ M302; EC	Work Online Supervised Studio or Workshop Time, 10:00- 13:00	Storyworlds Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: EALES	13:00 Staff:	Dioramas Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff:	Storyworlds Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC_ M312:	BA Animation Access - Sign Up Via Moodle Z Other: Independent Study, 11:00-16:00 Groups: LCC_BA (Hons) Animation	
12:00 13:00 13:00	BA (Hons) Animation (FT Yr 3)		Staff: SAUL, Daniel		Creative Practice Seminar Group 2D: part 1 of 1 - online live (10) Online Seminar, 12:00-13:30 Staff: HANKIN, Jane		HILTON, Stuart	Ben		Staff: SMITH Ryan	: HILTON, Stuart	M311; Staff: SMITH,Ryan	Camera; Staff: WILKINSON, Susi	M302A; Staff : HIRT,Ben		Chris	RADEV, Mario	STEPHENS, Florian	Rostrum Camera; Sta ff: EALES, Chris	(FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation:	
14:00 14:00 15:00 15:00 16:00 16:00	for tutor and tutorial I Online Other Unit Tu Groups: LCC_BA (Hd Yr 3); LCC_BA (Hons Creative Computing) (Hons) Animation LC (BA (Hons) Animation LC (BA (Hons) Animation; S3 D Computer Animation (Hons) Animation; Animation; Animation; Animation; Animation (Hull Time Animation; Animation;	sonal CTS schedule imme) atorials, 14:00-17:00 ons) Animation (HT 9) Animation (Wth (FT Yr 3) (BA 10) Troll (CC, BA 10)	Final Major Project What My Ear Sees (Online) Online Supervised Studio or Workshop Time, 14:00- 17:00 Staff: WILKINSON ,Susi	Final Major Project Testing Testing' workshops - various (schedula personal schedula personal schedula personal schedula personal schedula personal schedula budio or Workshop Time, Workshop Time, Hongs LOC, BA (Hong) Animation (FT Yr 3): LOC, BA	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for turotals, turotal times) Online Other Unit Tutorials, 14.00-17 O Event too large - resources not pented	Life Drawing - see life drawing schedule for details Z Other. Life Downg, 14:00-17: Of Event too large- resources not printed	CNLINE LIVE FallPAA Pathwa Dupatiwa Suda or Workshop Time, 14:00-17:00 Group: LCC_ BA (Hons) Animation Arts (Full Time)); Sta (Full Time); Sta (f: SAUL, Daniel	ONLINE LIVE Faithway Outpervised Studio or Workshop Time, Studio or Workshop Time, H4:00-17:00 Group: LCC_ BA (Hons) Animation: (FT Yahim Bakti, (Hons) Animation: Staff: SMITH,Ryan	Z Other: Indep Groups: LCC_ Computing) (F Full-time Year Animation: 3D Animation: Gru Animation: An (BA (Hons) Ar	Pendent Study, BA (Hons) Ani T Yr 3) (BA (Hons) Computer Ani Computer Ani Il Time)); LCC, imation Arts (F nimation: Gam	a facilities (no n 14:00-17:00 mation (FT Yr łons) Animatior Animation: Visi mation (FT Yr _BA (Hons) An imation (FT Yr _BA (Hons) An UI Time)); LCC e Arts (Full Time); LCC e Arts (Full Time); LCC s (Full Start); EC_M312:Ro	3); LCC_BA (Ho (Full Time)); L Jal Effects (Full 3) (BA (Hons) A mation: Animat C_BA (Hons) Ar e)): LCC BA (f	ons) Animation .CC_BA (Hons) I Time)); LCC_ Animation: 3D (tion Arts (FT Yr nimation: Game Hons) Animatio) Animation LC BA (Hons) Computer r 3) (BA (Hons) e Arts (FT Yr 3 on: Visual Effect	Unit Tutorials, 14:00-17:00 Group: LCC_ BA (Hons) Animation: 3D	Online Other Group: LCC	ual Effects Path Unit Tutorials, BA (Hons) Anii nimation: Visu:		Effects (FT Yr 3 Fime))Staff:	Animation Arts (FT Y' 2) (BA (Hons) Animation (Full Timo)): LOC, BA (Hons) Animation: Game Arts (FT Y' 2) (BA Arts (FT Y' 2) (BA Game Arts (Full Time)): LOC, BA (Hons) Animation: Y' Y' 2) (BA (Hons) Animation: Visual Effects (Full Time)) : Roome: EC MG02A	
17:00 18:00 18:00																					
19:00 19:00																					
20:00 20:00 21:00																					
21:00 22:00																					

Mond 23/11/2	-	Wed 25/11/2020				Thu 26/11	rsday /2020					4	Friday 27/11/202	0		Sat 28/11/2020	Sunday 29/11/2020
08:00 09:00 09:00																	
10:00 Constant of the second of	or part workshop ti s) online live/ Online Event too large -	Frankenstein Lives: character workshop - Online live/ asynchronous Online Seminar, 10: 00-13:00 Staff: TAN,Su- Lynn	ONLINE: Group B Destroy Remake Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: HILTON, Stuart	ONLINE: Vignette Abstractions Group B Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff; HIRT, Ben	ONLINE: 5 Obstructions Group B Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: SAUL, Daniel	ONLINE: Characters between the Pages Group B Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: SMITH, Ryan	Group B Destroy Remake: part 2 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC M104D; Staff: HILTON,Stuart	Characters between the Pages Group B: part 2 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC M311: Staff: SMITH,Ryan	5 Obstructions Group B: part 2 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Rooms: EC_ M301:Play Room: EC_ WilLKINSON, Susi	Vignette Abstractions Group B: part 2 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Rooms: EC_ M302; EC M302; Staff: HIRT,Ben	ONLINE: Tool Kits B - Camera Work Online Supervised Studio or Workshop Time, 10:00- 13:00	ONLINE: Tool Kits B - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: EALES, Chris	ONLINE: Tool Kits B - Points of Entelechy Online Stupervised Studio or Workshop Time, 10:00- 13:00 Staff: RADEV, Mario	ONLINE: Tool Kits B - Digital Dioramas Supervised Studio or Workshop Time, 10:00- 13:00 Staff: STEPHENS, Florian	Onsite: Tool Kits B - Building Storyworlds Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC_ M312:Rostrum Camera; Staff: EALES,Chris	3A Animation Access - Sign Up Vie Mocde Collect - Idoberedric Groups: LOC, BA Hong Animation (FT Y 1); LCC, BA Hong Animation (FT Y 3); LCC, BA Hong Animation (FT Y 3); LCC, BA Hong Animation (FT Y 3); LCC, BA (Ba); LCC, BA Computer Animation Animation: 3D Computer Animation Animation: 3D	
14:00 14:00 Contential and Threestand String schedule for tu- and tudent for tu- and tudent for tudent for tudent for tudent for tudent for tudent for tudent for tudent for tude	Project What My Ear Sees (Online) it 17: Supervised Studio or Local Laboratory Studio or Studio or None Studio or Studio or Studio or Studio or Stationa Stational Studio Stational Studio Stational	Lis Drawing - see his drawing checkle for details 2 Offer: Lie Drawing 1400-1700 Event too large - resources not printed	ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation Arts (FT Yr 3) (BA (Hons) Animation Arts (FT Yr 3) (BA (Hons)): Staff: SAUL Daniel	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FUT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)): Staff: SMITH,Ryan	Z Other: Indepe Groups: LCC_E (FT Yr 3) (BA (I (Hons) Animatii (FT Yr 3) (BA (I Animation Arts Animation: Gan Animation: Visu	Andent Study, 14 BA (Hons) Animation Hons) Animation on: Visual Effect Hons) Animation (FT Yr 3) (BA (Hone Arts (FT Yr 3) ual Effects (FT Y	Cilities (no movin 300-17:00 ttion (FT Yr 3); Li (Full Tirme)); Li S D Computer A Jons) Animation:) (BA (Hons) Ani T 3) (BA (Hons), EC_M311; EC_M	CC_BA (Hons) A C_BA (Hons) An CC_BA (Hons) A Animation (Full T Animation Arts (mation: Game A Animation: Visua	nimation (with C imation LCC Ful nimation: 3D Co me)); LCC_BA (I Full Time)); LCC ts (Full Time)); L I Effects (Full Tine)); L	I-time Year 3 (Bi mputer Animation -BA (Hons) .CC_BA (Hons)	Unit Tutorials, 14:00-17:00	Online Other U Group: LCC_B	I Effects Pathwa Ini Tutorials, 14: A (Hons) Animati on: Visual Effect	00-17:00 ion: Visual Effect	ts (FT Yr 3) (BA Iff: VINE,Billie	(Ful Trans); LCC. RA (Hona) Animator: Animator: Animator: Animator: Animaton Animator: Animaton Anta; Giul Trans); LCC; BA (Hona) Anta; Giul Trans); LCC; BA (Hona) Anta; Giul Trans); LCC; BA (Hona) Animator: Game Arta; Giul Trans); LCC, BA (Hona) Animator: Game Arta; Giul Animator: Vaual Animator: Vaual Anima	
17:00 18:00 18:00 19:00 19:00 20:00																	
20:00 20:00 21:00 22:00							3/2022 10:53:41										rected to fit page

	Monday 30/11/2020	Tue: 01/12	sday 2/2020	Wed 02/12/2020		1	1	Thu 03/12	sday 2/2020		1			(Friday)4/12/202	0	1	Sat 05/12/2020	Sunday 06/12/2020
)8:00)9:00)9:00																			
0:00 0:00 11:00 11:00 2:00 2:00 3:00	Contextual and Theoretical Studies: Ordine Live (see schedule for tutor and tutorial times) Online Other Unit Tutorials, (Oto-13: 00 Event too large - resources not printed	Final Major Project Creative Storyboards Group B: 1- part workshop online live/ asynchronous Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: SAUL, Daniel	Contextual and Theoretical Studies: Online Live (see Exclusive) (see Studies) and tutorial times) Online Ofter Unit Tutorials, 10:00-13: Event too large - resources not printed	Frankenstein Lives: character workshop - Online live/ asynchronous Online Seminar, 10: 00-13:00 Staff: TAN,Su- Lynn	ONLINE: Group B Destroy Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: HILTON, Stuart	ONLINE: Vignette Abstractions Group B Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: HIRT, Ben	ONLINE: 5 Obstructions Group B Supervised Studio or Workshop Time, 10:00- 13:00 Staff: SAUL, Daniel	ONLINE: Characters between the Pages Group B Online Studio or Workshop Time, 10:00- 13:00 Staff: SMITH, Ryan	Group B Destroy Remake: part 2 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC_ M104D; Staff: HILTON,Stuart	Characters between the Pages Group B: part 3 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC_ M311; Staff: SMITH,Ryan	5 Obstructions Group B: part 3 of 3 Studio or Workshop Time, 10:00- 13:00 Rooms: EC_ M301:Play Room; EC_ M312:Rostrum Camera: Staff: WILKINSON, Susi	Vignette Abstractions Group B: part 3 of 3 Supervised Studio or Workshop Time, 10:00- 13:00 Rooms: EC_ M3022; EC_ M3022; Staff: HIRT,Ben	ONLINE: Tool Kits B - Camera Work Online Supervised Studio or Workshop Time, 10:00- 13:00	ONLINE: Tool Kits B - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: EALES, Chris	ONLINE: Tool Kits B - Points of Entelechy Online Studio or Workshop Time, 10:00- 13:00 Staff: RADEV, Mario	ONLINE: Tool Kits B - Digital Dioramas Online Supervised Studio or Workshop Time, 10:00- 13:00 Staff: STEPHENS, Florian	Onsite: Tool Kits B - Building Storyworlds Supervised Studio or Workshop Time, 10:00- 13:00 Room: EC_ M312:Rostrum Camera. Staff: EALES,Chris	BA Animation Access - Sign Up Corupe: LoC. BA (Hons) Arimation (FT Yr 1): LoC. BA (Hors) Arimation (FT Yr 3): LoC. BA (Banation: State) Arimation: State) Arimation: State Arimation: State) Arimation: State Arimation: Stat	
4:00 4:00 5:00 5:00 6:00 7:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17: 00 Event too large - resources not printed	Final Major Project What My Ear Sees (Online) Online Supervised Studio or Workshop Time, 14:00- 17:00 Staff: WILKINSON, Susi	Contential and Theoretical Building Online Live (see personal CTS suchedule for tubr and tubrat limes) Online Other Units Online Other Units Went too large resources not printed	Lus Drawing - see hild obvious chockle for details 2 Other: Lie Drawing 1400-1700 Event too large - resources not printed	ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation Arts Animation Arts Animation Arts Animation Arts (FI TY 3) (BA	ONLINE LIVE FMP GA pathway Online Supervised Studio or III Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FII Time)); Staff: SMITH,Ryan		Boom Online Lecture, Groups: LCC_E Creative Comp Animation: 3D Animation (Full (Hons) Animati Arts (FT Yr 3) (Animation: Viss)	14:00-16:00 BA (Hons) Anima uting) (FT Yr 3) (Computer Anima Time)); LCC_BA on: Animation Ar BA (Hons) Anima	tion (FT Yr 3); L (BA (Hons) Anim tion (FT Yr 3) (B A (Hons) Animati ts (Full Time)); L ation: Game Arts	Iscape of 2D Anir CC_BA (Hons) A ation (Full Time) A (Hons) Animat on: Animation Ar CC_BA (Hons) A is (Full Time)); LC Innimation: Visual	nimation (with ; LCC_BA (Hon on: 3D Compute is (FT Yr 3) (BA nimation: Game C_BA (Hons)	ONLINE LIVE FMP 3DCA pathway Ooline Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FIT Yr 3) (BA (Hons) Computer Animation (Full Time)); Staff: ROE,Sam	Online Other U Group: LCC_B	I Effects Pathwa Ini Tutorials, 14: A (Hons) Animat on: Visual Effect	00-17:00 ion: Visual Effec	ts (FT Yr 3) (BA aff: VINE,Billie	(Ful Time): LCC. BA (Hong) Animator: Animaton: Animator: Animaton: Animaton Animaton: Animaton Animaton: Animaton LCC, BA (Hong) A Antar (FV 72) (BA (Hong) Animaton: Game Ara (Ful Time): LCC, BA: (Hong) Animaton: (Game Ara (Ful Time): LCC, BA: (Hong) Animaton: (Hong) Anima	
7:00 8:00 8:00 9:00 9:00																			
20:00 20:00 21:00 21:00																			
2:00																			

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 07/12/2020)

	Mon 07/12	nday 2/2020		sday 2/2020	Wednesday 09/12/2020		Thursday 10/12/2020		Frid 11/12	day /2020	Saturday 12/12/2020	Sunday 13/12/2020
08:00												
09:00												
10:00 11:00 11:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for twor and tutorial times) Online Other Unit Tutorials, 10:00- 13:00 Event too large - resources not printed	Student Booking: Zeena Shah - Independent Study Access Z Other: Independent Study, 10:00-17:00 Rooms: EC_M301:Play Room; EC_M312:	BA (Hons) Animation (wi (FT Yr 3) (BA (Hons) Ani	dule for tutor and tutorial als, 10:00-13:00 Animation (FT Yr 3); LCC th Creative Computing) imation (Full Time)); LCC	Creative Practice Seminar Group 1f: part 1 of 1 - online live (10) Online Seminar, 10:00- 11:30 Staff: HANKIN,Jane	Z Other: Independent St Groups: LCC_BA (Hons)		BA (Hons) Animation (wi	h		BA Animation Access - Sian Up Via Moodle	
12:00 12:00		Rostrum Camera	Yr 3) (BA (Hons) Animati Animation (Full Time)); L Animation Arts (FT Yr 3) Animation Arts (Full Time Animation: Game Arts (F	LCC_BA (Hons) Animation (BA (Hons) Animation: e)); LCC_BA (Hons) T Yr 3) (BA (Hons) Full Time)); LCC_BA (Hons) 5 (FT Yr 3) (BA (Hons)	Creative Practice Seminar Group 2f: part 1 of 1 - online live (10) Online Seminar, 12:00-	-					Z Öther: Independent Study, 11:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_ BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation: 3D	
13:00 13:00 14:00					Staff: HANKIN,Jane						Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation: CHI Time)); LCC_BA (Hons) Animation: Animation Arts (FUT Yr 2) (BA (Hons) Animation: Animation Arts (FUT Time)); LCC_BA (Hons) Animation: DC_BA (Hons) Animation:	
14:00 15:00 15:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00- 17:00 Event too large - resources not printed		Final Major Project Testing Testing! Fit to Submit tutorials - Online live/ asynchronous Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3);	Contexual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00- 17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (WIT Time); LCC_BA Animation (FT Yr 3) (BA (Hons) Animation (FT Yr 3) (BA (Hons) Animation (FT Yr 3); BA (Hons) Animation (FT Yr 3); BA (Hons) Animation (FT Yr 3); BA (Hons)	Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00 Groups: LCC, BA (Hons) Animation (FT Yr 3); LCC, BA (Hons) Animation (Hur Then); LCC, BA Animation (FT Yr 3); (BA (Hons) Animation; CHI Then); LCC, BA (Hons) Animation: 3D Computer Animation (FT yr 3) (BA (Hons)	ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons Animation: Animation	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts) (FT Yr 3) (BA (Hons) Animation: Game Arts	Spm Summative assessment Final Major Project: Element 1 2 Other: Hand-in, 14:00-15:00 Event too large - resources not printed	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (FUI Time)).Staf	Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Room s: EC_M302; EC_M302A	
16:00 16:00 17:00			LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))	Full Time)): LCC, BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)): LCC, BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)): Staff: HOLDS/WORTH, Claire	Animation: 3D Computer Animation (Full Time)): LOC_B4 (Hons) Animation: Animation Arts (FT Yr 3) (B4 (Hons) Animation: Animation Arts (Full Time)): LOC_B4 (Hons) Animation: Game Arts (FT Yr 3) (B4 (Hons) Animation: Game Arts (FUIT Time)): LOC_B4 (Hons) Animation: Visual Effects (FT Yr 3) (B4 (Hons) Animation: Visual Effects (Full Time))	Arts (Full Time));Staff: SAUL,Daniel	(Full Time)); Staff: SMITH,Ryan		(Full Time)); Staff: ROE, Sam	f: VINE,Billie		
17:00 18:00 18:00												
19:00 19:00												
20:00 20:00 21:00												
21:00 22:00												

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer.

	Monday 14/12/2020		Tuesday 15/12/2020	0		esday 2/2020			Thursday 17/12/2020	0			Friday 18/12/202	0	Saturday 19/12/2020	Sunday 20/12/2020
08:00																
09:00																
10:00 10:00 11:00 11:00 12:00 12:00 13:00	Contextual and Theoretical Studies: Online Live (see personal Crist school lie for lator Online Other Unit Tutorials, 10:00-13:00 Event too large - resources not printed	Final Major Project Testing Testing! workshops - various (see personal schedule for choices) Online live/ asynchronous Online Superised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT 73); LCC_BA (Hons Animation (with Creative Computing) (FT Yr 3); BA (Hons) Animation (Full Time)	Contextual and Theoretical Studies: Online Live (expensional CTB thorst file the luter Online Other Unit Tutorials, 10:00-13:00 Event too large - resources not printed	Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17: 00 Room: EC_M312: Rostrum Camera	Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17: 00 Room: EC_M312: Rostrum Camera		ONLINE Project planning FMP E2 3DCA Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Y 3) (BA (Hons) Animation (FU Y 3) Computer Animation (Full Time)); Staff: HIRT, Ben	ONLINE Project planning FMP E2 AA Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation Arts (FUI Time)); Staff: HILTON,Stuart; SAUL.Daniel; WILKINSON,Susi	ONLINE Project planning FMP E2 GA (lutor online) Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation. Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan	ONLINE Project planning FMP E2 VFX Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation, Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time); Staff: VINE, Billie	Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17: 00 Room: EC_M312: Rostrum Camera	Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17: 00 Room: EC_M312: Rostrum Camera				
14:00 14:00 15:00 15:00 16:00 16:00	Contractual and Theoretical Studies: Online Live (see personal CTS schedule for trutor and sturinal times) Online Other Unit (Not Revent theo large – resources not printed	Final Major Project Testing Testing! workshops various (see personal schedule for choices) asynchronous Online Supervised Studio or Workshop Online Supervised Studio or Workshop Groups: LCC_BA (Hons) Animation (FT Yr 3): LCC_BA (Hons) Animation (Full Time))	Constructural and Theoretical Studies: Donline Live (see personal CTS schedule for futor and tutional simes) Online Officer Unit 700 Livent foo large - resources not printed			Life Draving - see life draving schedule for details 20 Cher. Life Draving, 14: 00-1700 Event too large - resources not printed	ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation Animation Arts (Foll Time)): Staff : SAUL,Daniel	Group: LCC_BA (I	P GA pathway 1 Studio or Worksho Hons) Animation: G Hons) Animation: G Kition: Game Arts (Fu	p Time, 14:00-17:00 ame Arts (FT Yr 3) ill Time))Staff:			ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00- 17:00 Group: LCC_BA (Hons) Animation 3D Computer Animation (FT Yr 3) (BA (Hons) Animation	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00- 17:00 Group: LCC_BA (Hons) Animation, Visual Effects (Full Time Yr 3) (BA (Hons) Animation: Visual Effects (Full Time); Staff: VINE, Billie		
17:00																
18:00 18:00 19:00																
20:00 20:00 21:00																
21:00 21:00 22:00																

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer.

Monda 21/12/20	y Tuesday 020 22/12/2020	Wednesday 23/12/2020	Thursday 24/12/2020	Friday 25/12/2020	Saturday 26/12/2020	Sunday 27/12/2020
08:00						
				UAL Closed (Christmas Day) 08:00-22:00 **UAL Closed**		
09:00						
09:00						
10:00						
10:00						
11:00 11:00				_		
11:00						
10:00						
12:00 12:00				-		
13:00						
13:00						
14:00						
14:00						
15:00				_		
15:00						
16:00 16:00				-		
17:00						
17:00						
18:00						
18:00						
19:00				_		
19:00						
20:00 20:00				-		
20.00						
21:00						
21:00				-		
22:00						
				1		

	Monday 28/12/2020	Tuesday 29/12/2020	Wednesday 30/12/2020	Thursday 31/12/2020	Friday 01/01/2021	Saturday 02/01/2021	Sunday 03/01/2021
08:00	Public Holiday Boxing Day 08:00-22:00				Public Holiday - New Year's Day 08:00-22:00		
	Public Holiday						
09:00 09:00							
10:00							
10:00							
11:00 11:00							
12:00 12:00							
12:00							
13.00							
13:00 13:00							
14:00 14:00							
14.00							
15:00							
15:00 15:00							
16:00 16:00							
17:00							
17:00							
18:00							
18:00							
19:00 19:00							
20:00 20:00							
20:00							
04.00							
21:00 21:00							
22:00							

	Monday 11/01/2021		sday /2021	Wednesday 13/01/2021		rsday 1/2021		day /2021	Saturday 16/01/2021	Sunday 17/01/2021
08:00										
09:00 10:00 10:00	Contextual and Theoretical Studies: Online Live (see	Contextual and Theoretical St CTS schedule for tutor and tut	udies: Online Live (see person	ONLINE All pathways David Bunting Storyboarding lecture	ONLINE All pathways Storybo Online Technical Workshop, (Group: LCC_BA (Hons) Anim: David	ard Pro Workshop 1 19:30-12:30 ation (FT Yr 3)Staff: BUNTING,	FMP all pathways YR3 Tool K	its Online Live/ asynchronous		
12:00 13:00	personal CTS schedule for tutor and tutorial times)	Orlo Schedule Other Unit Tutorials, 11 Groups: LCC_BA (Hons) Anim Animation (with Creative Com Animation (Full Time));Staff: H	0:00-13:00 nation (FT Yr 3); LCC_BA (Hon puting) (FT Yr 3) (BA (Hons)	Online Lecture, 10:00-13:00 Groups: LCC, BA (Hons) Animation (FT Yr 3); LCC, BA (Hons) Animation (Huk Creative Computing) (FT Yr 3) (BA (Hons) Animation (Ful) (Time); LCC, BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Stormputer Animation (Ful Time)); LCC, BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Ful Time)); LCC, BA (Hons) Animation: Stare Arts (FT Yr Full Time); LCC, BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Yaual Effects (Full Time)); Staff: BUNTING,David			Groups: LCC_BA (Hons) Anin Animation (with Creative Com Animation (Full Time)); LCC_ Computer Animation (FT Yr 3) Computer Animation (FT Yr 3) (BA Arts (Full Time)); LCC BA (Hi	hation (FT Yr 3); LCC_BA (Hons puting) (FT Yr 3) (BA (Hons) BA (Hons) Animation: 3D) (BA (Hons) Animation: 3D ie)): LCC_BA (Hons) Animation (Hons) Animation: Animation ons) Animation: Game Arts (FT fame Arts (Full Time)): LCC_BA cts (FT Yr 3) (BA (Hons) 1 Time))Staff: EALES, Chris;)	
13:00 14:00										
14:00 15:00 15:00 16:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (With Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: DE SELINCOURT, Chris; PETREY,Grant; PLOWMAN, Nicola	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Y13); LCC_BA (Hons) Animation (With Creative Computing) (FT Y13 (BA (Hons) Animation (Full Time)); Staff: HOLDSWORTH,Claire	No. Bick AI Pathways FMP: Element 2 una trending Online Project Briefing, 1400-17:00 Groups, LCC, BA (Hons) Animation (FT Y 3); LCC, BA (Hons) Animation (FT Y 3); LCC, BA (Hons) Animation (FT Animation: 3D Computer Animation (FT Animation: 3D Computer Animation, FT Animation: Full Time); LCC, BA (Hons) Animation: Animation: 3D Computer Animation: Chamaton: Camputer Animation: Chamaton: Camputer Animation: Chamaton: Camputer Animation: Camputer Animation: Camputer Animation: Chamaton: Camputer Animation: Chamaton: Camputer Animation: Animation: Animation: Camputer Animation: Animation: Camputer Animation: Animation: Camputer Animation: Animation: Camputer Animation: Animation: Animation: Camputer Animation: Animation: Camputer Animation: Animation: Camputer Animation: Animati		ONLINE FMP AA pathway Tutorials Online Other Unit Tutorials, 14:00-17:00 Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN, Jane; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH,Ryan	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation: 3D Computer (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))St aff: VINE,Billie		
17:00 17:00										
18:00 18:00										
19:00 20:00										
20:00 21:00 21:00										
22:00										

	Monday 18/01/2021		sday /2021	Wednesday 20/01/2021		Thursday 21/01/2021			day /2021	Saturday 23/01/2021	Sunday 24/01/2021
08:00											
09:00											
10:00		ONLINE All pathways Storyboard Pro workshop 2 Online Supervised Studio or Workshop Time, 09:30-12:30			ONLINE All pathways Storyboard Tutorials						
10:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation (with	Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); L CC BA (Hons) Animation; 3D	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation (with		Online Other Unit Tutorials 09:30-12:30 Group: LCC BA (Hons) Animation (FT Yr 3);Staff: BUNTING,David	ONLINE LIVE FMP AA Refresh Harmony Workshop 1 Online Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_BA (Hons) Animation: Animation Ats (FT Yr 3) (BA (Hons)	ONLINE All pathways FMP Tutorials Online Other Unit Tutorials, 10:00-13: 00 Groups, LLC, G. Al-hos) Animation (FMT Collubor Completing) (FT Y: 5) (BA (Hons) Animation (FT Y: 5) (BA (Hons) Animation (FT Y: 5) (BA (Hons) Animation, SA (FT Y: 5) Animation; Animation, Animation; All The Animation; Animation; Animation Arts (BA (Hons) Animation; Animation Arts	00 Groups: LCC_BA (Hons) A (Hons) Animation (with Cre (BA (Hons) Animation (Full Animation: 3D Computer A	or Workshop Time, 10:00-13 nimation (FT Yr 3); LCC_BA ative Computing) (FT Yr 3))	
	Ar (Holfs) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Sta ff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola	Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: BUNTING,David	Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Sta ff: HOLDSWORTH,Claire		_	Animation: Animation Arts (Full Time)); Staff: TAN,Su Lynn	(Full Time)); LCC_BA (Hons)	BA (Hons) Animation: Anim	ation Arts (FT Yr 3) (BA on Arts (Full Time)); LCC_BA rts (FT Yr 3) (BA (Hons) Time)); LCC_BA (Hons) FT Yr 3) (BA (Hons) Full Time));Staff: EALES,		
13:00	J						<u> </u>				
14:00 15:00 15:00	tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation (with Creative Computing) (FT	Animation (FT Yr 3); LCC_ BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons)	(Hons) Animation: 3D Computer Animation (Full Time)): LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time): LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA	Life Drawing - see life drawing schedule for details Z Ohner. Life Drawing, 14:00-17:00 Groups: LCC, BA (Hons) Animation (TY 15); LCC, BA (Hons) Animation (DCC, BA (Hons) Animation (LGC) Tration (BA (Hons) Animation (CC) Full- time Yaar 3 (BA (Hons) Animation: CC, BA (Hons) Animation (CC) Full- time Yaar 3 (BA (Hons) Animation (Hons) Animation: Schwarz (Hons) Animation: Scomputer Animation (Full Time); LCC, BA (Hons) Animation: Camp At (Hons) (BA (Hons) Animation: Animation Arts (Full Time); LCC, BA (Hons) Animation: Time); LCC, BA (Hons) Animation: Time); LCC, BA (Hons) Animation: Time); LCC, BA (Hons) Animation: Time); LCC, BA (Hons) Animation: Animation: Xisual Effects (Full Time);	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00- 17:00 Group: LCC, BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan	ONLINE Animation Arts pat Online Other Unit Tutorials Groups: LCC_B4 (Hons) Ar (Hons) Animation: Animation Arts (Animation: Animation Arts Stuart; SAUL,Daniel; TAN,	, 14:00-17:00 nimation (FT Yr 3); LCC_BA n Arts (FT Yr 3) (BA (Hons) Full Time)):Staff: HILTON,	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
17:00											
18:00 18:00											
19:00											
19:00											
20:00 20:00											
21:00 21:00											
22:00											

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change CELCAT Group timetable - LCC BA (Hons) Animation (FT Yr 3) (wk starting 25/01/2021)

08:0

09:00 09:0

10:00

10:00

11:00

12:00

13:00 13:0

14.0 14:00

15:00

16.00

16:00

17:0017:00

18:00 18:00

19:0 19:00

20:00 20.0

21:0 21:0

22:0

Monday Tuesday Wednesday Thursday Friday Saturday Sunday 25/01/2021 26/01/2021 27/01/2021 28/01/2021 29/01/2021 30/01/2021 31/01/2021 LINE All pathways Storyboar ONLINE All pathways Online Other Unit Tutorials, 09:30-2:30 toryboard Tutorials Online Other Unit TYr 3); LCC_BA (Hons) Anim Tutorials, 09:30-12:30 ONLINE LIVE FMP AA tudies: Online Live (see neoretical Studies: fresh Harmony Online Other Unit Tutorials, 10:00 Group: LCC_BA (Hons) Online Other Unit Tutorials, 10:00-13:00 ersonal CTS schedule for nimation (with Creative omputing) (FT Yr 3) (BA (Hons) nimation (Full Time)); LCC_BA lons) Animation: 3D Computer nimation (FT Yr 3) (BA (Hons) Online Supervised Studio or Workshop Time, 10:00-13: Online Live (see 3.00 Vorkshop 2 Animation (FT Yr 3); Sta itor and tutorial times) roups: LCC_BA (Hons) Ani T Yr 3); LCC_BA (Hons) ersonal CTS schedule oups: LCC_BA (Hons) Ani T Yr 3); LCC_BA (Hons) Online Supervised f: BUNTING,David Online Other Unit Tutorials,
 Studio or Workshop Time, 10:00-13:00
 III: 1'1'3; LCC, BA (Hons) Animation (Wh Creative Computing (FT Y'3) (BA (Hons) Animation: Animation: Animation: Animation: Animation: Aris (FT Y'3) (BA (Hons) Figure (Freq)) (BA (Hons) (Figure (Freq)) (BA (Hons) (Figure (Freq)) (BA (Hons) (Figure (Freq)) (BA (Hons) (Figure (Freq)) (Figure (Freq))
 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA or tutor and tutorial Studio or Workshop 11:00 10:00-13:00 imation: 3D Computer Animat mation (Full Time); LCC_BA mation (Full Time); LCC_BA ns) Animation: 3D Computer mation (FT Yr 3) (BA (Hons) mation; 2D Computer (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3 Groups: LCC_BA (Hons) Online Other Unit nimation (FT Yr 3); LCC_ Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Tutorials, 10:00-13:00 BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC BA (Hons) Animation (with Animation: 3D Computer Animation Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) nimation: Game Arts (FT Yr 3) 3A (Hons) Animation: Game Arts Full Time)); LCC_BA (Hons) nimation: Visual Effects (FT Yr 3) 3A (Hons) Animation: Visual Groups: LCC BA (Hons reative Computing) (FT BA (Hons) Animation: Animation Arts (FT Yr 3) (BA Animation (FT Yr 3); (r 3) (BA (Hons) (Hons) Animation: Animation Arts (Full Time)): LCC BA BA (Hons) Animation: Ani imation (Full Time)); Sta LCC_BA (Hons) Arts (Full Time)); Staff: Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts ff: DE SELINCOURT, Chris; TAN,Su-Lynn Animation (with Creative Animation: Game Arts (Full Time)): LCC BA (Hons) Effects (Full Time)); Staff: BUNTING,David PETREY,Grant; PLOWMAN,Nicola Animation: Visual Effects (FT Yr 3) (BA (Hons Computing) (FT Yr 3) Full Time)); LCC_BA (Hons) mimation: Visual Effects (FT Yr 3) (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) Animation: Visual Effects (Full Time)): Staff: FAI ES (BA (Hons) Animation Chris; FILIBERTO, Aldo; RADEV, Mario; STEPHENS BA (Hons) Animation: Visual Effects (Full Time)); Staff: HANKIN, Jane; SAUL,Daniel (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HANKIN, Jane; HILTON,Stuart; SAUL,Daniel Full Time)): Staff: Florian HOLDSWORTH, Claire Contextual and Theoretical Contextual and ONLINE Animation Arts FMP Tutorials e Drawing - see life drawing ONLINE LIVE FMP GA ONLINE Animation Arts ONLINE Animation Arts ONLINE LIVE FMP ONLINE: Visual Effects tudies: Online Live (see heoretical Studies Online Other Unit Tutorials, 14:00-17:00 MP Tutorials / Series Screen Z Other: Life Drawing, 14:00-17:00 ersonal CTS schedule for Online Other Unit Online Other Unit Online Other Unit Online Supervised Online Live (see Groups: LCC BA (Hons) Animation (FT Yr 3): LCC Groups: LCC_BA (Hons) Animati (FT Yr 3); LCC_BA (Hons) ersonal CTS schedule Studio or Workshop Tutorials, 14:00-17:00 Online Lecture, 14:00-17: Tutorials, 14:00-17:00 Tutorials, 14:00-17:00 BA (Hons) Animation: Animation Arts (FT Yr 3) (BA Online Other Unit Tutorials, for tutor and tutorial imation (with Creative omputing) (FT Yr 3) (BA (Hons) imation (Full Time)); LCC_BA ons) Animation LCC Full-time Time, 14:00-17:00 00 15:00 14:00-17:00 (Hons) Animation: Animation Arts (Full Time))Staf Groups: LCC_BA (Hons) Group: LCC_BA (Hons) Group: LCC_BA (Hons Group: LCC_BA (Hons) Groups: LCC_BA (Hon Animation: 3D Compute HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn Animation (FT Yr 3); Animation: Visual Groups: LCC BA (Hons) Online Other Unit LCC_BA (Hons) Animation (FT Yr 3) (BA Effects (ET Yr 3) (BA Animation (FT Yr 3); LCC_ ear 3 (BA (Hons) Animation Animation: Game Arts Animation (FT Yr 3); Tutorials, 14:00-17:00 al Effects (Full Time)); LCC, (Hons) Animation: 3D Compu (FT Yr 3) (BA (Hons) Animation: Animation LCC BA (Hons) (Hons) Animation: 3D (Hons) Animation: Visu BA (Hons) Animation (with BA (Hons) Anima Groups: LCC_BA (Hons A (Hons) Arimation: 3D Compute Inimation (FT Yr 3) (BA (Hons) Inimation: 3D Computer Animation Full Time)); LCC_BA (Hons) Inimation: Animation Arts (FT Yr 3 nimation: Game Arts Arts (FT Yr 3) (BA (Hor Animation: Animation Computer Animation Effects (Full Time)); Staf Creative Computing) (FT (r 3) (BA (Hons) Animation (Full Time)); Sta Animation (FT Yr 3); (Full Time)); Staff: Animation: Animation Arts (FT Yr 3) (BA (Hons) (Full Time)); Staff: ROE, f: VINE, Billie SMITH.Rvan Animation: Animation Arts (Full Time)): Staff: LCC BA (Hons) Arts (Full Time)); Staff: Sam DE SELINCOURT, Chris; Alimitation: Alimitation Paris (FT 17 (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) HILTON, Stuart; SAUL, Animation (with Creative PETREY.Grant: Computing) (FT Yr 3) Daniel; TAN,Su-Lynn MARSHALL, Kelly PLOWMAN.Nicola (BA (Hons) Animation (Full Time)); Staff: HOLDSWORTH,Claire ects (Full Time))

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer.

Thursday Monday Tuesday Wednesday Friday Saturday Sunday 01/02/2021 02/02/2021 03/02/2021 04/02/2021 05/02/2021 06/02/2021 07/02/2021 08:0 00.00 09:0 10:00 ONLINE LIVE FMP AA ONLINE All pathways FMP Tutorials tudies: Online Live (see tudies: Online Live (see MP Tutorials efresh Harmo Online Other Unit Tutorials, 10:00-13:00 ersonal CTS schedule for ersonal CTS schedule fo Online Other Unit Tutorials Vorkshop 3 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_B/ utor and tutorial times) utor and tutorial times) 10:00-13:00 Online Supervised Studio (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC BA (Hons) 11:00 Online Other Unit Tutorials, Online Other Unit Tutorials or Workshop Time, 10:00-Groups: LCC_BA (Hons) 13:00 10:00-13:00 10:00-13:00 Animation (FT Yr 3); LCC Animation: 3D Computer Animation (FT Yr 3) (BA (Ho 11:00 Groups: LCC_BA (Hons) Groups: LCC BA (Hons) BA (Hons) Animation: Group: LCC_BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC Animation (FT Yr 3); LCC Animation (FT Yr 3); LCC Animation Arts (FT Yr 3) Animation: Animation Arts BA (Hons) Animation: Animation Arts (FT Yr 3) (BA BA (Hons) Animation (with BA (Hons) Animation (with (BA (Hons) Animation: (FT Yr 3) (BA (Hons) (Hons) Animation: Animation Arts (Full Time)): LCC B Animation Arts (Full Time Animation: Animation Arts (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Creative Computing) (FT Creative Computing) (FT r 3) (BA (Hons) Yr 3) (BA (Hons) Staff: SAUL, Daniel (Full Time)); Staff: TAN, Su- Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation (Full Time));Sta Animation (Full Time));Sta ff: DE SELINCOURT,Chris; ff: HOLDSWORTH,Claire Lynn Animation: Visual Effects (FT Yr 3) (BA (Hons) 12:00 Animation: Visual Effects (Full Time));Staff: HILTON, Stuart; SAUL, Daniel PETREY.Grant: PLOWMAN, Nicola 13:00 14.0 14:00 Contextual and Theoretical Contextual and Theoretical ONLINE Animation Arts Drawing - see life drawing nedule for details ONLINE LIVE FMP GA ONLINE Animation Arts ONLINE Animation Arts ONLINE LIVE FMP 3DCA ONLINE: Visual Effects itudies: Online Live (see tudies: Online Live (see FMP Tutorials MP Tutoria Series Screen I Z Other: Life Drawing, 14:00-17:00 ersonal CTS schedule for Online Other Unit Tutorials Online Supervised Studio Online Other Unit Tutorials Online Lecture, 14:00-17: Online Other Unit Tutorials Online Other Unit Tutorials ersonal CTS schedule for Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation utor and tutorial times) itor and tutorial times) 14:00-17:00 or Workshop Time, 14:00-14:00-17:00 14:00-17:00 14:00-17:00 (F1 Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: CC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation (Computer Animation) Online Other Unit Tutorials, Online Other Unit Tutorials 17:00 15:00 Groups: LCC_BA (Hons) Groups: LCC_BA (Hons) Groups: LCC_BA (Hons) Group: LCC_BA (Hons) Group: LCC_BA (Hons) 14:00-17:00 14:00-17:00 Animation (FT Yr 3); LCC Animation: 3D Computer Group: LCC_BA (Hons) Animation (FT Yr 3); LCC Animation (FT Yr 3); LCC Animation: Visual Effects 15:00 Groups: LCC BA (Hons) Groups: LCC BA (Hons) BA (Hons) Animation: BA (Hons) Animation: BA (Hons) Animation: Animation (FT Yr 3) (BA (ET Yr 3) (BA (Hons) Animation: Game Arts (FT Animation (FT Yr 3); LCC Animation (FT Yr 3); LCC Animation Arts (FT Yr 3) Yr 3) (BA (Hons) Animation Arts (FT Yr 3) Animation Arts (FT Yr 3) (Hons) Animation: 3D Animation: Visual Effects Animation: Groupdet Animation (Full Time)): LCC, BA (Hons) Animation: 3D computer Animation (Full Time)): LCC, BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Came Arts (FT Yr 3) (BA) (Hons) Animation: Came Arts (FUI Time)): LCC, BA (Hons) Animation: Visual Effects (FUI Time)) Animation: Visual Effects (Full Time) BA (Hons) Animation (with BA (Hons) Animation (with (BA (Hons) Animation: Animation: Game Arts (BA (Hons) Animation: BA (Hons) Animation: Computer Animation (Full (Full Time)); Staff: VINE, Creative Computing) (FT Creative Computing) (FT Animation Arts (Full Time (Full Time)); Staff: SMITH, Animation Arts (Full Time Staff: HILTON.Stuart: Animation Arts (Full Time Staff: MARSHALL, Kelly me)); Staff: ROE,Sam Billie Staff: HILTON.Stuart: TAN Yr 3) (BA (Hons) Yr 3) (BA (Hons) Rvar Animation (Full Time));Stal Animation (Full Time));Sta Su-Lynn SAUL, Daniel; TAN, Su-16:00 ff: DE SELINCOURT, Chris; ff: HOLDSWORTH, Claire vnn PETREY, Grant; PLOWMAN Nicola 17:0 18:00 18:00 19:0 19:00 20:00 20.0 21:0 21:00 22.0

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 08/02/2021)

	Monday 08/02/2021	Tuesday 09/02/2021	Wednesday 10/02/2021	Thu 11/02	rsday 2/2021	Fri 12/02	day 2/2021	Saturday 13/02/2021	Sunday 14/02/2021
08:00									
09:00									
09:00									
10:00									
10:00				ONLINE LIVE FMP AA Refresh	ONLINE Animation Arts FMP	FMP all pathways YR3 Tool Kits	Online Live/ asynchronous		
				Harmony Workshop 4 Online Supervised Studio or Workshop Time, 10:00-13:00	Tutorials Online Other Unit Tutorials, 10:00 13:00		on (FT Yr 3): LCC_BA (Hons)		
11:00				Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr	Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA	(Full Time)): LCC_BA (Hons) Ani	ing) (FT Yr 3) (BA (Hons) Animation mation: 3D Computer Animation (F		
11:00				3) (BA (Hons) Animation Arts (FT T Animation Arts (Full Time));Staff : TAN,Su-Lynn	(Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff : HILTON,Stuart; SAUL,Daniel;	Animation: Animation Arts (Full T	ime)); LCC_BA (Hons) Animation: Animation: Game Arts (Full Time));		
12:00					TAN,Su-Lynn	LCC_BA (Hons) Animation: Visua Animation: Visual Effects (Full Ti FILIBERTO,Aldo; RADEV,Mario;	me))Staff: EALES,Chris;		
12:00						ILIBER I O, AIGO, RADE V, MARIO;	STET HENO, FIUIIdii		
13:00									
13:00									
14:00									
14:00			Bpm Summative assessment CTS3 via Turnitin Z Other: Hand-in, 14:00-15:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))	ONLINE LIVE FMP GA pathway Online Supervised Studio or Wor Group: LCC_BA (Hons) Animation Animation: Game Arts (Full Time)	n: Game Arts (FT Yr 3) (BA (Hons)	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00 17:00	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00 17:00	-	
15:00			(Full Time))	Animation. Game Arts (Fuir Fille)	, stan. swirm, tyan	Group: LCC_BA (Hons) Animation: 3D Computer	Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr		
15:00						Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time));Staff: ROE,Sam	3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
16:00						KOE,Sam			
16:00									
17:00									
17:00									
18:00									
18:00									
19:00									
19:00									
20:00									
20:00									
21:00									
21:00									
22:00									

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 15/02/2021)

08:0

09:00

10:00 10:00

11:00

11:0

12.0

12:0

13:00 13:00

14:00

15:00

15:00

16:00 16:00

17:00

18:00 18:00

19:00 19:00

20:00

21:00

22.0

Thursday Friday Monday Tuesday Wednesday Saturday Sunday 15/02/2021 16/02/2021 17/02/2021 18/02/2021 19/02/2021 20/02/2021 21/02/2021 ONLINE All Pathways Concept Artwork ONLINE All Pathways Digital ONLINE LIVE FMP Toon Boom Harmony Advanced Rigging - Adam FMP all pathways YR3 Tool Kits Online Live/ asynchronous hitecture Group B Part 1 of 2 Online Supervised Studio or Workshop Time, 10:00-13:00 Online Supervised Studio or Workshop Online Supervised Studio or Workshop Online Supervised Studio or Workshop Time, 10:00-13:00 Time, 10:00-13:00 Fime, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animati (Full Time)); LCC BA (Hons) Animation: 3D Computer Animation (Groups: LCC_BA (Hons) Animation (FT roups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (H Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time)) r 3): I CC BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA Hons) Animation (Full Time)); LCC_BA Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) (Hons) Animation (Full Hine)), Ex (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Hons) Animation: 3D Computer Inimation (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)) Animation: 3D Computer Animation (Full nimation: 3D Computer Animation (Full LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Time)): LCC BA (Hons) Animation: me)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) nimation Arts (FT Yr 3) (BA (Hons) nation: Visual Effects (Full Time))Staff: EALES, Chris; Animation: Animation Arts (Full Time)) nimation: Animation Arts (Full Time)) FILIBERTO, Aldo; RADEV, Mario; STEPHENS, Florian LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game CC_BA (Hons) Animation: Game Arts FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)): LCC BA (Hons) Arts (Full Time)): LCC BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARTIN,Kelvin nimation: Visual Effects (FT Yr 3) (BA Hons) Animation: Visual Effects (Full Time)); Staff: HIRT,Ben ONLINE LIVE FMP GA pathway ONLINE LIVE FMP Toon Boom ONLINE LIVE FMP 3DCA ONLINE: Visual Effects Pathwa rmony Advanced Rigging Online Supervised Studio or Workshop Time, 14:00-17:00 Online Other Unit Tutorials, 14:00-Online Other Unit Tutorials, 14:00 dam Oliver Online Supervised Studio or 17:00 17:00 Group: LCC BA (Hons) Workshop Time, 14:00-17:00 Animation: Game Arts (FT Yr 3) Group: LCC_BA (Hons) Group: LCC_BA (Hons) Group: LCC_BA (Hons) Animation: Animation Arts (FT Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) (BA (Hons) Animation: Game Animation: Visual Effects (FT Y Arts (Full Time));Staff: SMITH, 3) (BA (Hons) Animation: Visual 3) (BA (Hons) Animation: Animation: 3D Computer Effects (Full Time));Staff: VINE, Ryan imation Arts (Full Time)) Animation (Full Time));Staff: Billie ROE,Sam

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 22/02/2021)

	Monday 22/02/2021	Tuesday 23/02/2021	Wednesday 24/02/2021		Thursday 25/02/2021		Fri 26/02	day 2/2021	Saturday 27/02/2021	Sunday 28/02/2021
08:00										
09:00		ONLINE All Pathways Concept Artwork Development Workshop 2								
	ONLINE ALL PATHWAY BRIEFING - TVS, RAM, WASE Online Project Briefing, 10:00 13:00 Groups: LCC_BA (Hons) Animation: Animation Aris (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON, Stuart; RADEV, Mario; TAN, Su-Lynn	Online Supervised Studie or Workshop Time, 06:30-11:00 Event too large - resources not printed	DNLINE AI Pathways Digital Architecture Group B Part 2 of 2 Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC, BA (Hons) Animation (With Creative Computing) (FT Y 3) LCC, BA (Hons) Animation, 19 Computer Animation (FT Y 73) (BA (Hons) Animation: 3D Computer Animation (FT Y 3) (BA (Hons) Animation: Artic (FT Y 3) (BA (Hons) Animation: Artic (FT Y 3) (Full Time); LCC, BA (Hons) Animation: Gene AA (Hors) Animation: Gene AA (Hors) Animation: Super (FT Y 3) (BA (Hons) Animation: Super (FT Y 3) (Full Time); LCC, BA (Hons) Animation: Visual Effects (Full Time)); Saft HiRT; Ben	CNLINE AI Pethways Professional Practice WASE Online Supervised Studio or Workshop Time, 1500-1300, Animation (FT Y 3), LCC, BA (Hons) Animation (FT Y 3), LCC, BA (Hons) Animation, Banconol Animation, Fall Time); LCC, BA (Hons) Animation; Fall Time); LCC, BA (Hons) Animation; Fall Time); LCC, BA (Hons) Animation; Fall Time); LCC, BA (Hons) Animation, Animation, Tag, Fall (Hons) Animation, Animation, Game Arts (FT Y 3) (BA (Hons) Animation; Game Arts (FT Y 3) (BA (Hons), Animation; Game Arts (FT Y 3) (BA	ONLINE All pathways Professional Practice Unit MA Screenwriting TV Series/Pitch Ornine Supervised Studio or Workshop Time, 1020-1330, Almaton (and Studio), 2012 (2014), 2014 (2014), 2014 Animation, Full Time); LCC, BA (Hons) Animation: 3D Computer Animation (FT Y 3) (BA (Hons) Animation: 3D Computer Animation (Full Time); LCC, BA (Hons) Animation, Full Time); LCC, BA (Hons) Animation, Call Chong) Animation: Game Animation, Call Chong), Animation: Game Arts (FT Y 3) (BA (Hons) Animati	ONLINE LIVE FMP AA FMP Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Artis Artis (FT Yr 3) (BA (Hons) Animation: Animation Artis (Full Time))	Online Supervised Studio or Y Groups: LCC_BA (Hons) Anin Animation (with Creative Com Animation (Full Time); LCC_ Computer Animation (FT Yr 3) Computer Animation (Full Tim Animation Arts (FT Yr 3) (BA Arts (Full Time); LCC_BA (Hi	iation (FT Yr 3); LCC_BA (Hons puting) (FT Yr 3) (BA (Hons) BA (Hons) Animation: 3D) (BA (Hons) Animation: 3D) (BA (Hons) Animation: Animation (Hons) Animation: Animation (Hons) Animation: Animation ons) Animation: Game Arts (FT Jame Arts (FUI Time)); LCC_BA cts (FT Yr 3) (BA (Hons) I Time)Staff: EALES, Chris;)	
13:00 13:00	<u>. </u>				J					
14:00 15:00 15:00			CNLINE Life Drawing - see life drawing schedule for details (ALL) Online Supervised Studio or Workshop Time, 1400-1700 Groups: LCC, BA (Hons) Animation (FT Yr 3); LCC, BA (Hons) Animation (FT Yr 3); LCC, BA (Hons) Animation (EC, BA (Hons) Animation (FU Yr 3); LCC, BA (Hons) Animation (FU Yr 3); Computer Animation (FU Yr 3); Animation, Failor 30 Computer Animation, Fail Time); LCC, BA (Hons) Animation Animation Arts (FY r 3)	CNLINE All pathways Professional Practice Unit MA Screenwriting (TV Seried Pitch Online Supervised Studio of Workhop Time, 14d0-1730 Groups, LCC, BA (Hong) Animation (HT Y 3); LCC, BA (Hong) Animation (HT Y 7); LCC, BA (Hong) Animation (HT Y Creative Computing) (FT Y 3) (BA (Hong) Animation (Fall Time)); LCC, BA (Hong) Animation Animation: 30 Computer Animation Animation: Ans (FT Y 3) (BA (Hong) Animation: Ansi (FT Y 3) (BA (Hong) Animation: Game Group (Fall Animation); Californian (Hong) Animation: Animation: Game Group (Fall Animation); Animation: Game Group (Fall Animation); Californian (Hong) Animation: Animation: Game Group (Fall Animation); Californian (Hong) Animation: Animation: Game Group (Fall Animation); Californian (Hong) Animation: Animation: Game Group (Fall Animation); Californian (Hong) (Hong) Animation: Game Group (Hong)	ONLINE FMP GA pathway Online Supervised Studio or V Groups: LCC_BA (Hons) Anim Animation: Game Arts (FT Yr Arts (Full Time));Staff: HILTO Daniel	nation (FT Yr 3); LCC_BA (Hon 3) (BA (Hons) Animation: Gam	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))St aff: VINE,Billie		
16:00 16:00			(BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FTY r3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr3) (BA (Hons) Animation: Visual Effects (Full Time))	Little (JT Yr 3) (DA (Horn) Animation: Came Arts (Full Trimp); LCC Ball (Horn) Animation: Visual Effects (FT Yr 3) (BA (Horns) Animation: Visual Effects (FI Tring) (Horns) Animation: Visual Effects (Fill Tring) (Horns) Animation: Visual Effects (Fill Tring) (Staff: MARSHALL, Kelly; TAN, Su-Lynn						
17:00					<u></u>					
18:00 18:00										
19:00 19:00										
20:00										
21:00 21:00 22:00										

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Celcat State and Celcat Calendar on the footer.

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 01/03/2021)

	Mon 01/03		Tuesday 02/03/2021	Wednesday 03/03/2021		Thursday 04/03/2021		Frie 05/03	day 5/2021	Saturday 06/03/2021	Sunday 07/03/2021
08:00											
09:00											
10:00											
	00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA Animation (FT Yr 3); LCC_BA Animation; FT Yr 3) (BA (Hons) Animation; 3D Computer Animation; DCA (Hons) Animation; Carbon (Hons) Animation; Game Arts; (FT Yr 3) (BA (Hons) Animation; Animation; Animation; Game Arts; (FT Yr 3) (Fal (Hons) Animation; Game Arts (Full Time)); LCC_BA (Hons) Animation; Game Arts; (Full Time); LCC_BA (Hons) Animation; Game Affect; (Full Time); LCC_BA (Hons) Animation; (Full Time); LCC_BA (Hons) Animation; (Full Time); LCC_BA (Hons) Animation; (Full Time); LCC_BA (Hons) (Full Time); (Full	ONLINE AI Pathways Professional Practice Unit TV Character Presentations Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC, BA (Hons) Animation (TY Y3); LCC, Da (Hons) Animation: 3D Computer Animation (Full Time)); LCC, BA (Hons) Animation: 3D Computer Animation Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Animation Animation: Game Arts (FT Y (Full Time)); LCC, BA (Hons) Animation: Game Arts (Full Time); LCC, BA (Hons) Animation: Game Arts (Full Time); LCC, BA (Hons) Animation: Game Arts (Full Time); LCC, BA (Hons) Animation: State (Hons) Animation: State (FT Y 3)		ONLINE Animation Arts Lipsync 1 of 3 Online Other Unit Tutorials 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) Staff: MAY, Steven	ONLINE Animation Arts Progress Harmony workshop 2 Adam Oliver Online Supervised Studio or Workshop Time, 10:00- 13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))		10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation:	Animation: 3D Computer A BA (Hons) Animation: Anim	r Workshop Time, 10:00-13 nimation (FT Yr 3); LCC_BA tive Computing) (FT Yr 3) Time); LCC_BA (Hons) nimation (FU IT ime)); LCC_ ation Arts (FT Yr 3) (BA n Arts (FU IT ime)); LCC_BA to (FT Yr 3) (BA (Hons) Time)); LCC_BA (Hons) Time); LCC_BA (Hons))	
13:00 13:00	(BA (Hons) Animation: Visual Effects (Full Time)); Staff: RADEV, Mario	(BA (Hons) Animation: Visual Effects (Full Time)); Staff: TAN,Su- Lynn						Chris; FILIBERTO,Aldo; RA Florian	DEV,Mario; STEPHENS,		
14:00											
14:00 15:00			ONLINE FMP Tutorials Online Other Unit Tutorials, 14: 00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA	ONLINE Life Drawing - see life drawing schedule for details (ALL) Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3)	ONLINE Animation Arts Progress Harmony workshop 2 Adam Oliver Online Supervised Studio or Workshop Time, 14:00-	ONLINE LIVE FMP GA path Online Supervised Studio c 00 Group: LCC_BA (Hons) Ani	r Workshop Time, 14:00-17 mation: Game Arts (FT Yr 3	14:00-17:00	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00		
15:00 15:00			(Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation: 3D Computer (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC_ BA (Hons) Animation: Game Arts	(min Clearer Computing) (1 T 11 5) (1 BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation: 3D Computer Animation (T 11 Time)); LCC_BA (Hons) Animation: Animation: Animation: Artis (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Staf (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation:	17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	(BA (Hons) Animation: Gan SMITH,Ryan	ie Arts (Fuir Time))stair :	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	Group: LCC_BA (Hons) Animation: Visual Effects (FT Y1 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
16:00			(FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: SAUL,Daniel	(Hons) Animation: Game Arts (Huil Time)): LCC, BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))							
17:00 17:00			<u> </u>	L]				<u> </u>	<u> </u>		
18:00											
18:00											
19:00 19:00											
20:00											
21:00 21:00											
21:00											

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 08/03/2021)

	Monday 08/03/2021	Tue 09/03	sday 5/2021	Wednesday 10/03/2021	Thursday 11/03/2021	Fri 12/03	day 5/2021	Saturday 13/03/2021	Sunday 14/03/2021
08:00									
09:00									
10:00		ONLINE: Concept Artwork Review Session Online Supervised Studio or Workshop Time, 09: 30-10:30							
11:00 11:00	ONLINE All Pathway Professional Practice Unit - First meet up with Musicians and Teams RAM Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: RADEV,Mario	Event too large - resources not printed	ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials, 10:01 13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yi 3) (BA (Hons) Animation: Animation Arts (Full Time)),Staff : HANKIN,Jane; TAN,Su-Lynn	ONLINE Animation Arts Lipsync 2 of 3 Online Other Unit Tutorials, 10:00 13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff : MAY,Steven	13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC BA	Animation (with Creative Comput (Full Time)); LCC_BA (Hons) Ani Yr 3) (BA (Hons) Animation: 3D C LCC_BA (Hons) Animation Arts (Full T Animation: Animation Arts (Full T	kshop Time, 10:00-13:00 on (FT Yr 3); LCC_BA (Hons) ing) (FT Yr 3) (BA (Hons) Animation mation: 3D Computer Animation (F Computer Animation (Full Time)); ation Atris (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); L Effects (FT Y 3) (BA (Hons)		
12:00						FILIBERTO,Aldo; RADEV,Mario;	STÉPHENS,Florian		
13:00							1		
13:00									
14:00 14:00		ONLINE Animation Arts FMP Tut	orials	ONLINE Life Drawing - see life drawing	ONLINE Animation Arts Final	ONLINE LIVE FMP 3DCA	ONLINE: Visual Effects Pathway		
15:00		Online Other Unit Tutorials, 14:00 Group: LCC BA (Hons) Animation	0-17:00	schedule for details (ALL) Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with	Presentation FMP BLUEPRINT	pathway	Live Online Other Unit Tutorials, 14:00 17:00 Group: LCC_BA (Hons)	-	
15:00				Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons)	Animation (FT Yr 3); LCC_BA	Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer	Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE, Billie		
16:00				Animation: Animation Arts (Full Time)); LCC, BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC, BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))					
17:00									
18:00									
18:00									
19:00 19:00									
20:00 20:00									
21:00									
21:00									
22:00									

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 15/03/2021)

	Mon 15/03	nday 3/2021	Tuesday 16/03/2021	Wednes 17/03/2		Thur 18/03	sday /2021		day 8/2021	Saturday 20/03/2021	Sunday 21/03/2021
08:00											
09:00											
10:00 10:00 11:00 11:00 12:00 12:00 13:00	Animation: Came Arte (ET Vr 3)	ONLINE AA FMP E2 Fit to Submit tutorials Online Supervised Studio or Workshop Time, 10:00- 13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (FII Time), Staff: TAN,Su-Lynn	ONLINE Animation Arts FMP E2 Fit to Submit tutorials Ooline Other Unit Tutorials 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)) Staff: HANKIN,Jane; SAUL Daniel	Lipsync 3 of 3 Surveys 3 of 3 Surveys 3 of 3 Surveys 3 of 3 Surveys 3 Survey	roups: LCC_BA (Hons) imation (FT Yr 3); LCC_ (Hons) Animation (with eative Computing) (FT 3) (BA (Hons) imation (Full Time)); 2C_BA (Hons) Animation T Yr 3) (BA (Hons) imation: AD Computer imation (Full Time)); 2C_BA (Hons) Animation: imation Arts (FT Yr 3) A (Hons) Animation: 3C_BA (Hons) Animation: ame Arts (FT Yr 3) (BA	ONLINE AL Patheneys Professional Practice WASE Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC, BA (Hons) Animation (FT Vr 3); LCC, BA (Hons) Animation (Ed. Hons) Animation (Full Time)); LCC, BA (Hons) Animation (Time)); LCC, BA (Hons) Animation (FT Vr 3); (BA (Hons) Animation (FT Vr 3); (BA (Hons) Animation Ats) (FT Vr 3); (BA (Hons) Animation Ats) (FT Vr 3); (BA (Hons) Animation Ats) (FT Vr 3); (BA (Hons) Animation: Came Ars; (Full Time); LCC, BA (Hons) Animation; Visual Effects (FT Vr 3); (BA (Hons)); Staff: HLTON:Stuart	SNLINE AI Pathway Professional Practice Unit MA Screarwring TV Series Interim Turn, 1026-130 (2000) GPT, 2000,	00 Groups: LCC_BA (Hons) A (Hons) Animation (with Cre (BA (Hons) Animation (Full Animation: 3D Computer A Animation: 3D Computer A BA (Hons) Animation: Anim	rr Workshop Time, 10:00-13 nimation (FT Yr 3); LCC_BA ative Computing) (FT Yr 3) Time)); LCC_BA (Hons) nimation (FT Yr 3) (BA (Hons) nimation (Full Time)); LCC_ n Arts (FT Yr 3) (BA (Hons) tri (FT Yr 3) (BA (Hons) FT Yr 3) (BA (Hons)	
14:00 14:00 15:00 15:00 16:00			ONLINE Animation Arts FMP E2 Fit to Submit tutorials Online Other Unit Tutorials, 14:00-17:00 Animation (FT Yr 3); LCC_ BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (FT I'r 3); Staff: SAUL, Daniel	Àrt (Hơ Eff (Hơ	lons) Animation: Game ts (Full Time)); LCC_BA ons) Animation: Visual fects (FT Yr 3) (BA ons) Animation: Visual fects (Full Time))			ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
17:00 17:00 18:00											
18:00 19:00 19:00											
20:00 20:00 21:00 21:00											
22:00											

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 22/03/2021)

	Monday 22/03/2021	Tuesday 23/03/2021	Wednesday 24/03/2021		sday 3/2021	Fri 26/03	day 8/2021	Saturday 27/03/2021	Sunday 28/03/2021
08:00									
09:00									
11:00	ONLINE FMP: Element 3 Unit briefing Online Project Briefing, 10:00-13 00 Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: HANKIN,Jane; HILTON,Stuart; HIRT,Ben; ROE,Sam; SAUL, Daniel; SMITH,Ryan; TAN,Su- Lynn	ONLINE LIVE AA Personal Tutorials Z Other: Pastoral Tutorials, 10:00 13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff : SAUL,Daniel	·	ONLINE LIVE FMP AA Personal Tutorials Online Other Unit Tutorials, 10:00 13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT YI 3) (BA (Hons) Animation: Arts (FUI Time))Staff : HILTON,Stuart; SAUL,Daniel	Practice WASE	(Full Time)); LCC_BA (Hons) Anim Yr 3) (BA (Hons) Animation: 3D C LCC_BA (Hons) Animation: Animation: Animation: Animation Arts (Full T	kshop Time, 10:00-13:00 nr (FT Yr 3); LCC BA (Hons) ng) (FT Yr 3) (BA (Hons) Animation mation: 3D Computer Animation (FI computer Animation (Full Time)); ation Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)) I Effects (FT Yr 3) (BA (Hons) me)Staff: EALES,Chris;		
13:00	I								
14:00 15:00 15:00 16:00 16:00		ONLINE LIVE AA Personal Tutorials Z Other: Pastoral Tutorials, 14:00 17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time);Staff : HILTON,Stuart; TAN,Su-Lynn	CNLINE Life Drawing - see life drawing schedule for details (ALL) Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_ BA (Hons) Animation (viTh Yr 3); LCC_ BA (Hons) Animation (viTh Creative Computing) (FT Y7) (BA (Hons) Animation; 2D Computer Animation (FT Y3) (BA (Hons) Animation; 2D Computer Animation; CT Y3) (BA (Hons) Animation; 2D Computer Animation; CT Y3) (BA (Hons) Animation; 2D Computer Animation; Arg (FT Y3) (BA (Hons) Animation; Arg (Hons) Animation; Animation; Arg (Hons) Animation; Arg (FT Y3) (BA (Hons) Animation; Mau Effects (FT Y3) (BA (Hons) Animation; Super Arg (Full Time)); LCC_BA (Hons) Animation; Wau Effects (FV1) (BA (Hons) Animation; Visual Effects (Full Time))	ONLINE LIVE FMP AA Personal Online Other Unit Tutorials, 14:00 Group: LCC_BA (Hons) Animatio (Hons) Animation: Animation Arts SAUL, Daniel	0-17:00 n: Animation Arts (FT Yr 3) (BA	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00 17:00 Group: LCC, BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00 17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE, Billie		
17:00									
18:00 19:00									
19:00 20:00 20:00									
21:00									
22:00									

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer.

	Monday 29/03/2021	Tuesday 30/03/2021	Wednesday 31/03/2021	Thursday 01/04/2021	Friday 02/04/2021	Saturday 03/04/2021	Sunday 04/04/2021
08:00					Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday		
09:00					Friday		
09:00							
10:00							
10:00							
11:00							
11:00							
12:00							
12:00							
13:00 13:00							
10.00							
14:00							
14:00							
15:00 15:00							
10.00							
16:00							
16:00							
17:00 17:00							
17.00							
18:00							
18:00							
19:00 19:00							
19:00							
20:00							
20:00							
21:00							
21:00							
22:00							
22.00					L		

	Monday 05/04/2021	Tuesday 06/04/2021	Wednesday 07/04/2021	Thursday 08/04/2021	Friday 09/04/2021	Saturday 10/04/2021	Sunday 11/04/2021
08:00	Public Holiday (Easter Monday) 08:00-22:00						
	Public Holiday (Easter Monday) Easter						
09:00	Monday						
09:00							
10:00							
10:00							
11:00 11:00							
12:00							
12:00							
13:00							
13:00							
14:00 14:00							
14.00							
15:00							
15:00							
16:00							
16:00							
17:00							
17:00							
18:00 18:00							
19:00							
19:00							
20:00							
20:00							
21:00 21:00							
21.00							
22.02							
22:00							

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 12/04/2021)

Monday Tuesday Wednesday Thursday Friday Saturday Sunday 12/04/2021 13/04/2021 14/04/2021 15/04/2021 16/04/2021 17/04/2021 18/04/2021 08:0 09:00 09:0 elf Directed Study BA Self Directed Study BA nation 3 imation 3 10:00 Z Other: Independent Z Other: Independent 10:00 ONLINE Professional ONLINE FMP AII Study, 09:30-17:30 Study, 09:30-17:30 Supervised Studio or Workshop Time, 10:00-13:00 ractice All Pathway athway Storyboarding MP Tutorial Group: LCC_BA (Hons) Group: LCC_BA (Hons) Online Supervised Studio or Workshop Time, 10:00-13:00 Online Supervised Studio or Workshop Time, 10:00-13:00 Online Supervised Studio or Workshop Time, 10:00-13:00 utorials utorials Online Other Unit Groups: LCC_BA (Hons) Animati FT Yr 3); LCC_BA (Hons) Animation (FT Yr 3); Re Animation (FT Yr 3); Ro Online Other Unit Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Ar FT Yr 3); LCC_BA (Hons) Groups: LCC_BA (Hons) Anir FT Yr 3); LCC_BA (Hons) oms: EC_M302; EC_ ms: EC M302; EC FT Yr 3); LCC_BA (Hons) Anir FT Yr 3); LCC_BA (Hons) imation (with Creative omputing) (FT Yr 3) (BA (Hons) nimation (Full Time)); LCC_BA tons) Animation: 3D Computer nimation (FT Yr 3) (BA (Hons) nimation: 3D Computer Animatic 11:00 Tutorials, 10:00-17:00 Tutorials, 10:00-13:00 M302A; EC_M308 Group: LCC BA (Hons) M302A; EC_M308 [1] Tradition Luce, 24 (Reson Computing) (TF Ys) (BA (Hons) Animation (FU Trane)); LCC, BA (Hons) Animation: SO Computer Animation (FU Trane)); LCC, BA (Hons) Animation: Computing) (FT Ys) (BA (Hons) Animation (FT Trane)); LCC, BA (Hons) Animation: SO Computer (Full Trane); LCC, BA (Hons) Animation: FT Trane); LCC, BA (Hons) Animation: SO Computer (Full Trane); LCC, BA (Hons) Animation: Animation: Animation: Animation: Animation (Full Trane); LCC, BA (Hons) (Full Trane); LCC, BA (Hons) Animation: Animation Animation: Animation: Animation: Animation (Full Trane); LCC, BA (Hons) (Full Trane); LCC, Full Trane); Full Trane); Full Trane); Full Tra Group: LCC_BA (Hons) Group: LCC_BA (Hons) Animation: Animation 11:00 Animation (FT Yr 3);Sta ff: BUNTING,David nimation (FT Yr 3);Sta Arts (FT Yr 3) (BA (Hor ff: FRANCIS, Nicola Animation: Animation Animation (F1 T3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Full Time)); LCC_BA (Hons) nimation: Animation Arts (ET Yr 3 Arts (Full Time)): Staff HANKIN, Jane; SAUL, BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) 12.00 Daniel Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Anim Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) n: Game Arts BA (Hons) Anima 12:00 (BA (Hons) Animation: Game Arts (BA (Hons) Animation: Game Arts Full Time)): LCC BA (Hons) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HILTON, Stuart; HIRT,Ben (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) nation: Visual Effects (FT Yr 3) BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC, (BA (Hons) Animation: Visual Effects (F1 YF) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian I301:Play Room; EC_M312: ostrum Camera; Staff: EALES, Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn hris 13:00 13:00 14:00 14.00 ONLINE Animation Arts ONLINE LIVE FMP AA FMP Tutorials ONLINE LIVE FMP ONLINE: Visual Effects MP Tutoria Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC Online Other Unit Online Other Unit Online Other Unit Tutorials, 14:00-17:00 Tutorials, 14:00-17:00 Tutorials, 14:00-17:00 BA (Hons) Animation: Animation Arts (FT Yr 3) (BA 15:00 Group: LCC_BA (Hons) (Hons) Animation: Animation Arts (Full Time))Staf Group: LCC_BA (Hons) Group: LCC_BA (Hons Animation: Visual Animation: Animation : HANKIN, Jane; HILTON, Stuart; SAUL, Daniel Animation: 3D Computer 15:00 Arts (FT Yr 3) (BA (Hon Animation (FT Yr 3) (BA Effects (ET Yr 3) (BA (Hons) Animation: 3D (Hons) Animation: Visu Animation: Animation Arts (Full Time));Staff: Computer Animation Effects (Full Time));Staf HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn (Full Time)); Staff: ROE, f: VINE, Billie 16:00 Sam 16:00 17:00 17:00 18:00 18:00 19:00 19:00 20:00 20:0 21:00 21:00 22:00

		Monday 19/04/2021		Tue 20/04	sday I/2021	Wed 21/04/2021		Thursday 22/04/2021		Fri 23/04	day /2021	Saturday 24/04/2021	Sunday 25/04/2021
08:00													
09:00				Self Directed Study BA Animation 3 Z Other:			Self Directed Study BA Animation 3 Z Other:				Stop Mation		
11:00 11:00	Tutorialis, 10:00-17: 00 Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: FRANCIS,Nicola	ONLINE FMP All Pathway Storyboarding tutorials Online Other Unit Tutorials, 10:00-13: 00 Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: BUNTING,David	ONLINE All Pathway Professional Practice Unit RAM - Interm Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT vr 3):Staff: RADEV,Mario	Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3): Rooms: EC_M302; EC_ M302A; EC_M308	ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials, 10:00-13: 00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation Arts (FI Tirme)): Staff HANKIN,Jane; SAUL,Daniel	ONLINE Professional Practice Showreel Editing Online Other Unit Tutorials, 10:00-13: 00 Group: LCC_BA (Hons) Animation (FT Yr 3):Staff: EDEN,Michael; EDEN,Michael	Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3): Rooms: EC_M302; EC_M302A; EC_M308	ONLINE AI Pathways ONLINE AI Pathways Professional Practice WASE Ordine Supervised Studio or Workshop Times (10:00-13:00 Event too large - resources not printed Ondine Strategies (10:00-13:00) Event too large - resources not printed Ondine Strategies (10:00-13:00) Event too large - resources Ondine Strategies (10:00-13:00) Event too large - resources Ondine Strategies (10:00-13:00)	ONLINE:3DCA & VFX Grading Workshop - Staff David Ludlam Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)): LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time))	FMF all pathways YR3 Tool Kits Coline Live asynchronous Online Sparwised Studio or Weither State (1996) Weither State (1996) Internet State (1996) Interne	Souperhand Statio or Workshop Time, 10,00-1300 Event too large - resources not printed		
14:00 14:00				-		ONLINE Life Drawing - see life drawing schedule for details (ALL)	-	ONLINE LIVE FMP AA Personal Tutorials Online Other Unit Tutorials, 14:00-17:00		ONLINE LIVE FMP 3DCA pathway	ONLINE: Visual Effects Pathway		
15:00 15:00 16:00						Online Supervised Studio or Workshop Time, 14:00-17:00 Event too large - resources not printed		Group: LCC_BA (Hons) Animation: Anima (Hons) Animation: Animation Arts (Full Ti Jane; HILTON.Stuart; SAUL,Daniel	tion Arts (FT Yr 3) (BA ne))Staff: HANKIN,	Online Other Unit Tutorials, 14:00-17: 00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation	Live Online Other Unit Tutorials, 14:00-17: 00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
17:00				-			-			(Full Time)); Staff: ROE,Sam			
18:00 18:00													
19:00 19:00													
20:00 20:00													
21:00 21:00													
22:00													

Monday 26/04/2021		sday I/2021	Wednesday 28/04/2021		rsday //2021	Fri 30/04	day /2021	Saturday 01/05/2021	Sunday 02/05/2021
08:00									
09:00									
10:00 10:00 ONLINE Animation Arts	Self Directed Study BA Animation 3 Z Other: Independent Study,			Self Directed Study BA Animation 3 Z Other: Independent Study,		FMP all pathways YR3 Tool Kits Online	Dura Matin		
10:00 ONLINE Animation Arts Professional Practice Fit to Submit tutorials Online Other Unit Tutorials, 11:00	09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_M302; EC_M302A; EC_ M308	ONLINE Animation Arts Professional Practice Fit to Submit tutorials Online Other Unit Tutorials, 10:00-13:00	Professional Practice summative assessment by 3pm via Moodle Z Other: Hand-in, 10:00-15:00 Groups: LCC BA (Hons)	09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_M302; EC_M302A; EC_ M308		Live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr	Supervised Studio or Workshop Time, 10: 00-1300 Groups: LCC, BA (Hons) Animation (FT Yr 3): LCC, BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)): LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (FT Yr)		
11:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_B/ (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts		Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts	Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts			S), EUC-BA (Horts) Allimitation (Will Creative Computing) (FT Yr 3) (BA (Hons) Animation: 750 Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation: Animation Arts (Full Hons) Animation: Animation Arts (Full Timel): (ICC, BA (Hons) Animation: Arts (Full Timel): ICC, BA (Hons) Animation: Arts (Full Timel): ICC, BA (Hons) Animation: Granetism: Grane Animation: Animation: Arts (Full Timel): ICC, BA (Hons) Animation: Granetism: G	Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)): LCC_BA (Hons) Animation: Game		
12:00 (Full Time)); Staff: HILTON, 12:00 Stuart; TAN,Su-Lynn		(Full Time)); Staff: TAN,Su- Lynn	(Full Time))			Time): LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)): LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)): Staff: FILBERTO Aldo; RADEV,Mario; STEPHENS,Florian	Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M301:Piley Room; EC_M312: Rostrum Camera: Staff: EALES;Chris		
13:00									
14:00									
14:00					ONLINE Animation Arts Editing Tutorial Online Other Unit Tutorials, 14:00-17:00	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00		
15:00 15:00	-				Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full	Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))St aff: VINE,Billie		
16:00 16:00	-				(Full Time)); Staff: SAUL, Daniel	Time)); Staff: ROE,Sam			
17:00									
17:00									
18:00 18:00									
19:00									
20:00									
20:00									
21:00									
22:00									

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 03/05/2021)

Monday 03/05/2021	Tuesday 04/05/2021	Wednesday 05/05/2021	Thursday 06/05/2021	Friday 07/05/2021		Saturday 08/05/2021	Sunday 09/05/2021
08:00 Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May Day 09:00 09:00							
10:00							
10:00	ONLINE LIVE FMP AA FMP Tutorials Online Other Unit Tutorials, 10:00-13 00 Groups: LCC_BA (Hons) Animation	ONLINE FMP All Pathway Working with Sound Workshop Online Supervised Studio or Workshop Time, 10:00-13:00	ONLINE LIVE FMP AA FMP Interim Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation	FMP all pathways YR3 Tool Kits Online Live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3);	Stop Motion Supervised Studio or Workshop Time, 10:00- 13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative		
11:00 11:00	(FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) ; Staff: HANKIN,Jane; TAN,Su-Lynn	Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: MARLOWE,Jessica	(FT Ýr 3); LCC_BÀ (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time ; Staff: HILTON,Stuart; TAN,Su-Lynn	LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D	Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)) ; LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation		
12:00 12:00				(FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time): LCC BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (FUI Time)):Staff: FILBERTO, Ador, RADEV Mario; STEPHENS,	Arts (Full Time)); LCC, BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC, BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (HUI Time)); Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Xatt: EALES,Chris		
13:00 13:00				Florian			
14:00 14:00		ONLINE Life Drawing - see life drawing schedule for details (ALL) Online Supervised Studio or Workshop Time, 14:30-17:00	ONLINE LIVE FMP AA FMP Interim Online Supervised Studio or	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17 00	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17		
15:00 15:00		14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3), LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)): LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time	Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3): LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time ; Staff: HLTON,Stuart; TAN,Su-Lynn	Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)):Staff: ROE.	Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Staff: VINE,Billie		
16:00 16:00		Alimitation, SD Oblighteation: Animation Arts (IFT YT 3) (BA (Hons) Animation: Animation Arts (IFT YT 3) (BA (Hons) Animation: Animation Arts (Full Time); LCC BA (Hons) Animation: Game Arts (FT YT 3) (BA (Hons) Animation: Game Arts (ITT ITme)); LCC BA (Hons) Animation: Visual Effects (FT YT 3) (BA (Hons) Animation: Visual Effects (FT YT 3) (BA (Hons					
17:00 17:00							
18:00 18:00							
19:00 19:00							
20:00 20:00							
21:00 21:00							
22:00							

	Monday 10/05/2021		sday 5/2021	Wednesday 12/05/2021		Thursday 13/05/2021			day j/2021	Saturday 15/05/2021	Sunday 16/05/2021
	ONLINE FMP All Pathway Working with Sound Workshop/Tutorials Online Supervised Studio or Workshop Time, 10:00-	Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30 Group: LCC BA (Hons) Animation (FT Yr 3);Room s: EC_M302; EC_M302A; FC_M308	ONLINE Animation Arts (AA) FMP Editing Tutorial Online Other Unit Tutorial 10:00-13:00		Self Directed Study BA Animation 3 Z Other: Independent Study, 08:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3);Room s: EC_M302; EC_M302A; EC_M302;	ONLINE AII Pathway Professional Practice Unit MA Screenwrining TV Coeline Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC, BA (Hons) Animation (FT Yr 3), LCS, & (Hons) Animation	ONLINE LIVE FMP AA FMP Tutorials Online Other Unit Tutorials 10:00-13:00 Groups: LCC B4 (Hops)	Groups: LCC_BA (Hons) Animation (FT Yr 3): LCC_BA (Hons) Animation	Stop Motion Supervised Studio or Workshop Time, 1000-1300 (FT Yr 3) LCC SA (Hona) Animation (with Creative Computing) (FT Yr 3) (SA (Hona) Animation (Full Time));		
11:00	13:00 Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: MARLOWE,Jessica		Groups: LCC BA (Hons) Animation (FT Yr 3); LCC BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) Staff: SAUL,Daniel		-	(with Creative Computing) (FT Yr.3) (BA (Hona) Animation (Full Time)); LCC, BA (Hona) Animation: 3D Computer Hong Animation: 3D Computer Animation: Animation: 3D Computer (Fild Time)); LCC, CBA (Hona) Animation: Animation: Anis (FT Yr.3) (BA (Hona) Animation: Casen Arts (Full Hona) Animation: Casen Arts (Full Hona) Animation: Casen Arts (Full Hona) Animation: Casen Arts (Full Wasait Effects (FT Yr.3) (BA (Hona) Animation: Wasait Effects (Full Time)); Staft: MARSHALL, Kely; TAN, Su-Lynn	Groups: LCC BA (Hons) Animation (FT Yr 3); LCC BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) Staff: HANKIN,Jane; HILTON,Stuart	LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3)	LCC, BA (Hons) Animation: 3D Computer Animation (FT Y 3) (BA (Hons) Animation (FT III me)); LCC, BA (Hons) Animation (FT III me)); LCC, BA (Hons) Animation: Animation Attin (FT Y 3) Animation: Animation (FT Y 3) Animation: Game Arts (FT Y 3) (BA (Hons) Animation: Game Arts (FU Y 3) (Hons) Animation: Game A		
14:00 14:00 15:00 15:00 16:00 16:00			ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)): Staff: HANKIN, Jane; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts		ONLINE Animation Arts Ec Online Other Unit Tutorials Groups: LCC_BA (Hons) A (Hons) Animation: Animation: Animation: Animation: Animation Arts Daniel		LIVE FMP 3DCA pathway Supervised Studio or Workshop Time, 14:00-17: 00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Y1 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Rooms: EC_M302; EC_M302A; Staff: ROE, Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
17:00 17:00 18:00 18:00 19:00 19:00 20:00											
20:00 20:00 21:00 21:00 22:00											

	Monday 17/05/2021	Tuesday 18/05/2021	Wednesday 19/05/2021	Thursday 20/05/2021	Fri 21/05	day 5/2021	Saturday 22/05/2021	Sunday 23/05/2021
08:00								
09:00								
09:00								
10:00		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17 30		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17 30				
	ONLINE Animation Arts FMP Fit to Submit Online Other Unit Tutorials, 10:00-13: 00	Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_ M302A; EC_M308	FMP Element 3 summative assessment 3rd June by 3pm via Moodle Z Other: Hand-in, 10:00-15:00	Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_ M302A; EC_M308				
	Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) ; Staff: SAUL,Daniel	,	Group: LCC_BA (Hons) Animation (FT Yr 3)					
12:00 12:00								
12:00								
13:00								
13:00								
14:00 14:00	ONLINE Animation Arts FMP Fit to				LIVE FMP 3DCA pathway	ONLINE: Visual Effects Pathway Live		
	Submit Online Other Unit Tutorials, 14:00-17: 00				Supervised Studio or Workshop Time 14:00-17:00	Online Other Unit Tutorials, 14:00-17: 00		
	Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons)				Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer	Animation: Visual Effects (Full Time)		
	Animation Arts (F1 Yr 3) (BA (Hons) Animation: Animation Arts (Full Time) ; Staff: HILTON,Stuart; TAN,Su-Lynn				(Hons) Animation: 3D Computer Animation (Full Time));Rooms: EC_ M302; EC_M302A;Staff: ROE,Sam	Staff: VINE,Billie		
16:00 16:00				-				
17:00 17:00					<u> </u>			
18:00 18:00								
19:00 19:00								
20:00 20:00								
21:00 21:00								
22:00								

	Monday 24/05/2021	Tuesday 25/05/2021	Wednesday 26/05/2021	Thursday 27/05/2021		Friday 28/05/2021	Saturday 29/05/2021	Sunday 30/05/2021
08:00								
09:00								
10:00		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17 30	30	Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17 30				
10:00		Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_ M302A; EC_M308	Group: LCC_BA (Hons) Animation (FT Yr 2); Rooms: EC_M302; EC_ M302A; EC_M308	Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_ M302A; EC_M308	ONLINE; Animation Arts FMP E3 Final Presentation Online Seminar, 10:00-17:00 Group: LCC_BA (Hons) Animation:			
11:00 11:00		-			Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time ; Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn	,		
12:00		_						
12:00								
13:00 13:00		-						
14:00 14:00		-				LIVE FMP 3DCA pathway Supervised Studio or Workshop Time		
15:00						14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA		
15:00		-				(Hons) Animation: 3D Computer Animation (Full Time));Rooms: EC_ M302; EC_M302A;Staff: ROE,Sam	·	
16:00								
16:00								
17:00		_						
17:00								
18:00 18:00								
19:00 19:00								
20:00								
20:00								
21:00								
21:00								
22:00								

	Monday 31/05/2021	Tuesday 01/06/2021	Wednesday 02/06/2021	Thursday 03/06/2021	Friday 04/06/2021	Saturday 05/06/2021	Sunday 06/06/2021
09:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday (Spring Bank Holiday)** Spring Holiday						
09:00							
10:00	1		ONLINE All Pathways Professional Practice Unit RAM - Technical Testing Online Supervised Studio or Workshop Time, 10:00-13:00	Groups: LCC BA (Hons) Animation (FT Yr 3):			
11:00 11:00	4		Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: RADEV, Mario	(Full Tara)) LOO DA (Lara) Asiantian OD			
12:00 12:00			_	(Full Time): LCC_BA (Hons) Animation: Game (Full Time): LCC_BA (Hons) Animation: Game Arts (FT Yr.3) (BA (Hons) Animation: Game Arts (Full Time): LCC_BA (Hons) Animation: Visual Effects (FT Yr.3) (BA (Hons) Animation: Visual Effects (Full Time);): Staff: MARSHALL,Kelly; TAN,Su-Lynn			
13:00 13:00							
14:00 14:00							
15:00 15:00	4						
16:00 16:00	4						
17:00 17:00							
18:00 18:00							
19:00							
19:00 20:00							
20:00							
21:00							

	Monday 07/06/2021	Tuesday 08/06/2021	Wednesday 09/06/2021	Thursday 10/06/2021	Friday 11/06/2021	Saturday 12/06/2021	Sunday 13/06/2021
08:00							
09:00							
09:00							
10.00		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30			
10:00 10:00		Group: LCC_BA (Hons) Animation (FT Yr 3 Rooms: EC_M302; EC_M302A; EC_M308	1	Group: LCC_BA (Hons) Animation (FT Yr 3 Rooms: EC_M302; EC_M302A; EC_M308)		
		100mo. 20_moo2, 20_moo2, 20_moo					
11:00							
11:00							
12:00							
12:00		-		-			
13:00		-		-			
13:00							
14:00							
14:00				-			
15:00 15:00		-		-			
10.00							
16:00							
16:00							
17:00 17:00		-		-			
18:00							
18:00							
10:00							
19:00 19:00							
20:00							
20:00							
21:00							
21:00							
22:00							

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer. Check the web Celcat Calendar online for any change Generated at the time shown in the footer.

	Monday 14/06/2021	Tuesday 15/06/2021	Wednesday 16/06/2021	Thursday 17/06/2021	Friday 18/06/2021	Saturday 19/06/2021	Sunday 20/06/2021
08:00							
09:00							
09:00							
10:00							
10:00				ONLINE All Pathway MA Screenwriting/ TV Series Final Pitch to Producers			
				Online Crits or Other Formative Assessment, 10:			
11:00 11:00				LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation			
				(Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time));			
12:00				Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)): LCC BA (Hons) Animation: Game			
12:00				00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (wth Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation: (CLC BA (Hons) Animation: 3D Computer Animation (FUT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Came Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual			
13:00				TAN,Su-Lynn			
13:00							
14:00							
14:00							
15:00							
15:00							
16:00							
16:00							
17:00							
17:00							
18:00							
18:00							
19:00							
19:00							
20:00							
20:00							
21:00							
21:00							
22:00							