This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any changes

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 31/08/2020)

	Monday 31/08/2020	Tuesday 01/09/2020	Wednesday 02/09/2020	Thursday 03/09/2020	Friday 04/09/2020	Saturday 05/09/2020	Sunday 06/09/2020
08:00	Late Summer Bank Holiday - UAL CLosed 08:00-22:00						

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 19/10/2020)

Time	Monday 19/10/2020	Tuesday 20/10/2020	Wednesday 21/10/2020	Thursday 22/10/2020				Friday 23/10/2020		Saturday 24/10/2020	Sunday 25/10/2020

Thursday events (10:00 area):

Final Major Project Testing Testing! workshops - various (see personal schedule for choices)
Supervised Studio or Workshop Time, 10:00-13:00
Event too large - resources not printed

ONLINE LIVE FMP AA pathway
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)) Staff: SAUL,Daniel

ONLINE LIVE FMP GA pathway
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH,Ryan

FMP GA pathway Tutorials Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Room: EC_M301:Play Room;Staff: WILKINSON,Susi

Friday events (10:00 area):

FMP all pathways YR3 Final Major Project Testing Testing! workshops - various (see personal schedule) Online Live/asynch
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

Tuesday event (11:00):

Online live FMP Open Forum
Online Supervised Studio or Workshop Time, 11:00-13:00
Event too large - resources not printed

Saturday events (11:00 area):

BA Animation Access - Sign Up Via Moodle
Z Other: Independent Study, 11:00-16:00
Groups: LCC_BA (Hons) Animation (FT Yr 2) LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M302; EC_M302A

Monday event (12:00):

Welcome to Year 3 / Final Major Project Briefing: Element 1 Testing Testing! - All pathways Online live/async
Online Supervised Studio or Workshop Time, 12:00-13:00
Event too large - resources not printed

Monday event (14:00):

Contextual and Theoretical Studies Briefing: Online Live
Online Supervised Studio or Workshop Time, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: DE SELINCOURT,Chris; HOLDSWORTH,Claire; PETREY,Grant; PLOWMAN,Nicola

Tuesday event (14:00):

Submit Testing Testing project choices by 5pm
Z Other: Hand-in, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

Thursday event (14:00):

Independent study access to facilities (no moving between rooms)
Z Other: Independent Study, 14:00-17:00
Event too large - resources not printed

ONLINE Library Induction
Z Other: Inductions, 14:00-15:00
Event too large - resources not printed

Friday events (14:00 area):

ONLINE LIVE FMP 3DCA pathway
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam

ONLINE: Visual Effects Pathway Live
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie

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This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any change

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 26/10/2020)

	Monday 26/10/2020	Tuesday 27/10/2020	Wednesday 28/10/2020	Thursday 29/10/2020	Friday 30/10/2020	Sat 31/10/2020	Sunday 01/11/2020

Morning (10:00–13:00):

- **Monday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00. *Event too large - resources not printed*

- **Tuesday:** Summer holiday project - presentations Online live (see personal schedule) Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: SAUL, Daniel; WILKINSON, Susi

- **Wednesday:** Creative Practice Seminar Group 1A: part 1 of 1 - online live (10) Online Seminar, 10:00-11:30 Staff: HANKIN, Jane
  - ONLINE LIVE WORKSHOP Coping with your thesis: stress and time management Online Supervised Studio or Workshop Time, 11:30-13:00. *Event too large - resources not printed*
  - Creative Practice Seminar Group 2A: part 1 of 1 - online live (10) Online Seminar, 12:00-13:30 Staff: HANKIN, Jane

- **Thursday:**
  - ONLINE: Characters between the Pages Group A Online Supervised Studio or Workshop Time, 10:00-17:00 Staff: HIRT, Ben
  - ONLINE: Vignette Abstractions Group A Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: SAUL, Daniel; WILKINSON, Susi
  - ONLINE: 5 Obstructions Group A: part 1 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Online Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M104D; Staff: SAUL, Daniel; WILKINSON, Susi
  - Destroy Remake: Part 1 of 3 Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M104D; Staff: HILTON, Stuart
  - Characters between the Pages Group A: part 1 of 3 - M311 (tutor online) Ryan Smith (12) Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M311; Staff: SMITH, Ryan
  - 5 Obstructions Group A: part 1 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: SAUL, Daniel; WILKINSON, Susi

- **Friday:**
  - ONLINE: Tool Kits A - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: EALES, Chris
  - ONLINE: Tool Kits A - Camera Work Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: FILIBERTO, Aldo
  - ONLINE: Tool Kits A - Points of Entelechy Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: RADEV, Mario
  - ONLINE: Tool Kits A - Digital Dioramas Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: STEPHENS, Florian
  - Tool Kits A - Building Storyworlds Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: EALES, Chris

- **Sat:** FMP all pathways YR3 Final Major Project Testing! workshops - various (see personal schedule) Online Live/ asynch Online Supervised Studio or Workshop Time, 10:00-13:00. *Event too large - resources not printed*

- **Sunday:** BA Animation Access - Sign Up Via Moodle Z Other: Independent Study, 11:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M302; EC_M302A

Afternoon (14:00–17:00):

- **Monday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00. *Event too large - resources not printed*

- **Tuesday:** Summer holiday project - presentations Online live (see personal schedule) Online Supervised Studio or Workshop Time, 14:00-17:00. *Event too large - resources not printed*

- **Wednesday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00. *Event too large - resources not printed*

- **Thursday:**
  - ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL, Daniel
  - ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan
  - Independent study access to facilities (no moving between rooms) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Rooms: EC_M104D; EC_M301:Play Room; EC_M311; EC_M312:Rostrum Camera

- **Friday:**
  - ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam
  - ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 02/11/2020)

	Monday 02/11/2020	Tuesday 03/11/2020	Wednesday 04/11/2020	Thursday 05/11/2020						Friday 06/11/2020				Saturday 07/11/2020	Sunday 08/11/2020

10:00–13:00 (morning block)

- **Monday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 *Event too large - resources not printed* (red triangle)

- **Tuesday:** Online live/ asynchronous 5 Obstructions Group C Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: SAUL, Daniel

- **Wednesday:** Creative Practice Seminar Group 1B: part 1 of 1 - online live (10) Online Seminar, 10:00-11:30 Staff: HANKIN, Jane

  ONLINE LIVE WORKSHOP Academic reading and writing: evaluating sources, referencing Online Supervised Studio or Workshop Time, 11:30-13:00 *Event too large - resources not printed*

  Creative Practice Seminar Group 2B: part 1 of 1 - online live (10) Online Seminar, 12:00-13:30 Staff: HANKIN, Jane

- **Thursday:**
  - ONLINE: Characters between the Pages Group A Online Supervised Studio or Workshop Time, 10:00-13:00
  - ONLINE: Vignette Abstractions Group A Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: HIRT, Ben
  - ONLINE: 5 Obstructions Group A: part 2 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: SAUL, Daniel, WILKINSON, Susi
  - Destroy Remake: Part 2 of 3 Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M104D; Staff: HILTON, Stuart
  - Characters between the Pages Group A: part 2 of 3 - M311 (tutor online) Ryan Smith (12) Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M311; Staff: SMITH, Ryan
  - 5 Obstructions Group A: part 2 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_M301: Play Room; EC_M312:Rostrum Camera; Staff: SAUL, Daniel; WILKINSON, Susi

- **Friday:**
  - ONLINE: Tool Kits A - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: EALES, Chris
  - ONLINE: Tool Kits A - Camera Work Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: FILIBERTO, Aldo
  - ONLINE: Tool Kits A - Points of Entelechy Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: RADEV, Mario
  - ONLINE: Tool Kits A - Digital Dioramas Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: STEPHENS, Florian
  - Tool Kits A - Building Storyworlds Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera: Staff: EALES, Chris

- **Saturday:** BA Animation Access - Sign Up Via Moodle Z Other: Independent Study, 11:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M302; EC_M302A

14:00–17:00 (afternoon block)

- **Monday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 *Event too large - resources not printed* (red triangle)

- **Tuesday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 *Event too large - resources not printed* (red triangle)

- **Wednesday:** Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

- **Thursday:**
  - ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL, Daniel
  - ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan
  - Independent study access to facilities (no moving between rooms) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Rooms: EC_M104D; EC_M301:Play Room; EC_M311; EC_M312:Rostrum Camera

- **Friday:**
  - ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam
  - ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Staff: VINE, Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 09/11/2020)

	Monday 09/11/2020	Tuesday 10/11/2020	Wednesday 11/11/2020	Thursday 12/11/2020	Friday 13/11/2020	Sat 14/11/2020	Sunday 15/11/2020

Monday 09/11/2020

- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 *Event too large - resources not printed*
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 *Event too large - resources not printed*

Tuesday 10/11/2020

- Online live/asynchronous 5 Obstructions Group C Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: SAUL, Daniel
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 *Event too large - resources not printed*
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HOLDSWORTH,Claire

Wednesday 11/11/2020

- Creative Practice Seminar Group 1C: part 1 of 1 - online live (10) Online Seminar, 10:00-11:30 Staff: HANKIN, Jane
- Creative Practice Seminar Group 2C: part 1 of 1 - online live (10) Online Seminar, 12:00-13:30 Staff: HANKIN, Jane
- Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00 *Event too large - resources not printed*
- Independent Study - Karina Casanas Invernon, Kacie Stocks, Zeenat Shah Z Other: Independent Study, 10:00-17:00 Rooms: EC_M301:Play Room; EC_M303:Stop Motion/Light box

Thursday 12/11/2020

- ONLINE: Characters between the Pages Group A Online Supervised Studio or Workshop Time, 10:00-13:00
- ONLINE: Vignette Abstractions Group A Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: HIRT, Ben
- ONLINE: 5 Obstructions Group A: part 3 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: SAUL, Daniel; WILKINSON, Susi
- Destroy Remake: Part 3 of 3 Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M104D; Staff: HILTON,Stuart
- Characters between the Pages Group A part 3 of 3 - M311 (tutor online) Ryan Smith (12) Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M311; Staff: SMITH,Ryan
- 5 Obstructions Group A: part 3 of 3 Daniel Saul (tutor online)/ Susi Wilkinson (tutor onsite) Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: SAUL, Daniel; WILKINSON, Susi
- ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel
- ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH,Ryan
- Independent study access to facilities (no moving between rooms) Z Other: Independent Study, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M104D; EC_M301:Play Room; EC_M311; EC_M312:Rostrum Camera

Friday 13/11/2020

- ONLINE: Tool Kits A - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: EALES, Chris
- ONLINE: Tool Kits A - Camera Work Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: FILIBERTO, Aldo
- ONLINE: Tool Kits A - Points of Entelechy Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: RADEV, Mario
- ONLINE: Tool Kits A - Digital Dioramas Online Supervised Studio or Workshop Time, 10:00-13:00 Staff: STEPHENS, Florian
- Tool Kits A - Building Storyworlds Supervised Studio or Workshop Time, 10:00-13:00 Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: EALES,Chris
- ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam
- ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE,Billie

Sat 14/11/2020

- BA Animation Access - Sign Up Via Moodle Z Other: Independent Study, 11:00-16:00 Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M302; EC_M302A

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 16/11/2020)

	Monday 16/11/2020	Tuesday 17/11/2020	Wed 18/11/2020	Thursday 19/11/2020	Friday 20/11/2020	Sat 21/11/2020	Sunday 22/11/2020

Monday 16/11/2020

- ONLINE: FIVE OBSTRUCTIONS C — Online Supervised Studio or Workshop Time, 10:00-13:00 — Group: LCC_BA (Hons) Animation (FT Yr 3)
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) — Online Other Unit Tutorials, 10:00-13:00 — Event too large - resources not printed
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) — Online Other Unit Tutorials, 14:00-17:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) — Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola

Tuesday 17/11/2020

- Online live/ asynchronous 5 Obstructions Group C — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: SAUL, Daniel
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) — Online Other Unit Tutorials, 10:00-13:00 — Event too large - resources not printed
- Final Major Project What My Ear Sees (Online) — Online Supervised Studio or Workshop Time, 14:00-17:00 — Staff: WILKINSON,Susi
- Final Major Project Testing Testing! workshops - various (see personal schedule for choices) Online live/ asynchronous — Online Supervised Studio or Workshop Time, 14:00-17:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))

Wed 18/11/2020

- Creative Practice Seminar Group 1D: part 1 of 1 - online live (10) — Online Seminar, 10:00-11:30 — Staff: HANKIN, Jane
- Creative Practice Seminar Group 2D: part 1 of 1 - online live (10) — Online Seminar, 12:00-13:30 — Staff: HANKIN, Jane
- Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) — Online Other Unit Tutorials, 14:00-17:00 — Event too large - resources not printed
- Life Drawing - see life drawing schedule for details — Z Other: Life Drawing, 14:00-17:00 — Event too large - resources not printed

Thursday 19/11/2020

- Group B Destroy Remake — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: HILTON, Stuart
- ONLINE: Vignette Abstractions Group B — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: HIRT, Ben
- ONLINE: 5 Obstructions Group B — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: SAUL, Daniel
- ONLINE: Characters between the Pages Group B — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: SMITH, Ryan
- Group B Destroy Remake: part 1 of 3 — Supervised Studio or Workshop Time, 10:00-13:00 — Room: EC_M104D — Staff: HILTON, Stuart
- Characters between the Pages Group B: part 1 of 3 — Supervised Studio or Workshop Time, 10:00-13:00 — Room: EC_M311 — Staff: SMITH,Ryan
- 5 Obstructions Group B: part 1 of 3 — Supervised Studio or Workshop Time, 10:00-13:00 — Rooms: EC_M301:Play Room; EC_M312: Rostrum Camera — Staff: WILKINSON, Susi
- Vignette Abstractions Group B: part 1 of 3 — Supervised Studio or Workshop Time, 10:00-13:00 — Rooms: EC_M302; EC_M302A — Staff: HIRT,Ben
- ONLINE LIVE FMP AA pathway — Online Supervised Studio or Workshop Time, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel
- ONLINE LIVE FMP GA pathway — Online Supervised Studio or Workshop Time, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH,Ryan
- Independent study access to facilities (no moving between rooms) — Z Other: Independent Study, 14:00-17:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) — Rooms: EC_M104D; EC_M301:Play Room; EC_M311; EC_M312:Rostrum Camera

Friday 20/11/2020

- ONLINE: Tool Kits B - Camera Work — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: EALES, Chris
- ONLINE: Tool Kits B - Building Storyworlds — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: RADEV, Mario
- ONLINE: Tool Kits B - Points of Entelechy — Online Supervised Studio or Workshop Time, 10:00-13:00 — Staff: STEPHENS, Florian
- ONLINE: Tool Kits B - Digital Dioramas — Online Supervised Studio or Workshop Time, 10:00-13:00
- Onsite: Tool Kits B - Building Storyworlds — Supervised Studio or Workshop Time, 10:00-13:00 — Room: EC_M312: Rostrum Camera — Staff: EALES, Chris
- ONLINE LIVE FMP 3DCA pathway — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam
- ONLINE: Visual Effects Pathway Live — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE,Billie

Sat 21/11/2020

- BA Animation Access - Sign Up Via Moodle — Z Other: Independent Study, 11:00-16:00 — Groups: LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)) — Rooms: EC_M302; EC_M302A

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 23/11/2020)

	Monday 23/11/2020	Tuesday 24/11/2020	Wed 25/11/2020	Thursday 26/11/2020								Friday 27/11/2020					Sat 28/11/2020	Sunday 29/11/2020

Morning block (10:00–13:00 area):

- **Monday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00. *Event too large - resources not printed*
- **Tuesday:** Creative Storyboards Group A: 1-part workshop online live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: SAUL, Daniel
- **Wed (first):** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00. *Event too large - resources not printed*
- **Wed (second):** Frankenstein Lives: character workshop - Online live/ asynchronous Online Seminar, 10:00-13:00. Staff: TAN, Su-Lynn
- **Thursday:**
  - ONLINE: Group B Destroy Remake Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: HILTON, Stuart
  - ONLINE: Vignette Abstractions Group B Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: HIRT, Ben
  - ONLINE: 5 Obstructions Group B Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: SAUL, Daniel
  - ONLINE: Characters between the Pages Group B Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: SMITH, Ryan
  - Group B Destroy Remake: part 2 of 3 Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M104D; Staff: HILTON, Stuart
  - Characters between the Pages Group B: part 2 of 3 Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M311; Staff: SMITH, Ryan
  - 5 Obstructions Group B: part 2 of 3 Supervised Studio or Workshop Time, 10:00-13:00. Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: WILKINSON, Susi
  - Vignette Abstractions Group B: part 2 of 3 Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M302A; Staff: HIRT, Ben
- **Friday:**
  - ONLINE: Tool Kits B - Camera Work Online Supervised Studio or Workshop Time, 10:00-13:00
  - ONLINE: Tool Kits B - Building Storyworlds Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: EALES, Chris
  - ONLINE: Tool Kits B - Points of Entelechy Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: RADEV, Mario
  - ONLINE: Tool Kits B - Digital Dioramas Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: STEPHENS, Florian
  - Onsite: Tool Kits B - Building Storyworlds Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M312:Rostrum Camera; Staff: EALES, Chris

Afternoon block (14:00–17:00 area):

- **Monday:** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00. *Event too large - resources not printed*
- **Tuesday:** Final Major Project What My Ear Sees (Online) Online Supervised Studio or Workshop Time, 14:00-17:00. Staff: WILKINSON, Susi
- **Wed (first):** Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00. *Event too large - resources not printed*
- **Wed (second):** Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00. *Event too large - resources not printed*
- **Thursday:**
  - ONLINE LIVE FMP AA pathway Online Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL, Daniel
  - ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan
  - Independent study access to facilities (no moving between rooms) Z Other: Independent Study, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M104D; EC_M301:Play Room; EC_M311; EC_M312:Rostrum Camera
- **Friday:**
  - ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam
  - ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie

Saturday (11:00–16:00):
BA Animation Access - Sign Up Via Moodle Z Other: Independent Study, 11:00-16:00. Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M302; EC_M302A

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This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any changes

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 30/11/2020)

Time	Monday 30/11/2020	Tuesday 01/12/2020	Wed 02/12/2020	Thursday 03/12/2020								Friday 04/12/2020					Sat 05/12/2020	Sunday 06/12/2020

10:00–13:00 block

Monday — Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times). Online Other Unit Tutorials, 10:00-13:00. *Event too large - resources not printed*

Tuesday — Final Major Project Creative Storyboards Group B: 1-part workshop online live/asynchronous. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: SAUL, Daniel

Tuesday (2nd col) — Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times). Online Other Unit Tutorials, 10:00-13:00. *Event too large - resources not printed*

Wed — Frankenstein Lives: character workshop - Online live/asynchronous. Online Seminar, 10:00-13:00. Staff: TAN, Su-Lynn

Thursday — ONLINE: Group B Destroy Remake. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: HILTON, Stuart

Thursday — ONLINE: Vignette Abstractions Group B. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: HIRT, Ben

Thursday — ONLINE: 5 Obstructions Group B. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: SAUL, Daniel

Thursday — ONLINE: Characters between the Pages Group B. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: SMITH, Ryan

Thursday — Group B Destroy Remake: part 2 of 3. Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M104D; Staff: HILTON, Stuart

Thursday — Characters between the Pages Group B: part 3 of 3. Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M311; Staff: SMITH, Ryan

Thursday — 5 Obstructions Group B: part 3 of 3. Supervised Studio or Workshop Time, 10:00-13:00. Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: WILKINSON, Susi

Thursday — Vignette Abstractions Group B: part 3 of 3. Supervised Studio or Workshop Time, 10:00-13:00. Rooms: EC_M302; EC_M302A; Staff: HIRT, Ben

Friday — ONLINE: Tool Kits B - Camera Work. Online Supervised Studio or Workshop Time, 10:00-13:00.

Friday — ONLINE: Tool Kits B - Building Storyworlds. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: EALES, Chris

Friday — ONLINE: Tool Kits B - Points of Entelechy. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: RADEV, Mario

Friday — ONLINE: Tool Kits B - Digital Dioramas. Online Supervised Studio or Workshop Time, 10:00-13:00. Staff: STEPHENS, Florian

Friday — Onsite: Tool Kits B - Building Storyworlds. Supervised Studio or Workshop Time, 10:00-13:00. Room: EC_M312:Rostrum Camera; Staff: EALES, Chris

Sat — BA Animation Access – Sign Up Via Moodle. Z Other: Independent Study, 11:00-16:00. Groups: LCC_BA (Hons) Animation (FT Yr 1); LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)). Rooms: EC_M302; EC_M302A

14:00–17:00 block

Monday — Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times). Online Other Unit Tutorials, 14:00-17:00. *Event too large - resources not printed*

Tuesday — Final Major Project What My Ear Sees (Online). Online Supervised Studio or Workshop Time, 14:00-17:00. Staff: WILKINSON, Susi

Tuesday (2nd col) — Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times). Online Other Unit Tutorials, 14:00-17:00. *Event too large - resources not printed*

Wed — Life Drawing - see life drawing schedule for details. Z Other: Life Drawing, 14:00-17:00. *Event too large - resources not printed*

Thursday — ONLINE LIVE FMP AA pathway. Online Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL, Daniel

Thursday — ONLINE LIVE FMP GA pathway. Online Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan

Thursday — Independent study access to facilities (no moving between rooms). Z Other: Independent Study, 14:00-17:00. *Event too large - resources not printed*

Thursday — ONLINE: Industry talk - The Contemporary Landscape of 2D Animation, Toon Boom. Online Lecture, 14:00-16:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: WYATT, Andrew

Friday — ONLINE LIVE FMP 3DCA pathway. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam

Friday — ONLINE: Visual Effects Pathway Live. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 07/12/2020)

	Monday 07/12/2020	Tuesday 08/12/2020	Wednesday 09/12/2020	Thursday 10/12/2020	Friday 11/12/2020	Saturday 12/12/2020	Sunday 13/12/2020

Monday 07/12/2020

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 10:00-13:00
Event too large - resources not printed

Student Booking: Zeena Shah - Independent Study Access
Z Other: Independent Study, 10:00-17:00
Rooms: EC_M301:Play Room; EC_M312: Rostrum Camera

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 14:00-17:00
Event too large - resources not printed

Tuesday 08/12/2020

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

Final Major Project Testing Testing! Fit to Submit tutorials - Online live/asynchronous
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HOLDSWORTH,Claire

Wednesday 09/12/2020

Creative Practice Seminar Group 1f: part 1 of 1 - online live (10)
Online Seminar, 10:00-11:30
Staff: HANKIN,Jane

Creative Practice Seminar Group 2f: part 1 of 1 - online live (10)
Online Seminar, 12:00-13:30
Staff: HANKIN,Jane

Life Drawing - see life drawing schedule for details
Z Other: Life Drawing, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

Thursday 10/12/2020

Independent study access to facilities (no moving between rooms)
Z Other: Independent Study, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)) Rooms: EC_M104D; EC_M302; EC_M302A; EC_M311; EC_M312:Rostrum Camera

ONLINE LIVE FMP AA pathway
Online Supervised Studio or Workshop Time, 14:00-17:00
Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel

ONLINE LIVE FMP GA pathway
Online Supervised Studio or Workshop Time, 14:00-17:00
Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH,Ryan

3pm Summative assessment Final Major Project: Element 1
Z Other: Hand-in, 14:00-15:00
Event too large - resources not printed

Friday 11/12/2020

ONLINE LIVE FMP 3DCA pathway
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam

Saturday 12/12/2020

BA Animation Access - Sign Up Via Moodle
Z Other: Independent Study, 11:00-16:00
Groups: LCC_BA (Hons) Animation (FT Yr 1) ; LCC_BA (Hons) Animation (FT Yr 2); LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 2) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 2) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 2) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 2) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M302; EC_M302A

ONLINE: Visual Effects Pathway Live
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE,Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 14/12/2020)

	Monday 14/12/2020	Tuesday 15/12/2020	Wednesday 16/12/2020	Thursday 17/12/2020	Friday 18/12/2020	Saturday 19/12/2020	Sunday 20/12/2020
Morning (10:00–13:00)	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 *Event too large - resources not printed*	Final Major Project Testing Testing! workshops - various (see personal schedule for choices) Online live/asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 *Event too large - resources not printed* — Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17:00 Room: EC_M312: Rostrum Camera	Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17:00 Room: EC_M312: Rostrum Camera	**ONLINE Project planning FMP E2 3DCA** Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: HIRT, Ben — **ONLINE Project planning FMP E2 AA** Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; SAUL,Daniel; WILKINSON,Susi — **ONLINE Project planning FMP E2 GA (tutor online)** Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan — **ONLINE Project planning FMP E2 VFX** Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie	Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17:00 Room: EC_M312: Rostrum Camera — Student Booking Wanting Zhao Z Other: Independent Study, 10:00-17:00 Room: EC_M312: Rostrum Camera		
Afternoon (14:00–17:00)	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 *Event too large - resources not printed*	Final Major Project Testing Testing! workshops - various (see personal schedule for choices) Online live/asynchronous Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 *Event too large - resources not printed*	Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00 *Event too large - resources not printed* — **ONLINE LIVE FMP AA pathway** Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel	**ONLINE LIVE FMP GA pathway** Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time))Staff: SMITH,Ryan	**ONLINE LIVE FMP 3DCA pathway** Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam — **ONLINE: Visual Effects Pathway Live** Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		

(truncated to fit page)

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 21/12/2020)

	Monday 21/12/2020	Tuesday 22/12/2020	Wednesday 23/12/2020	Thursday 24/12/2020	Friday 25/12/2020	Saturday 26/12/2020	Sunday 27/12/2020
08:00					UAL Closed (Christmas Day) 08:00-22:00 **UAL Closed**		

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 28/12/2020)

	Monday 28/12/2020	Tuesday 29/12/2020	Wednesday 30/12/2020	Thursday 31/12/2020	Friday 01/01/2021	Saturday 02/01/2021	Sunday 03/01/2021
08:00	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**				Public Holiday - New Year's Day 08:00-22:00		

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 11/01/2021)

	Monday 11/01/2021	Tuesday 12/01/2021	Wednesday 13/01/2021	Thursday 14/01/2021	Friday 15/01/2021	Saturday 16/01/2021	Sunday 17/01/2021
08:00							
09:00							
10:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN, Nicola	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: HOLDSWORTH,Claire	ONLINE All pathways David Bunting Storyboarding lecture Online Lecture, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: BUNTING,David	ONLINE All pathways Storyboard Pro Workshop 1 Online Technical Workshop, 09:30-12:30 Group: LCC_BA (Hons) Animation (FT Yr 3)Staff: BUNTING, David	FMP all pathways YR3 Tool Kits Online Live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES,Chris; FILIBERTO, Aldo; RADEV,Mario; STEPHENS,Florian		
13:00							
14:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN, Nicola	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: HOLDSWORTH,Claire	ONLINE All Pathways FMP: Element 2 unit briefing Online Project Briefing, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HANKIN,Jane; HILTON,Stuart; HIRT,Ben; ROE,Sam; SAUL,Daniel; SMITH, Ryan; TAN,Su-Lynn	ONLINE FMP AA pathway Tutorials Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HANKIN, Jane; HILTON,Stuart; SAUL, Daniel; TAN,Su-Lynn	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH,Ryan	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: VINE,Billie
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 18/01/2021)

	Monday 18/01/2021	Tuesday 19/01/2021	Wednesday 20/01/2021	Thursday 21/01/2021	Friday 22/01/2021	Saturday 23/01/2021	Sunday 24/01/2021
08:00							
09:00							
10:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola	ONLINE All pathways Storyboard Pro workshop 2 Online Supervised Studio or Workshop Time, 09:30-12:30 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: BUNTING,David		ONLINE All pathways Storyboard Tutorials Online Other Unit Tutorials, 09:30-12:30 Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: BUNTING,David			
10:00		Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: HOLDSWORTH,Claire		ONLINE LIVE FMP AA Refresh Harmony Workshop 1 Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: TAN,Su-Lynn	ONLINE All pathways FMP Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HANKIN,Jane; HILTON,Stuart; SAUL,Daniel	FMP all pathways YR3 Tool Kits Online Live/asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: EALES, Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS, Florian		
11:00							
12:00							
13:00							
14:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: HOLDSWORTH,Claire	Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH, Ryan	ONLINE Animation Arts pathway FMP Tutorials Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HILTON, Stuart; SAUL,Daniel; TAN,Su-Lynn	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE, Billie	
15:00							
16:00							
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 25/01/2021)

	Monday 25/01/2021	Tuesday 26/01/2021	Wednesday 27/01/2021	Thursday 28/01/2021	Friday 29/01/2021	Saturday 30/01/2021	Sunday 31/01/2021

Monday 25/01/2021

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola

Tuesday 26/01/2021

ONLINE All pathways Storyboard Tutorials
Online Other Unit Tutorials, 09:30-12:30
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: BUNTING,David

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: HOLDSWORTH,Claire

Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times)
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); Staff: HOLDSWORTH,Claire

ONLINE All pathways FMP Tutorials
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HANKIN,Jane; SAUL,Daniel

ONLINE Animation Arts FMP Tutorials
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn

Wednesday 27/01/2021

ONLINE All pathways Storyboard Tutorials
Online Other Unit Tutorials, 09:30-12:30
Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: BUNTING,David

Life Drawing - see life drawing schedule for details
Z Other: Life Drawing, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time) LCC (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

Thursday 28/01/2021

ONLINE LIVE FMP AA Refresh Harmony Workshop 2
Online Supervised Studio or Workshop Time, 10:00-13:00
Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: TAN,Su-Lynn

ONLINE LIVE FMP GA pathway
Online Supervised Studio or Workshop Time, 14:00-17:00
Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH,Ryan

ONLINE Animation Arts FMP Tutorials
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn

Friday 29/01/2021

ONLINE All pathways FMP Tutorials
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HANKIN,Jane; HILTON,Stuart; SAUL,Daniel

FMP all pathways YR3 Tool Kits Online Live/asynchronous
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

ONLINE Animation Arts TV Series Screen Formats
Online Lecture, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARSHALL,Kelly

ONLINE LIVE FMP 3DCA pathway
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam

ONLINE: Visual Effects Pathway Live
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE,Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 01/02/2021)

	Monday 01/02/2021	Tuesday 02/02/2021	Wednesday 03/02/2021	Thursday 04/02/2021		Friday 05/02/2021	Saturday 06/02/2021	Sunday 07/02/2021
10:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: HOLDSWORTH,Claire	ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel	ONLINE LIVE FMP AA Refresh Harmony Workshop 3 Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: TAN,Su-Lynn	ONLINE All pathways FMP Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: HILTON, Stuart; SAUL,Daniel			
14:00	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: DE SELINCOURT,Chris; PETREY,Grant; PLOWMAN,Nicola	Contextual and Theoretical Studies: Online Live (see personal CTS schedule for tutor and tutorial times) Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time));Staff: HOLDSWORTH,Claire	ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; TAN,Su-Lynn	Life Drawing - see life drawing schedule for details Z Other: Life Drawing, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); Staff: SMITH, Ryan	ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn	ONLINE Animation Arts TV Series Screen Formats Online Lecture, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MARSHALL,Kelly	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam
						ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		

This Timetable is a 'snapshot' generated at the time shown in the footer. Check the web Celcat Calendar online for any changes

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 08/02/2021)

Time	Monday 08/02/2021	Tuesday 09/02/2021	Wednesday 10/02/2021	Thursday 11/02/2021	Friday 12/02/2021	Saturday 13/02/2021	Sunday 14/02/2021
08:00							
09:00							
10:00–13:00				ONLINE LIVE FMP AA Refresh Harmony Workshop 4 Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: TAN,Su-Lynn	ONLINE Animation Arts FMP Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn	FMP all pathways YR3 Tool Kits Online Live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian		
13:00							
14:00–17:00			3pm Summative assessment CTS3 via Turnitin Z Other: Hand-in, 14:00-15:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time))	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH,Ryan	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time));Staff: ROE,Sam / ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE,Billie		
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 15/02/2021)

Time	Monday 15/02/2021	Tuesday 16/02/2021	Wednesday 17/02/2021	Thursday 18/02/2021	Friday 19/02/2021	Saturday 20/02/2021	Sunday 21/02/2021
10:00–13:00		ONLINE All Pathways Concept Artwork Development Workshop 1 Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARTIN,Kelvin	ONLINE All Pathways Digital Architecture Group B Part 1 of 2 Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HIRT,Ben	ONLINE LIVE FMP Toon Boom Harmony Advanced Rigging - Adam Oliver Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	FMP all pathways YR3 Tool Kits Online Live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian		
14:00–17:00				ONLINE LIVE FMP Toon Boom Harmony Advanced Rigging - Adam Oliver Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	ONLINE LIVE FMP GA pathway Online Supervised Studio or Workshop Time, 14:00-17:00 Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: SMITH, Ryan	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time));Staff: ROE,Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE, Billie	

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 22/02/2021)

	Monday 22/02/2021	Tuesday 23/02/2021	Wednesday 24/02/2021	Thursday 25/02/2021		Friday 26/02/2021	Saturday 27/02/2021	Sunday 28/02/2021

Morning (approx. 10:00–13:00):

- **Tuesday:** ONLINE All Pathways Concept Artwork Development Workshop 2. Online Supervised Studio or Workshop Time, 09:30-11:00. *Event too large - resources not printed*

- **Monday:** ONLINE ALL PATHWAY BRIEFING - TVS, RAM, WASE. Online Project Briefing, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; RADEV,Mario; TAN, Su-Lynn

- **Wednesday:** ONLINE All Pathways Digital Architecture Group B Part 2 of 2. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HIRT,Ben

- **Wednesday:** ONLINE All Pathways Professional Practice WASE. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

- **Thursday:** ONLINE All pathways Professional Practice Unit MA Screenwriting/ TV Series/ Pitch. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn

- **Thursday:** ONLINE LIVE FMP AA FMP Tutorials. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))

- **Friday:** FMP all pathways YR3 Tool Kits Online Live/ asynchronous. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

Afternoon (approx. 14:00–17:00):

- **Wednesday:** ONLINE Life Drawing - see life drawing schedule for details (ALL). Online Supervised Studio or Workshop Time, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

- **Wednesday:** ONLINE All pathways Professional Practice Unit MA Screenwriting/ TV Series/ Pitch. Online Supervised Studio or Workshop Time, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn

- **Thursday:** ONLINE FMP GA pathway. Online Supervised Studio or Workshop Time, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time));Staff: HILTON,Stuart; HIRT,Ben; SAUL, Daniel

- **Friday:** ONLINE LIVE FMP 3DCA pathway. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam

- **Friday:** ONLINE: Visual Effects Pathway Live. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: VINE,Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 01/03/2021)

	Monday 01/03/2021		Tuesday 02/03/2021	Wednesday 03/03/2021	Thursday 04/03/2021		Friday 05/03/2021		Saturday 06/03/2021	Sunday 07/03/2021
10:00	ONLINE All Pathways Professional Practice Unit RAM Briefing & Workshop. Online Project Briefing, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: RADEV, Mario	ONLINE All Pathways Professional Practice Unit TV Character Presentations. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: TAN, Su-Lynn		ONLINE Animation Arts Lipsync 1 of 3. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)). Staff: MAY, Steven	ONLINE Animation Arts Progress Harmony workshop 2 Adam Oliver. Online Supervised Studio or Workshop Time, 10:00-13:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	ONLINE All Pathways Professional Practice WASE. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HILTON, Stuart; HIRT, Ben	ONLINE LIVE FMP AA FMP Tutorials. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)). Staff: HANKIN, Jane	FMP all pathways YR3 Tool Kits Online Live/asynchronous. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES, Chris; FILIBERTO, Aldo; RADEV, Mario; STEPHENS, Florian			
14:00			ONLINE FMP Tutorials. Online Other Unit Tutorials, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: SAUL, Daniel	ONLINE Life Drawing - see life drawing schedule for details (ALL). Online Supervised Studio or Workshop Time, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))	ONLINE Animation Arts Progress Harmony workshop 2 Adam Oliver. Online Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))	ONLINE LIVE FMP GA pathway. Online Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time))Staff: SMITH, Ryan		ONLINE LIVE FMP 3DCA pathway. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam	ONLINE: Visual Effects Pathway Live. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 08/03/2021)

	Monday 08/03/2021	Tuesday 09/03/2021	Wednesday 10/03/2021	Thursday 11/03/2021	Friday 12/03/2021	Saturday 13/03/2021	Sunday 14/03/2021

Tuesday 09:30-10:30 — ONLINE: Concept Artwork Review Session. Online Supervised Studio or Workshop Time, 09:30-10:30. *Event too large - resources not printed*

Monday 10:00-13:00 — ONLINE All Pathway Professional Practice Unit - First meet up with Musicians and Teams RAM. Online Supervised Studio or Workshop Time, 10:00-13:00. Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: RADEV,Mario

Tuesday 10:00-13:00 — ONLINE Animation Arts FMP Tutorials. Online Other Unit Tutorials, 10:00-13:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HANKIN,Jane; TAN,Su-Lynn

Wednesday 10:00-13:00 — ONLINE Animation Arts Lipsync 2 of 3. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: MAY,Steven

Thursday 10:00-13:00 — ONLINE Animation Arts Final Presentation FMP BLUEPRINT. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn

Friday 10:00-13:00 — FMP all pathways YR3 Tool Kits Online Live/ asynchronous. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

Tuesday 14:00-17:00 — ONLINE Animation Arts FMP Tutorials. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))Staff: HILTON,Stuart

Wednesday 14:00-17:00 — ONLINE Life Drawing - see life drawing schedule for details (ALL). Online Supervised Studio or Workshop Time, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

Thursday 14:00-17:00 — ONLINE Animation Arts Final Presentation FMP BLUEPRINT. Online Other Unit Tutorials, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn

Thursday 14:00-17:00 — ONLINE LIVE FMP 3DCA pathway. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time));Staff: ROE,Sam

Friday 14:00-17:00 — ONLINE: Visual Effects Pathway Live. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE, Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 15/03/2021)

	Monday 15/03/2021	Tuesday 16/03/2021	Wednesday 17/03/2021	Thursday 18/03/2021	Friday 19/03/2021	Saturday 20/03/2021	Sunday 21/03/2021

10:00

- **Monday:** ONLINE All Pathways Professional Practice Unit RAM Briefing & Workshop. Online Project Briefing, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: RADEV, Mario

- **Monday (2nd):** ONLINE AA FMP E2 Fit to Submit tutorials. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: TAN,Su-Lynn

- **Tuesday:** ONLINE Animation Arts FMP E2 Fit to Submit tutorials. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN,Jane; SAUL, Daniel

- **Wednesday:** ONLINE Animation Arts Lipsync 3 of 3. Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: MAY,Steven

- **Wednesday (2nd):** FMP Element 2 summative assessment 17 March by 3pm via Moodle. Z Other: Hand-in, 10:00-15:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

- **Thursday:** ONLINE All Pathways Professional Practice WASE. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HILTON,Stuart

- **Friday:** ONLINE All Pathway Professional Practice Unit MA Screenwriting/ TV Series Interim 1. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn

- **Friday (2nd):** FMP all pathways YR3 Tool Kits Online Live/ asynchronous. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: EALES, Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS, Florian

14:00

- **Tuesday:** ONLINE Animation Arts FMP E2 Fit to Submit tutorials. Online Other Unit Tutorials, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL,Daniel

- **Friday:** ONLINE LIVE FMP 3DCA pathway. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam

- **Friday (2nd):** ONLINE: Visual Effects Pathway Live. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 22/03/2021)

	Monday 22/03/2021	Tuesday 23/03/2021	Wednesday 24/03/2021	Thursday 25/03/2021	Friday 26/03/2021	Saturday 27/03/2021	Sunday 28/03/2021

Morning block (10:00–13:00)

- **Monday:** ONLINE FMP: Element 3 Unit briefing. Online Project Briefing, 10:00-13:00. Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: HANKIN,Jane; HILTON,Stuart; HIRT,Ben; ROE,Sam; SAUL,Daniel; SMITH,Ryan; TAN,Su-Lynn

- **Tuesday:** ONLINE LIVE AA Personal Tutorials. Z Other: Pastoral Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff : SAUL,Daniel

- **Thursday:** ONLINE LIVE FMP AA Personal Tutorials. Online Other Unit Tutorials, 10:00-13:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff : HILTON,Stuart; SAUL,Daniel

- **Thursday:** ONLINE All Pathways Professional Practice WASE. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HILTON,Stuart; HIRT,Ben

- **Friday:** FMP all pathways YR3 Tool Kits Online Live/ asynchronous. Online Supervised Studio or Workshop Time, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: EALES,Chris; FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

Afternoon block (14:00–17:00)

- **Tuesday:** ONLINE LIVE AA Personal Tutorials. Z Other: Pastoral Tutorials, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff : HILTON,Stuart; TAN,Su-Lynn

- **Wednesday:** ONLINE Life Drawing - see life drawing schedule for details (ALL). Online Supervised Studio or Workshop Time, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))

- **Thursday:** ONLINE LIVE FMP AA Personal Tutorials. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HANKIN,Jane; SAUL,Daniel

- **Friday:** ONLINE LIVE FMP 3DCA pathway. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time));Staff: ROE,Sam

- **Friday:** ONLINE: Visual Effects Pathway Live. Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE, Billie

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 29/03/2021)

	Monday 29/03/2021	Tuesday 30/03/2021	Wednesday 31/03/2021	Thursday 01/04/2021	Friday 02/04/2021	Saturday 03/04/2021	Sunday 04/04/2021
08:00					Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday		

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 05/04/2021)

	Monday 05/04/2021	Tuesday 06/04/2021	Wednesday 07/04/2021	Thursday 08/04/2021	Friday 09/04/2021	Saturday 10/04/2021	Sunday 11/04/2021
08:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday						

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 12/04/2021)

	Monday 12/04/2021	Tuesday 13/04/2021	Wednesday 14/04/2021	Thursday 15/04/2021	Friday 16/04/2021	Saturday 17/04/2021	Sunday 18/04/2021

Monday 12/04/2021

ONLINE Professional Practice All Pathway Tutorials
Online Other Unit Tutorials, 10:00-17:00
Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: FRANCIS,Nicola

ONLINE FMP All Pathway Storyboarding tutorials
Online Other Unit Tutorials, 10:00-13:00
Group: LCC_BA (Hons) Animation (FT Yr 3);Staff: BUNTING,David

Tuesday 13/04/2021

Self Directed Study BA Animation 3
Z Other: Independent Study, 09:30-17:30
Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_M302; EC_M302A; EC_M308

ONLINE Animation Arts FMP Tutorials
Online Other Unit Tutorials, 10:00-13:00
Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HANKIN,Jane; SAUL, Daniel

ONLINE Animation Arts FMP Tutorials
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HILTON,Stuart; SAUL, Daniel; TAN,Su-Lynn

Thursday 15/04/2021

Self Directed Study BA Animation 3
Z Other: Independent Study, 09:30-17:30
Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_M302; EC_M302A; EC_M308

ONLINE All Pathways Professional Practice WASE
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: HILTON, Stuart; HIRT,Ben

ONLINE All Pathway Professional Practice Unit MA Screenwriting/ TV Series Interim 2
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn

ONLINE LIVE FMP AA FMP Tutorials
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: HANKIN,Jane; HILTON,Stuart; SAUL,Daniel

Friday 16/04/2021

FMP all pathways YR3 Tool Kits
Online Live/ asynchronous Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

ONLINE LIVE FMP 3DCA pathway
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam

Stop Motion
Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M301:Play Room; EC_M312: Rostrum Camera; Staff: EALES, Chris

ONLINE: Visual Effects Pathway Live
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time));Staff: VINE,Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 19/04/2021)

Time	Monday 19/04/2021	Tuesday 20/04/2021	Wed 21/04/2021	Thursday 22/04/2021	Friday 23/04/2021	Saturday 24/04/2021	Sunday 25/04/2021

Monday 19/04/2021:

- ONLINE Professional Practice All Pathway Tutorials — Online Other Unit Tutorials, 10:00-17:00 — Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: FRANCIS,Nicola

- ONLINE FMP All Pathway Storyboarding tutorials — Online Other Unit Tutorials, 10:00-13:00 — Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: BUNTING,David

- ONLINE All Pathway Professional Practice Unit RAM - Interm — Online Supervised Studio or Workshop Time, 10:00-13:00 — Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: RADEV,Mario

Tuesday 20/04/2021:

- Self Directed Study BA Animation 3 — Z Other: Independent Study, 09:30-17:30 — Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308

- ONLINE Animation Arts FMP Tutorials — Online Other Unit Tutorials, 10:00-13:00 — Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN,Jane; SAUL,Daniel

- ONLINE Life Drawing - see life drawing schedule for details (ALL) — Online Supervised Studio or Workshop Time, 14:00-17:00 — *Event too large - resources not printed*

Wed 21/04/2021:

- ONLINE Professional Practice Showreel Editing — Online Other Unit Tutorials, 10:00-13:00 — Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: EDEN,Michael; EDEN,Michael

Thursday 22/04/2021:

- Self Directed Study BA Animation 3 — Z Other: Independent Study, 09:30-17:30 — Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308

- ONLINE All Pathways Professional Practice WASE — Online Supervised Studio or Workshop Time, 10:00-13:00 — *Event too large - resources not printed*

- ONLINE All Pathway Professional Practice Unit MA Screenwriting/ TV Series Tutorials — Online Other Unit Tutorials, 10:00-13:00 — *Event too large - resources not printed*

- ONLINE:3DCA & VFX Grading Workshop - Staff David Ludlam — Online Supervised Studio or Workshop Time, 10:00-13:00 — Groups: LCC_BA (Hons) Animation LCC Full-time Year 3 (BA (Hons) Animation: Visual Effects (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time))

- ONLINE LIVE FMP AA Personal Tutorials — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN, Jane; HILTON,Stuart; SAUL,Daniel

Friday 23/04/2021:

- FMP all pathways YR3 Tool Kits Online Live/ asynchronous — Online Supervised Studio or Workshop Time, 10:00-13:00 — *Event too large - resources not printed*

- ONLINE LIVE FMP 3DCA pathway — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam

Saturday 24/04/2021:

- Stop Motion — Supervised Studio or Workshop Time, 10:00-13:00 — *Event too large - resources not printed*

- ONLINE: Visual Effects Pathway Live — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE,Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 26/04/2021)

	Monday 26/04/2021	Tuesday 27/04/2021	Wednesday 28/04/2021	Thursday 29/04/2021	Friday 30/04/2021	Saturday 01/05/2021	Sunday 02/05/2021

Monday 26/04/2021, 10:00-13:00
ONLINE Animation Arts Professional Practice Fit to Submit tutorials
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON, Stuart; TAN,Su-Lynn

Tuesday 27/04/2021, 09:30-17:30
Self Directed Study BA Animation 3
Z Other: Independent Study, 09:30-17:30
Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_M302; EC_M302A; EC_M308

Tuesday 27/04/2021, 10:00-13:00
ONLINE Animation Arts Professional Practice Fit to Submit tutorials
Online Other Unit Tutorials, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: TAN,Su-Lynn

Wednesday 28/04/2021, 10:00-15:00
Professional Practice summative assessment by 3pm via Moodle
Z Other: Hand-in, 10:00-15:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time))

Thursday 29/04/2021, 09:30-17:30
Self Directed Study BA Animation 3
Z Other: Independent Study, 09:30-17:30
Group: LCC_BA (Hons) Animation (FT Yr 3);Rooms: EC_M302; EC_M302A; EC_M308

Thursday 29/04/2021, 14:00-17:00
ONLINE Animation Arts Editing Tutorial
Online Other Unit Tutorials, 14:00-17:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL, Daniel

Thursday 29/04/2021, 14:00-17:00
ONLINE LIVE FMP 3DCA pathway
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE,Sam

Friday 30/04/2021, 10:00-13:00
FMP all pathways YR3 Tool Kits Online Live/ asynchronous
Online Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: FILIBERTO,Aldo; RADEV,Mario; STEPHENS,Florian

Friday 30/04/2021, 10:00-13:00
Stop Motion
Supervised Studio or Workshop Time, 10:00-13:00
Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M301:Play Room; EC_M312: Rostrum Camera; Staff: EALES,Chris

Friday 30/04/2021, 14:00-17:00
ONLINE: Visual Effects Pathway Live
Online Other Unit Tutorials, 14:00-17:00
Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))Staff: VINE,Billie

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 03/05/2021)

	Monday 03/05/2021	Tuesday 04/05/2021	Wednesday 05/05/2021	Thursday 06/05/2021	Friday 07/05/2021	Saturday 08/05/2021	Sunday 09/05/2021
08:00–09:00	Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May Day						
10:00–13:00		ONLINE LIVE FMP AA FMP Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN,Jane; TAN,Su-Lynn	ONLINE FMP All Pathway Working with Sound Workshop Online Supervised Studio or Workshop Time, 10:00-13:00 Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: MARLOWE,Jessica	ONLINE LIVE FMP AA FMP Interim Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; TAN,Su-Lynn	FMP all pathways YR3 Tool Kits Online Live/ asynchronous Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: FILIBERTO,Aldo; RADEV,Mario; STEPHENS, Florian	Stop Motion Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: EALES,Chris		
14:00–17:00		ONLINE Life Drawing - see life drawing schedule for details (ALL) Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))	ONLINE LIVE FMP AA FMP Interim Online Supervised Studio or Workshop Time, 14:00-17:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Staff: HILTON,Stuart; TAN,Su-Lynn	ONLINE LIVE FMP 3DCA pathway Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Staff: ROE, Sam	ONLINE: Visual Effects Pathway Live Online Other Unit Tutorials, 14:00-17:00 Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Staff: VINE,Billie		

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 10/05/2021)

Time	Monday 10/05/2021	Tuesday 11/05/2021	Wednesday 12/05/2021	Thursday 13/05/2021	Friday 14/05/2021	Saturday 15/05/2021	Sunday 16/05/2021
08:00							
09:00							
10:00	ONLINE FMP All Pathway Working with Sound Workshop/Tutorials — Online Supervised Studio or Workshop Time, 10:00-13:00 — Group: LCC_BA (Hons) Animation (FT Yr 3); Staff: MARLOWE, Jessica	Self Directed Study BA Animation 3 — Z Other: Independent Study, 09:30-17:30 — Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308	Self Directed Study BA Animation 3 — Z Other: Independent Study, 09:30-17:30 — Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308				
		ONLINE Animation Arts (AA) FMP Editing Tutorial — Online Other Unit Tutorials, 10:00-13:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: SAUL, Daniel		ONLINE All Pathway Professional Practice Unit MA Screenwriting/ TV Series Interim 3 — Online Supervised Studio or Workshop Time, 10:00-13:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL, Kelly; TAN, Su-Lynn	ONLINE LIVE FMP AA FMP Tutorials — Online Other Unit Tutorials, 10:00-13:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN, Jane; HILTON, Stuart	FMP all pathways YR3 Tool Kits Online Live/ asynchronous — Online Supervised Studio or Workshop Time, 10:00-13:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: FILIBERTO, Aldo; RADEV, Mario; STEPHENS, Florian	Stop Motion — Supervised Studio or Workshop Time, 10:00-13:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Rooms: EC_M301:Play Room; EC_M312:Rostrum Camera; Staff: EALES, Chris		
14:00		ONLINE Animation Arts FMP Tutorials — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HANKIN, Jane; HILTON, Stuart; SAUL, Daniel; TAN, Su-Lynn	ONLINE Life Drawing - see life drawing schedule for details (ALL) — Online Supervised Studio or Workshop Time, 14:00-17:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time))	ONLINE Animation Arts Editing Tutorial — Online Other Unit Tutorials, 14:00-17:00 — Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)) Staff: SAUL, Daniel	LIVE FMP 3DCA pathway — Supervised Studio or Workshop Time, 14:00-17:00 — Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Rooms: EC_M302; EC_M302A; Staff: ROE, Sam	ONLINE: Visual Effects Pathway Live — Online Other Unit Tutorials, 14:00-17:00 — Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: VINE, Billie		
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 17/05/2021)

	Monday 17/05/2021	Tuesday 18/05/2021	Wednesday 19/05/2021	Thursday 20/05/2021	Friday 21/05/2021	Saturday 22/05/2021	Sunday 23/05/2021
08:00							
09:00							
10:00	ONLINE Animation Arts FMP Fit to Submit — Online Other Unit Tutorials, 10:00-13:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Staff: SAUL,Daniel	Self Directed Study BA Animation 3 — Z Other: Independent Study, 09:30-17:30. Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308	FMP Element 3 summative assessment 3rd June by 3pm via Moodle — Z Other: Hand-in, 10:00-15:00. Group: LCC_BA (Hons) Animation (FT Yr 3)	Self Directed Study BA Animation 3 — Z Other: Independent Study, 09:30-17:30. Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308			
14:00	ONLINE Animation Arts FMP Fit to Submit — Online Other Unit Tutorials, 14:00-17:00. Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time); Staff: HILTON,Stuart; TAN,Su-Lynn				LIVE FMP 3DCA pathway — Supervised Studio or Workshop Time, 14:00-17:00. Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Rooms: EC_M302; EC_M302A; Staff: ROE,Sam		
					ONLINE: Visual Effects Pathway Live — Online Other Unit Tutorials, 14:00-17:00. Group: LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)) Staff: VINE,Billie		
18:00							
19:00							
20:00							
21:00							
22:00							

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 24/05/2021)

	Monday 24/05/2021	Tuesday 25/05/2021	Wednesday 26/05/2021	Thursday 27/05/2021	Friday 28/05/2021	Saturday 29/05/2021	Sunday 30/05/2021
08:00							
09:00							
10:00		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308	Self Directed Study BA Animation 2 Z Other: Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 2); Rooms: EC_M302; EC_M302A; EC_M308	Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308			
11:00				ONLINE; Animation Arts FMP E3 Final Presentation Online Seminar, 10:00-17:00 Group: LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); Staff: HILTON,Stuart; SAUL,Daniel; TAN,Su-Lynn			
12:00							
13:00							
14:00							
15:00					LIVE FMP 3DCA pathway Supervised Studio or Workshop Time 14:00-17:00 Group: LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); Rooms: EC_M302; EC_M302A; Staff: ROE,Sam		
16:00							
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

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Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 31/05/2021)

	Monday 31/05/2021	Tuesday 01/06/2021	Wednesday 02/06/2021	Thursday 03/06/2021	Friday 04/06/2021	Saturday 05/06/2021	Sunday 06/06/2021
08:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday (Spring Bank Holiday)** *Spring Holiday*						
09:00							
10:00			ONLINE All Pathways Professional Practice Unit RAM - Technical Testing Online Supervised Studio or Workshop Time, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time));Staff: RADEV, Mario	ONLINE All Pathway Professional Practice Unit MA Screenwriting/ TV Series 1-1 Tutorials Online Other Unit Tutorials, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn			
11:00							
12:00							
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15:00							
16:00							
17:00							
18:00							
19:00							
20:00							
21:00							
22:00							

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 07/06/2021)

	Monday 07/06/2021	Tuesday 08/06/2021	Wednesday 09/06/2021	Thursday 10/06/2021	Friday 11/06/2021	Saturday 12/06/2021	Sunday 13/06/2021
09:30–17:30		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308		Self Directed Study BA Animation 3 Z Other: Independent Study, 09:30-17:30 Group: LCC_BA (Hons) Animation (FT Yr 3); Rooms: EC_M302; EC_M302A; EC_M308			

Group timetable - LCC_BA (Hons) Animation (FT Yr 3) (wk starting 14/06/2021)

	Monday 14/06/2021	Tuesday 15/06/2021	Wednesday 16/06/2021	Thursday 17/06/2021	Friday 18/06/2021	Saturday 19/06/2021	Sunday 20/06/2021
08:00–09:00							
09:00–10:00							
10:00–13:00				ONLINE All Pathway MA Screenwriting/ TV Series Final Pitch to Producers Online Crits or Other Formative Assessment, 10:00-13:00 Groups: LCC_BA (Hons) Animation (FT Yr 3); LCC_BA (Hons) Animation (with Creative Computing) (FT Yr 3) (BA (Hons) Animation (Full Time)); LCC_BA (Hons) Animation: 3D Computer Animation (FT Yr 3) (BA (Hons) Animation: 3D Computer Animation (Full Time)); LCC_BA (Hons) Animation: Animation Arts (FT Yr 3) (BA (Hons) Animation: Animation Arts (Full Time)); LCC_BA (Hons) Animation: Game Arts (FT Yr 3) (BA (Hons) Animation: Game Arts (Full Time)); LCC_BA (Hons) Animation: Visual Effects (FT Yr 3) (BA (Hons) Animation: Visual Effects (Full Time)); Staff: MARSHALL,Kelly; TAN,Su-Lynn			
13:00–14:00							
14:00–15:00							
15:00–16:00							
16:00–17:00							
17:00–18:00							
18:00–19:00							
19:00–20:00							
20:00–21:00							
21:00–22:00							