

Group timetable - LCC_MA Games Design (wk starting 26/08/2019)

	Monday 26/08/2019	Tuesday 27/08/2019	Wednesday 28/08/2019	Thursday 29/08/2019	Friday 30/08/2019	Saturday 31/08/2019	Sunday 01/09/2019
08:00	Late Summer Bank Holiday - UAL Closed 08:00-22:00						
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Group timetable - LCC_MA Games Design (wk starting 30/09/2019)

	Monday 30/09/2019	Tuesday 01/10/2019	Wednesday 02/10/2019	Thursday 03/10/2019		Friday 04/10/2019	Saturday 05/10/2019	Sunday 06/10/2019
08:00								
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15:00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15:00-18:00 Room: EC_M310				
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16:00					PGT Welcome Event Z Other: Inductions, 16:00-17:00 Room: EC_WG10:Lecture Theatre A (LTA) Staff: Bryant,Christopher, WINDLE, Amanda			
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Group timetable - LCC_MA Games Design (wk starting 07/10/2019)

	Monday 07/10/2019	Tuesday 08/10/2019	Wednesday 09/10/2019	Thursday 10/10/2019	Friday 11/10/2019	Saturday 12/10/2019	Sunday 13/10/2019
08:00							
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time 10:00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time 10:00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time 10:00-14:00 Room: EC_M310;Staff: King,David		
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12:00					Kelly Griffin - Board Games Room Z Other: Independent Study, 12:00-18:00 Room: EC_T302:		
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15:00			Final Major Project Supervised Studio or Workshop Time 15:00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time 15:00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 14/10/2019)

	Monday 14/10/2019	Tuesday 15/10/2019	Wednesday 16/10/2019	Thursday 17/10/2019	Friday 18/10/2019	Saturday 19/10/2019	Sunday 20/10/2019
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 21/10/2019)

	Monday 21/10/2019	Tuesday 22/10/2019	Wednesday 23/10/2019	Thursday 24/10/2019	Friday 25/10/2019	Saturday 26/10/2019	Sunday 27/10/2019
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 28/10/2019)

	Monday 28/10/2019	Tuesday 29/10/2019	Wednesday 30/10/2019		Thursday 31/10/2019	Friday 01/11/2019	Saturday 02/11/2019	Sunday 03/11/2019
08:00								
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David		Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David		
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14:00			Presentation by Christoffer Cederholm from Spelkollektivet to MA and BA Students Z Other: Visiting Practitioner Talk, 14:00-16:00 Room: EC_M207; General Teaching; Staff: Caseley, Roy; Gurskis, Zans; Kaczmarek, Thom; King, David					
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15:00				Final Major Project Supervised Studio or Workshop Time, 15:00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15:00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 04/11/2019)

	Monday 04/11/2019	Tuesday 05/11/2019	Wednesday 06/11/2019	Thursday 07/11/2019	Friday 08/11/2019	Saturday 09/11/2019	Sunday 10/11/2019
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 11/11/2019)

	Monday 11/11/2019	Tuesday 12/11/2019	Wednesday 13/11/2019	Thursday 14/11/2019	Friday 15/11/2019	Saturday 16/11/2019	Sunday 17/11/2019
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 18/11/2019)

	Monday 18/11/2019	Tuesday 19/11/2019	Wednesday 20/11/2019		Thursday 21/11/2019	Friday 22/11/2019	Saturday 23/11/2019	Sunday 24/11/2019
08:00								
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Guest Speaker: Kate Edwards - Executive Director of Global Game Jam Z Other: Visiting Practitioner Talk, 10:00-13:00 Room: EC_WG10: Lecture Theatre A (LTA); Staff: Kaczmarek, Thom	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15:00-18:00 Room: EC_M310		Final Major Project Supervised Studio or Workshop Time, 15:00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 25/11/2019)

	Monday 25/11/2019	Tuesday 26/11/2019	Wednesday 27/11/2019	Thursday 28/11/2019	Friday 29/11/2019	Saturday 30/11/2019	Sunday 01/12/2019
08:00							
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 02/12/2019)

	Monday 02/12/2019	Tuesday 03/12/2019	Wednesday 04/12/2019	Thursday 05/12/2019	Friday 06/12/2019	Saturday 07/12/2019	Sunday 08/12/2019
08:00							
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10:00			Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Understanding Gaming Experience / Designing & Prototyping Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David		
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15:00			Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 15: 00-18:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 23/12/2019)

	Monday 23/12/2019	Tuesday 24/12/2019	Wednesday 25/12/2019	Thursday 26/12/2019	Friday 27/12/2019	Saturday 28/12/2019	Sunday 29/12/2019
08:00			UAL Closed (Christmas Day) 08:00-22:00 **UAL Closed**	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**			
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Group timetable - LCC_MA Games Design (wk starting 30/12/2019)

	Monday 30/12/2019	Tuesday 31/12/2019	Wednesday 01/01/2020	Thursday 02/01/2020	Friday 03/01/2020	Saturday 04/01/2020	Sunday 05/01/2020
08:00			Public Holiday - New Year's Day 08:00-22:00				
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Group timetable - LCC_MA Games Design (wk starting 06/01/2020)

	Monday 06/01/2020	Tuesday 07/01/2020	Wednesday 08/01/2020	Thursday 09/01/2020	Friday 10/01/2020		Saturday 11/01/2020	Sunday 12/01/2020
08:00								
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time 10:00-14:00 Room: EC_M310;Staff: King,David	Small Group Presentations Z Other: Presentation, 10:00-14:00 Room: EC_T1106;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 13/01/2020)

	Monday 13/01/2020	Tuesday 14/01/2020	Wednesday 15/01/2020	Thursday 16/01/2020	Friday 17/01/2020	Saturday 18/01/2020	Sunday 19/01/2020
08:00							
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 20/01/2020)

	Monday 20/01/2020	Tuesday 21/01/2020	Wednesday 22/01/2020	Thursday 23/01/2020	Friday 24/01/2020	Saturday 25/01/2020	Sunday 26/01/2020
08:00							
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David		
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Group timetable - LCC_MA Games Design (wk starting 27/01/2020)

	Monday 27/01/2020	Tuesday 28/01/2020	Wednesday 29/01/2020	Thursday 30/01/2020	Friday 31/01/2020				Saturday 01/02/2020	Sunday 02/02/2020
08:00										
09:00										
09:00					Global Game Jam Z Other: Conference, 09:00-13:00 Rooms: EC_M207:General Teaching; EC_M208::Staff: Kaczmarek,Thom				Global Game Jam Z Other: Conference, 09:00-20:00 Rooms: EC_M207:General Teaching; EC_M208:: EC_M308; EC_M310; EC_M311: EC_TG02:Lecture Theatre C (LTC); EC_TG11:Lecture Theatre B (LTB); Staff: Kaczmarek,Thom	
10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King, David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King, David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David					
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13:00					Global Game Jam Z Other: Conference, 13:00-20:00 Rooms: EC_M207:General Teaching; EC_M208:: EC_M308; EC_M311; Staff: Kaczmarek,Thom					
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14:00					Global Game Jam Z Other: Conference, 14:00-20:00 Room: EC_M310;Staff: Kaczmarek,Thom					
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17:00						Global Game Jam Z Other: Conference, 16:00-20:00 Room: EC_TG11:Lecture Theatre B (LTB);Staff: Kaczmarek,Thom				
17:00								Global Game Jam Z Other: Conference, 17:00-20:00 Room: EC_TG02:Lecture Theatre C (LTC);Staff: Kaczmarek,Thom		
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Group timetable - LCC_MA Games Design (wk starting 03/02/2020)

	Monday 03/02/2020	Tuesday 04/02/2020	Wednesday 05/02/2020	Thursday 06/02/2020	Friday 07/02/2020	Saturday 08/02/2020	Sunday 09/02/2020
08:00							
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 10/02/2020)

	Monday 10/02/2020	Tuesday 11/02/2020	Wednesday 12/02/2020	Thursday 13/02/2020	Friday 14/02/2020	Saturday 15/02/2020	Sunday 16/02/2020
08:00							
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 17/02/2020)

	Monday 17/02/2020	Tuesday 18/02/2020	Wednesday 19/02/2020	Thursday 20/02/2020	Friday 21/02/2020	Saturday 22/02/2020	Sunday 23/02/2020
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 24/02/2020)

	Monday 24/02/2020	Tuesday 25/02/2020	Wednesday 26/02/2020	Thursday 27/02/2020	Friday 28/02/2020	Saturday 29/02/2020	Sunday 01/03/2020
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 02/03/2020)

	Monday 02/03/2020	Tuesday 03/03/2020	Wednesday 04/03/2020	Thursday 05/03/2020	Friday 06/03/2020	Saturday 07/03/2020	Sunday 08/03/2020
08:00							
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 09/03/2020)

	Monday 09/03/2020	Tuesday 10/03/2020	Wednesday 11/03/2020	Thursday 12/03/2020	Friday 13/03/2020	Saturday 14/03/2020	Sunday 15/03/2020
08:00							
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10:00			Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Collaboration / Critical Play and Experimental Dev Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David		
11:00							
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12:00		Guest Speaker: Oliver Twins authors of Dizzy Z Other: Visiting Practitioner Talk, 12:00-18:00 Room: EC_TG11:Lecture Theatre B (LTB); Staff: Kaczmarek,Thom					
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Group timetable - LCC_MA Games Design (wk starting 06/04/2020)

	Monday 06/04/2020	Tuesday 07/04/2020	Wednesday 08/04/2020	Thursday 09/04/2020	Friday 10/04/2020	Saturday 11/04/2020	Sunday 12/04/2020
08:00					Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday		
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Group timetable - LCC_MA Games Design (wk starting 13/04/2020)

	Monday 13/04/2020	Tuesday 14/04/2020	Wednesday 15/04/2020	Thursday 16/04/2020	Friday 17/04/2020	Saturday 18/04/2020	Sunday 19/04/2020
08:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday						
09:00							
10:00							
10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310; Staff: King, David		
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Group timetable - LCC_MA Games Design (wk starting 20/04/2020)

	Monday 20/04/2020	Tuesday 21/04/2020	Wednesday 22/04/2020	Thursday 23/04/2020	Friday 24/04/2020	Saturday 25/04/2020	Sunday 26/04/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 27/04/2020)

	Monday 27/04/2020	Tuesday 28/04/2020	Wednesday 29/04/2020	Thursday 30/04/2020	Friday 01/05/2020	Saturday 02/05/2020	Sunday 03/05/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 04/05/2020)

	Monday 04/05/2020	Tuesday 05/05/2020	Wednesday 06/05/2020	Thursday 07/05/2020	Friday 08/05/2020	Saturday 09/05/2020	Sunday 10/05/2020
08:00					Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May Day		
09:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David			
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Group timetable - LCC_MA Games Design (wk starting 11/05/2020)

	Monday 11/05/2020	Tuesday 12/05/2020	Wednesday 13/05/2020	Thursday 14/05/2020	Friday 15/05/2020	Saturday 16/05/2020	Sunday 17/05/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 18/05/2020)

	Monday 18/05/2020	Tuesday 19/05/2020	Wednesday 20/05/2020	Thursday 21/05/2020	Friday 22/05/2020	Saturday 23/05/2020	Sunday 24/05/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 25/05/2020)

	Monday 25/05/2020	Tuesday 26/05/2020	Wednesday 27/05/2020	Thursday 28/05/2020	Friday 29/05/2020	Saturday 30/05/2020	Sunday 31/05/2020
08:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday (Spring Bank Holiday)** Spring Holiday						
09:00							
10:00							
10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310; Staff: King, David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310; Staff: King, David		
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Group timetable - LCC_MA Games Design (wk starting 01/06/2020)

	Monday 01/06/2020	Tuesday 02/06/2020	Wednesday 03/06/2020	Thursday 04/06/2020	Friday 05/06/2020	Saturday 06/06/2020	Sunday 07/06/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 08/06/2020)

	Monday 08/06/2020	Tuesday 09/06/2020	Wednesday 10/06/2020	Thursday 11/06/2020	Friday 12/06/2020	Saturday 13/06/2020	Sunday 14/06/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 15/06/2020)

	Monday 15/06/2020	Tuesday 16/06/2020	Wednesday 17/06/2020	Thursday 18/06/2020	Friday 19/06/2020	Saturday 20/06/2020	Sunday 21/06/2020
08:00							
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10:00			Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-14:00 Room: EC_M310;Staff: King,David	Critical Play & Experimental Dev / Final Major Project Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 22/06/2020)

	Monday 22/06/2020	Tuesday 23/06/2020	Wednesday 24/06/2020	Thursday 25/06/2020	Friday 26/06/2020	Saturday 27/06/2020	Sunday 28/06/2020
08:00							
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10:00			Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 29/06/2020)

	Monday 29/06/2020	Tuesday 30/06/2020	Wednesday 01/07/2020	Thursday 02/07/2020	Friday 03/07/2020	Saturday 04/07/2020	Sunday 05/07/2020
08:00							
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10:00			Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 06/07/2020)

	Monday 06/07/2020	Tuesday 07/07/2020	Wednesday 08/07/2020	Thursday 09/07/2020	Friday 10/07/2020	Saturday 11/07/2020	Sunday 12/07/2020
08:00							
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10:00			Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 13/07/2020)

	Monday 13/07/2020	Tuesday 14/07/2020	Wednesday 15/07/2020	Thursday 16/07/2020	Friday 17/07/2020	Saturday 18/07/2020	Sunday 19/07/2020
08:00							
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10:00			Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-12:00 Room: EC_M310;Staff: King,David		
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Group timetable - LCC_MA Games Design (wk starting 20/07/2020)

	Monday 20/07/2020	Tuesday 21/07/2020	Wednesday 22/07/2020	Thursday 23/07/2020	Friday 24/07/2020	Saturday 25/07/2020	Sunday 26/07/2020
08:00							
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10:00			Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-14:00 Room: EC_M310;Staff: King,David	Final Major Project Supervised Studio or Workshop Time, 10: 00-12:00 Room: EC_M310;Staff: King,David		
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