

Group timetable - LCC_MA Games Design (wk starting 27/08/2018)

	Monday 27/08/2018	Tuesday 28/08/2018	Wednesday 29/08/2018	Thursday 30/08/2018	Friday 31/08/2018	Saturday 01/09/2018	Sunday 02/09/2018
08:00	Late Summer Bank Holiday - UAL Closed 08:00-22:00						
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Group timetable - LCC_MA Games Design (wk starting 24/09/2018)

	Monday 24/09/2018	Tuesday 25/09/2018	Wednesday 26/09/2018	Thursday 27/09/2018	Friday 28/09/2018	Saturday 29/09/2018	Sunday 30/09/2018
08:00							
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12:00			Enrolment (International Students) MA Games Design Z Other: Enrolment, 11:30-12:00				
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14:00	Enrolment (Home/EU) MA Games Design Z Other: Enrolment, 14:00-14:30						
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Group timetable - LCC_MA Games Design (wk starting 01/10/2018)

	Monday 01/10/2018	Tuesday 02/10/2018	Wednesday 03/10/2018	Thursday 04/10/2018	Friday 05/10/2018	Saturday 06/10/2018	Sunday 07/10/2018
08:00							
09:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
11:00							
11:00							
12:00				Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		Meet and Greet Z Other: Inductions, 12:00-18:00 Room: EC_T1104;General TeachingSt aff: KING,David	
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16:00							
17:00				PGT Welcome event - Screen Z Other: Inductions, 16:30-17:30 Event too large - resources not printed			
17:00							
18:00				Drinks Reception for PGT Welcome event - Screen Z Other: Inductions, 17:30-18:30 Event too large - resources not printed			
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Group timetable - LCC_MA Games Design (wk starting 08/10/2018)

	Monday 08/10/2018	Tuesday 09/10/2018	Wednesday 10/10/2018	Thursday 11/10/2018	Friday 12/10/2018	Saturday 13/10/2018	Sunday 14/10/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 15/10/2018)

	Monday 15/10/2018	Tuesday 16/10/2018	Wednesday 17/10/2018	Thursday 18/10/2018	Friday 19/10/2018	Saturday 20/10/2018	Sunday 21/10/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 22/10/2018)

	Monday 22/10/2018	Tuesday 23/10/2018	Wednesday 24/10/2018	Thursday 25/10/2018	Friday 26/10/2018	Saturday 27/10/2018	Sunday 28/10/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 29/10/2018)

	Monday 29/10/2018	Tuesday 30/10/2018	Wednesday 31/10/2018	Thursday 01/11/2018	Friday 02/11/2018	Saturday 03/11/2018	Sunday 04/11/2018	
08:00								
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09:00								
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310			
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 05/11/2018)

	Monday 05/11/2018	Tuesday 06/11/2018	Wednesday 07/11/2018	Thursday 08/11/2018	Friday 09/11/2018	Saturday 10/11/2018	Sunday 11/11/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 12/11/2018)

	Monday 12/11/2018	Tuesday 13/11/2018	Wednesday 14/11/2018	Thursday 15/11/2018	Friday 16/11/2018	Saturday 17/11/2018	Sunday 18/11/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 19/11/2018)

	Monday 19/11/2018	Tuesday 20/11/2018	Wednesday 21/11/2018	Thursday 22/11/2018	Friday 23/11/2018	Saturday 24/11/2018	Sunday 25/11/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
11:00							
12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 26/11/2018)

	Monday 26/11/2018	Tuesday 27/11/2018	Wednesday 28/11/2018	Thursday 29/11/2018	Friday 30/11/2018	Saturday 01/12/2018	Sunday 02/12/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
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12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 03/12/2018)

	Monday 03/12/2018	Tuesday 04/12/2018	Wednesday 05/12/2018	Thursday 06/12/2018	Friday 07/12/2018	Saturday 08/12/2018	Sunday 09/12/2018
08:00							
09:00							
10:00			Understanding Gaming Experiences Lecture, 10:00-14:00 Room: EC_M310	Designing and Prototyping Technical Workshop, 10:00-12:00 Room: EC_M310	Designing and Prototyping Supervised Studio or Workshop Time, 10:00-13:00 Room: EC_M310		
11:00							
12:00					Designing and Prototyping Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 24/12/2018)

	Monday 24/12/2018	Tuesday 25/12/2018	Wednesday 26/12/2018	Thursday 27/12/2018	Friday 28/12/2018	Saturday 29/12/2018	Sunday 30/12/2018
08:00		UAL Closed (Christmas Day) 08:00-22:00 **UAL Closed**	Public Holiday Boxing Day 08:00-22:00 **Public Holiday**				
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Group timetable - LCC_MA Games Design (wk starting 31/12/2018)

	Monday 31/12/2018	Tuesday 01/01/2019	Wednesday 02/01/2019	Thursday 03/01/2019	Friday 04/01/2019	Saturday 05/01/2019	Sunday 06/01/2019
08:00		Public Holiday - New Year's Day 08:00-22:00					
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Group timetable - LCC_MA Games Design (wk starting 07/01/2019)

	Monday 07/01/2019	Tuesday 08/01/2019	Wednesday 09/01/2019	Thursday 10/01/2019	Friday 11/01/2019	Saturday 12/01/2019	Sunday 13/01/2019
08:00							
09:00							
10:00							
10:00			Collaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Group Presentations Z Other: Presentation, 10:00-14:00 Room: EC_T1106, Staff: KING, David	
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 14/01/2019)

	Monday 14/01/2019	Tuesday 15/01/2019	Wednesday 16/01/2019	Thursday 17/01/2019	Friday 18/01/2019	Saturday 19/01/2019	Sunday 20/01/2019
08:00							
09:00							
10:00							
10:00			Collaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Group Presentations Z Other: Presentation, 10:00-14:00 Room: EC_T1106; Staff: KING,David	
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 21/01/2019)

	Monday 21/01/2019	Tuesday 22/01/2019	Wednesday 23/01/2019	Thursday 24/01/2019	Friday 25/01/2019	Saturday 26/01/2019	Sunday 27/01/2019
08:00							
09:00							
10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 28/01/2019)

	Monday 28/01/2019	Tuesday 29/01/2019	Wednesday 30/01/2019	Thursday 31/01/2019	Friday 01/02/2019	Saturday 02/02/2019	Sunday 03/02/2019
08:00							
09:00							
10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 04/02/2019)

	Monday 04/02/2019	Tuesday 05/02/2019	Wednesday 06/02/2019	Thursday 07/02/2019	Friday 08/02/2019	Saturday 09/02/2019	Sunday 10/02/2019
08:00							
09:00							
10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 11/02/2019)

	Monday 11/02/2019	Tuesday 12/02/2019	Wednesday 13/02/2019	Thursday 14/02/2019	Friday 15/02/2019	Saturday 16/02/2019	Sunday 17/02/2019
08:00							
09:00							
10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 18/02/2019)

	Monday 18/02/2019	Tuesday 19/02/2019	Wednesday 20/02/2019	Thursday 21/02/2019	Friday 22/02/2019	Saturday 23/02/2019	Sunday 24/02/2019
08:00							
09:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 25/02/2019)

	Monday 25/02/2019	Tuesday 26/02/2019	Wednesday 27/02/2019	Thursday 28/02/2019	Friday 01/03/2019	Saturday 02/03/2019	Sunday 03/03/2019
08:00							
09:00							
10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 04/03/2019)

	Monday 04/03/2019	Tuesday 05/03/2019	Wednesday 06/03/2019	Thursday 07/03/2019	Friday 08/03/2019	Saturday 09/03/2019	Sunday 10/03/2019
08:00							
09:00							
10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
11:00							
12:00							
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 11/03/2019)

	Monday 11/03/2019	Tuesday 12/03/2019	Wednesday 13/03/2019	Thursday 14/03/2019	Friday 15/03/2019	Saturday 16/03/2019	Sunday 17/03/2019
08:00							
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10:00							
10:00			COLlaboration Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310		
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12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310		
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Group timetable - LCC_MA Games Design (wk starting 15/04/2019)

	Monday 15/04/2019	Tuesday 16/04/2019	Wednesday 17/04/2019	Thursday 18/04/2019	Friday 19/04/2019	Saturday 20/04/2019	Sunday 21/04/2019	
08:00					Public Holiday (Good Friday) 08:00-22:00 **Public Holiday (Good Friday)** Good Friday			
09:00								
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10:00								
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310				
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12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310				
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Group timetable - LCC_MA Games Design (wk starting 22/04/2019)

	Monday 22/04/2019	Tuesday 23/04/2019	Wednesday 24/04/2019	Thursday 25/04/2019	Friday 26/04/2019	Saturday 27/04/2019	Sunday 28/04/2019	
08:00	Public Holiday (Easter Monday) 08:00-22:00 **Public Holiday (Easter Monday)** Easter Monday							
09:00								
09:00								
10:00								
10:00				Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
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12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 29/04/2019)

	Monday 29/04/2019	Tuesday 30/04/2019	Wednesday 01/05/2019	Thursday 02/05/2019	Friday 03/05/2019	Saturday 04/05/2019	Sunday 05/05/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 06/05/2019)

	Monday 06/05/2019	Tuesday 07/05/2019	Wednesday 08/05/2019	Thursday 09/05/2019	Friday 10/05/2019	Saturday 11/05/2019	Sunday 12/05/2019
08:00	Public Holiday (May Day) 08:00-22:00 **Public Holiday (May Day)** May Day						
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 13/05/2019)

	Monday 13/05/2019	Tuesday 14/05/2019	Wednesday 15/05/2019	Thursday 16/05/2019	Friday 17/05/2019	Saturday 18/05/2019	Sunday 19/05/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 20/05/2019)

	Monday 20/05/2019	Tuesday 21/05/2019	Wednesday 22/05/2019	Thursday 23/05/2019	Friday 24/05/2019	Saturday 25/05/2019	Sunday 26/05/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 27/05/2019)

	Monday 27/05/2019	Tuesday 28/05/2019	Wednesday 29/05/2019	Thursday 30/05/2019	Friday 31/05/2019	Saturday 01/06/2019	Sunday 02/06/2019	
08:00	Public Holiday (Spring Bank Holiday) 08:00-22:00 **Public Holiday (Spring Bank Holiday)** Spring Holiday							
09:00								
10:00				Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00								
12:00				Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 03/06/2019)

	Monday 03/06/2019	Tuesday 04/06/2019	Wednesday 05/06/2019	Thursday 06/06/2019	Friday 07/06/2019	Saturday 08/06/2019	Sunday 09/06/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 10/06/2019)

	Monday 10/06/2019	Tuesday 11/06/2019	Wednesday 12/06/2019	Thursday 13/06/2019	Friday 14/06/2019	Saturday 15/06/2019	Sunday 16/06/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 17/06/2019)

	Monday 17/06/2019	Tuesday 18/06/2019	Wednesday 19/06/2019	Thursday 20/06/2019	Friday 21/06/2019	Saturday 22/06/2019	Sunday 23/06/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 24/06/2019)

	Monday 24/06/2019	Tuesday 25/06/2019	Wednesday 26/06/2019	Thursday 27/06/2019	Friday 28/06/2019	Saturday 29/06/2019	Sunday 30/06/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 01/07/2019)

	Monday 01/07/2019	Tuesday 02/07/2019	Wednesday 03/07/2019	Thursday 04/07/2019	Friday 05/07/2019	Saturday 06/07/2019	Sunday 07/07/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 08/07/2019)

	Monday 08/07/2019	Tuesday 09/07/2019	Wednesday 10/07/2019	Thursday 11/07/2019	Friday 12/07/2019	Saturday 13/07/2019	Sunday 14/07/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 15/07/2019)

	Monday 15/07/2019	Tuesday 16/07/2019	Wednesday 17/07/2019	Thursday 18/07/2019	Friday 19/07/2019	Saturday 20/07/2019	Sunday 21/07/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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Group timetable - LCC_MA Games Design (wk starting 22/07/2019)

	Monday 22/07/2019	Tuesday 23/07/2019	Wednesday 24/07/2019	Thursday 25/07/2019	Friday 26/07/2019	Saturday 27/07/2019	Sunday 28/07/2019
08:00							
09:00							
10:00			Critical Play and Experimental Development Technical Workshop, 10:00-12:00 Room: EC_M310	Final Major Project Technical Workshop, 10:00-12:00 Room: EC_M310	Critical Play and Experimental Development Supervised Studio or Workshop Time, 10:00-12:00 Room: EC_M310		
11:00							
12:00			Critical Play and Experimental Development Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310	Final Major Project Supervised Studio or Workshop Time, 12:00-14:00 Room: EC_M310			
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